Database Analysis and Design

Lesson 2: Introduction to Database

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Have you ever wondered how websites like Amazon manage millions of transactions every day without losing data?

What is a database?

- A database is an organized collection of data, typically stored and accessed electronically.
- It allows for efficient data management, retrieval and updating.
- Databases are typically managed by Database Management Systems (DBMS) that provide an interface for users and applications to interact with the data.

Key features of a database

- 1. Structured data: data typically stored in a structured manner, often in tables, but modern databases can also support unstructured data.
- 2. Data integrity: database enforces rules to maintain the accuracy and consistency of the stored data.
- 3. Data retrieval: query languages are used to fetch specific information based on user needs.
- 4. Concurrent access: multiple users or applications can access and manipulate data concurrently without causing conflicts.

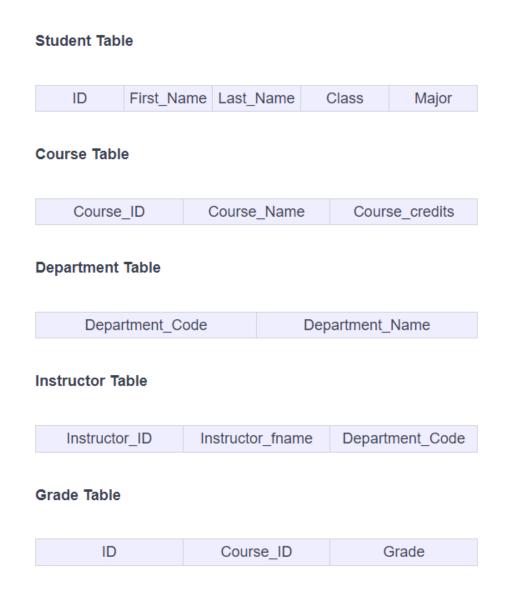
Database Schema

- A database schema refers to the overall logical structure or blueprint of the database.
- It describes how data in the database is structured.
- The schema does not store actual data; it defines the structure of the data.
- The names of tables, columns of each table, datatype, functions, and other objects are included in the schema. Example:
 - Teacher(TID, Tname, Dob, Degree, Field)
 - Department(Dname, Description)

Database Schema

• Example:

The schema diagram for the university database.



Database Instance

- An instance is the information collected in a database at some specific moment in time, also known as the database state.
- It is a snapshot of the current state or occurrence of a database. Each time data is inserted into or deleted from the database, it changes the state of the database.
- In simple terms: The schema is the design, or blueprint, of the database. The instance is the actual data present in the database at any moment.

Database Instance

Example at a particular moment in time

ID	First_Name	Last_Name	Class	Major	
1001	Bob	Dylan	Junior	Maths	
1002	Ceaser	Zappelli	Freshman	Economics	
1003	Antony	Rodgers	Senior	Psychology	
1004	George	Miller	Sophomore	Computer science	

This is just one instance of the STUDENT table.
 If we add, remove or update records into this table than we will enter a new database state.

DBMS

- A Database Management System (DBMS) is software that enables users to define, create, manage, and control access to a database.
- It provides a layer of abstraction between the raw data stored in the database and the applications or users accessing it.

Functions of a DBMS

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- 1. Data definition: defines the structure of the data
- 2. Data manipulation: provides ways to retrieve and update data using languages like SQL.
- 3. Data security: controls who can access or manipulate the data
- 4. Backup and Recovery: ensures that data can be recovered in case of failure

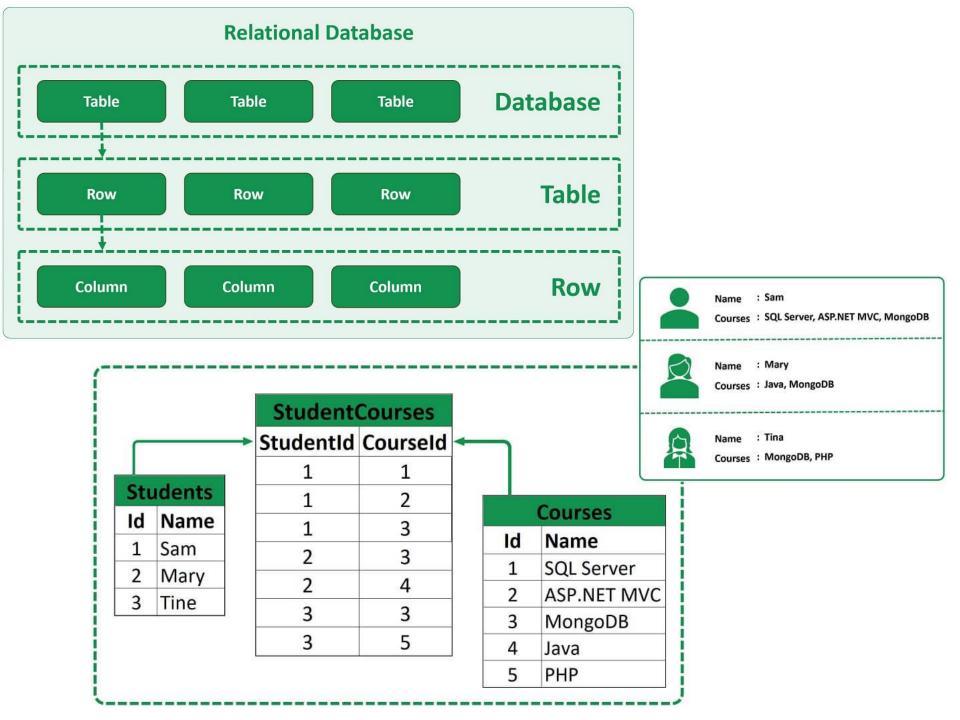
Functions of a DBMS

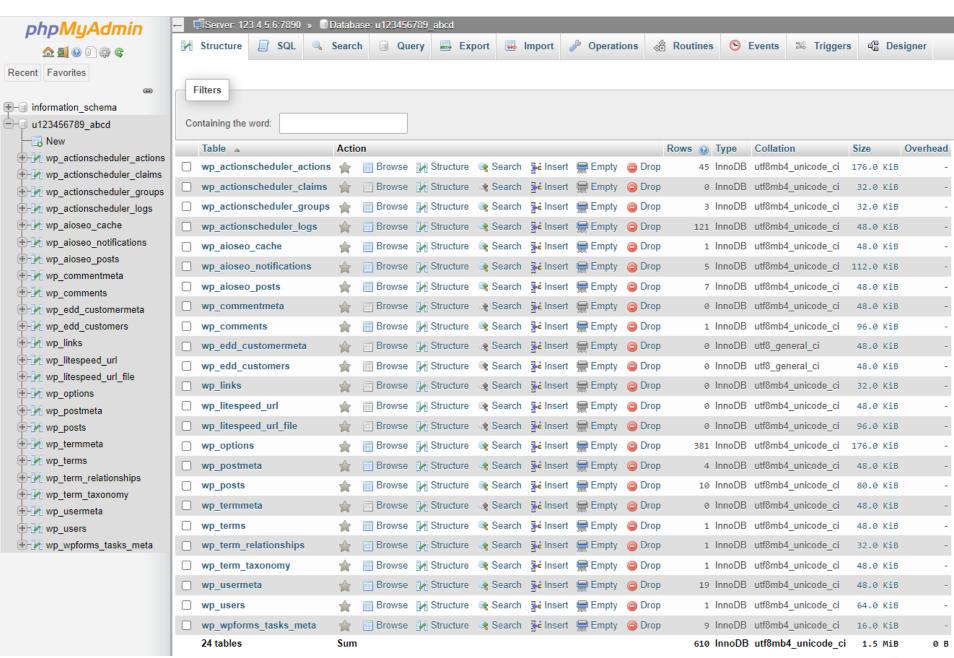
- 4. Concurrency control: manages multiple users accessing the data at the same time.
- 5. Data integrity: enforces rules such as constraints to maintain the accuracy and consistency of data.
- Performance optimization: indexing, query optimization, and caching to improve performance.

- 1. Relational Databases (RDBMS)
- 2. NoSQL Databases
- 3. Hierarchical Databases
- 4. Network Databases
- 5. Object-Oriented Databases (OODBMS)
- 6. Time-series Databases

1. Relational Databases (RDBMS)

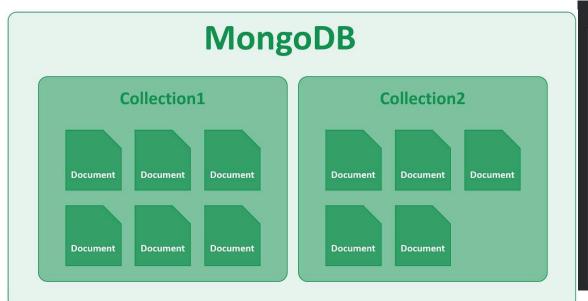
- Stores data in tables with rows and columns.
- Supports SQL for querying and managing data
- Examples: MySQL, PostgreSQL, Microsoft SQL Server, Oracle.
- Strong support for data integrity and ACID properties (Atomicity, Consistency, Isolation, Durability).
- Use cases: E-Commerce platforms, Content Management Systems (CMS), Educational Management Systems, Financial institutions, Inventory Management, HRMS, Reservation system



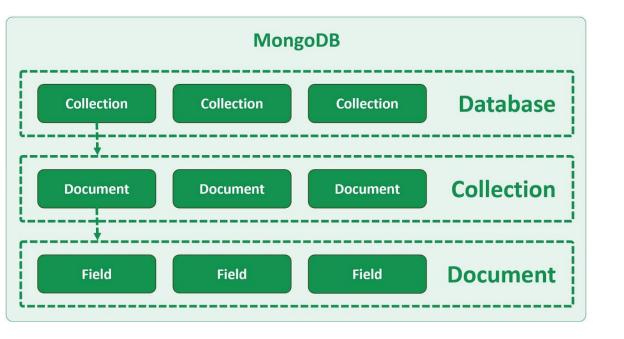


2. NoSQL Databases (Not Only SQL)

- Non-relational, often used for handling unstructured or semi-structured data
- Designed for scalability, flexibility, and speed.
- Types of NoSQL databases:
 - Document-oriented databases: store data as JSON-like documents. Ex: MongoDB, CouchDB
 - Key-value stores: store data as key-value pairs. Ex: Redis
 - Column family stores: store data in columns rather than rows, efficient for analytical queries on large datasets. Ex: Cassandra
 - Graph databases: store data in graph structures to model relationships between entities. Ex: Neo4j, Dgraph, OrientDB
- Used in large-scale, distributed systems, real-time applications, social media data, IoT, E-commerce, etq.







```
JSON Document 1

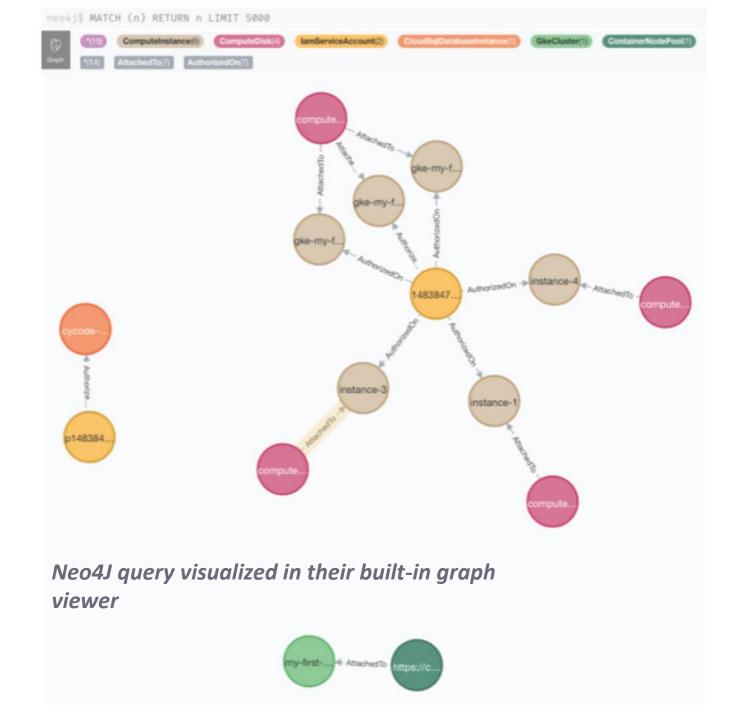
{
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}

JSON Document 2

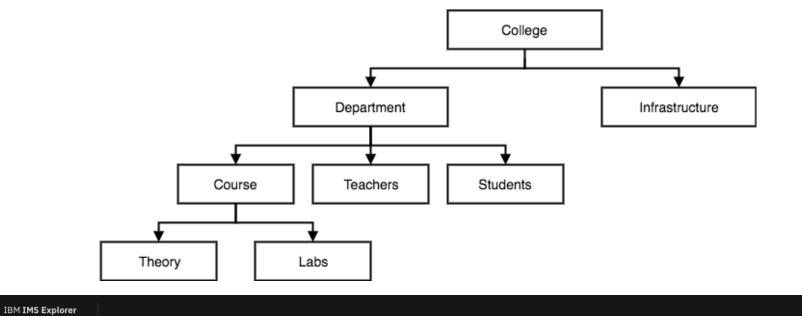
{
        "_id": 1,
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        "gender": "Male"
    }
}
```

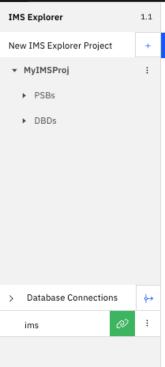
Column Family Row Key Column Column Column Row Key Column Column Row Key Column Column Column Row Key Column



3. Hierarchical Databases

- Data is organized in a tree-like structure (parentchild relationships).
- Data is stored in a hierarchical model where each parent can have multiple children but each child has only one parent.
- Example: IBM's information management system (IMS)
- Used in banking and telecommunications systems.





Import Data Structures Manager for Project MyIMSProj

Import Data Structures

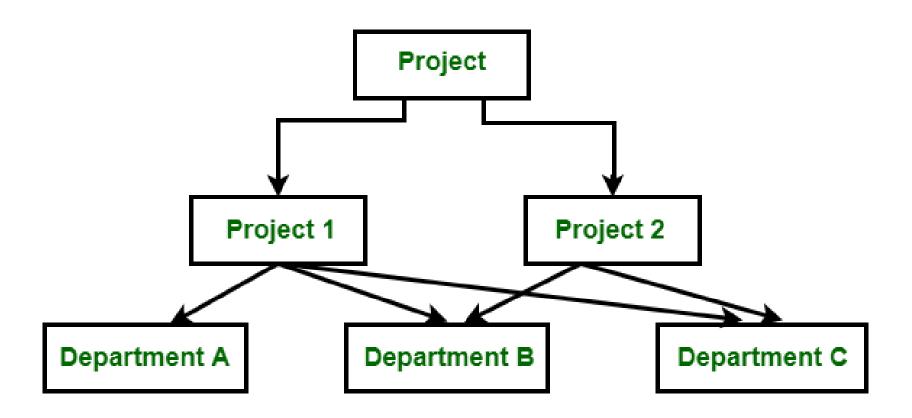
MyIMSProj Workflow Manager ×

■ MyIMSProj

^	DBD and Segment		State	State Map and Case Data Structure		
^	DEALERDB		In progress			
	> DEALER	1	① Data Structures Imported	Unmapped	DEALER-PATH	
	> MODEL	1	O Data Structures Imported	Unmapped	MODEL-PATH	
	> ORDER	:	No Data Structures Imported	Map Definition Incomplete		
	> SALES	1	No Data Structures Imported	Map Definition Incomplete		
	> stock	1	No Data Structures Imported	Map Definition Incomplete		
	> STOCSALE	1	No Data Structures Imported	Map Definition Incomplete		

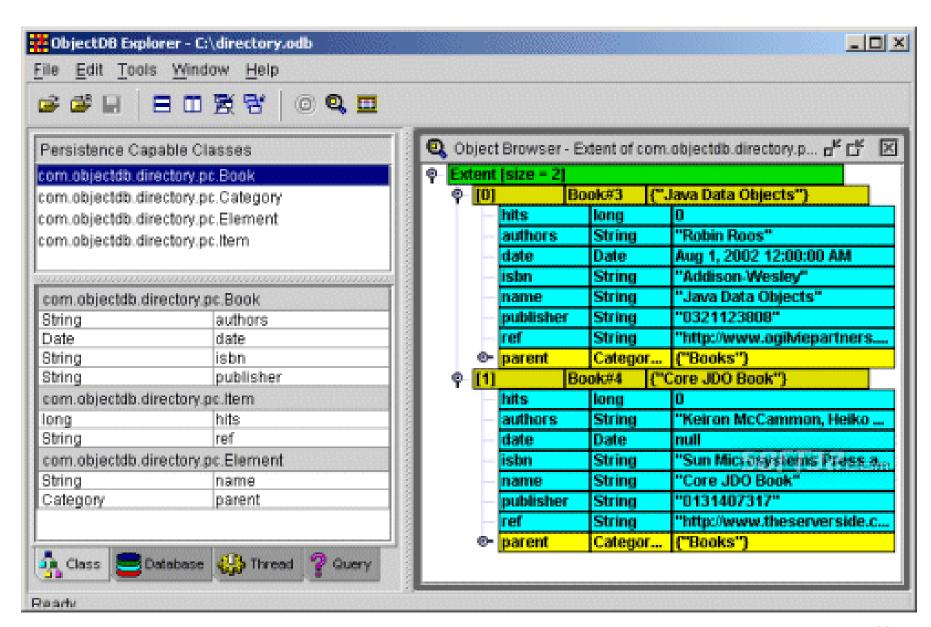
4. Network Databases

- More flexible than hierarchical databases, where each record can have multiple parent and child relationships.
- Example: Integrated Data Store (IDS), Integrated
 Database Management System (IDMS)
- Used in older mainframe systems or legacy applications where complex many-to-many relationships exist.



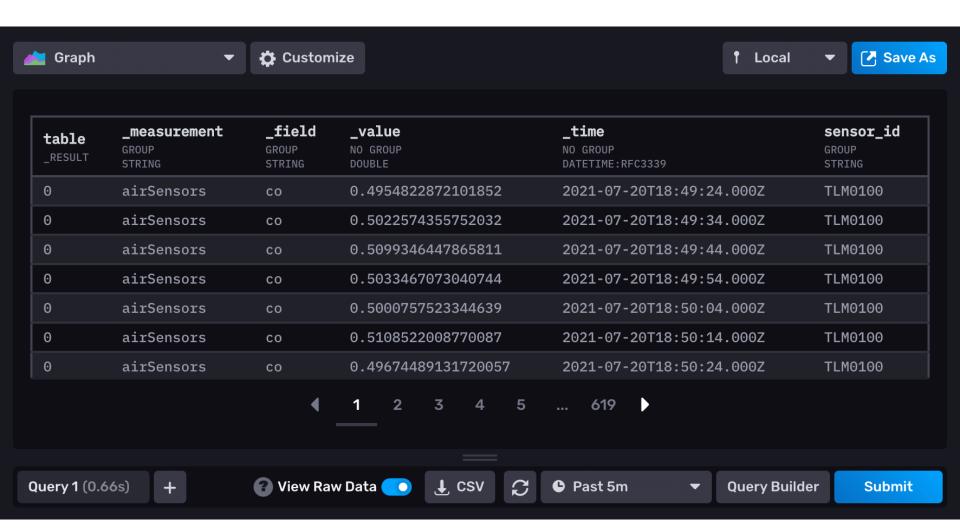
5. Object-Oriented Databases (OODBMS)

- Stores data in the form of objects, similar to object-oriented programming
- Objects contain both data (attributes) and methods (functions)
- Example: db4o, ObjectDB, ZODB
- Use cases: applications that require complex data representations, like computer-aided design (CAD) and computer-aided manufacturing (CAM) or multimedia system, simulation system



6. Time-Series Databases

- Are optimized for storing and querying timestamped data, making them ideal for applications that need to track changes over time.
- Examples: InfluxDB, Prometheus, TimescaleDB
- Use cases: IoT Data Monitoring, Financial Market Data, Application Performance Monitoring (APM), Energy Grid Monitoring



Database Design

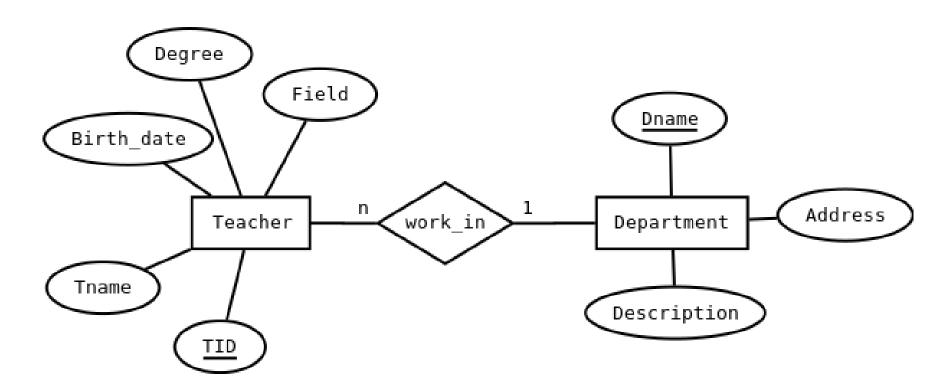
- Database design is a critical aspect of developing effective database systems.
- It involves a set of techniques and principles that guide the organization of data to ensure efficiency, integrity, and scalability.
- Some key concepts and techniques related to database design:

Data Modeling

- Data Modeling is representing and structuring the data requirements systematically.
- Entity-Relationship (ER) modeling is a visual representation of the data entities in a system and relationships between them.
- An ER diagram helps in understanding the structure of the database.

Data Modeling

Example of ER diagram



Normalization

- Normalization is the process of organizing data to reduce redundancy and improve data integrity.
- It involves dividing a database into tables and defining relationships between them to eliminate duplicate data.
- Normalization structures the database according to a series of rules called normal form.
- The most common normal forms are 1NF, 2NF, 3NF and BCNF.

Normalization

• Example

EID	Name	DID	Dname	Skills
1	Kevin	201	R&D	C, Perl, Java
2	Barbara	224	IT	Linux, Mac
3	Jake	201	R&D	DB2, Oracle, Java

DID	Dname
201	R&D
224	IT

EID	Name	DID
1	Kevin	201
2	Barbara	224
3	Jake	201

EID	Skill
1	С
1	Perl
1	Java
2	Linux
2	Mac
3	DB2
3	Oracle
3	Java

Denormalization

- Denormalization is the process of intentionally introducing redundancy into a database design for performance optimization.
- This technique can improve read performance by reducing the number of joins required in queries.
- Denormalization is often used in data warehousing and reporting systems where read performance is prioritized over write performance.
 - Example: combining the two tables back into a single table to improve query performance.

Denormalization

Example

		EID	Nar	ne	DID							
		1	Kev	in	201		EID	Name	Gender	DID	Dname	Skill
EID	Skill 2 Barbara 224		1	Kevin	M	201	R&D	С				
1	С	3	Jake	9	201		1	Kevin	М	201	R&D	Perl
1	Perl						1	Kevin	М	201	R&D	Java
1	Java -							Barbara	F	224	IT	Linux
2	Linux						2	Barbara	F	224	IT	Mac
2	Mac		DID	Dnaı	me		3	Jake	M	201	R&D	DB2
3	DB2		201	R&D			3	Jake	M	201	R&D	Oracle
3	Oracle		224	IT			3	Jake	M	201	R&D	Java
3	Java											

Indexing

- Indexing is a technique that improves the speed of data retrieval operations on a database table.
- An index is a data structure that allows for quick lookup of rows based on the values of one or more columns.
- Primary index is automatically created when a primary key is defined. It enforces uniqueness.

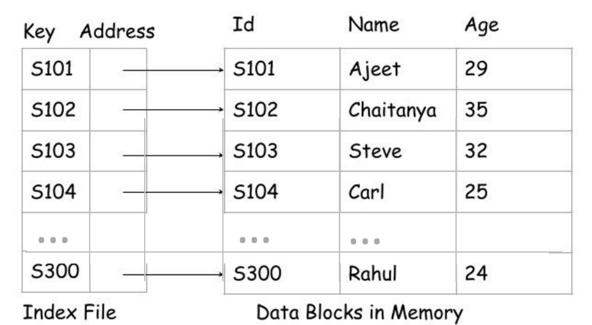
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Dense Indexing

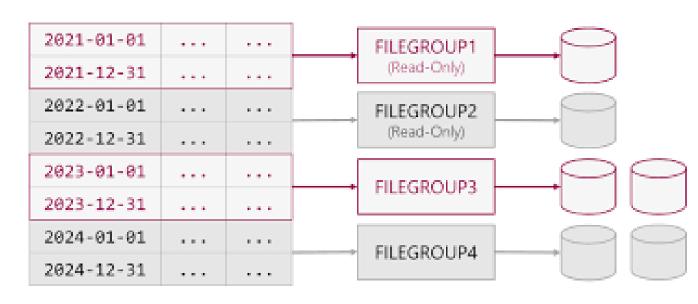
Partitioning in database

- Partitioning divides large tables into smaller, more manageable segments (partitions), which can be processed independently to improve performance.
 - Horizontal Partitioning (Sharding): splits the rows of a table across multiple partitions.
 - Example: orders could be partitioned by date, with orders from each year stored in separate partitions,
 - Vertical Partitioning: splits the columns of a table into different tables or partitions, often done for performances or security reasons.
 - Example: sensitive columns like passwords could be stored in one partition, and general customer information in another.

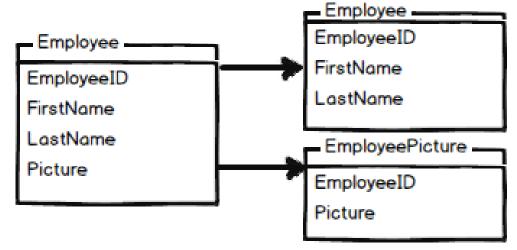
Partitioning in database

Example

Horizontal Partitioning

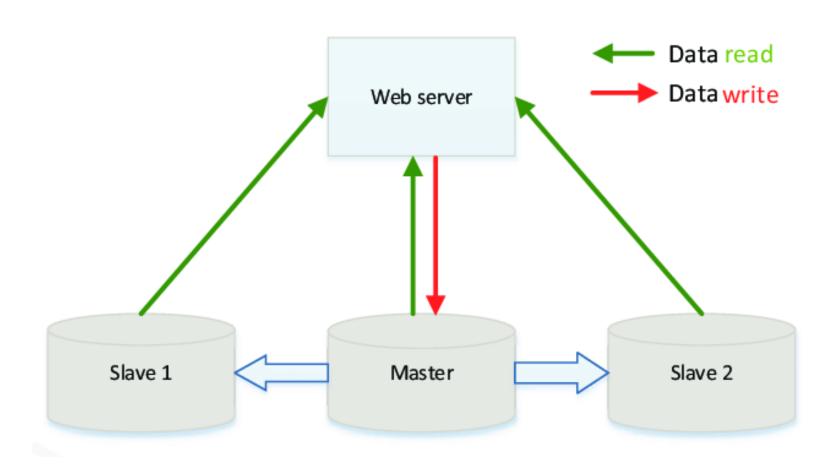


Vertical Partitioning

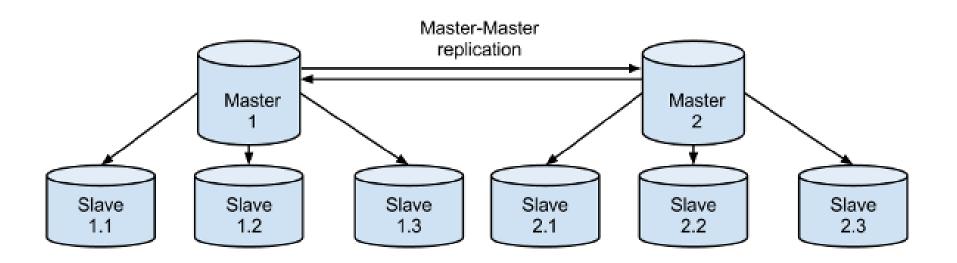


- Replication in databases is the process of copying and maintaining database objects, such as tables, across multiple database servers.
- It involves creating copies of data across multiple locations to ensure data availability, fault tolerance, and sometimes to distribute read loads.

- a. Master-slave replication: A master database handles writes, while read operations are offloaded to one or more replicas (slaves).
 - Suitable for read-heavy applications where read operations can be distributed across multiple slave servers.
 - Example: in an e-commerce system, the master handles all customer orders, while slave databases serve read requests for product details and user profiles.



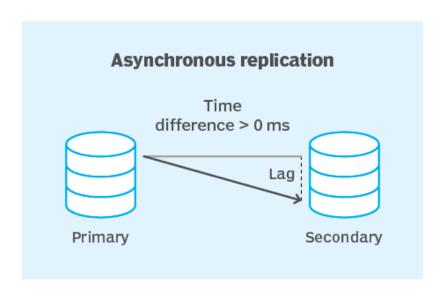
- b. Master-Master Replication: all nodes are capable of handling both reads and writes.
 - Changes made on one master are replicated to the other master.
 - This improves availability but can lead to complexity in maintaining data consistency.
 - Useful in high-availability scenarios where both servers need to accept writes and provide redundancy.
 - Example: In a global application where users can write data from different regions, both servers can accept updates and replicate changes.

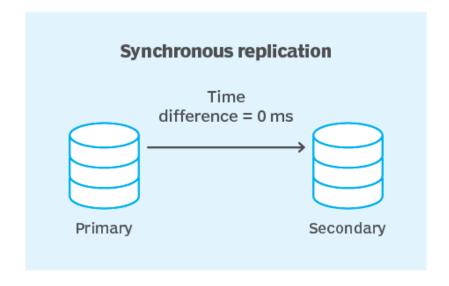


- c. Asynchronous Replication: changes made on the master are not immediately replicated to the slaves. The slaves can lag behind the master, which may lead to stale data in the replicas.
 - Suitable for scenarios where immediate consistency is not critical, allowing for better performance during high write loads.
 - Example: a social media app where user feeds can tolerate slight delays in updates.

- d. Synchronous Replication: changes made on the master are replicated to the slaves before the transaction is considered complete.
 - All replicas are up-to-date before confirming the write operation
 - Essential for applications requiring high data consistency and reliability
 - Example: financial applications where transaction integrity is critical, and all replicas must reflect the same state before proceeding.

Asynchronous vs. synchronous replication







- It is possible to store data in simple files or in a database.
- The choice between using a database and a file for data storage depends on various factors, including the complexity of the data, access patterns, scalability requirements, and the specific use case.

1. Data complexity:

- a. Database: if data has complex relationships (multiple entities with foreign key), a database is ideal for managing these relationships and ensuring data integrity.
- b. File: for simpler data structures that do not require relationships, such as configuration files or logs.

2. Data Volume:

- Database: for applications expected to handle large volumes of data or data that grows over time
- b. File: if the expected data volume is small and unlikely to grow significantly

3. Data Access Patterns:

- a. Database: if the application requires complex queries, aggregations, and reporting
- b. File: for simple read operations where data does not change often, especially if the data can be cached

4. Concurrency:

- a. Database: when multiple users or processes need to access or modify the data simultaneously, databases manage concurrency and provide transaction support to maintain data integrity
- b. File: if only one user or process will access the data at a time, or if the application can handle potential conflicts through manual checks

5. Data Integrity and Security:

- a. Database: databases enforce data integrity through constraints like primary keys and foreign keys and offer robust security features, including user authentication and authorization.
- b. File: if data integrity and security are less critical, or if the application can enforce these through other means

6. Backup and Recovery Needs:

- a. Database: most databases have built-in backup and recovery mechanisms to ensure data resilience and quick restoration in case of failure.
- b. File: backup and recovery for files must be managed manually, which can be more complex and error-prone, especially as the number of files grows.

7. Development Speed and Flexibility:

- a. Database: if you anticipate frequent changes to the data model or require a flexible schema, a database can handle these changes more gracefully, especially with migration tools.
- b. File: for rapid prototyping or simple applications where the data structure is unlikely to change significantly, files can enable faster development without the overhead of a database.

8. Cost considerations:

- Database: while databases offer many features, they may also come with licensing costs, operational costs for hosting and maintenance
- b. File: using files can be less expensive initially, but can incur higher maintenance costs as complexity grows.

9. Long-Term vs Temporary Data:

- Database: for long-term data storage and management, when data needs to be retained for regulatory or operational reasons
- b. File: if the data is temporary or ephemeral (session data)

Aspect	File System	Database
Data Structure	Simple data structures, lightweight applications	Complex data relationships, large volumes
Data Integrity	Does not enforce data integrity or relationships	Enforces rules and constraints (like primary keys, foreign keys)
Redundancy Control	High data redundancy due to lack of central control	Data is normalized to avoid redundancy and inconsistency
Data Manipulation	Access through file read/write operations	Access through query languages like SQL
Concurrency Control	Limited concurrent access without conflicts	Advanced concurrency management (ACID properties)
Security	Basic security like file permissions	Fine-grained control over who can access what data
Backup/Recovery	Manual or limited automatic backup	Automated and systematic backup and recovery features
Complex Queries	Difficult to execute complex search queries efficiently	Optimized query execution using indexing and optimization algorithms

When to Use a Database

- Structured data
- Multi-user application
- Transactional System
- Complex queries
- Scalability

When to Use a file

- Simple data storage
- Configuration files
- Lightweight applications
- Rapid prototyping
- Temporary data

Reflection

- Which database do you think powers social Facebook, Twitter, Netflix?
- Can you think of an application where a file system would work better than a database?

Summary

No	Topic	Summary	
1	Notion of Database	Database is a collection of persistent data that is used by information system/applications.	
2	Database vs File system	Database is so popular because: •Multiple different user access, huge volume of data, tool for data access, backup, restore and recovery •Reduce dependency between data management and programming •Reduce development time of program	
3	Database Management System	A software which: •Allow the storage of large amount of data and allow efficient access to data •Manage database •Allow data manipulation from third party by using query language •Enable durability and security of data •Control concurrent access	
4	Different Type of Database	Type of database refers to the type of data model which is used for designing the database.	