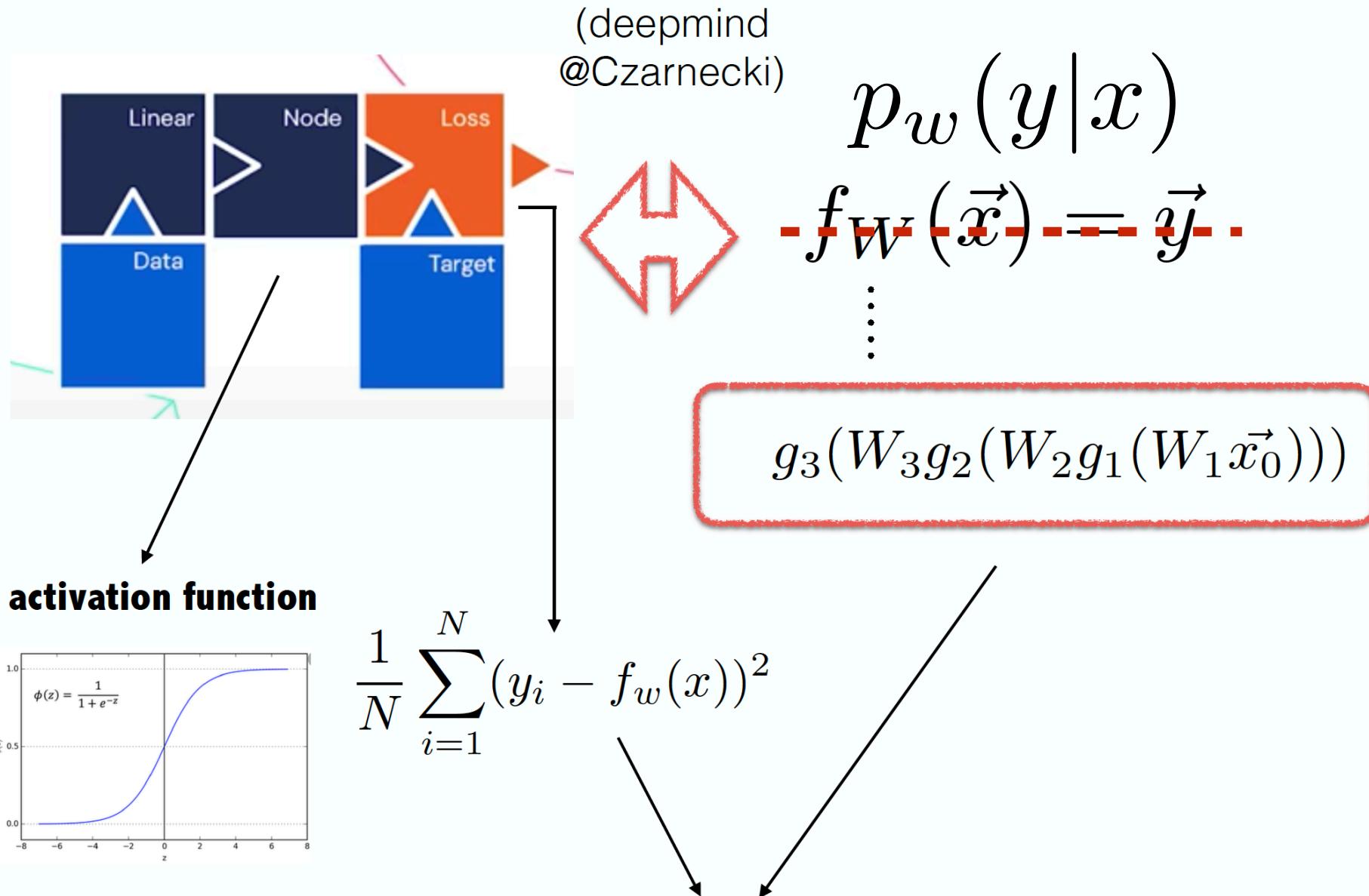
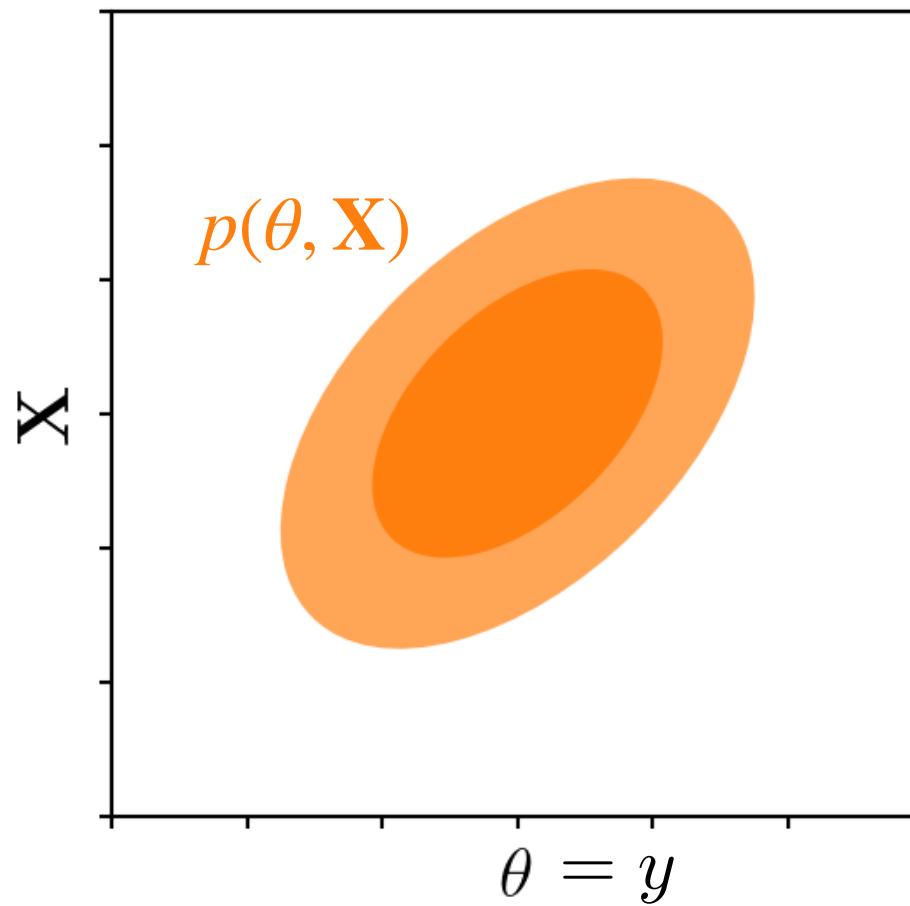


# RECAP:

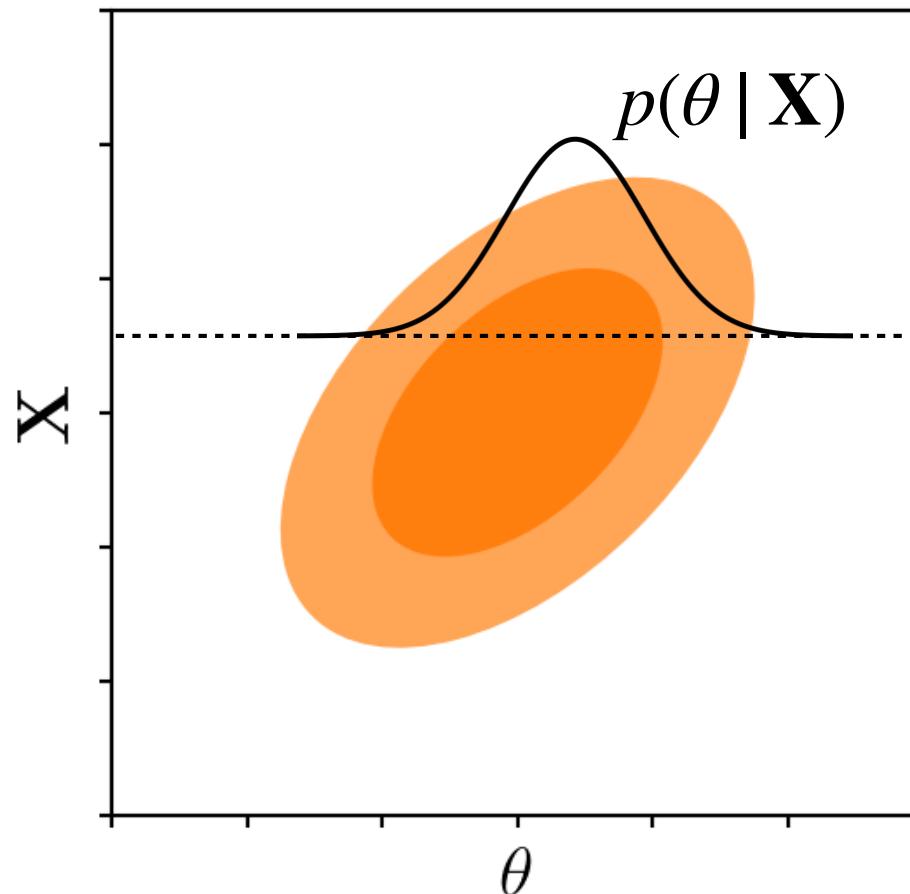


**Minimized through gradient descent (backpropagation)**

Consider the joint distribution of labels (model parameters) and data

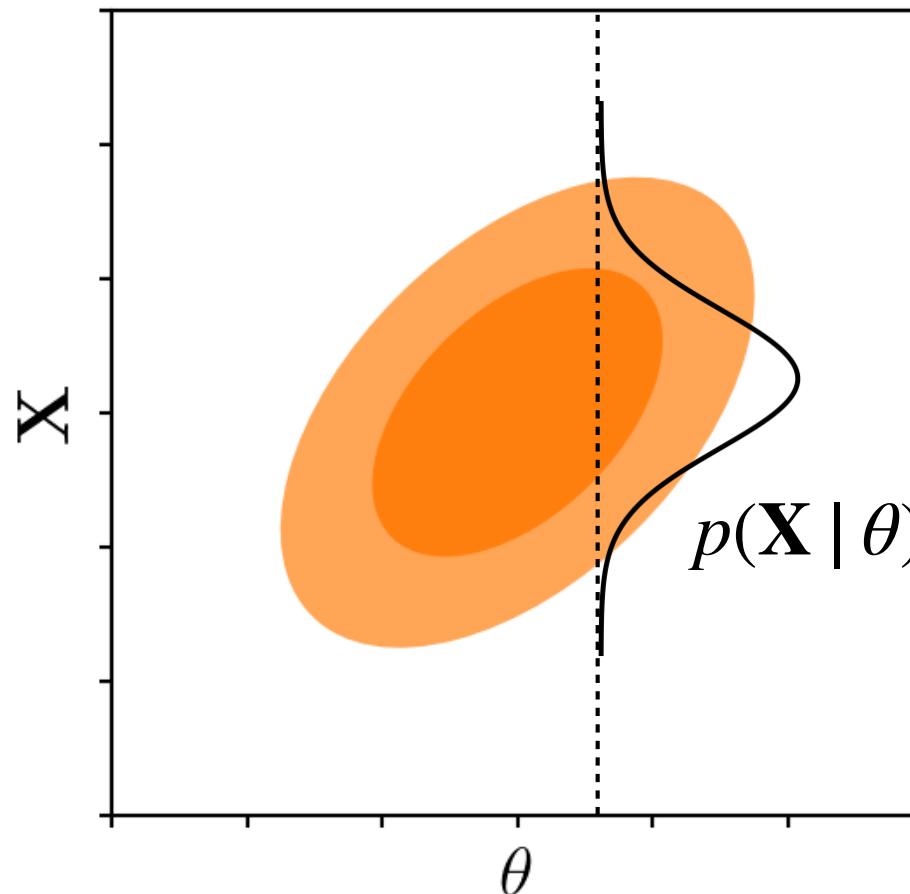


Discriminative models approximate a **posterior**  $p(\theta | \mathbf{X})$



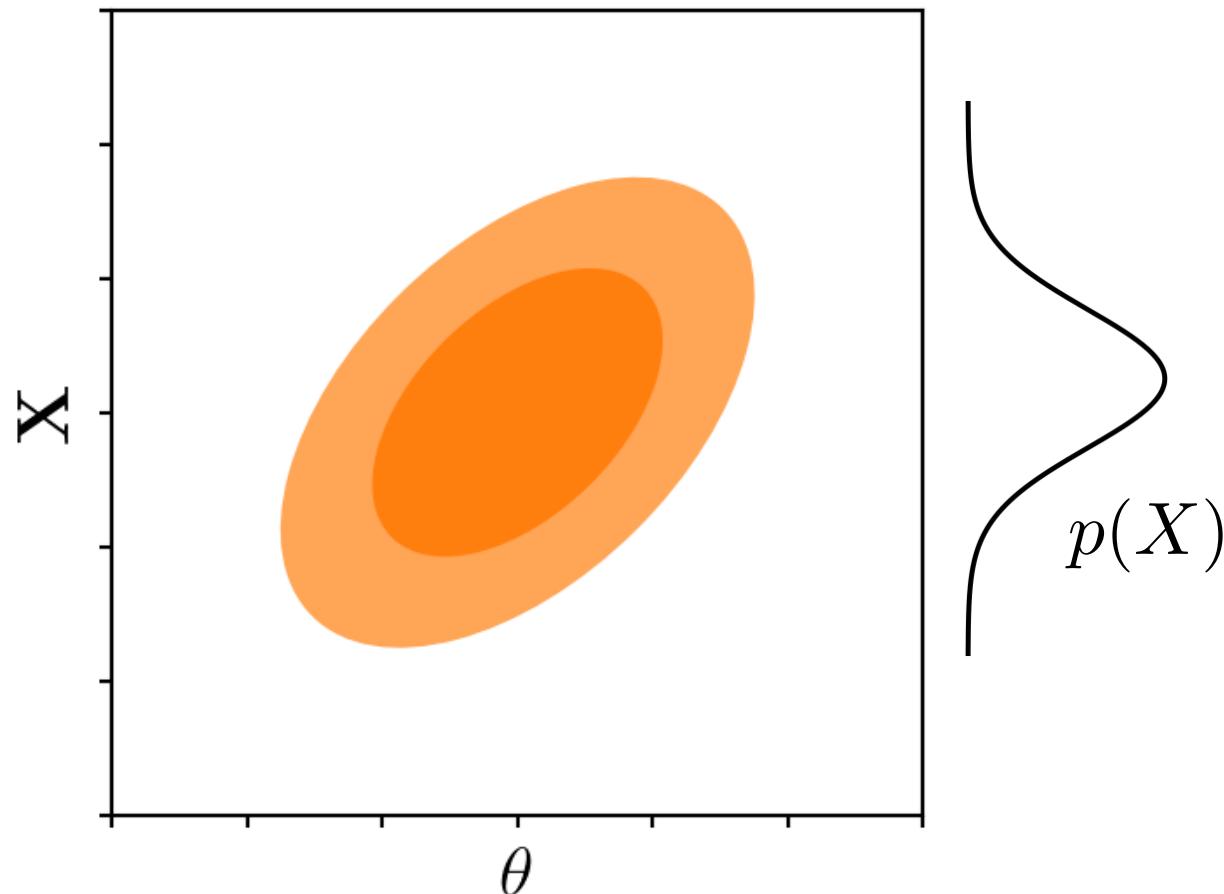
Approach	Discriminative	
	Target Function	Method
Data type	$p(y x)$	
Labels		All supervised networks with bottleneck

**Conditional generative** models approximate a **likelihood**  $p(\mathbf{X} | \theta)$



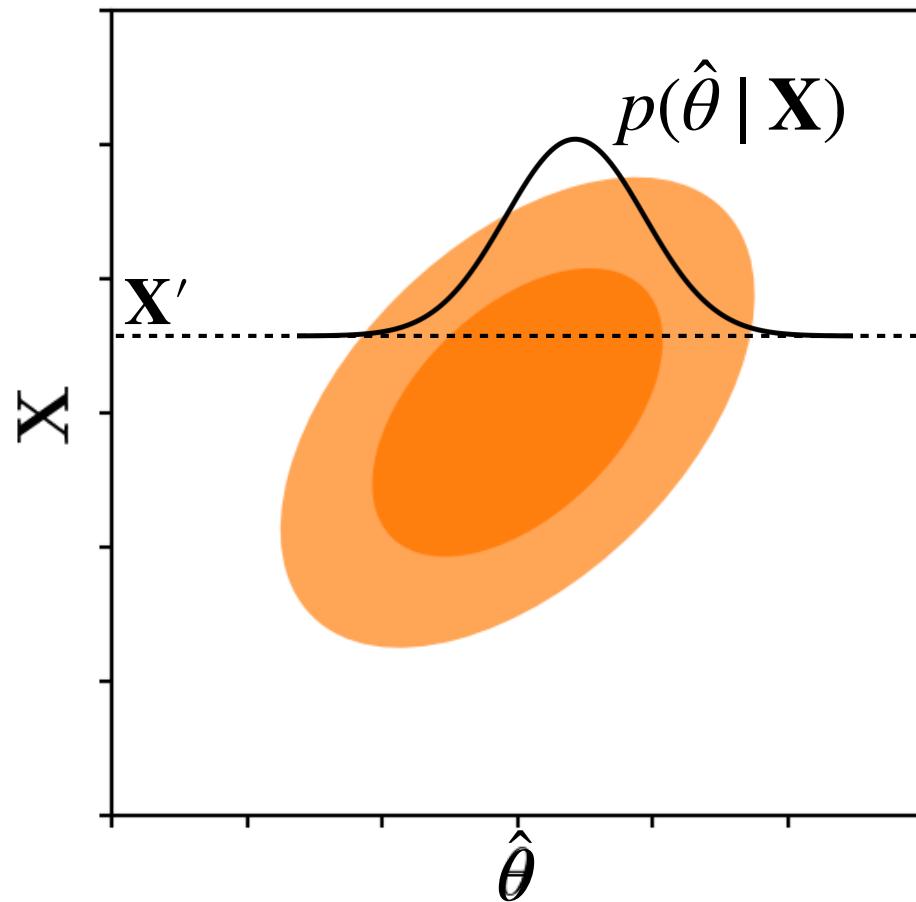
Approach	Discriminative		Generative	
	Target Function	Method	Target Function	Method
Data type	$p(y x)$	All supervised networks with bottleneck	$p(x y)$	Conditional generative models
Labels				

**Generative** models approximate the “evidence”  $p(\mathbf{X})$



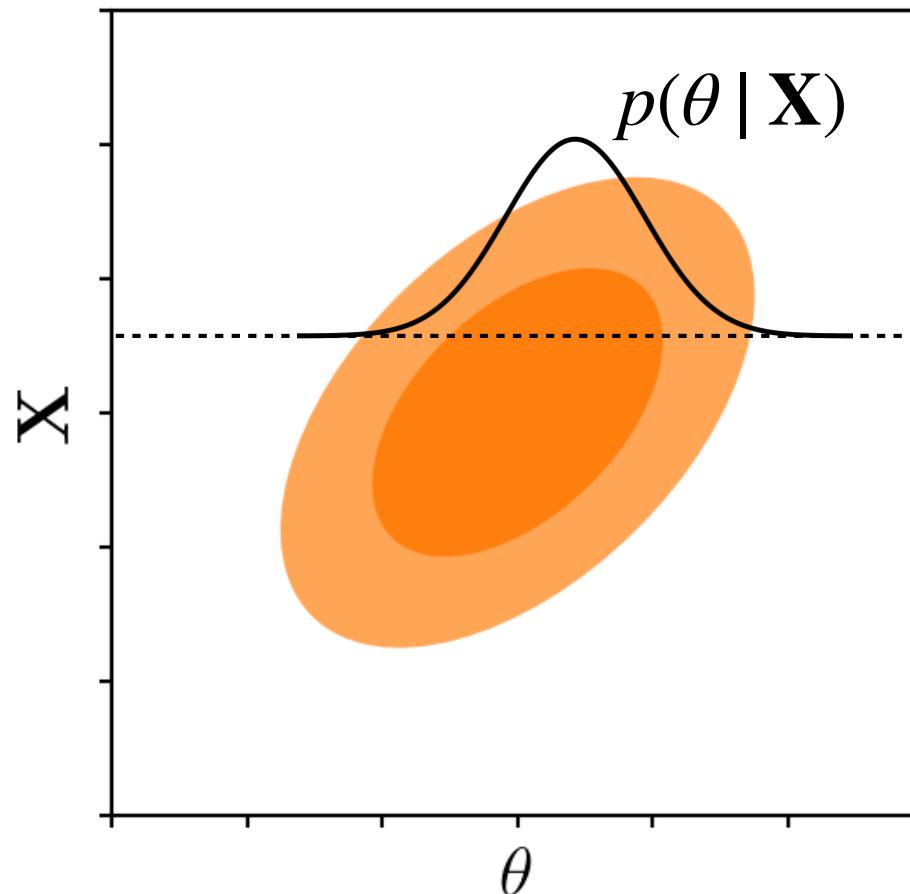
Approach	Discriminative		Generative	
	Target Function	Method	Target Function	Method
Data type	$p(y x)$	All supervised networks with bottleneck	$p(x y)$	Conditional generative models
Labels	$p(x)$			Generative models, Autoencoders

Self-supervised learning is a discriminative model, with a pretext task  $\hat{\theta}$



Approach	Discriminative		Generative	
	Target Function	Method	Target Function	Method
Data type	$p(y x)$	All supervised networks with bottleneck	$p(x y)$	Conditional generative models
Labels	$p(\hat{y} x)$	Self-supervised learning	$p(x)$	Generative models, Autoencoders
No Labels				

*Let's focus first on discriminative models, where  $X$  is of high dimension, i.e. images, spectra, time series, sequences ...*



Approach	Discriminative		Generative	
	Target Function	Method	Target Function	Method
Data type	$p(y x)$	All supervised networks with bottleneck	$p(x y)$	Conditional generative models
Labels	$p(\hat{y} x)$	Self-supervised learning	$p(x)$	Generative models, Autoencoders
No Labels				

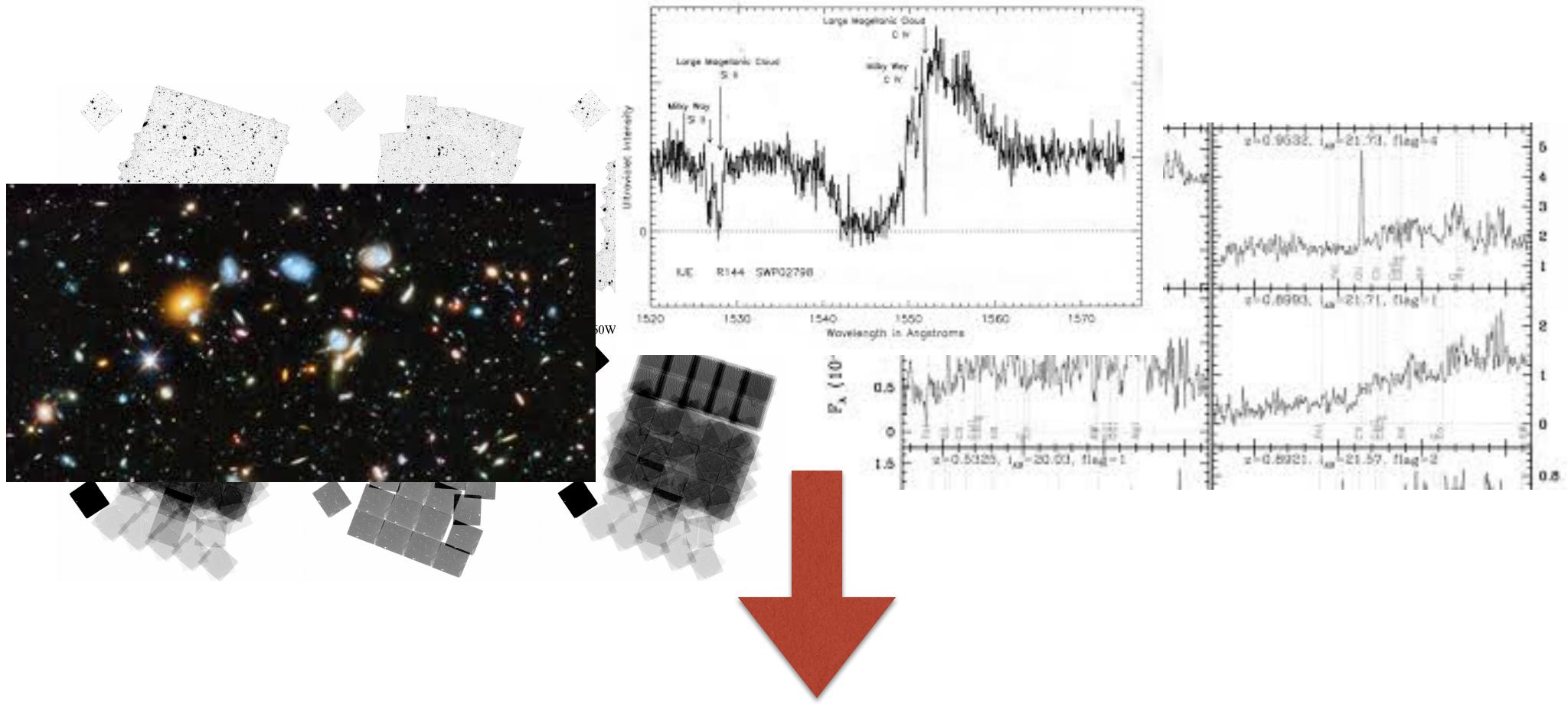
# NEURAL NETWORKS FOR COMPUTER VISION

$$p(\theta|X)$$

CAN WE GO DEEP NOW?

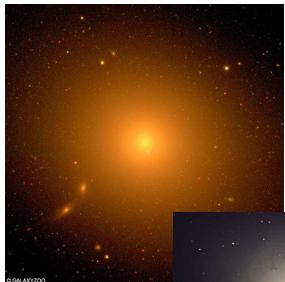


# What do we put as input?

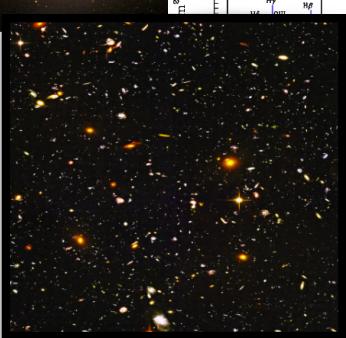


PRE-PROCESS DATA TO EXTRACT MEANINGFUL INFORMATION

THIS IS GENERALLY CALLED **FEATURE EXTRACTION**



DATA



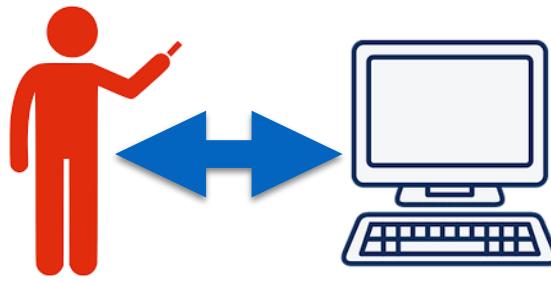
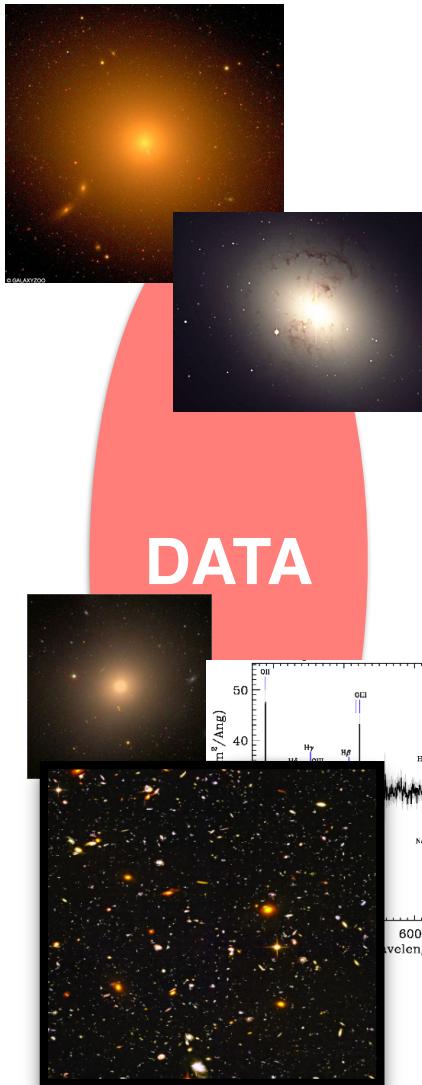
Spiral!

Emission line!

Merger!

Clump!

AGN!



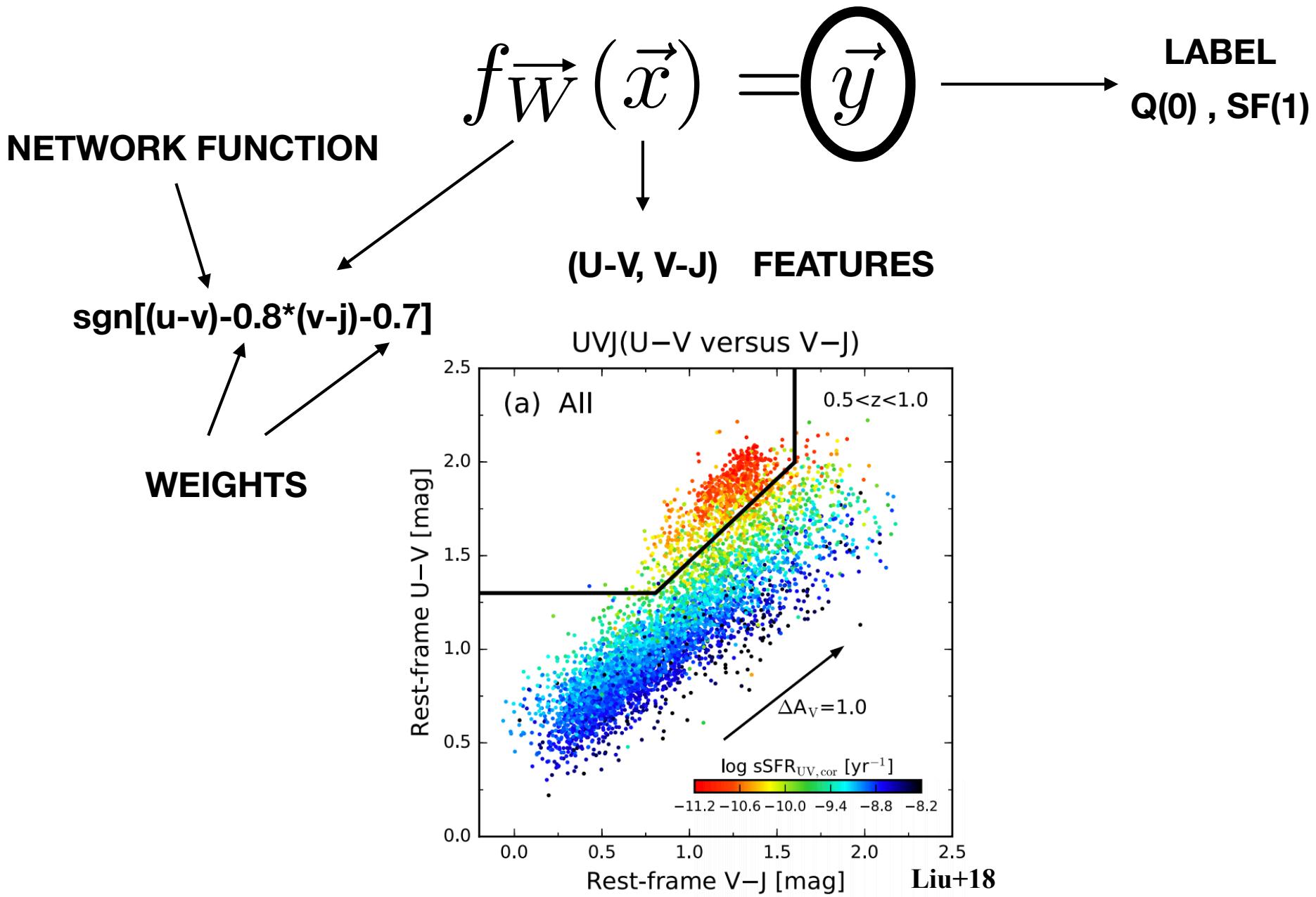
**Spiral!**

**Emission line!**

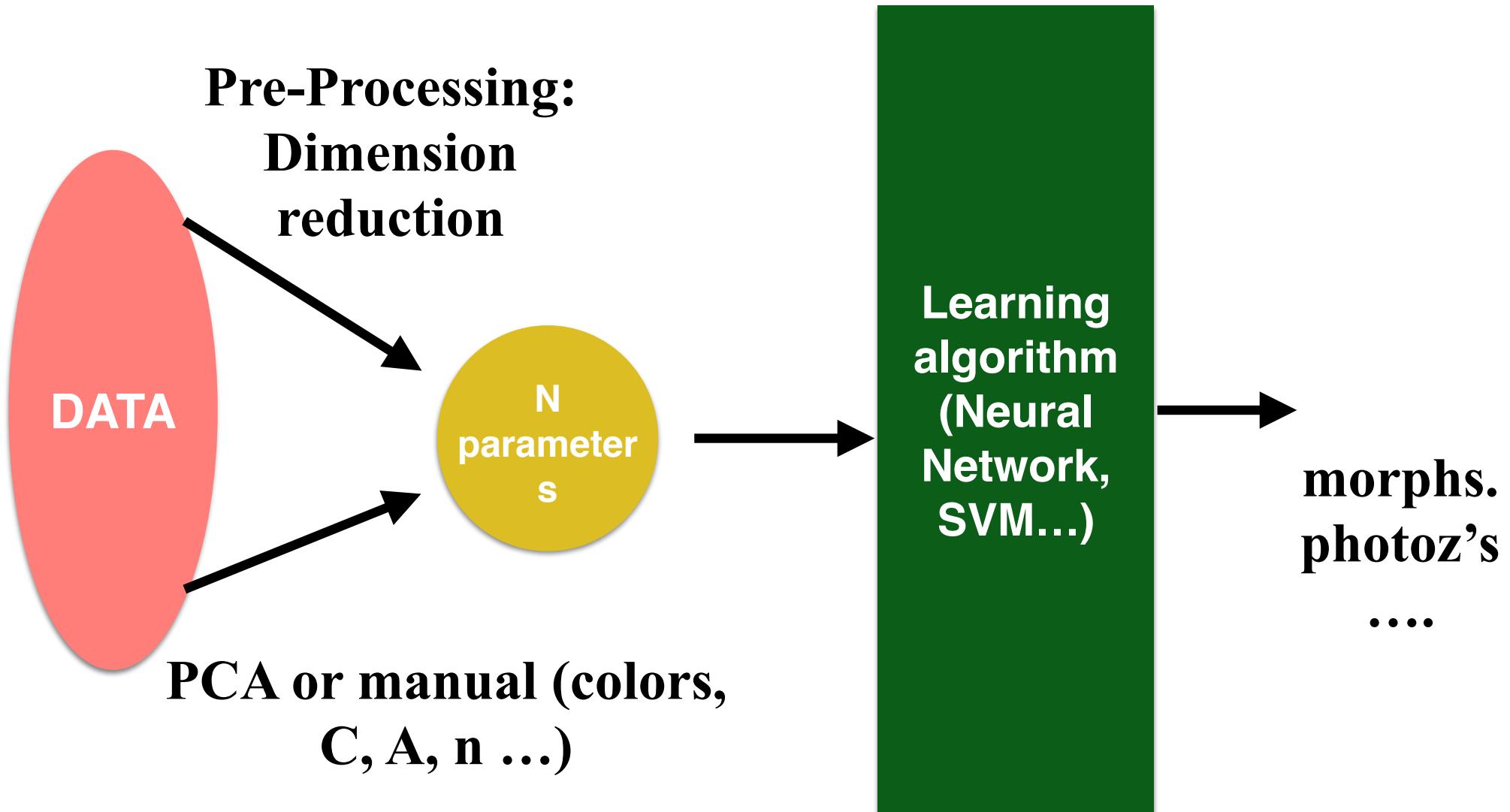
**Merger!**

**Clump!**

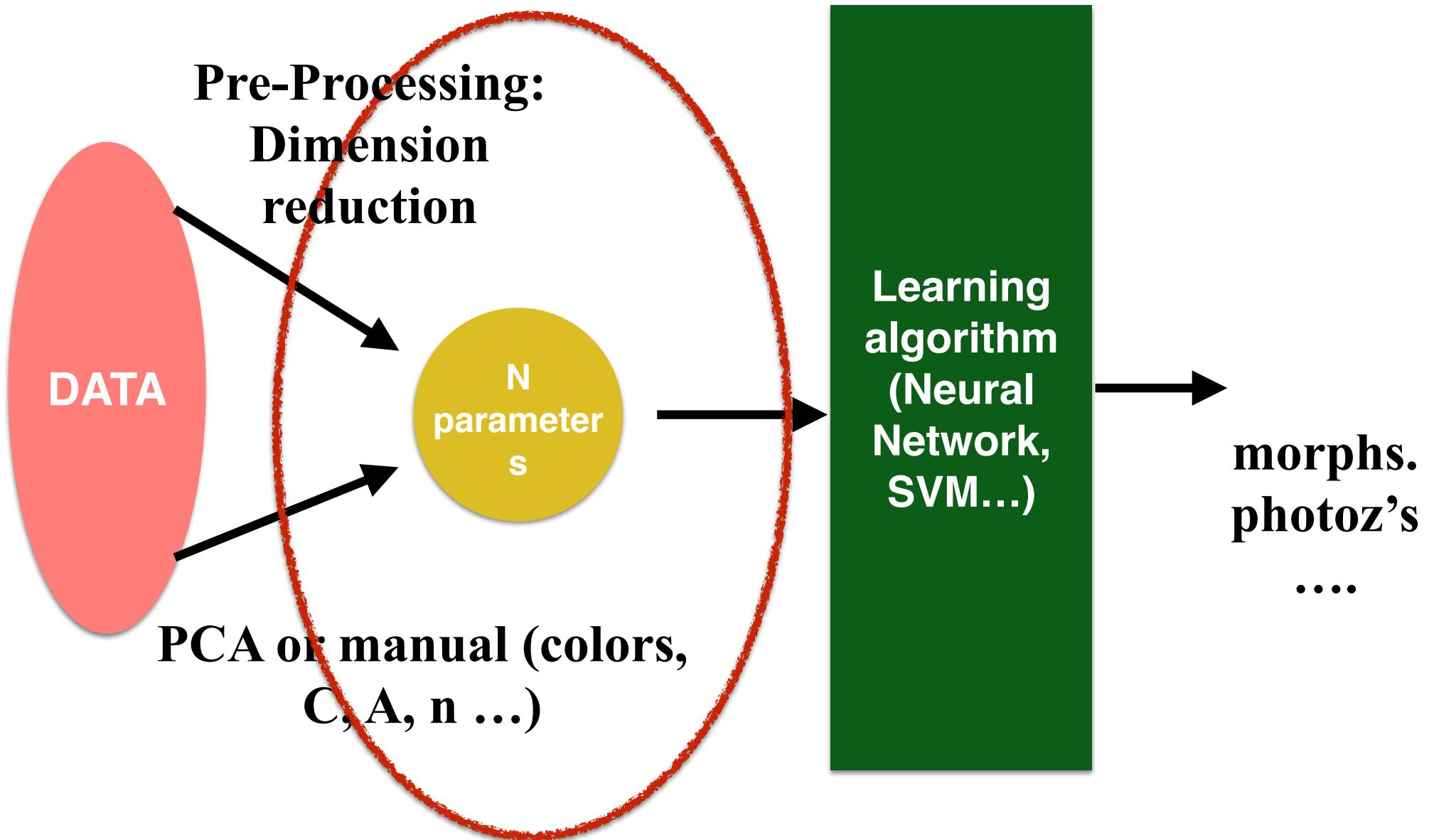
**AGN!**



# THE “CLASSICAL” APPROACH

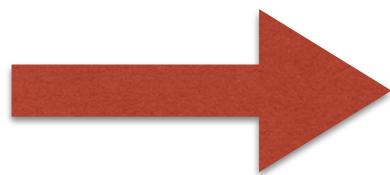


# “CLASSICAL” MACHINE LEARNING



# In Astronomy

- Colors, Fluxes
- Shape indicators
- Line ratios, spectral features
- Stellar Masses, Velocity Dispersions



Requires specialized software before feeding the machine learning algorithm

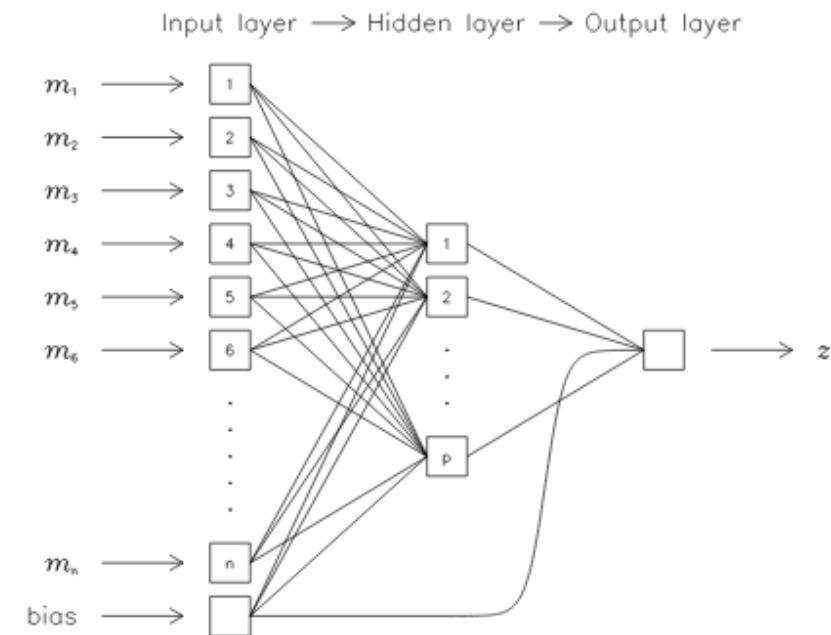
**IT IMPLIES A DIMENSIONALITY REDUCTION!**

# PHOTOMETRIC REDSHIFTS

SDSS

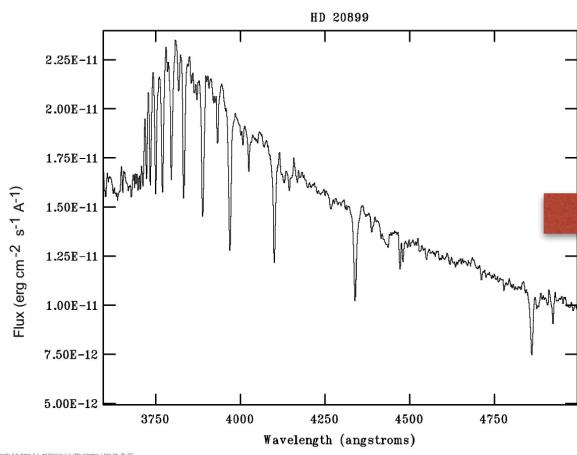


g  
r  
i  
z

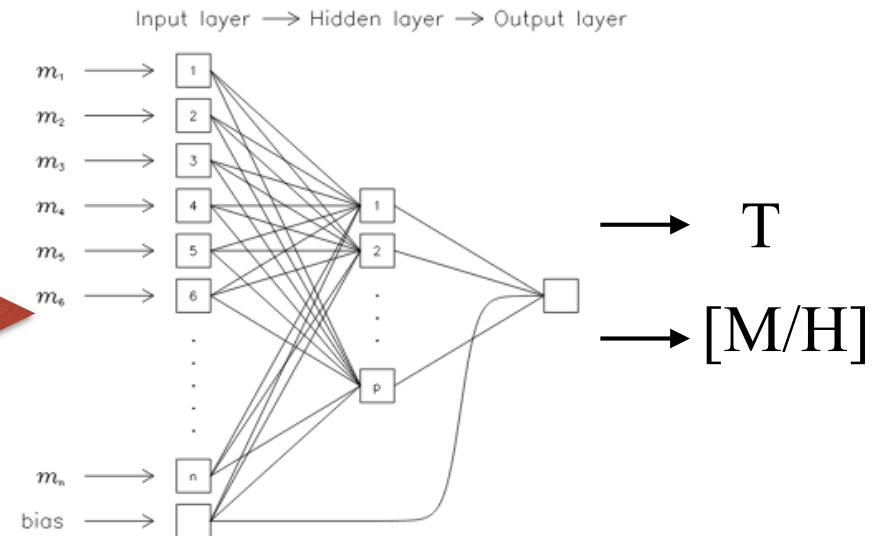


Collister+08

# STELLAR PARAMETERS FROM MEDIUM BAND FILTERS



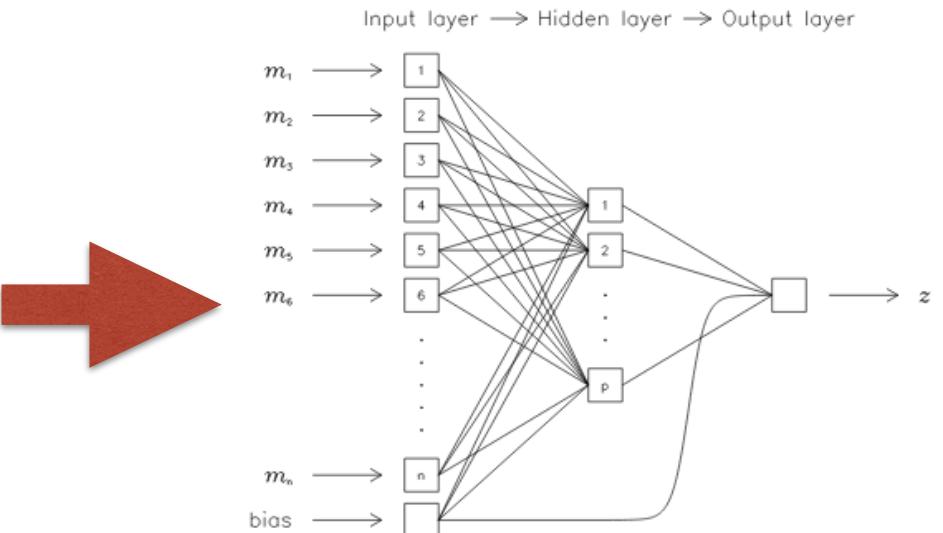
MEDIUM  
BAND  
FLUXES



Bailer-Jones+00

No.	Symbol	Description	Scale <sup>a</sup>
1	CVD	Central velocity dispersion	~1 kpc
2	$M_{\text{bulge}}$	Bulge stellar mass	0.5–4 kpc
3	$R_e$	Bulge effective radius	0.5–4 Kpc
4	B/T	Bulge-to-total stellar mass ratio	0.5–8 kpc
5	$M_*$	Total stellar mass	2–8 kpc
6	$M_{\text{disc}}$	Disc stellar mass	4–10 kpc
7	$M_{\text{halo}}$	Group halo mass	0.1–1 Mpc
8	$\delta_5$	Local density parameter	0.5–3 Mpc

Notes. <sup>a</sup> Approximate  $1\sigma$  range from centre of galaxy. For photometric quantities half-light radii are used.



## HEAVILY PROCESSED DATA

# Other general computer vision features [for images!]

- Pixel Concatenation
- Color histograms
- Texture Features
- Histogram of Gradients
- SIFT

FOR MANY YEARS COMPUTER VISION RESEARCHERS HAVE BEEN TRYING TO FIND THE MOST GENERAL FEATURES

# Other general computer vision features [for images!]

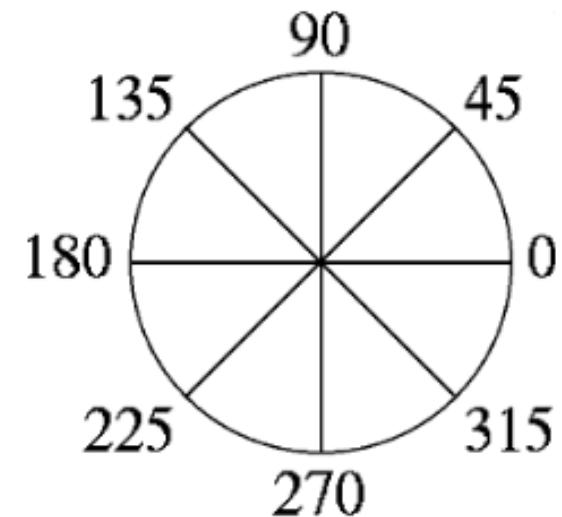
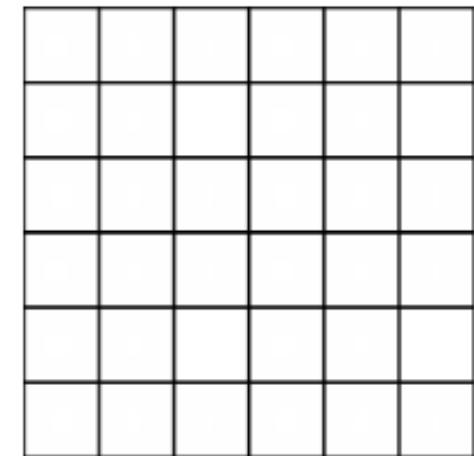
- Pixel Concatenation
- Color histograms
- Texture Features
- Histogram of Gradients
- SIFT

FOR MANY YEARS COMPUTER VISION RESEARCHERS HAVE BEEN TRYING TO FIND THE MOST GENERAL FEATURES

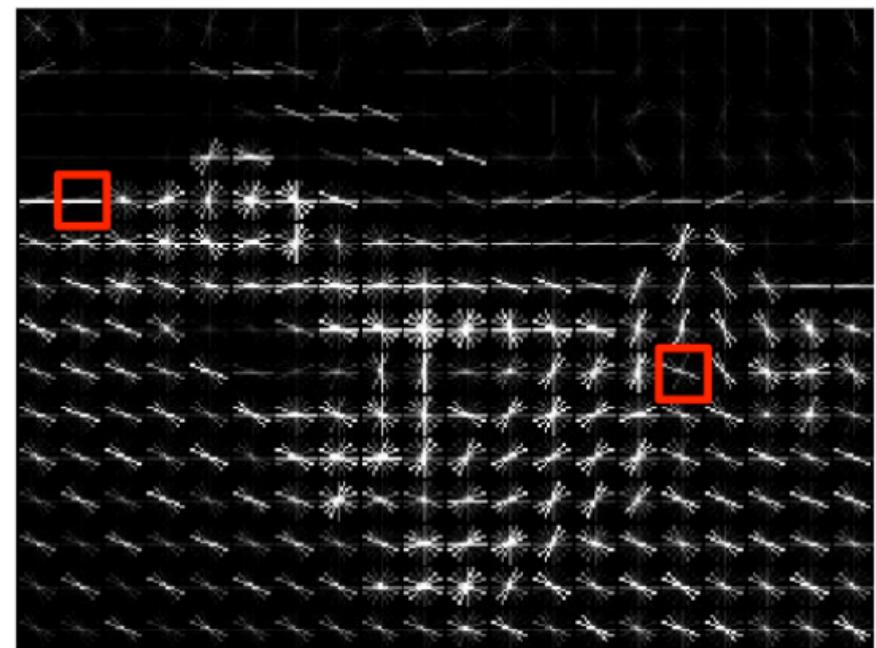
THE BEST CLASSICAL SOLUTION [BEFORE 2012] WHERE BASED ON LOCAL FEATURES

# HISTOGRAM OF ORIENTED GRADIENTS (HoG)

1. DIVIDE IMAGE INTO SMALL SPATIAL REGIONS CALLED CELLS
2. COMPUTE INTENSITY GRADIENTS OVER N DIRECTIONS [TYPICALLY 9 FOR IMAGE ]
3. COMPUTE WEIGHTED 1-D HISTOGRAM OF ALL DIRECTIONS. A CELL IS REDUCED TO N NUMBERS



# HISTOGRAM OF ORIENTED GRADIENTS (HoG)



**EVERYTHING IS IN THE FEATURES...WHAT IF I  
IGNORED SOME IMPORTANT FEATURES?**



**EVERYTHING IS IN THE FEATURES...WHAT IF I  
IGNORED SOME IMPORTANT FEATURES?**



# WHAT ABOUT USING RAW DATA?

ALL INFORMATION IS IN THE INPUT DATA

WHY REDUCING ?

LET THE NETWORK FIND THE INFO

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ALL INFORMATION IS IN THE INPUT DATA

WHY REDUCING ?

LET THE NETWORK FIND THE INFO

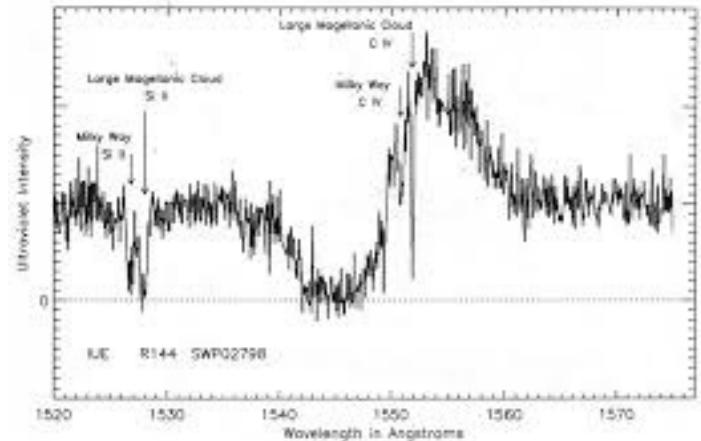
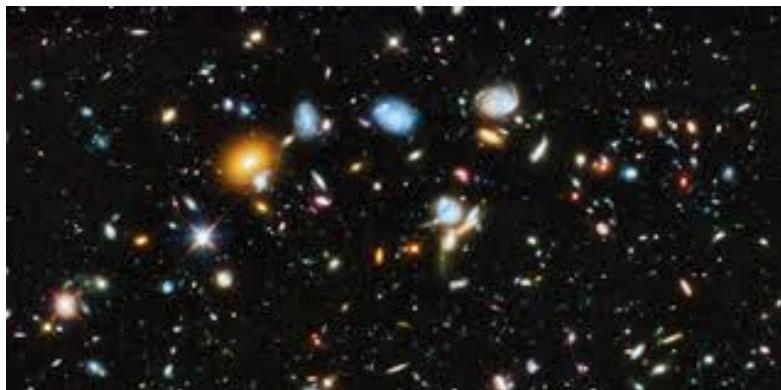
LARGE DIMENSION SIGNALS SUCH AS IMAGES OR SPECTRA WOULD REQUIRE TREMENDOUSLY LARGE MODELS

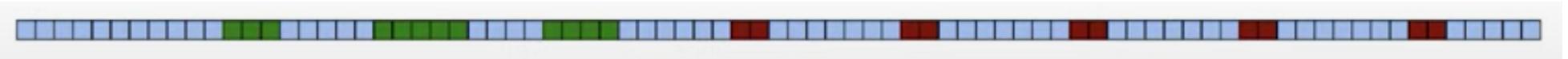
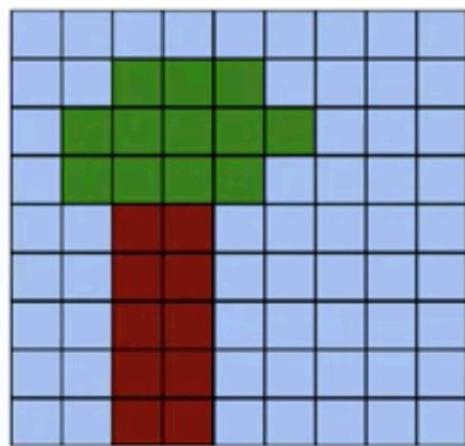
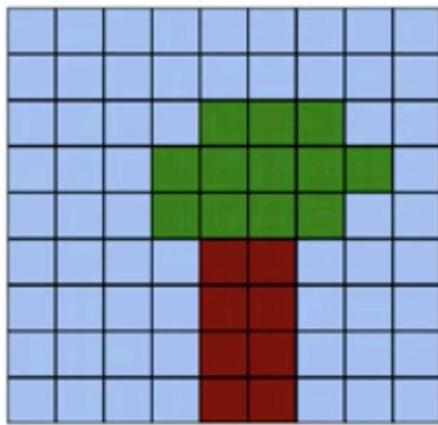
A 512x512 image as input of a fully connected layer producing output of same size:

$$(512 \times 512)^2 = 7e10$$

BUT

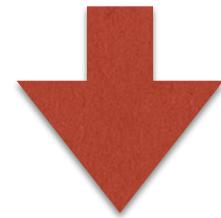
FEEDING INDIVIDUAL RESOLUTION ELEMENTS IS NOT  
VERY EFFICIENT SINCE IT LOOSES ALL INVARIANCE TO  
TRANSLATION AND IGNORES CORRELATION IN THE DATA  
AT ALL SCALES



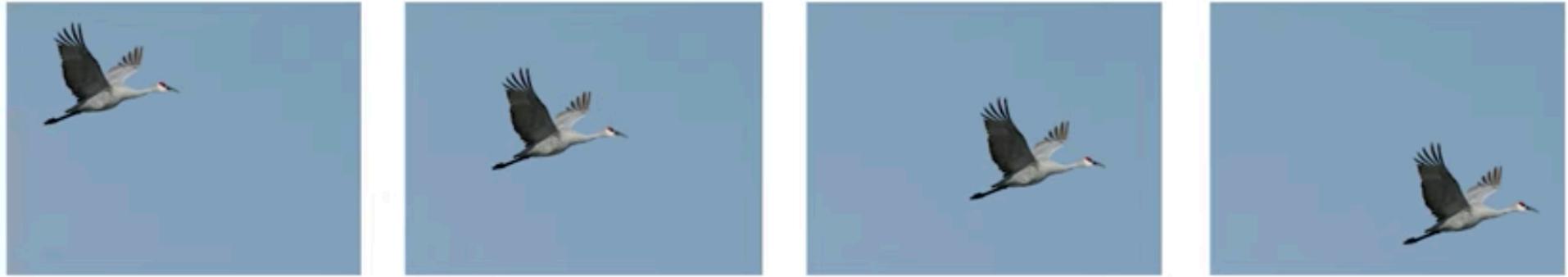


(Dieleman@Deepmind)

FEEDING INDIVIDUAL RESOLUTION ELEMENTS IS NOT  
VERY EFFICIENT SINCE IT LOOSES ALL INVARIANCE TO  
TRANSLATION



SO?



TWO BASIC PROPERTIES OF IMAGING DATA (BUT ALSO  
SPECTROSCOPY IN SOME SENSE) ARE **LOCALITY**  
**TRANSLATION INVARIANCE**

**locality**: nearby pixels are more strongly correlated

**translational invariance**: meaningful patterns can appear anywhere  
in the image

(Dielemann@Deepmind)

# CONVOLUTIONAL NEURAL NETWORKS

# Discrete Convolution

**1D:** [Spectra] 
$$f(x) * g(x) = \sum_{k=-\infty}^{k=+\infty} f(k).g(k - x)$$

**2D:** [Images] 
$$f(x, y) * g(x, y) = \sum_{k=-\infty}^{k=+\infty} \sum_{l=-\infty}^{l=+\infty} f(k, l).g(x - k, y - l)$$

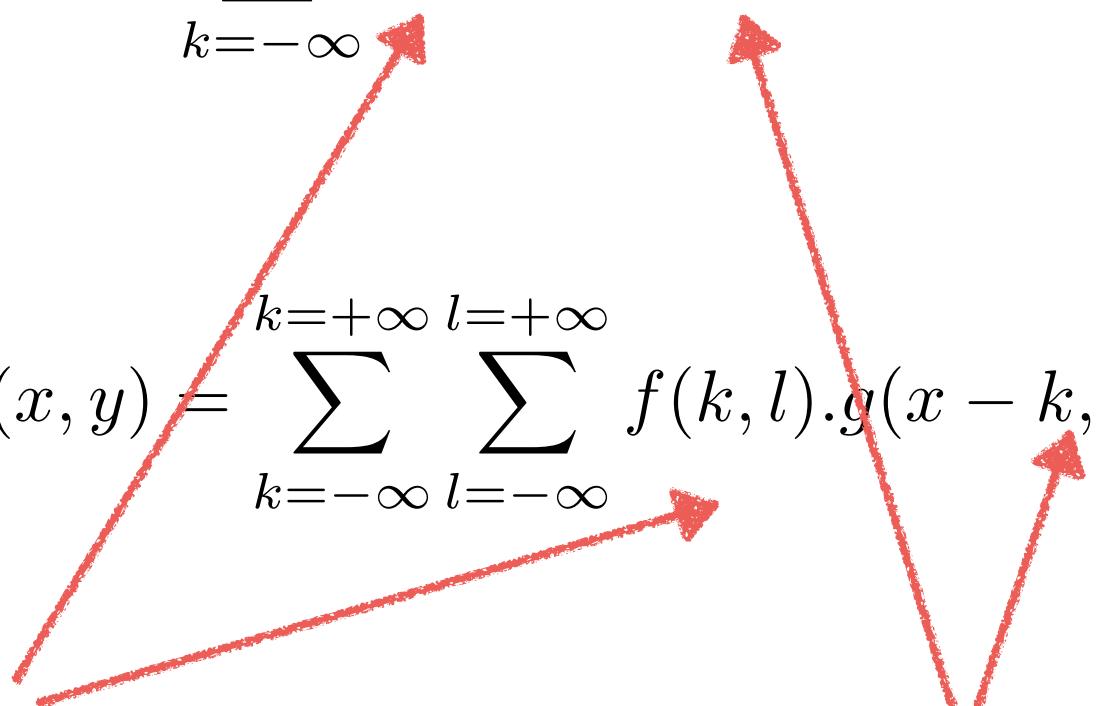
# DISCRETE CONVOLUTION

**1D:**  
**[Spectra]**

$$f(x) * g(x) = \sum_{k=-\infty}^{k=+\infty} f(k).g(k - x)$$

**2D:**  
**[Images]**

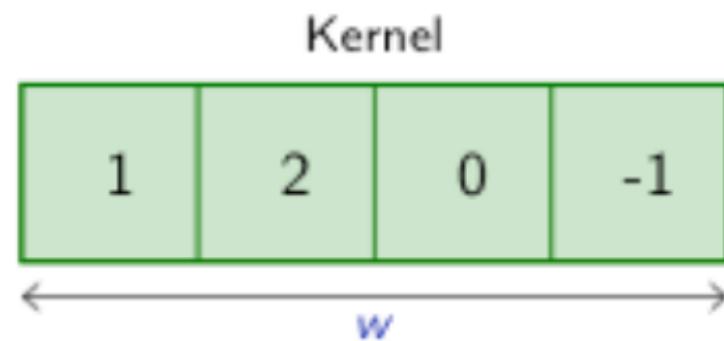
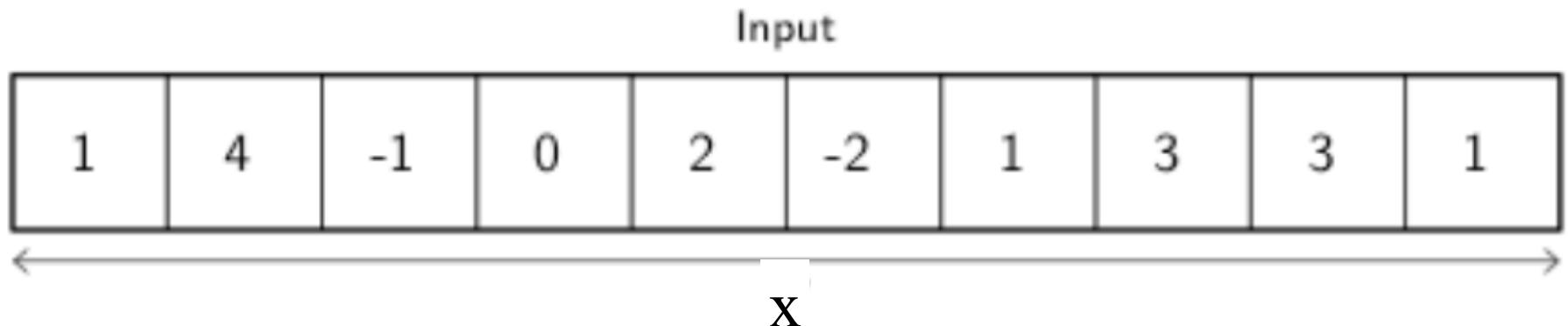
$$f(x, y) * g(x, y) = \sum_{k=-\infty}^{k=+\infty} \sum_{l=-\infty}^{l=+\infty} f(k, l).g(x - k, y - l)$$



CONVOLUTION KERNEL

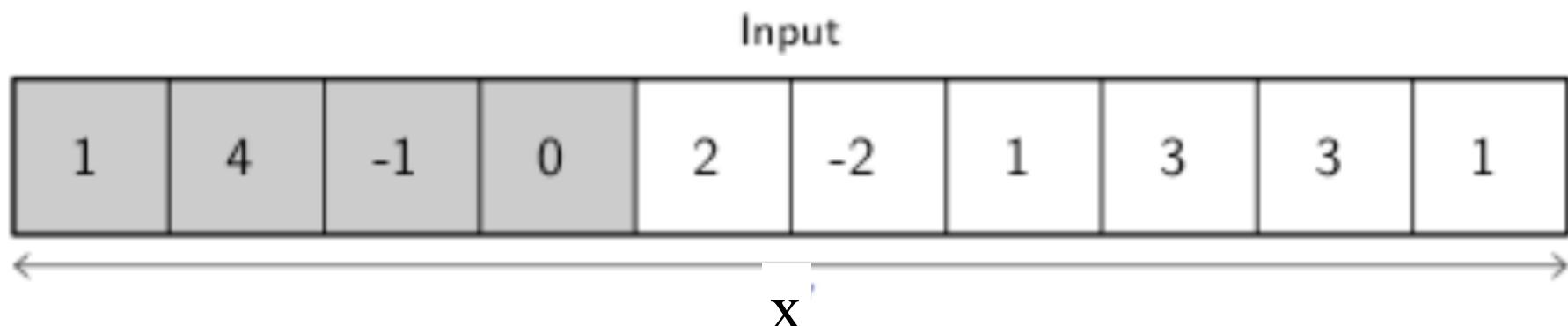
INPUT DATA

# 1-D CONVOLUTION



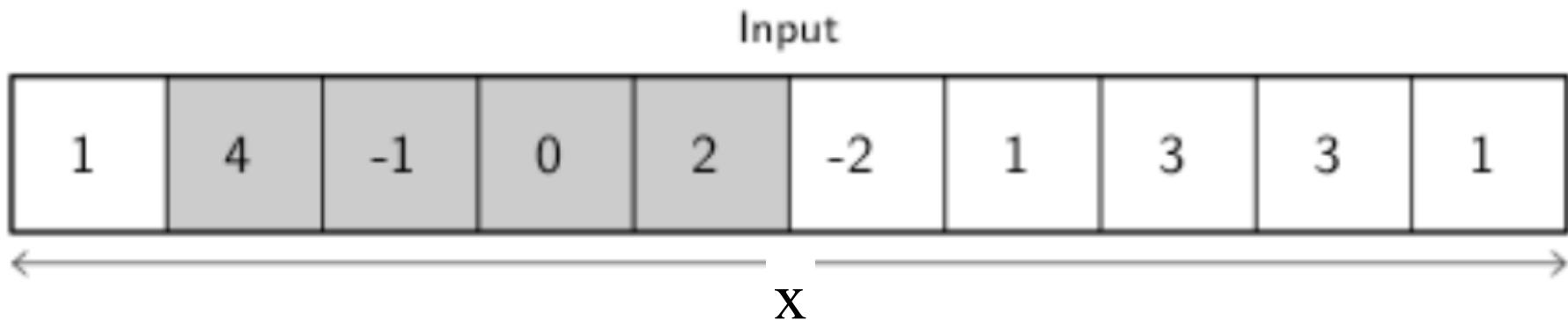
credit

# 1-D CONVOLUTION



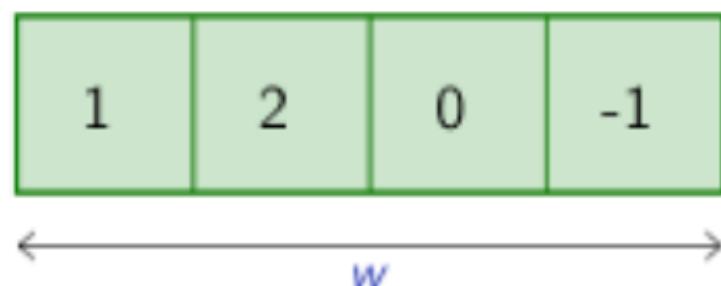
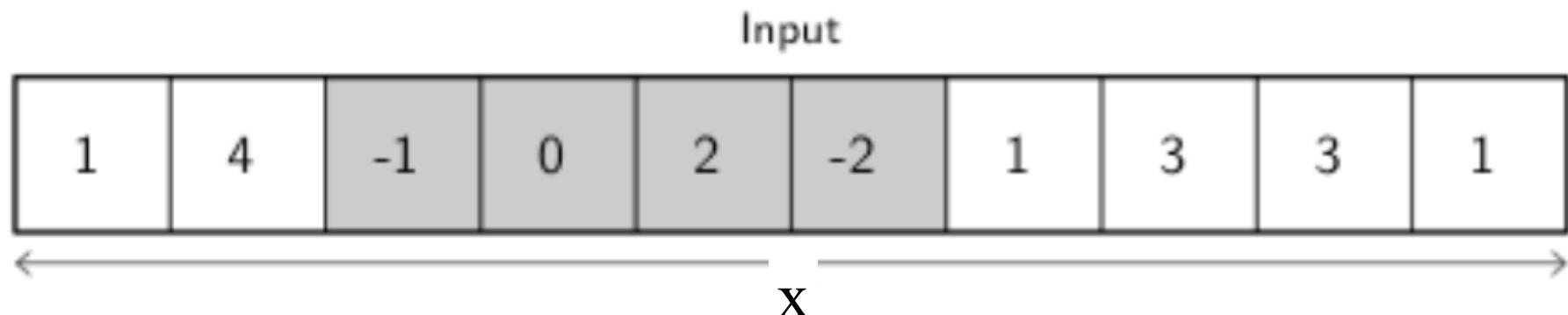
credit

# 1-D CONVOLUTION



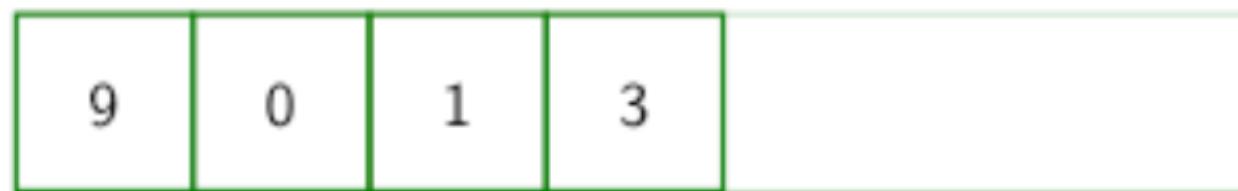
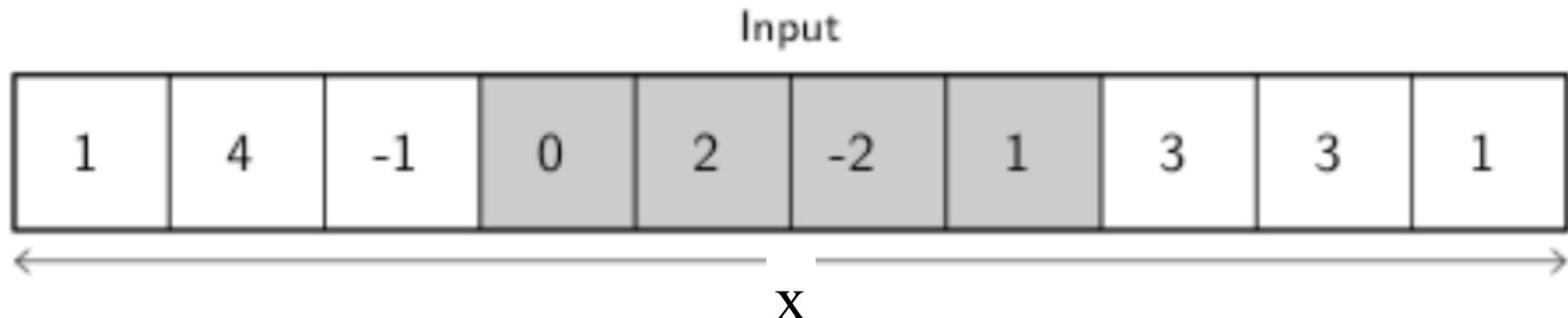
credit

# 1-D CONVOLUTION



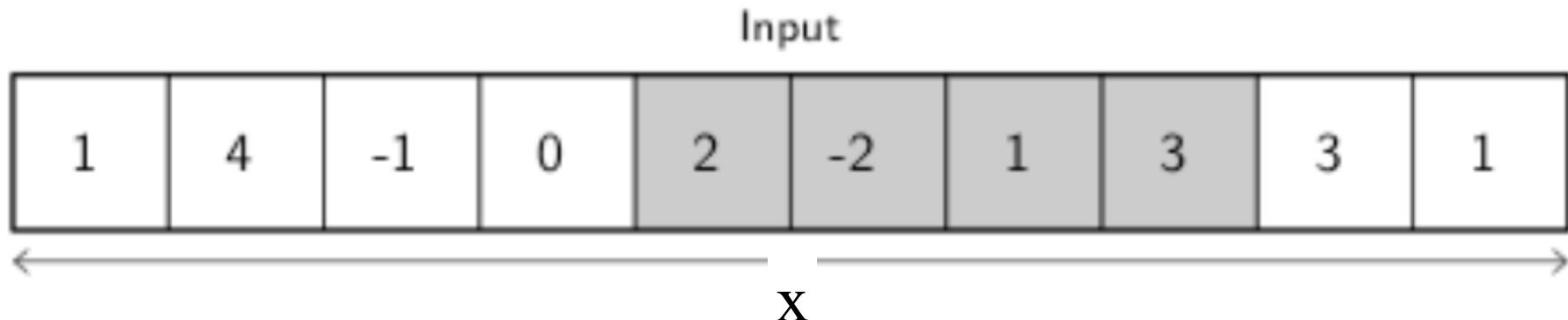
credit

# 1-D CONVOLUTION



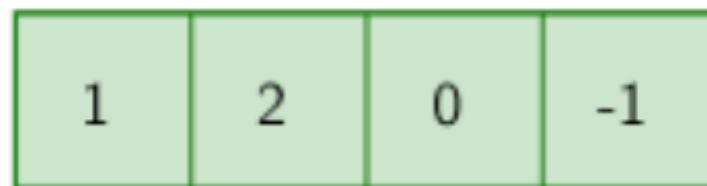
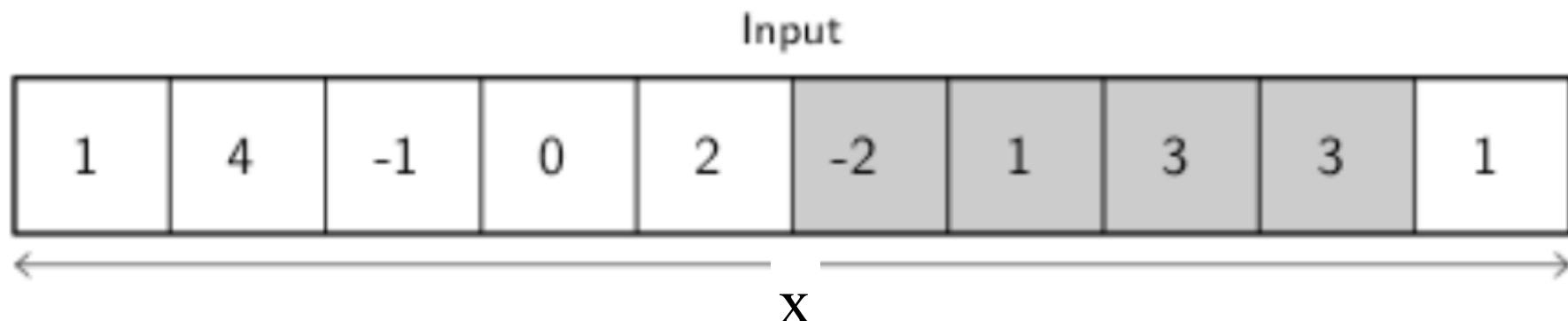
credit

# 1-D CONVOLUTION



credit

# 1-D CONVOLUTION

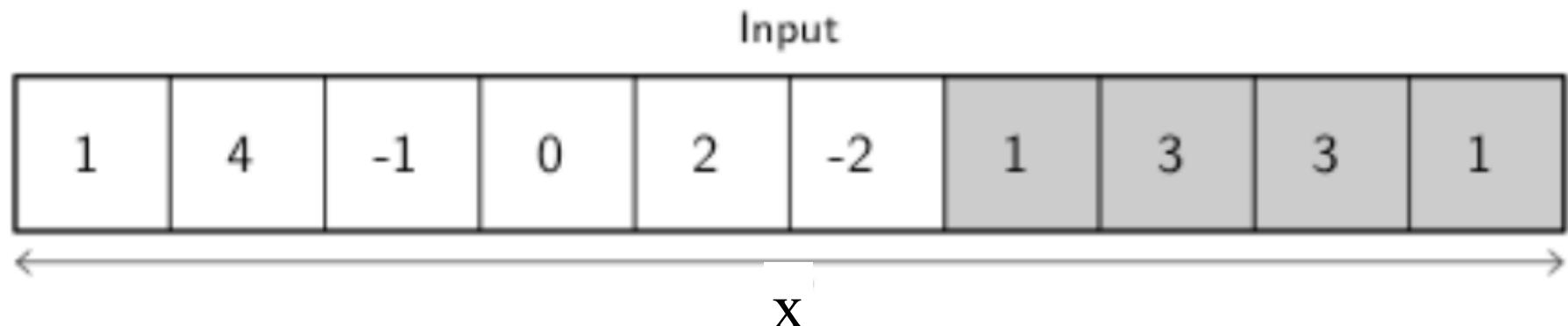


$\xleftarrow{\hspace{1cm}} \mathbf{w} \xrightarrow{\hspace{1cm}}$



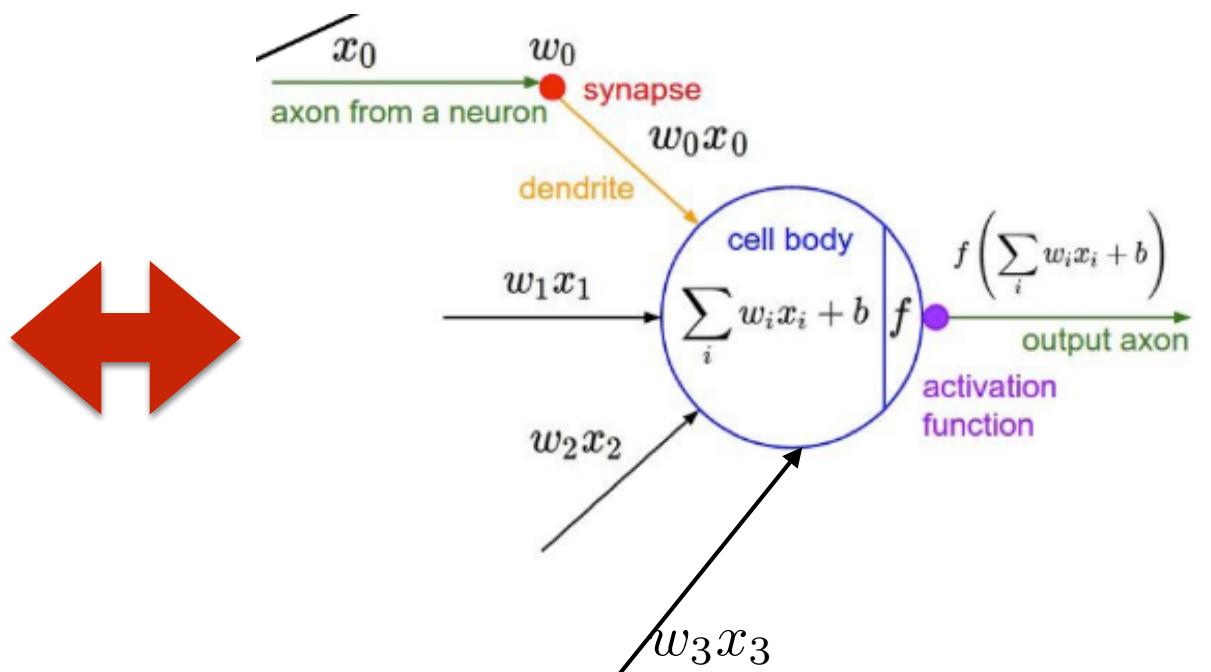
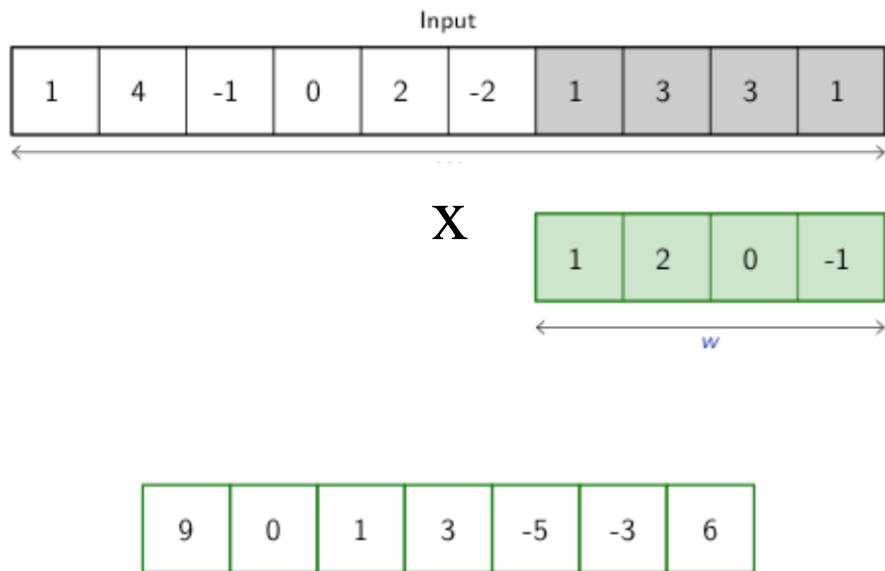
credit

# 1-D CONVOLUTION

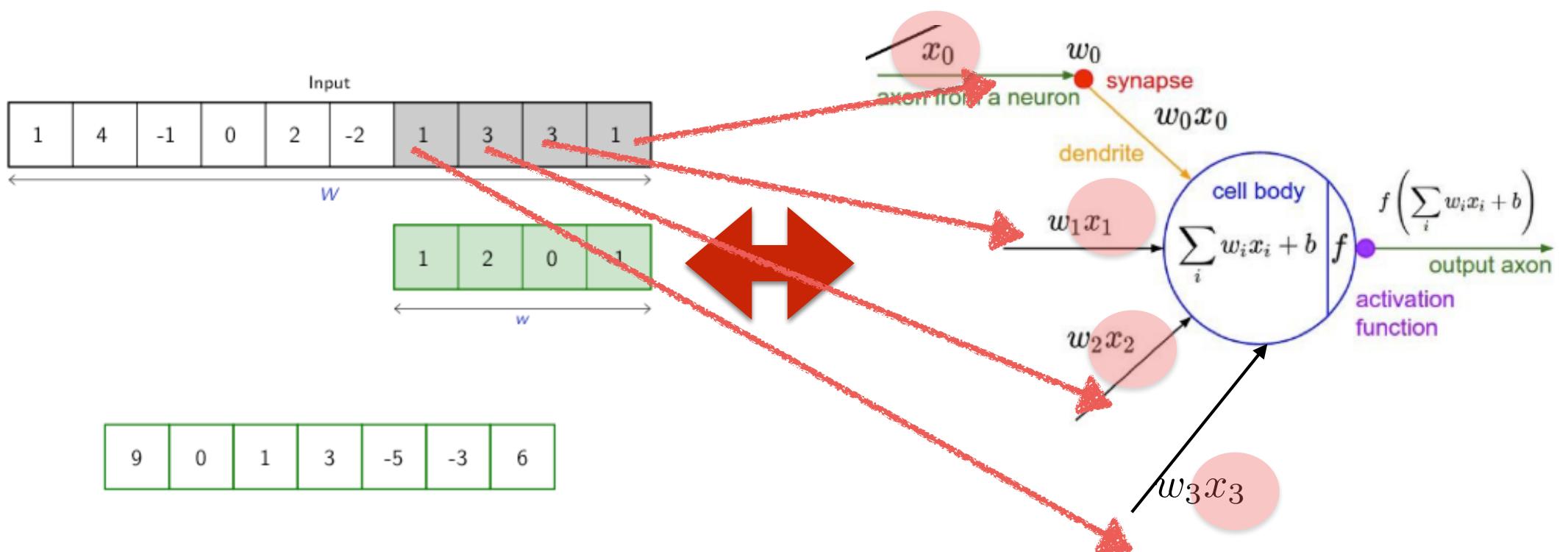


credit

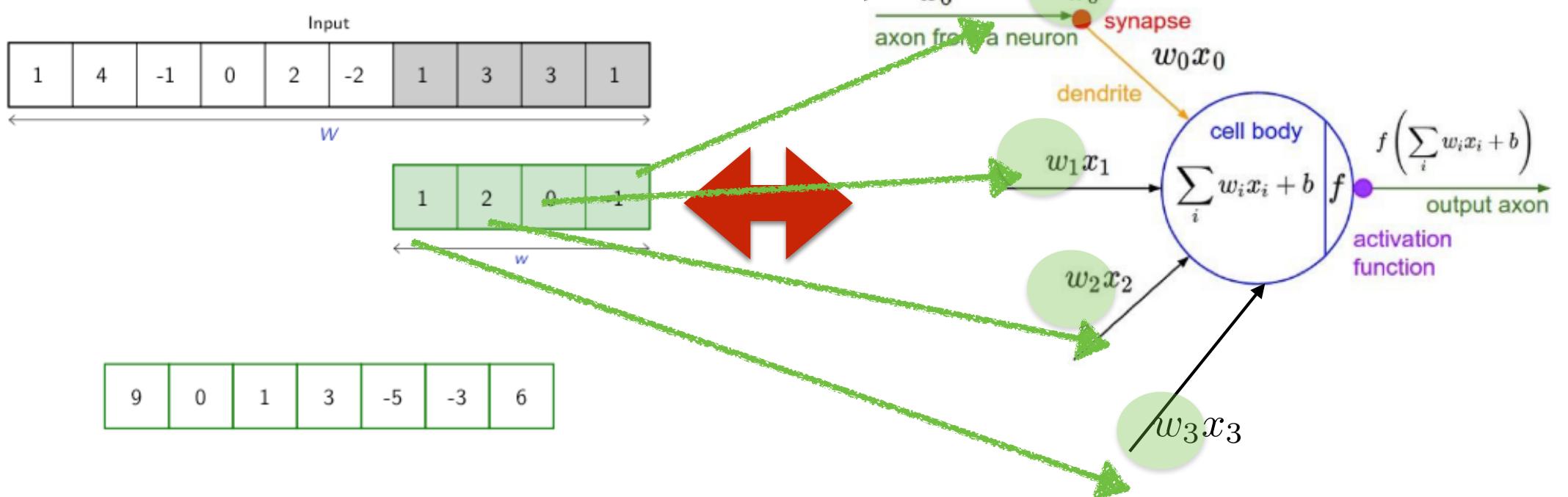
THE CONVOLUTION BUILDING BLOCK OPERATION (BEFORE ACTIVATION) IS EQUIVALENT TO A NEURON WITH AS MANY INPUTS AS KERNEL ELEMENTS AND WEIGHTS EQUAL TO THE KERNEL



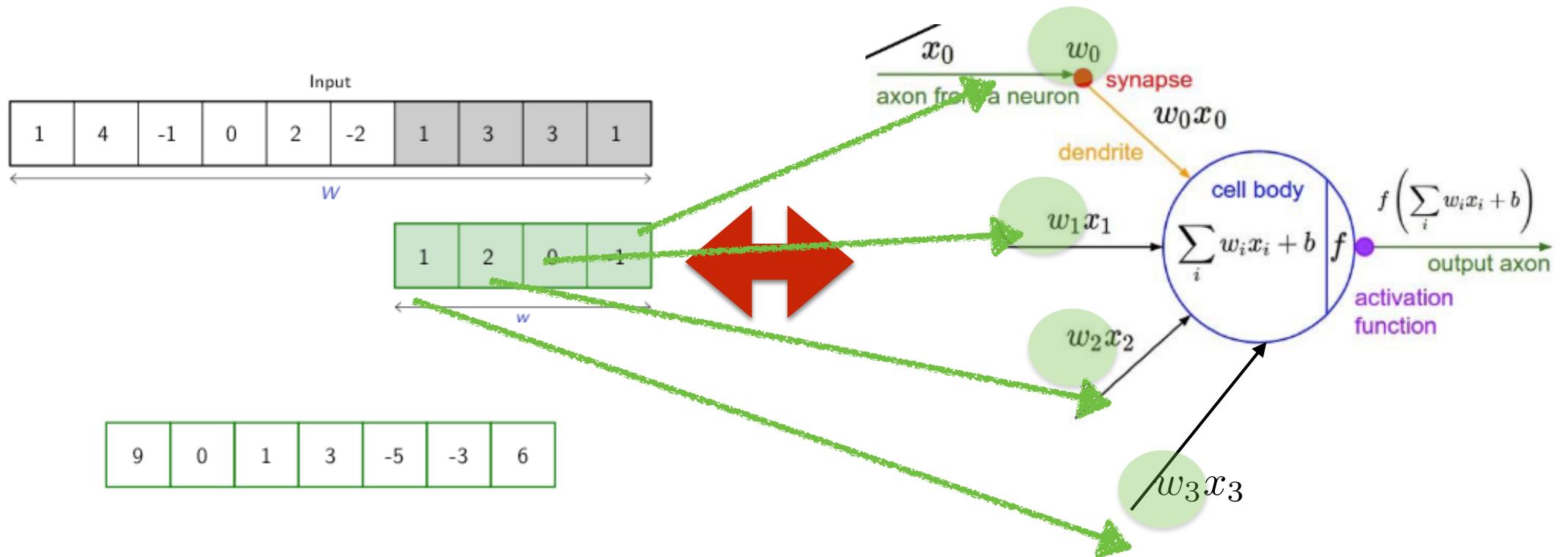
THE CONVOLUTION BUILDING BLOCK OPERATION (BEFORE ACTIVATION) IS EQUIVALENT TO A NEURON WITH AS MANY INPUTS AS KERNEL ELEMENTS AND WEIGHTS EQUAL TO THE KERNEL



THE CONVOLUTION BUILDING BLOCK OPERATION (BEFORE ACTIVATION) IS EQUIVALENT TO A NEURON WITH AS MANY INPUTS AS KERNEL ELEMENTS AND WEIGHTS EQUAL TO THE KERNEL



THE CONVOLUTION BUILDING BLOCK OPERATION (BEFORE ACTIVATION) IS EQUIVALENT TO A NEURON WITH AS MANY INPUTS AS KERNEL ELEMENTS AND WEIGHTS EQUAL TO THE KERNEL



WITH THE ADVANTAGE THAT THE SAME WEIGHTS ARE APPLIED TO ALL THE SIGNAL: TRANSLATION INVARIANCE

# 2-D CONVOLUTION

SAME IDEA, BUT THE KERNEL IS NOW 2D

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

3	3	2	1	0
0	0	1	3	1
3	1	2	2	3
2	0	0	2	2
2	0	0	0	1

1.7	1.7	1.7
1.0	1.2	1.8
1.1	0.8	1.3

KERNEL

INPUT (IMAGE)

OUTPUT

**Credit:** animations from [https://github.com/vdumoulin/conv\\_arithmetic](https://github.com/vdumoulin/conv_arithmetic)

# 2-D CONVOLUTION

SAME IDEA, BUT THE KERNEL IS NOW 2D

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

3	3	2	1	0
0	0	1	3	1
3	1	2	2	3
2	0	0	2	2
2	0	0	0	1

1.7	1.7	1.7
1.0	1.2	1.8
1.1	0.8	1.3

IN THE EXAMPLE: EACH 3x3 REGION GENERATES AN OUTPUT

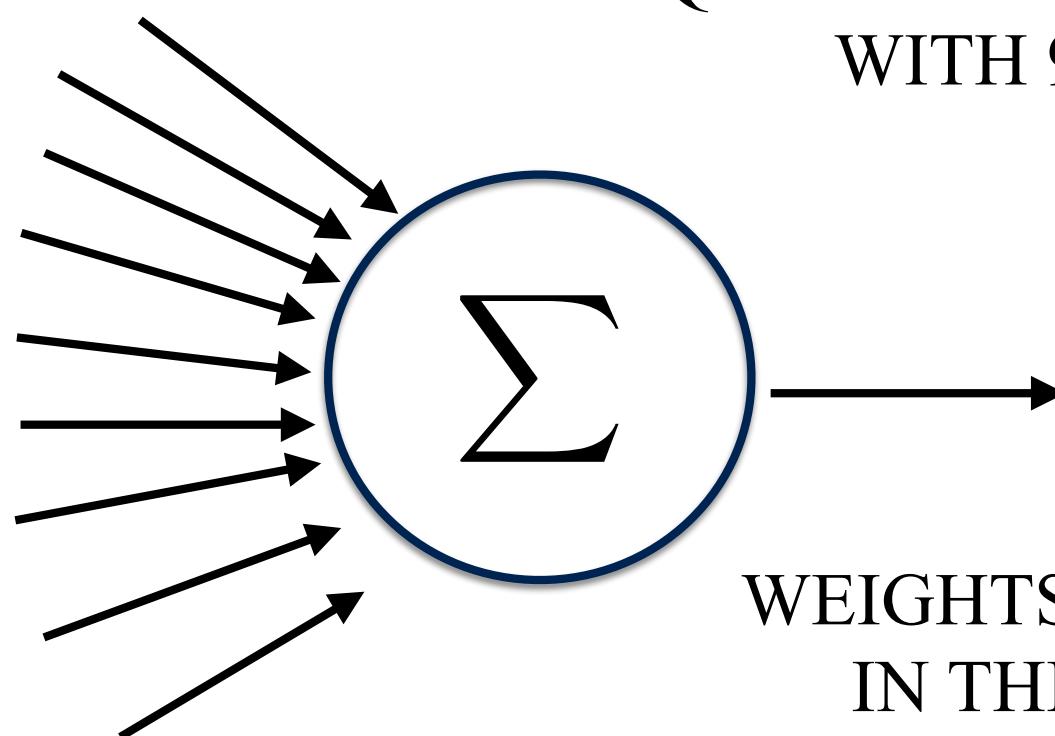
$$Size_{output} = Size_{input} - Size_{kernel} + 1$$

**Credit:** animations from [https://github.com/vdumoulin/conv\\_arithmetic](https://github.com/vdumoulin/conv_arithmetic)

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

3	3	2	1	0
0	0	1	3	1
3	1	2	2	3
2	0	0	2	2
2	0	0	0	1

1.7	1.7	1.7
1.0	1.2	1.8
1.1	0.8	1.3



EQUIVALENT TO A NEURON  
WITH 9 INPUTS

WEIGHTS ARE CODED  
IN THE KERNEL

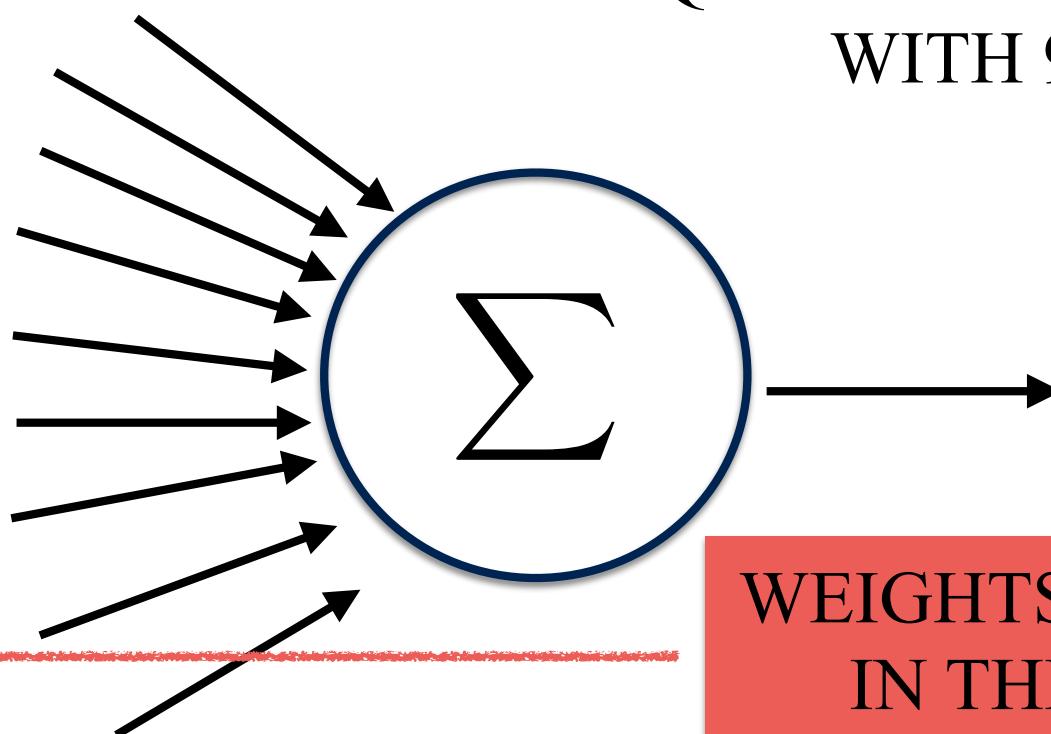
1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

3	3	2	1	0
0	0	1	3	1
3	1	2	2	3
2	0	0	2	2
2	0	0	0	1

1.7	1.7	1.7
1.0	1.2	1.8
1.1	0.8	1.3



EQUIVALENT TO A NEURON  
WITH 9 INPUTS



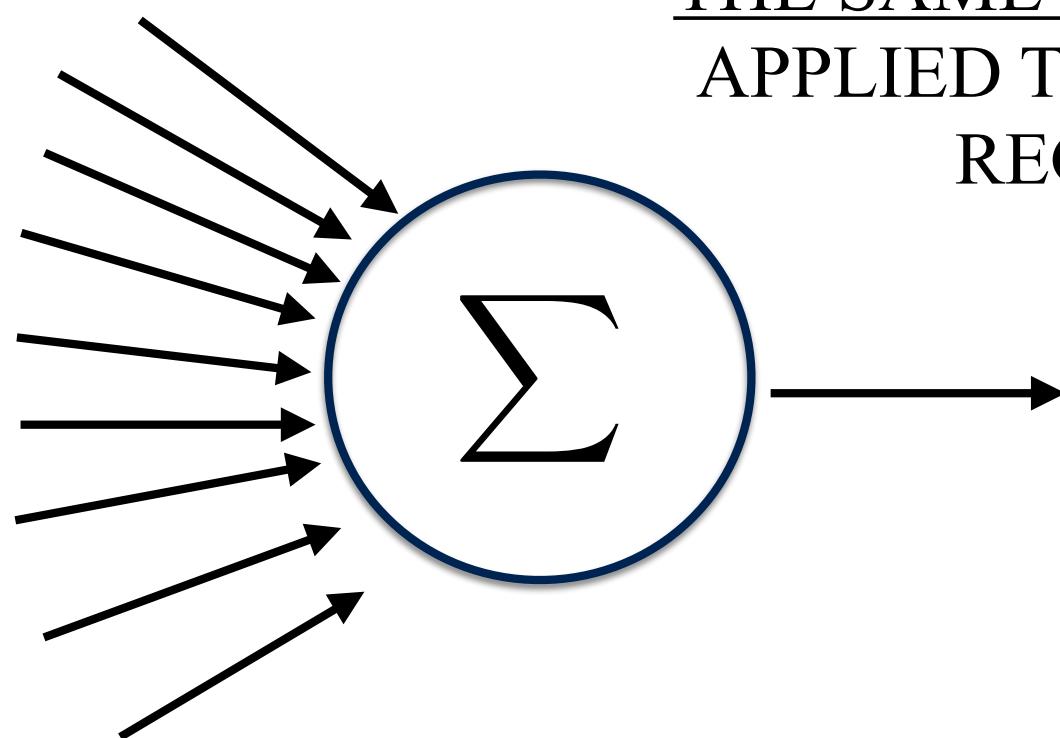
THIS IS WHAT  
THE  
NETWORK  
LEARNS!

WEIGHTS ARE CODED  
IN THE KERNEL

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

3	3	2	1	0
0	0	1	3	1
3	1	2	2	3
2	0	0	2	2
2	0	0	0	1

1.7	1.7	1.7
1.0	1.2	1.8
1.1	0.8	1.3



THE KEY IS AGAIN THAT  
THE SAME WEIGHTS ARE  
APPLIED TO ALL IMAGE  
REGIONS

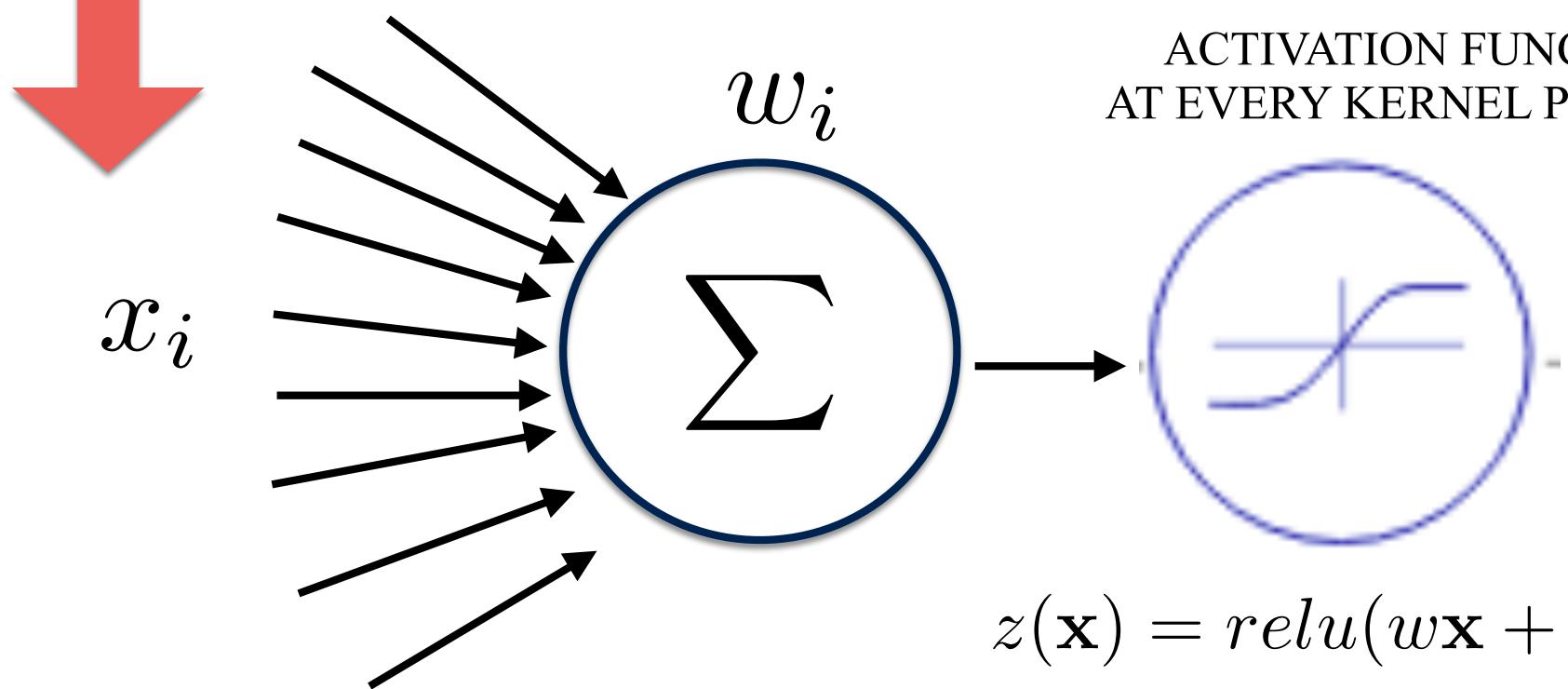
$$x_i$$

A 5x5 grid of numerical values representing a feature map. The values are: Row 1: 3, 3, 2, 1, 0; Row 2: 0, 0, 1, 3, 1; Row 3: 3, 1, 2, 2, 3; Row 4: 2, 0, 0, 2, 2; Row 5: 2, 0, 0, 0, 1.

$$w_i$$

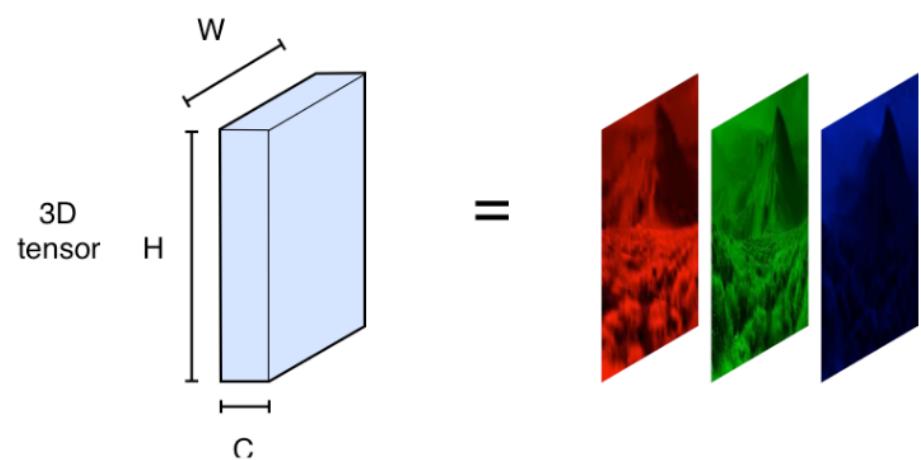
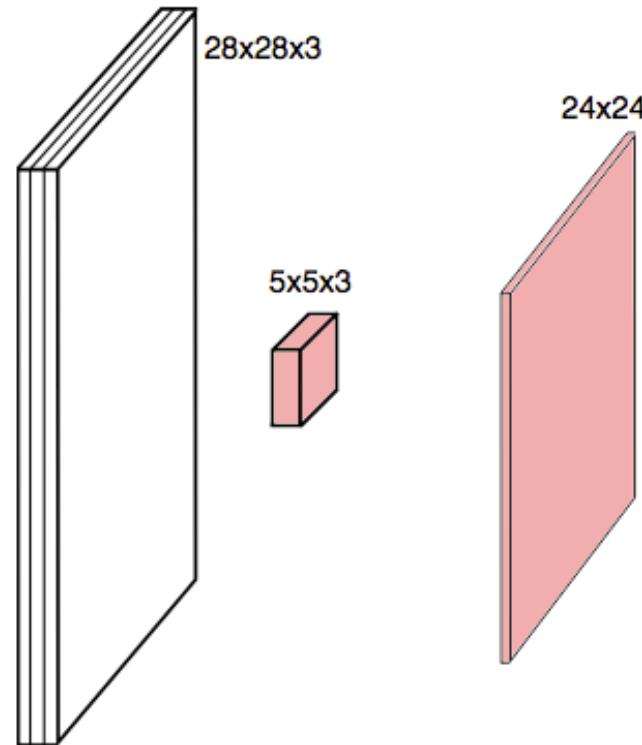
[weights]

A 3x3 grid of numerical values representing a kernel. All values are 1/9. The grid is highlighted with a red border.



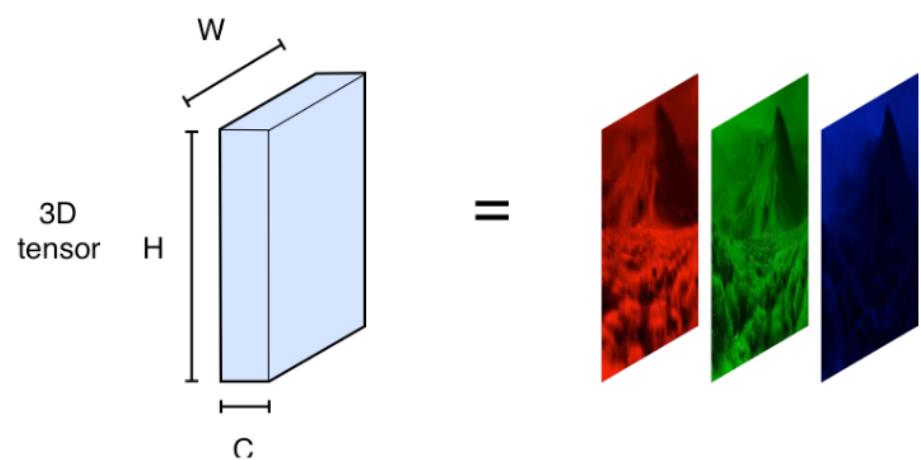
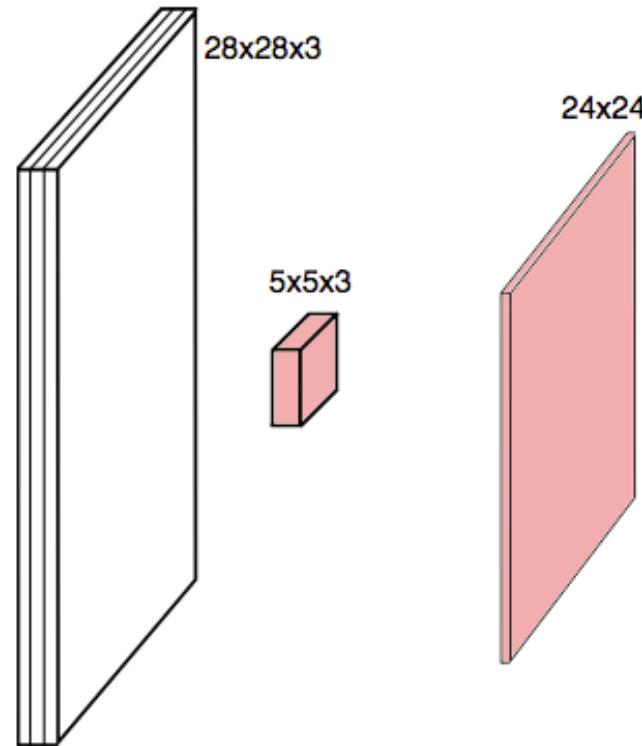
# CONVOLUTIONS CAN ALSO BE COMPUTED ACROSS CHANNELS (OR COLORS)

A COLOR IMAGE IS A  
TENSOR  
OF SIZE height x width x  
channels



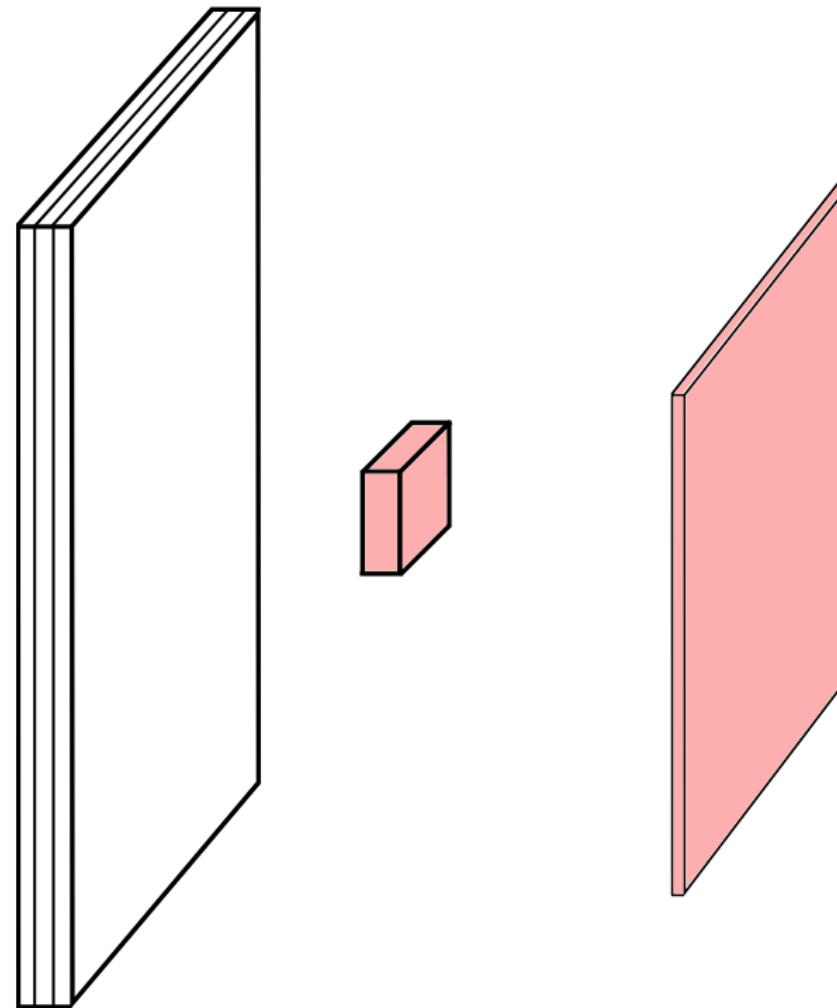
# CONVOLUTIONS CAN ALSO BE COMPUTED ACROSS CHANNELS (OR COLORS)

A COLOR IMAGE IS A  
TENSOR  
OF SIZE height x width x  
channels



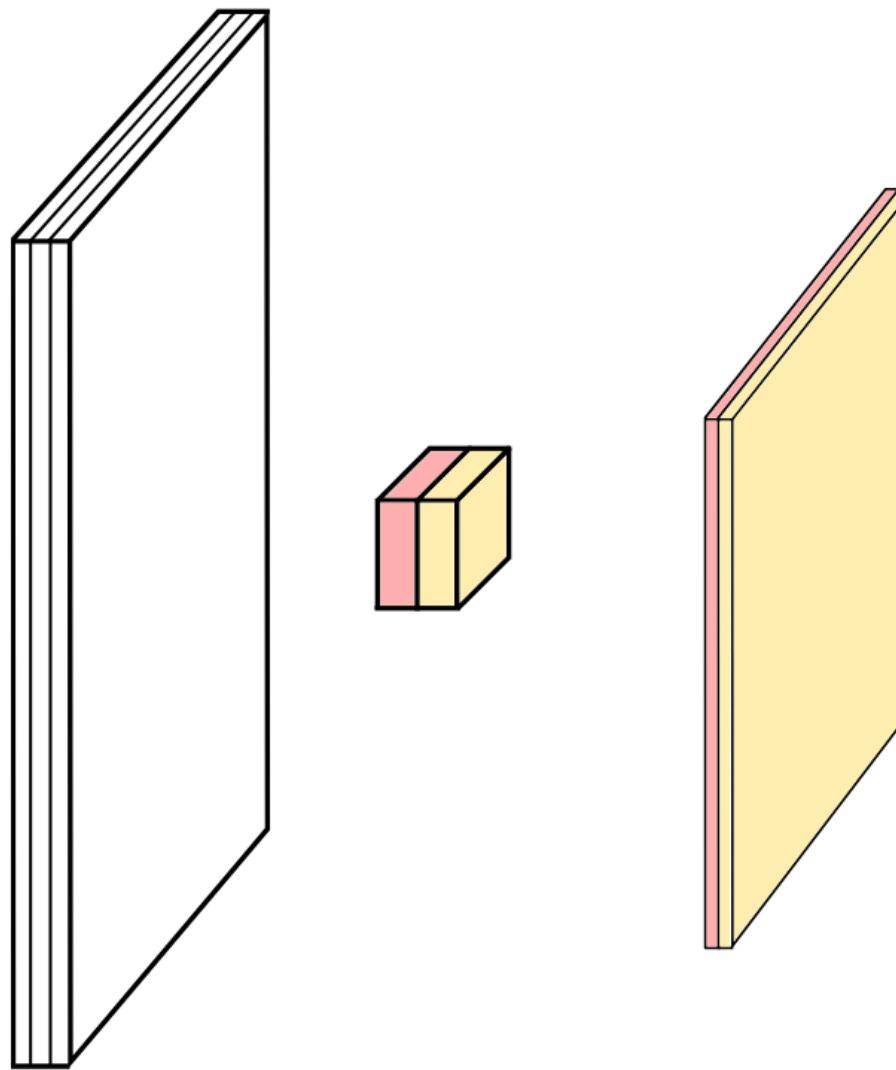
THEN THE KERNEL  
HAS ALSO 3  
CHANNELS

# MULTIPLE CONVOLUTIONS WITH DIFFERENT KERNELS CAN BE PERFORMED



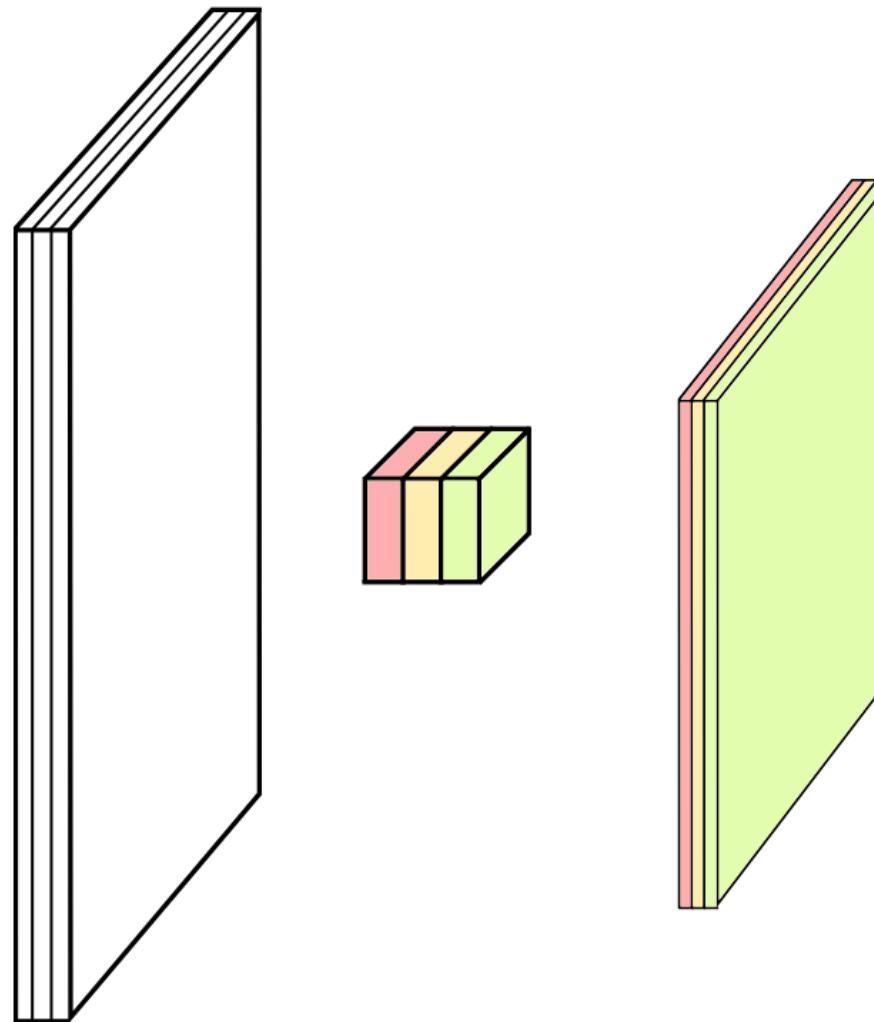
credit

# MULTIPLE CONVOLUTIONS WITH DIFFERENT KERNELS CAN BE PERFORMED



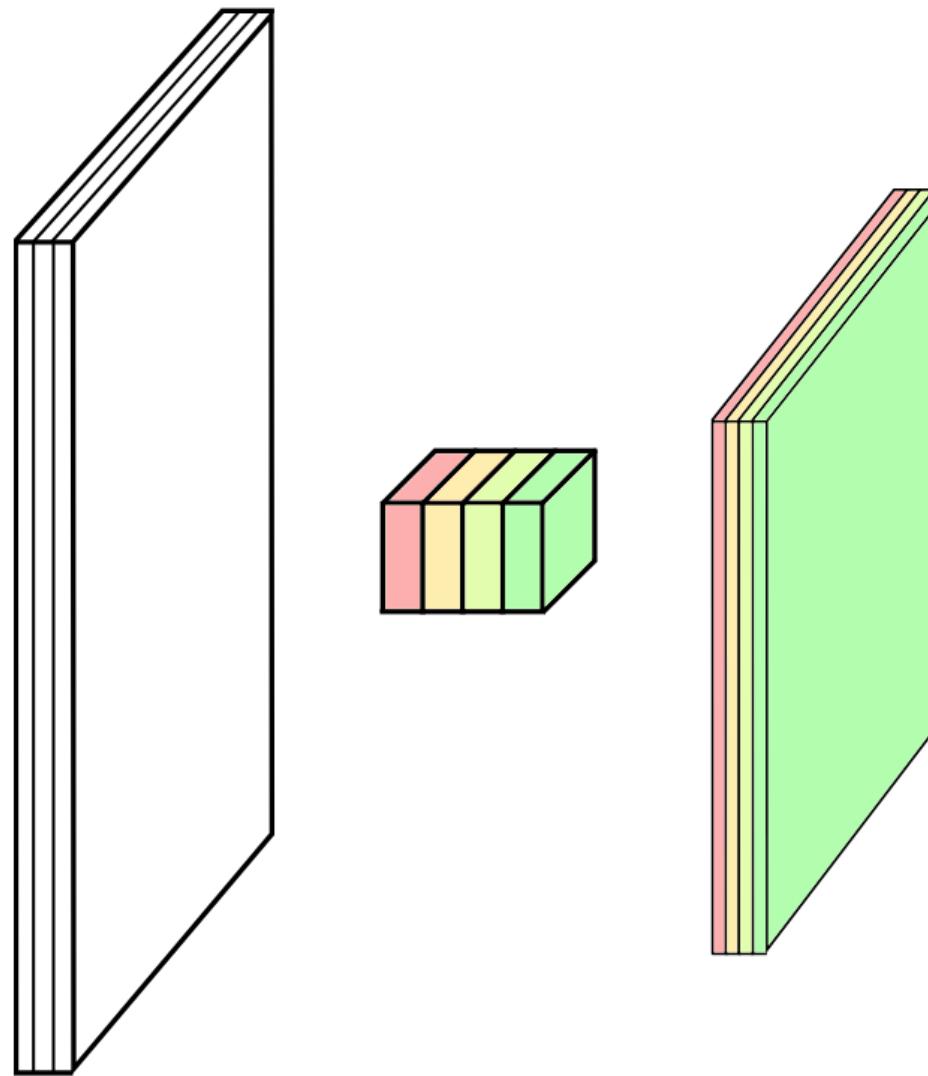
credit

# MULTIPLE CONVOLUTIONS WITH DIFFERENT KERNELS CAN BE PERFORMED



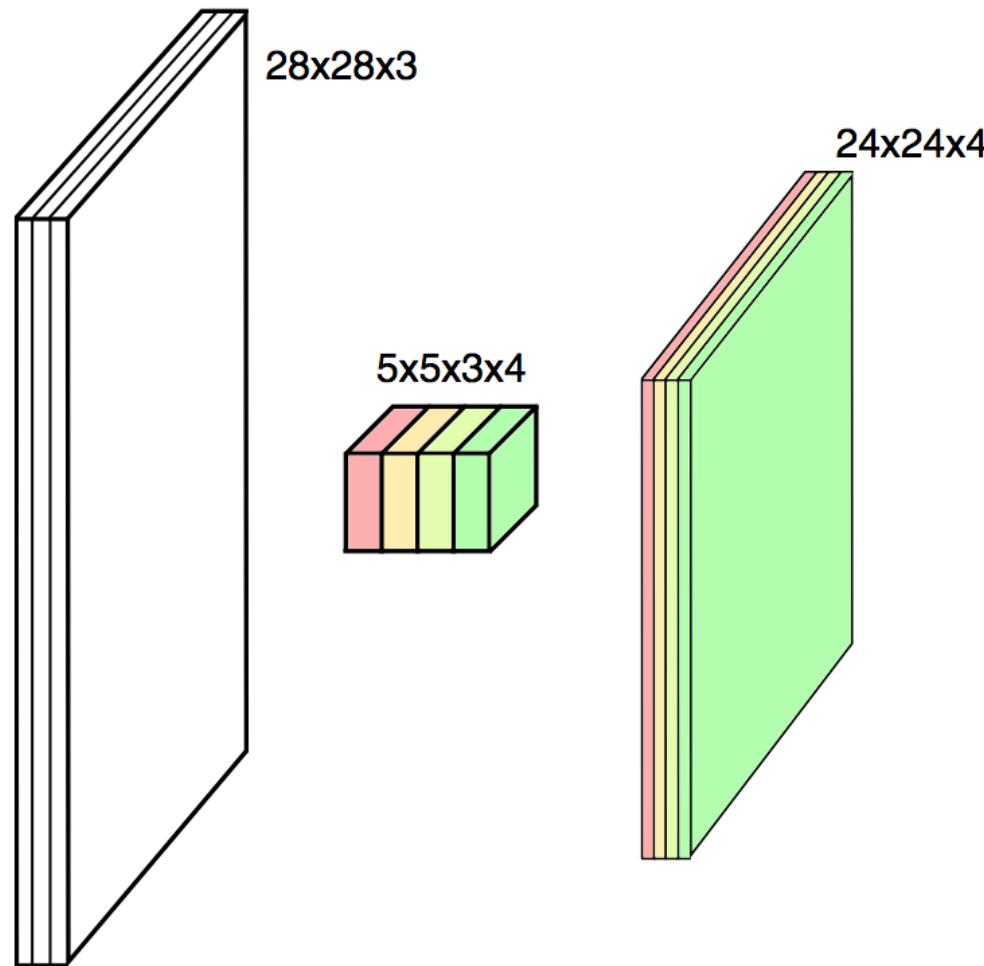
credit

# MULTIPLE CONVOLUTIONS WITH DIFFERENT KERNELS CAN BE PERFORMED



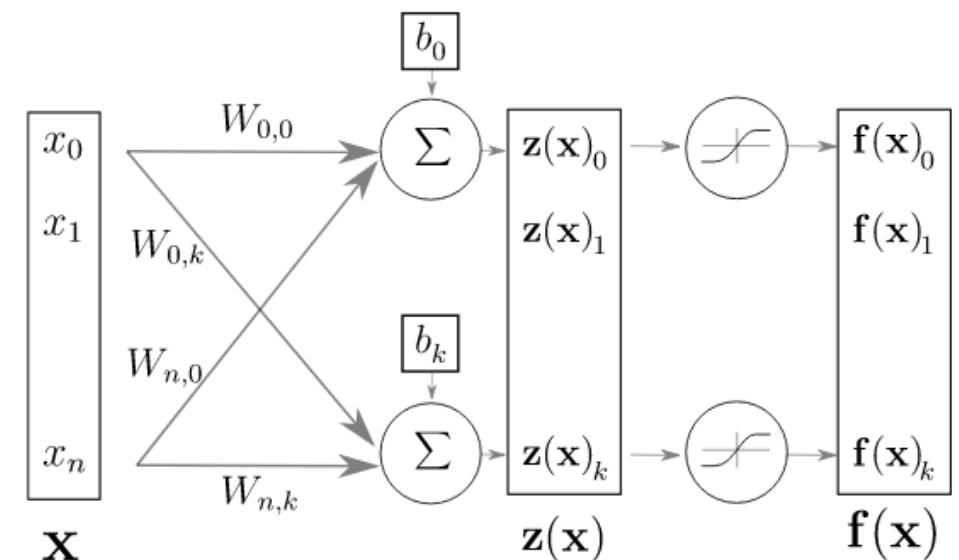
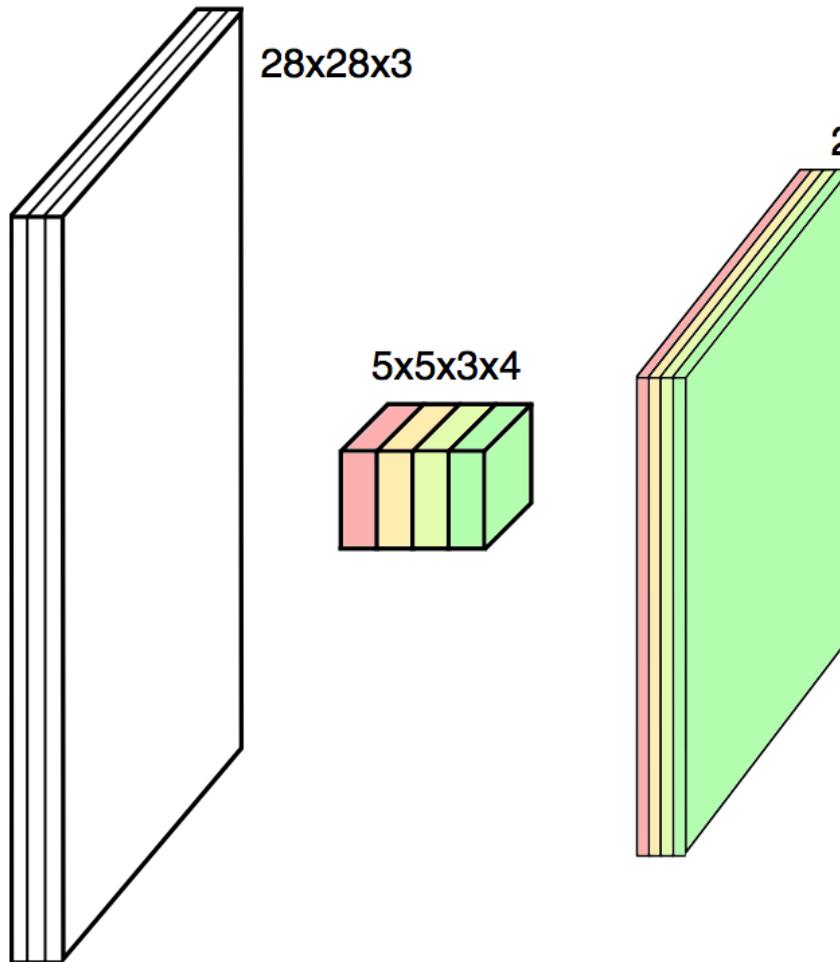
credit

# MULTIPLE CONVOLUTIONS WITH DIFFERENT KERNELS CAN BE PERFORMED



credit

# MULTIPLE CONVOLUTIONS WITH DIFFERENT KERNELS CAN BE PERFORMED

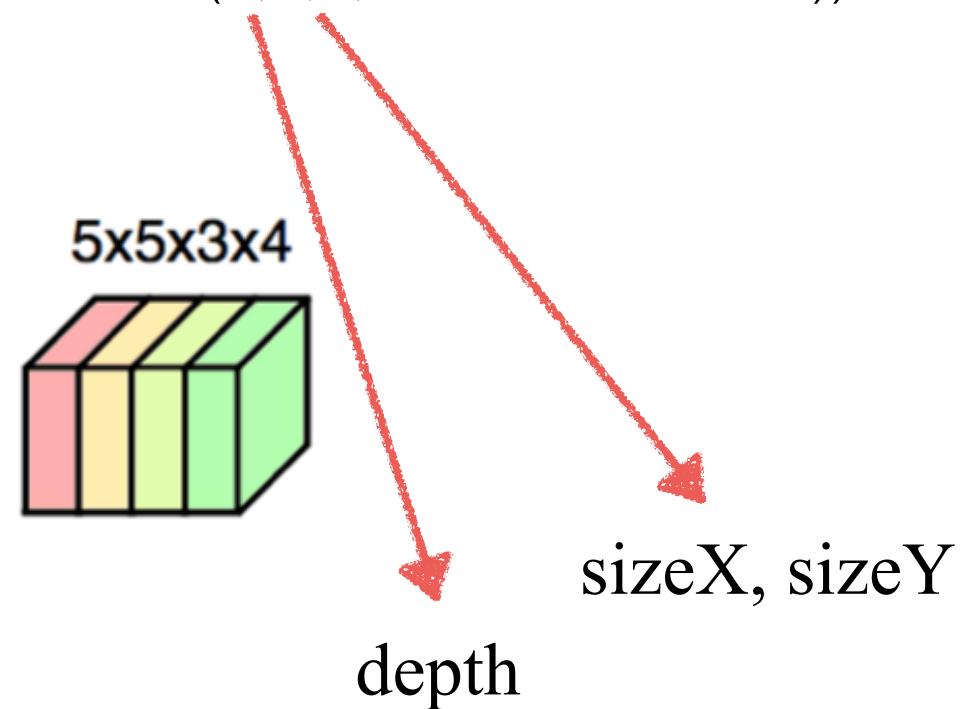


credit

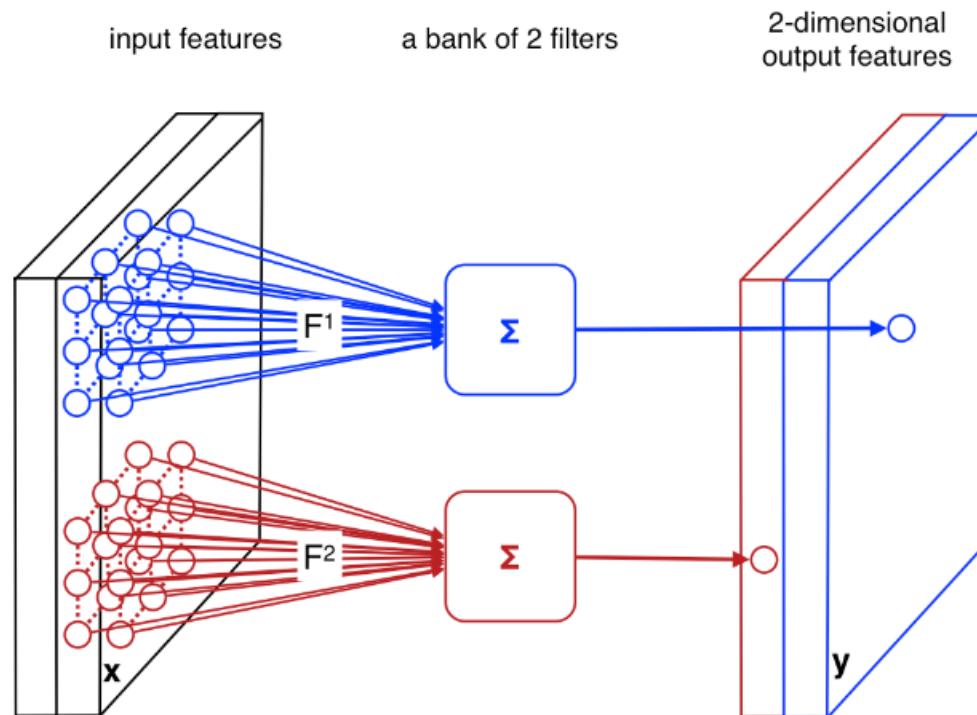
# IN KERAS...

```
model = Sequential()
```

```
model.add(Convolution2D(4,5,5, activation="relu"))
```



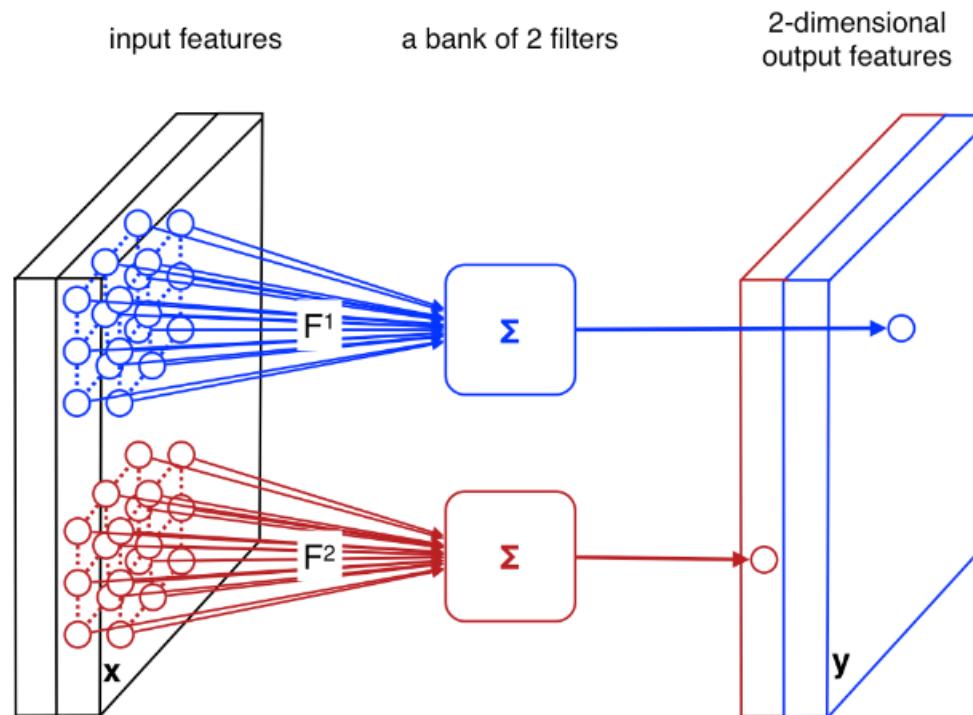
SINCE CONVOLUTIONS OUTPUT ONE SCALAR, THEY CAN BE SEEN AS AN INDIVIDUAL NEURON WITH A RECEPTIVE FIELD LIMITED TO THE KERNEL DIMENSIONS



Credit

SINCE CONVOLUTIONS OUTPUT ONE SCALAR< THEY CAN BE SEEN AS AN INDIVIDUAL NEURON WITH A RECEPTIVE FIELD LIMITED TO THE KERNEL DIMENSIONS

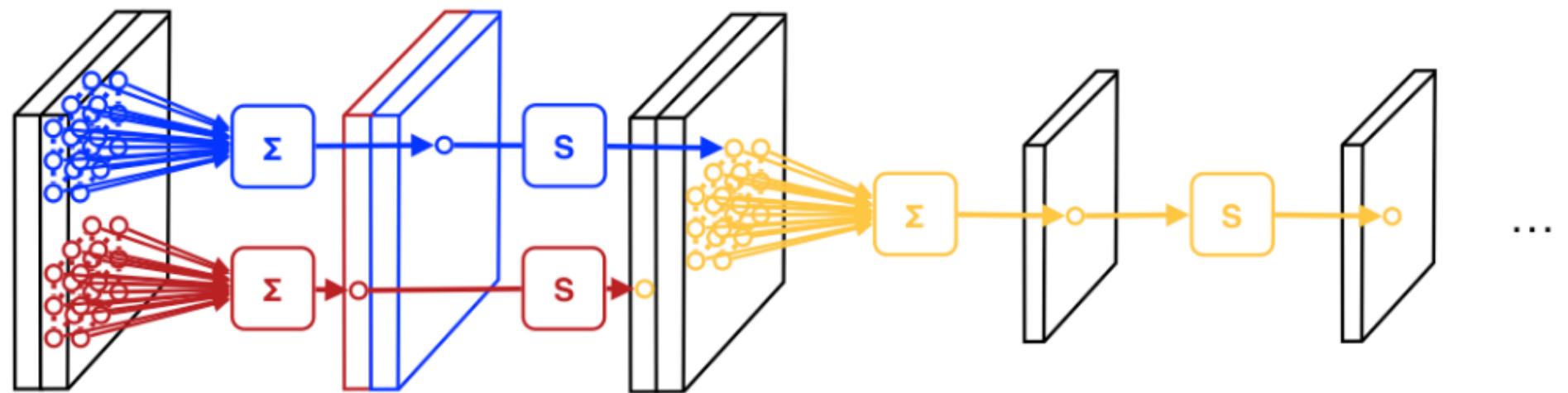
THE SAME NEURON IS FIRED WITH DIFFERENT AREAS FROM THE INPUT



Credit

# DOWNSAMPLING

DOWNSAMPLING IS APPLIED TO REDUCE THE OVERALL SIZE OF TENSORS



# POOLING

CONVOLUTIONS ARE OFTEN FOLLOWED BY AN OPERATION OF DOWNSAMPLING [POOLING]

VERY SIMPLE OPERATION - ONLY ONE OUT OF EVERY N PIXELS ARE KEPT

OFTEN MATCHED WITH AN INCREASE OF THE FEATURE CHANNELS

# TYPES OF POOLING

SUM POOLING

$$y = \sum x_{uv}$$

SQUARE SUM POOLING

$$y = \sqrt{\sum x_{uv}^2}$$

MAX POOLING

$$y = \max(x_{uv})$$

# TYPES OF POOLING

SUM POOLING

$$y = \sum x_{uv}$$

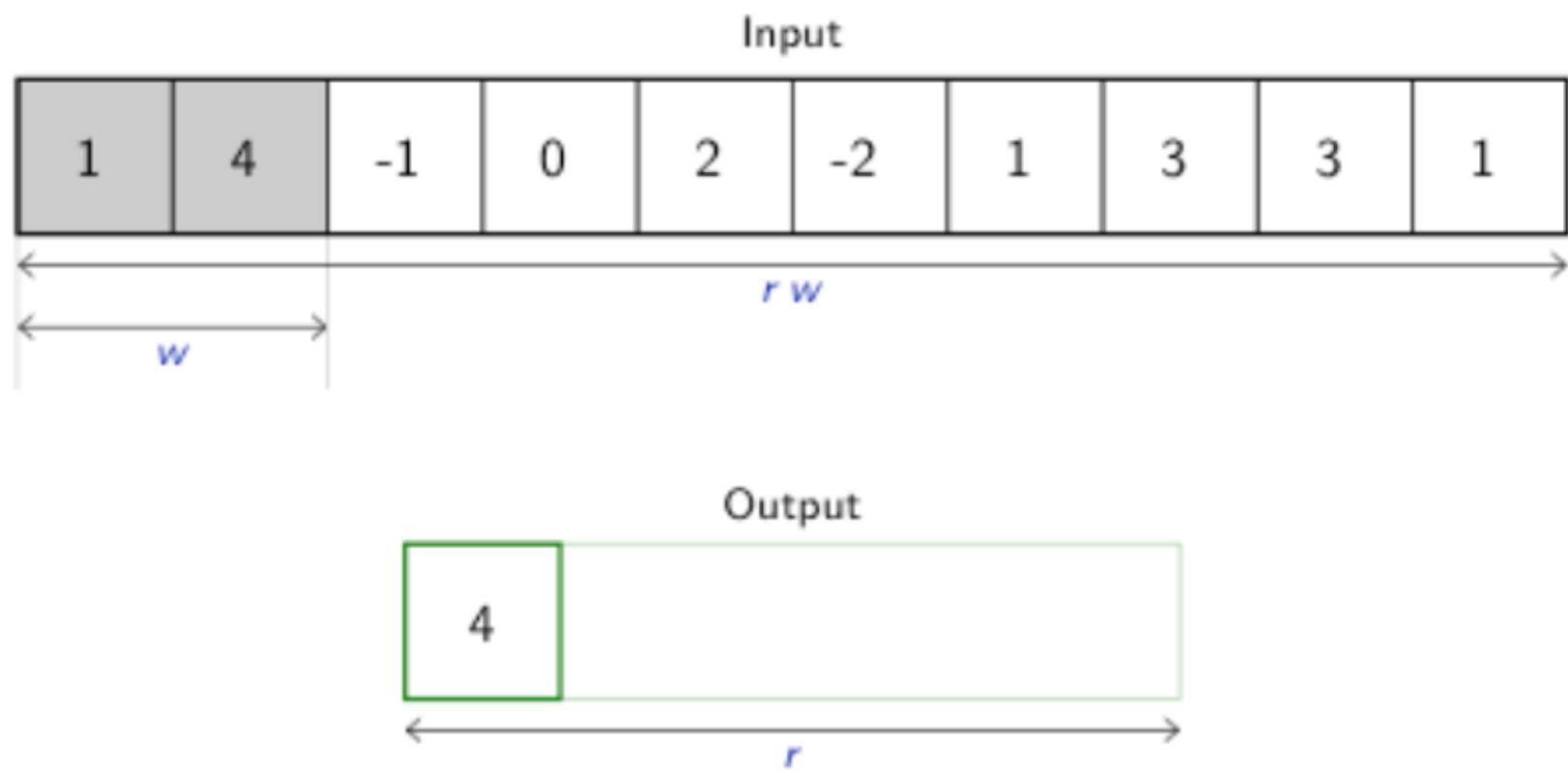
SQUARE SUM POOLING

$$y = \sqrt{\sum x_{uv}^2}$$

MAX POOLING

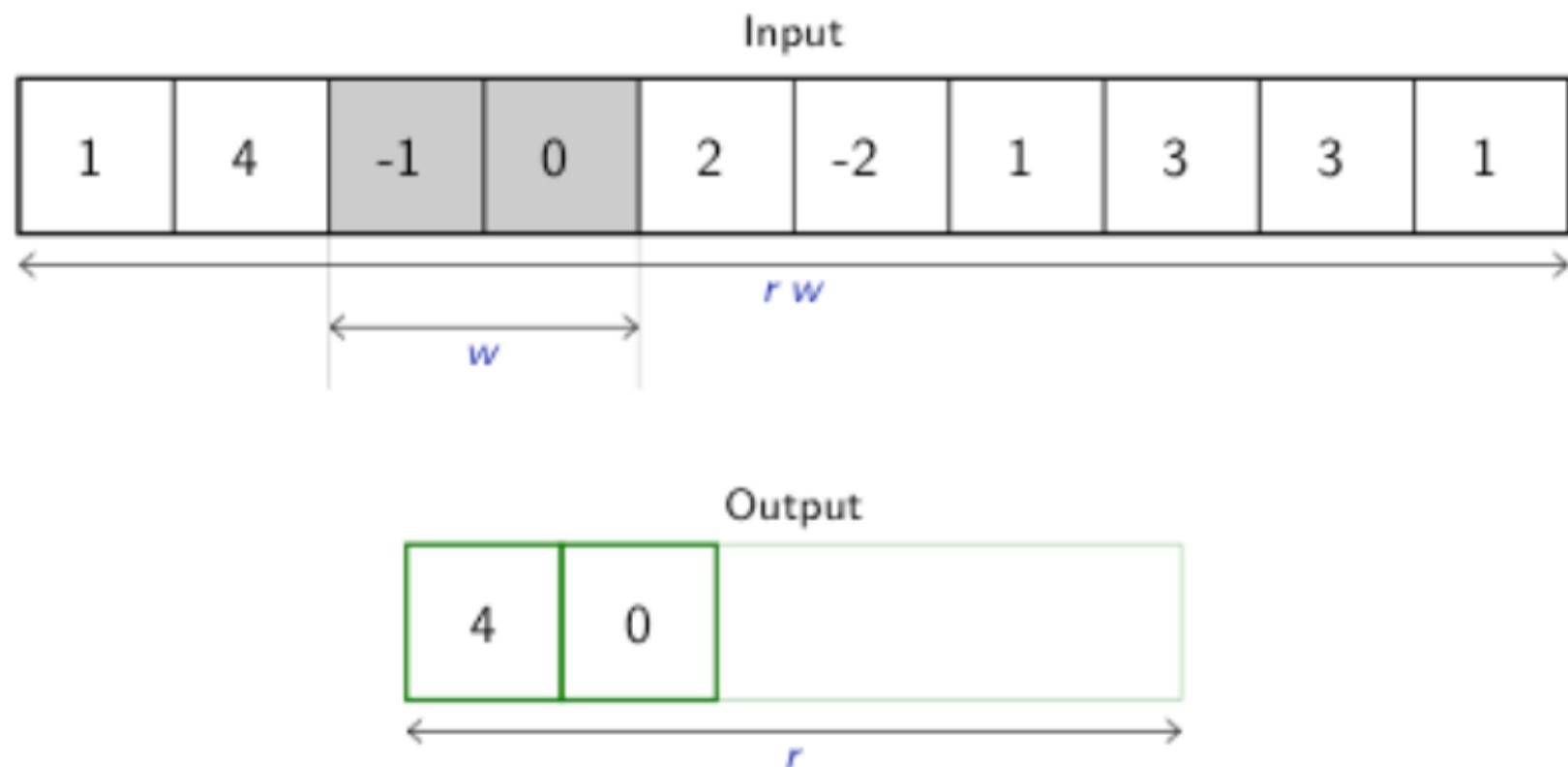
$$y = \max(x_{uv})$$

# MAX POOLING 1D



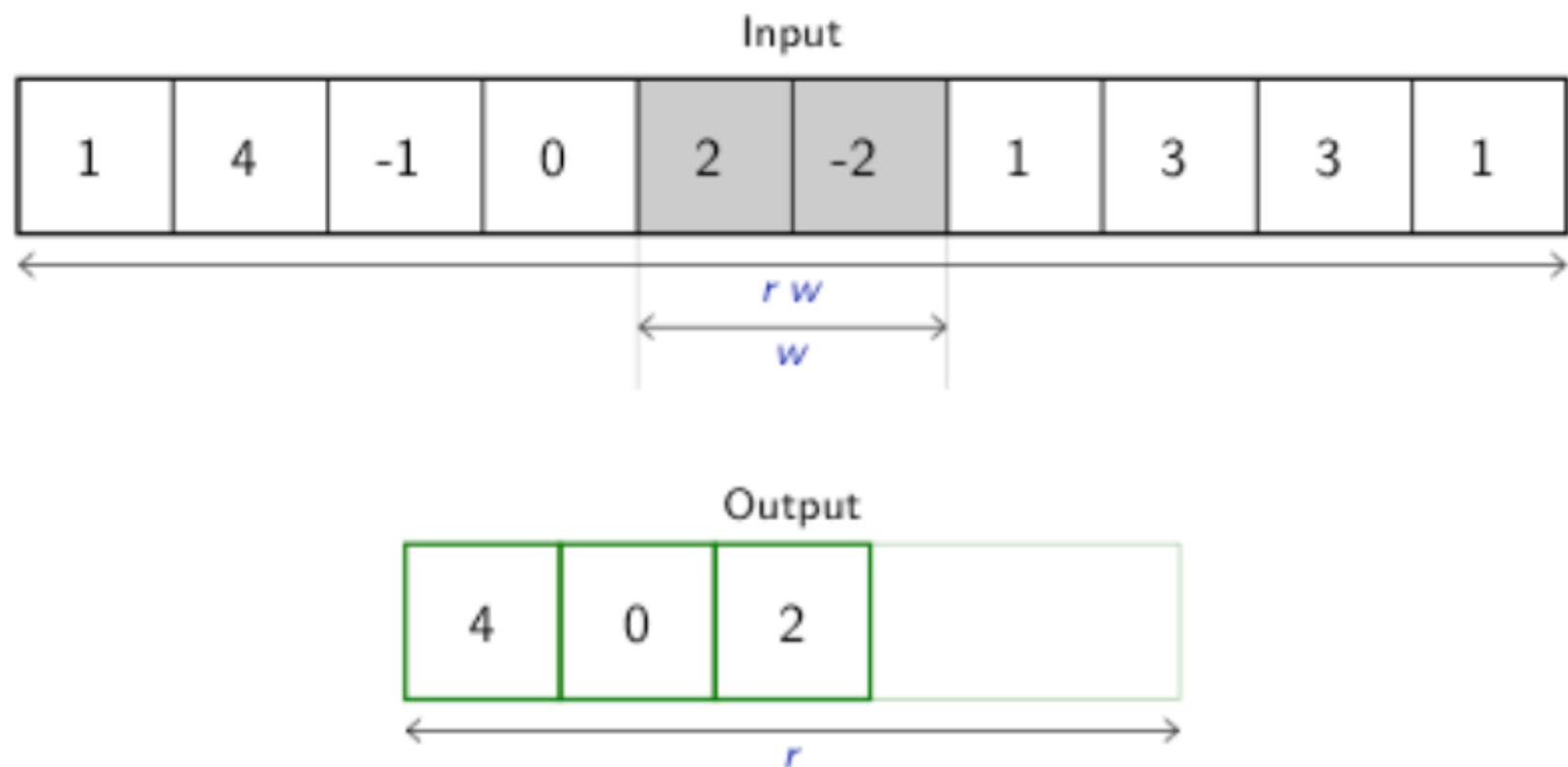
Credit: F. Fleuret

# MAX POOLING 1D



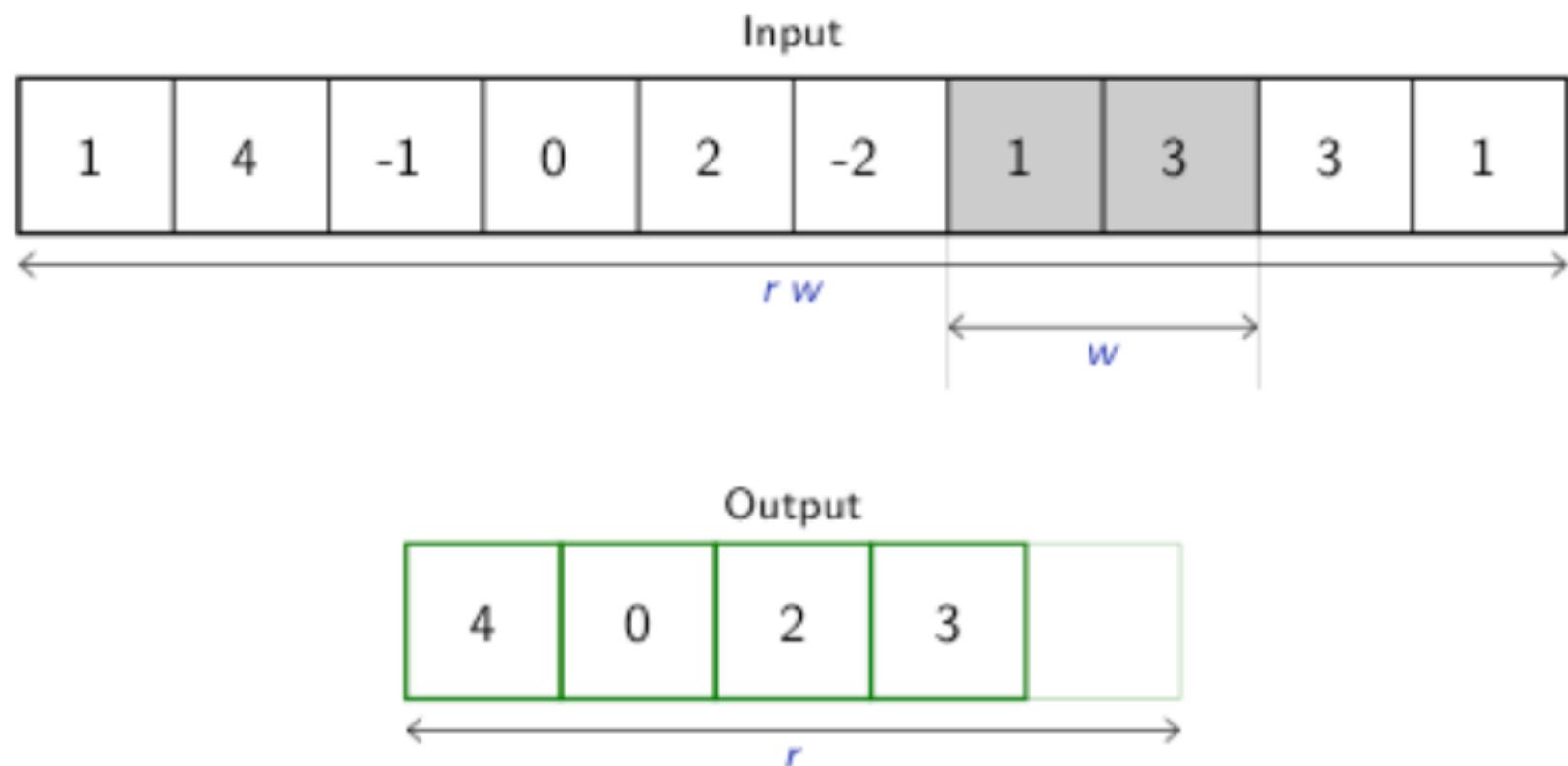
Credit: F. Fleuret

# MAX POOLING 1D



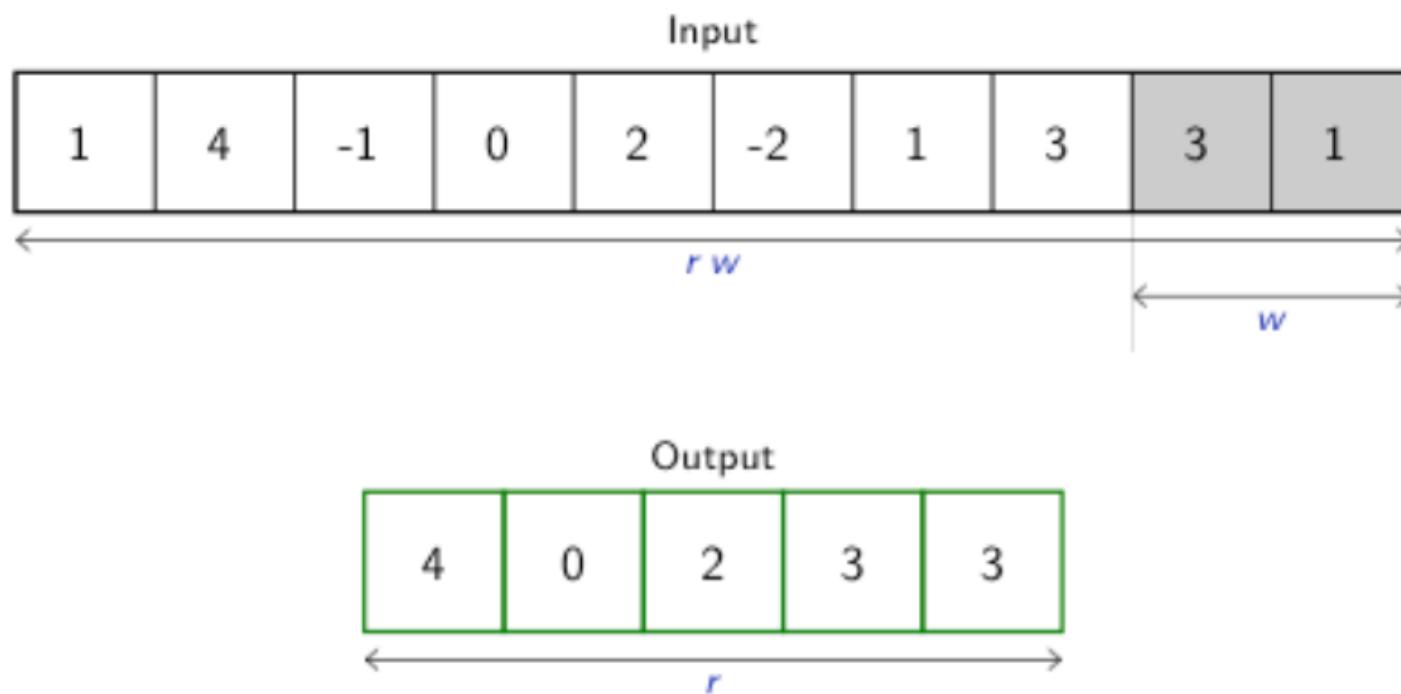
Credit: F. Fleuret

# MAX POOLING 1D



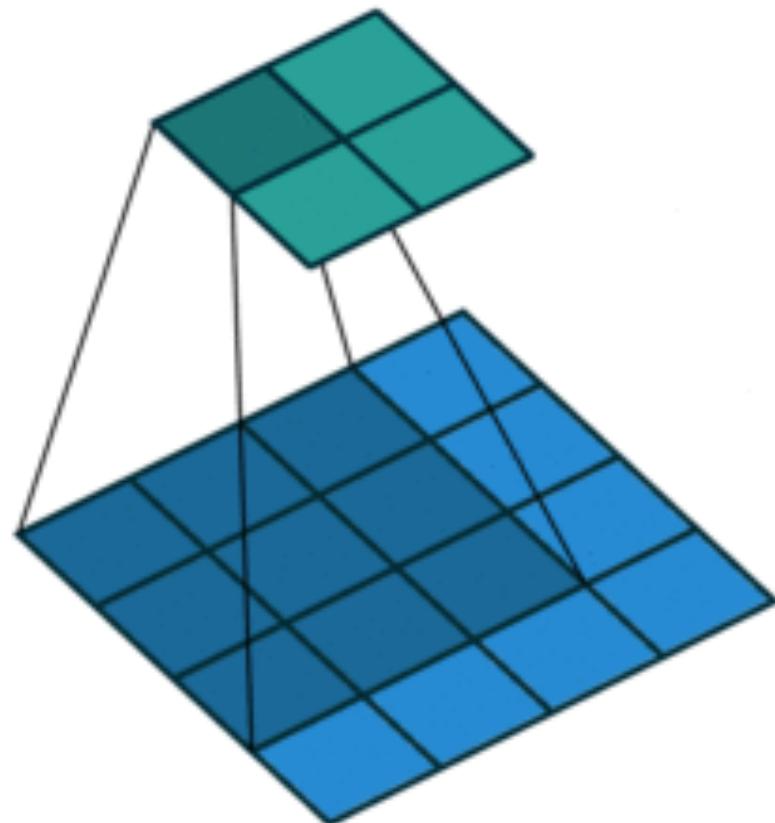
Credit: F. Fleuret

# MAX POOLING 1D

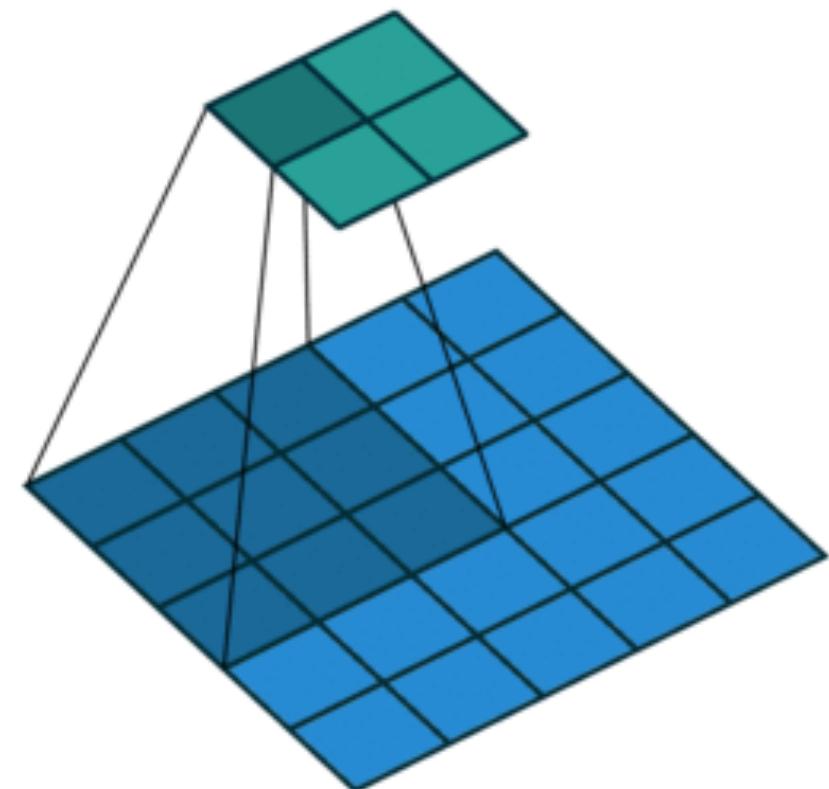


Credit: F. Fleuret

# OPTIONS: STRIDES

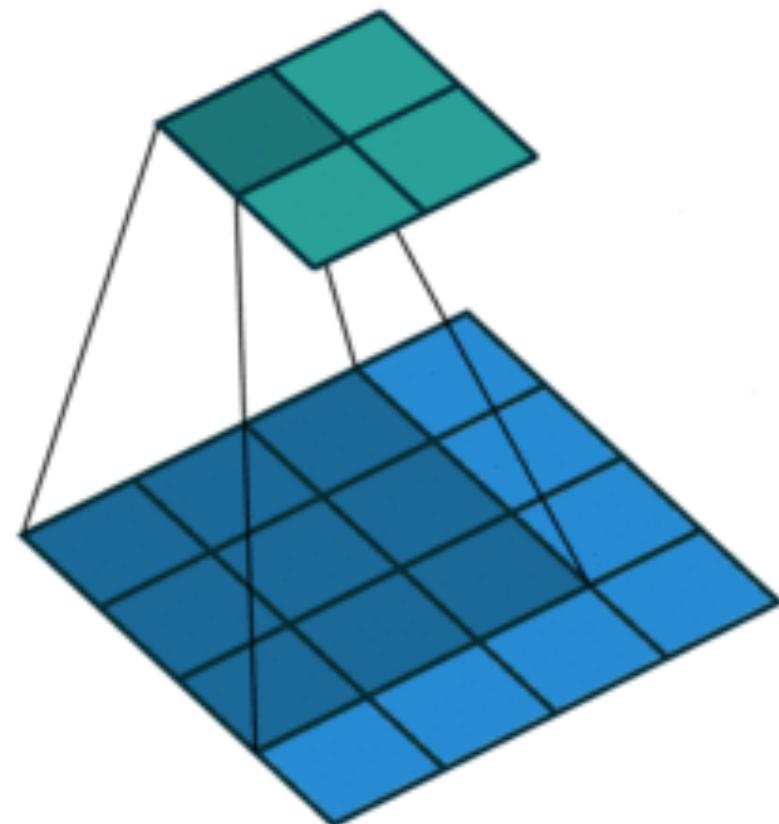


**NO STRIDES**

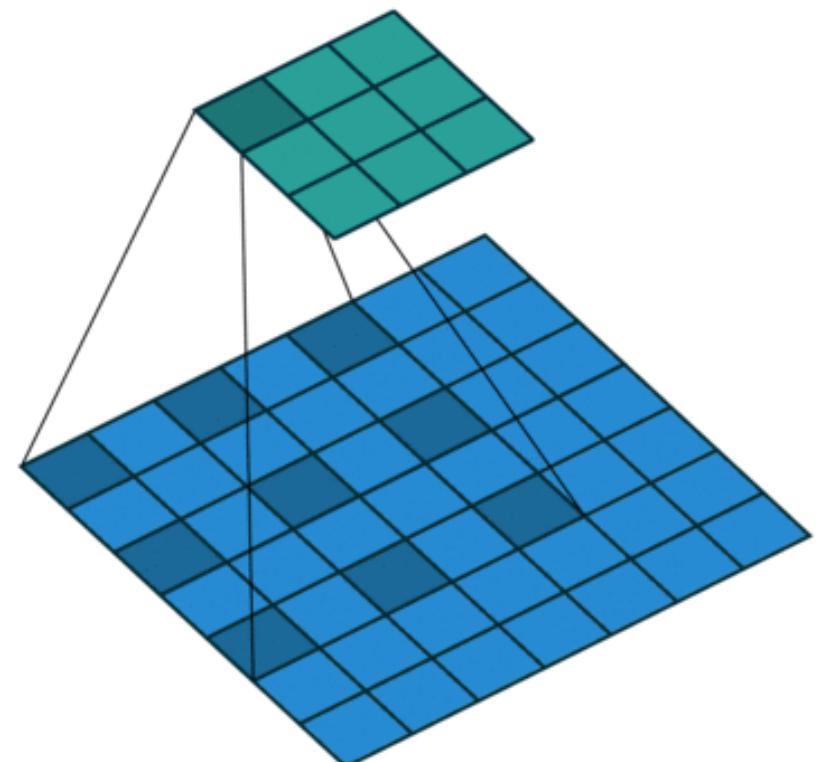


**STRIDES**

# OPTIONS: DILATION

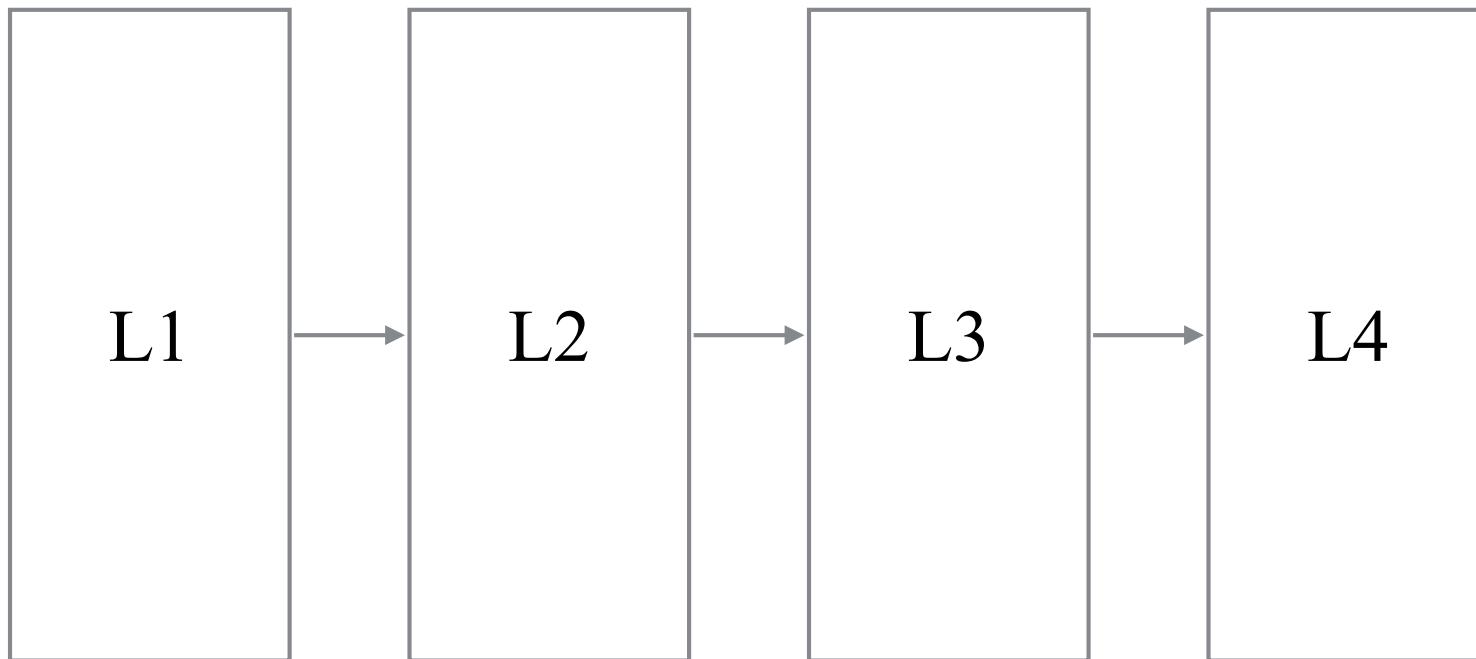


**NO STRIDES**



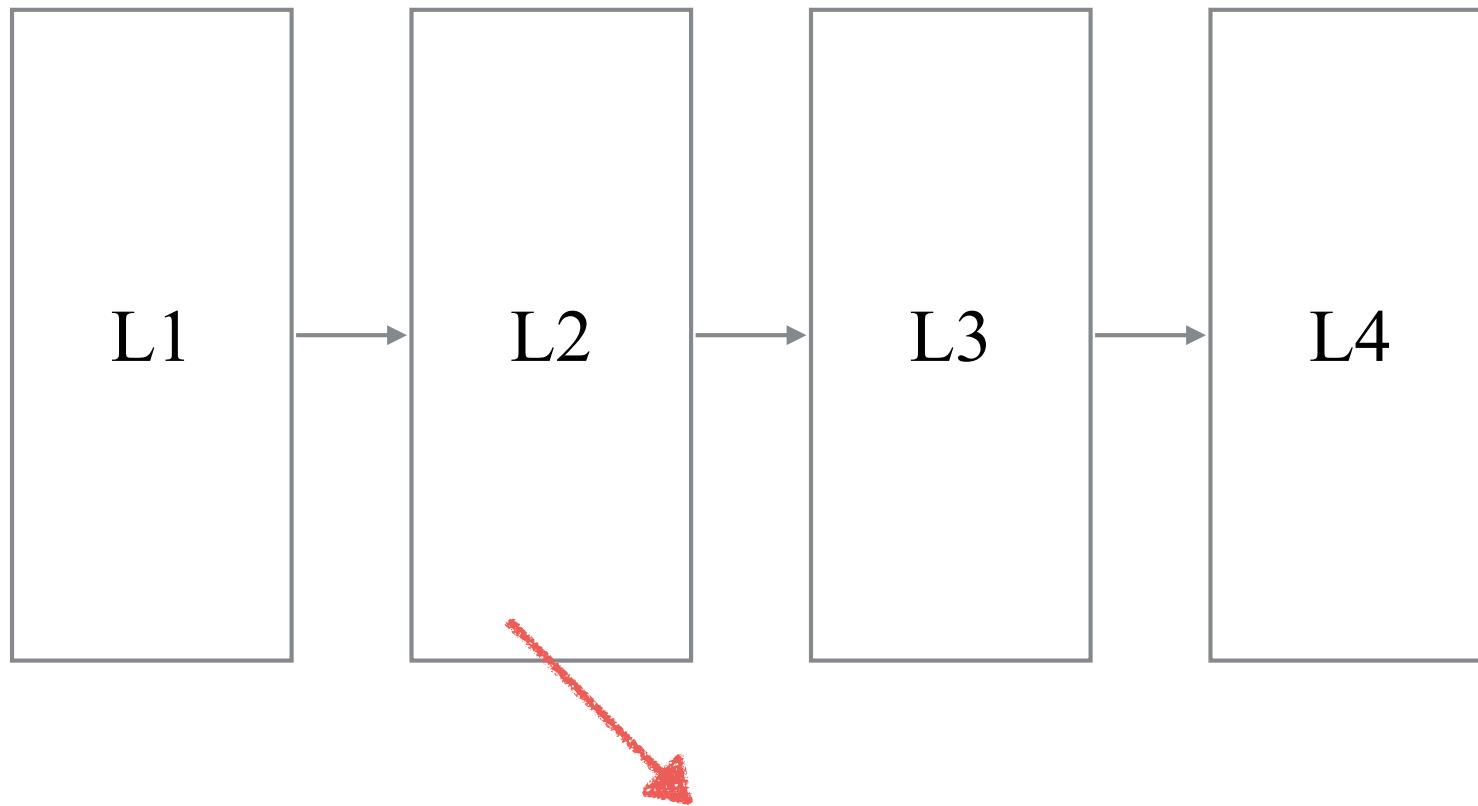
**DILATION**

# CONVNET OR CNN



A CONCATENATION OF MULTIPLE  
CONVOLUTIONAL BLOCKS

# CONVNET OR CNN



EACH BLOCK TYPICALLY MADE OF:

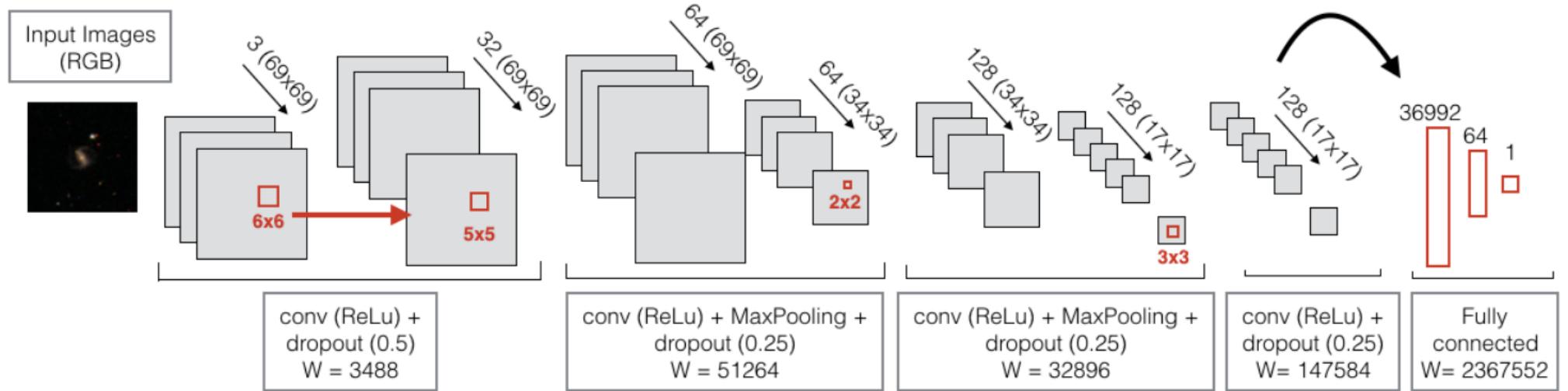
CONV

ACTIVATION

POOLING

(+dropout  
for training)

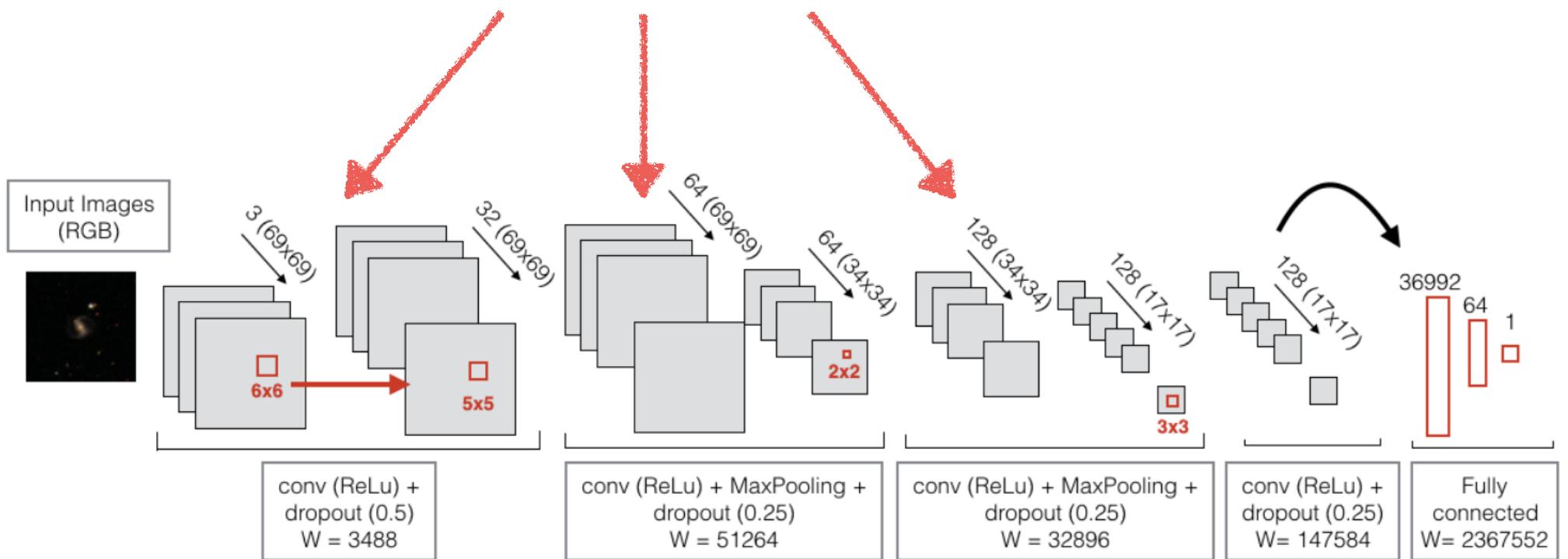
# EXAMPLE OF VERY SIMPLE CNN



Dominguez-Sanchez+18

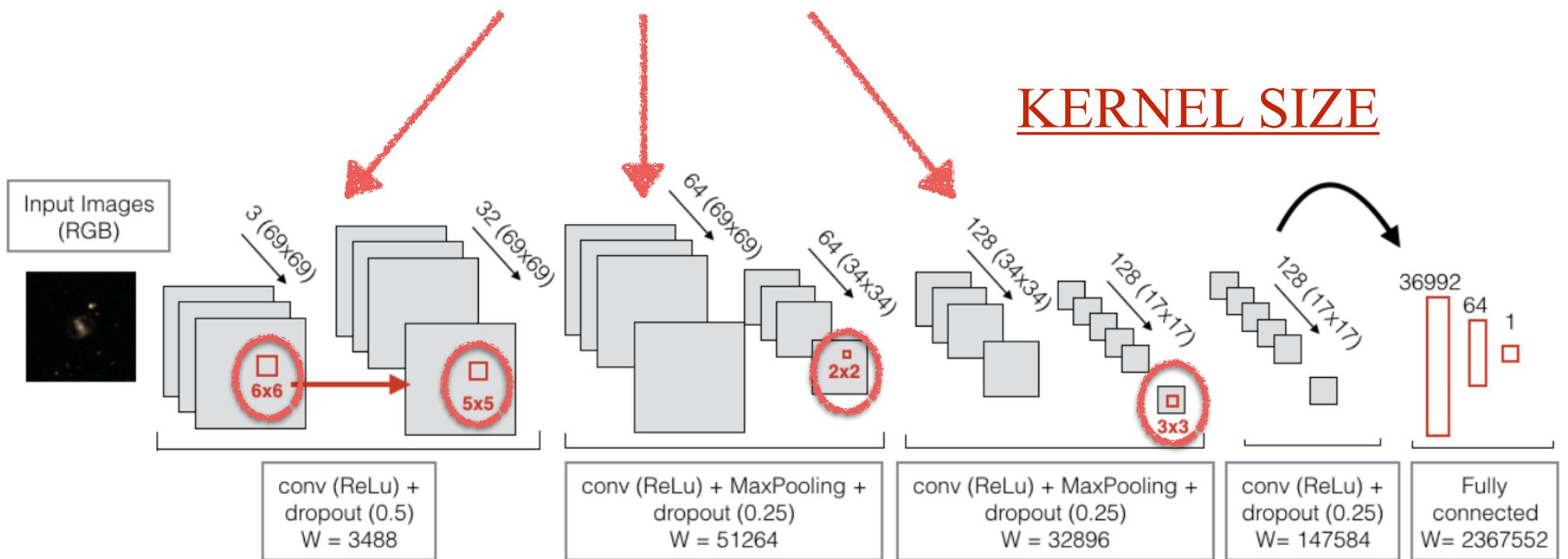
# EXAMPLE OF VERY SIMPLE CNN

## 3 convolutional layers



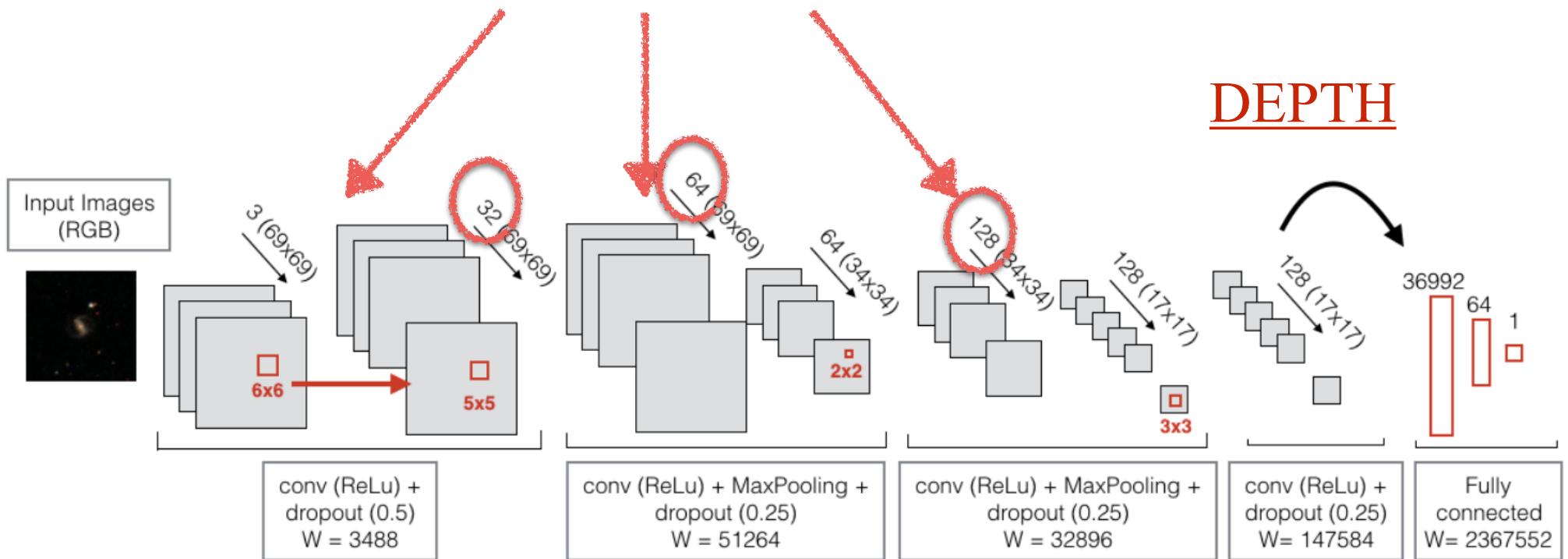
# EXAMPLE OF VERY SIMPLE CNN

3 convolutional layers



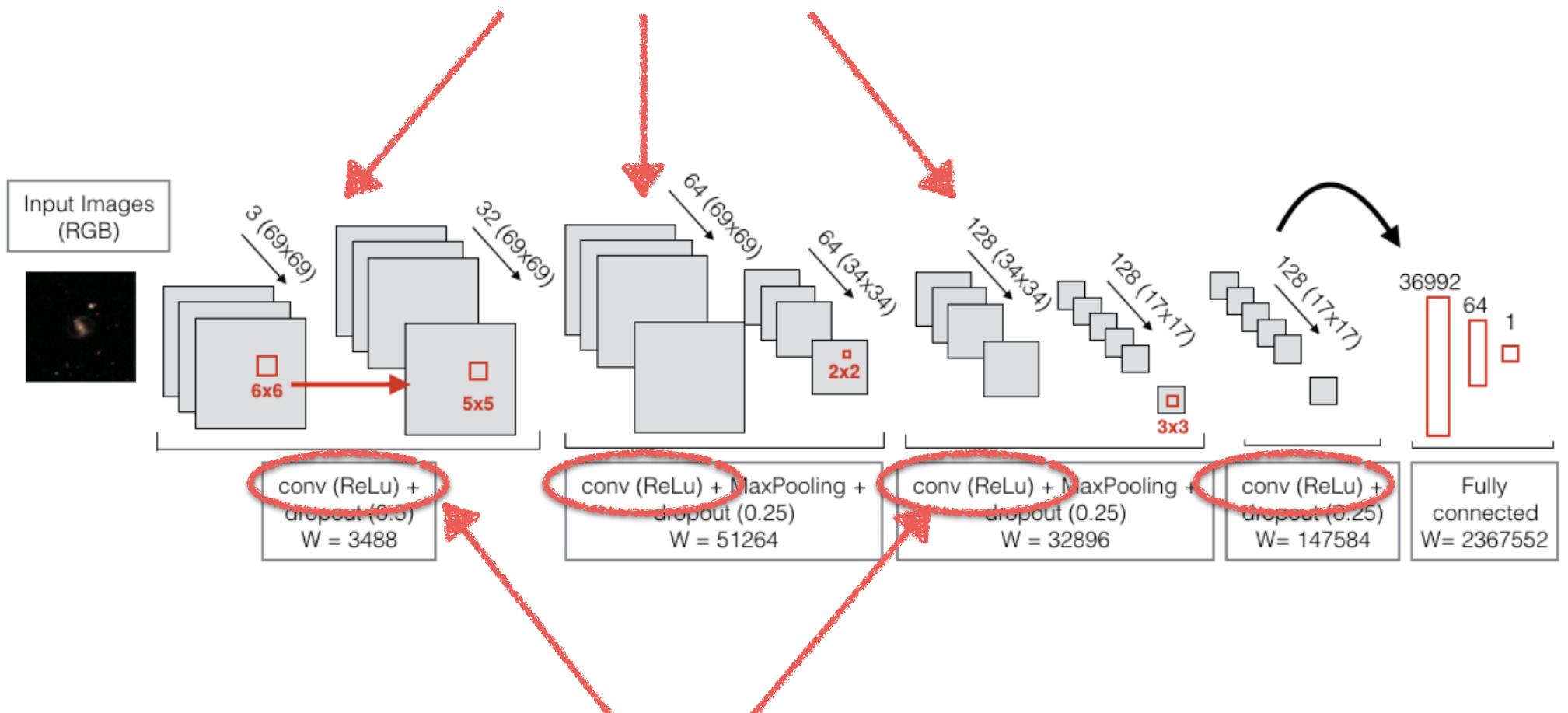
# EXAMPLE OF VERY SIMPLE CNN

3 convolutional layers



# EXAMPLE OF VERY SIMPLE CNN

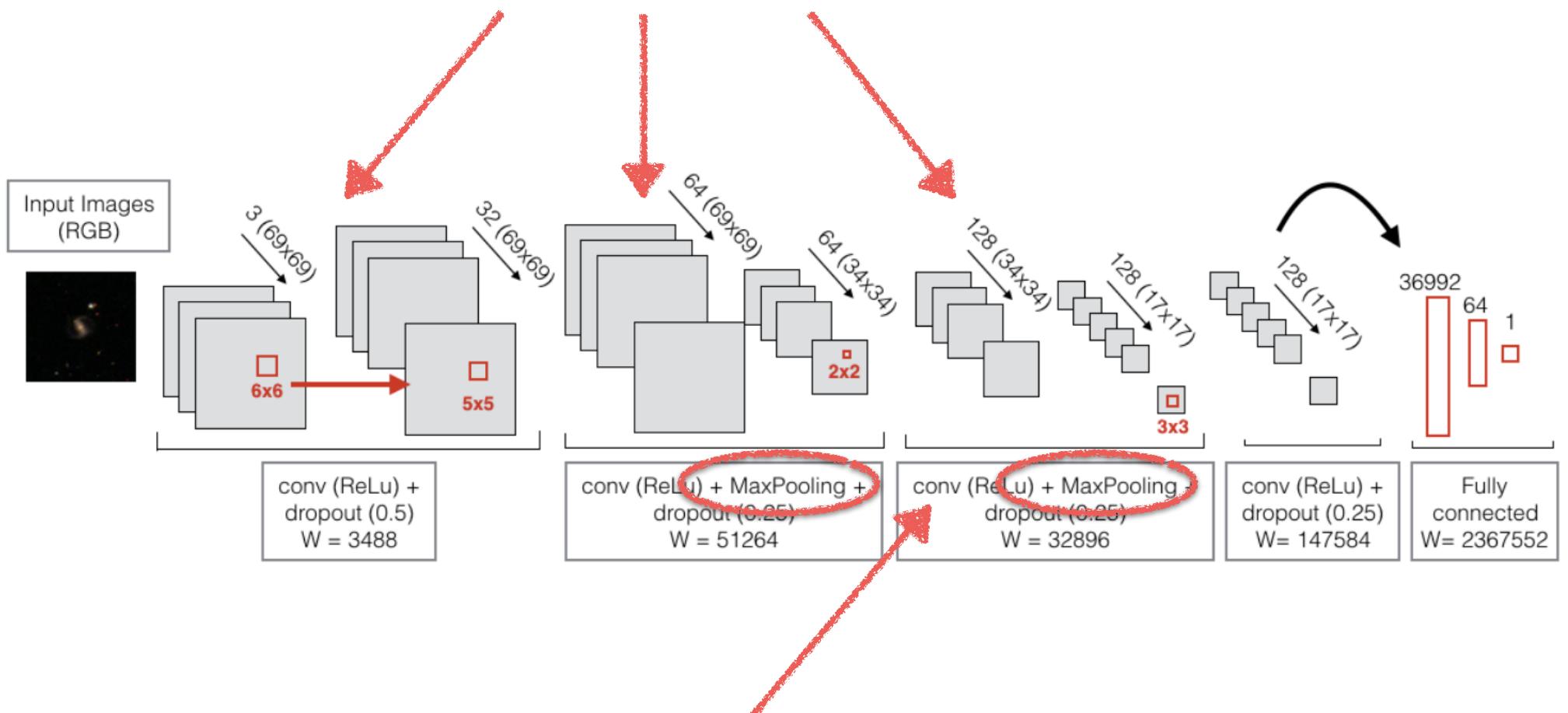
3 convolutional layers



ReLU activation

# EXAMPLE OF VERY SIMPLE CNN

3 convolutional layers



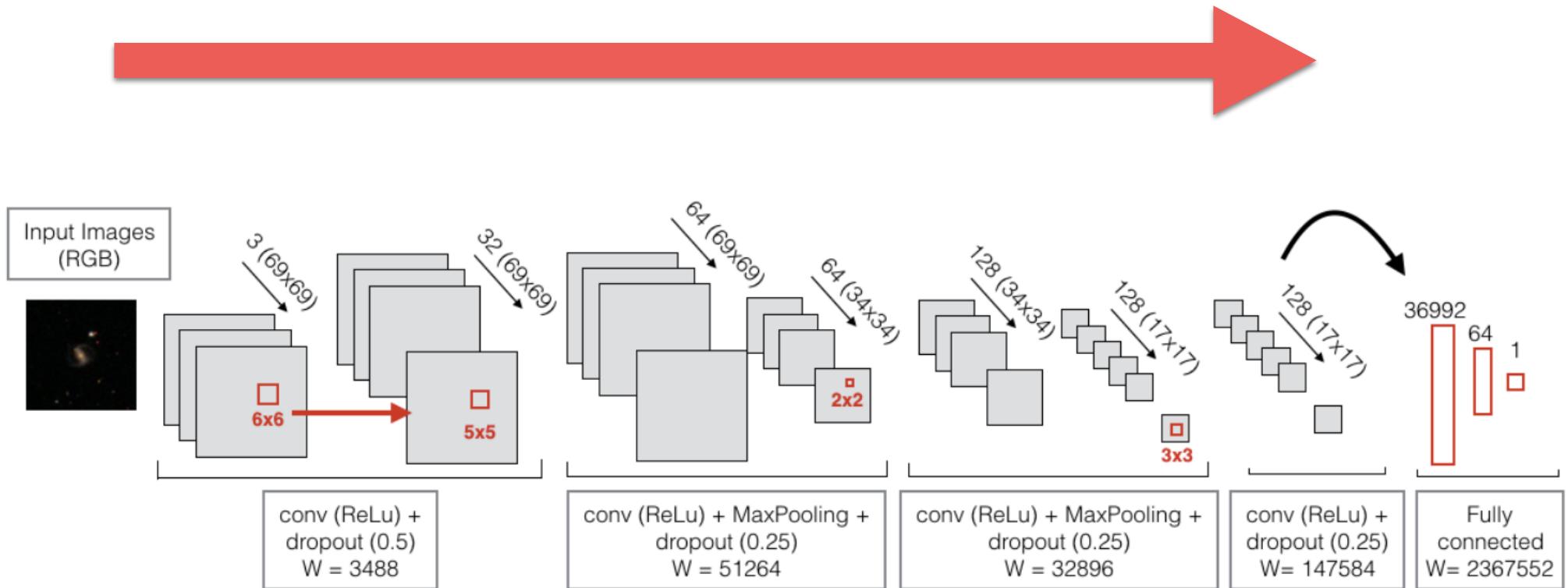
Pooling

Dominguez-Sanchez+18

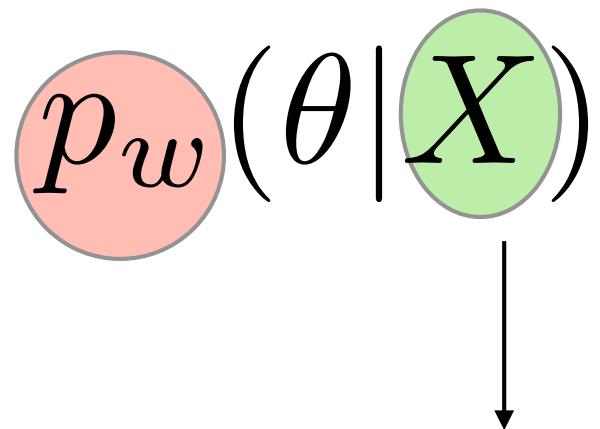
# EXAMPLE OF VERY SIMPLE CNN

OVERALL:

- decrease of tensor size
- increase of depth



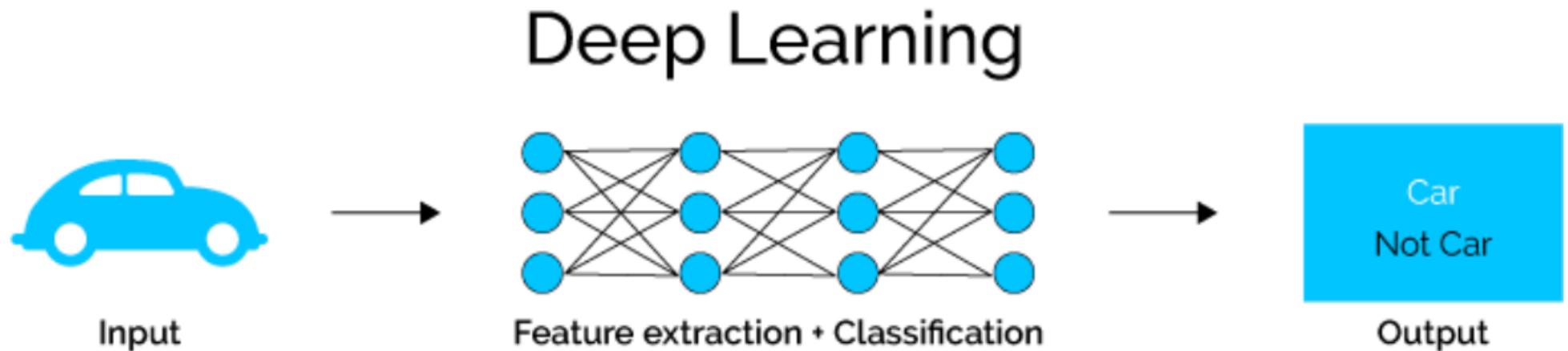
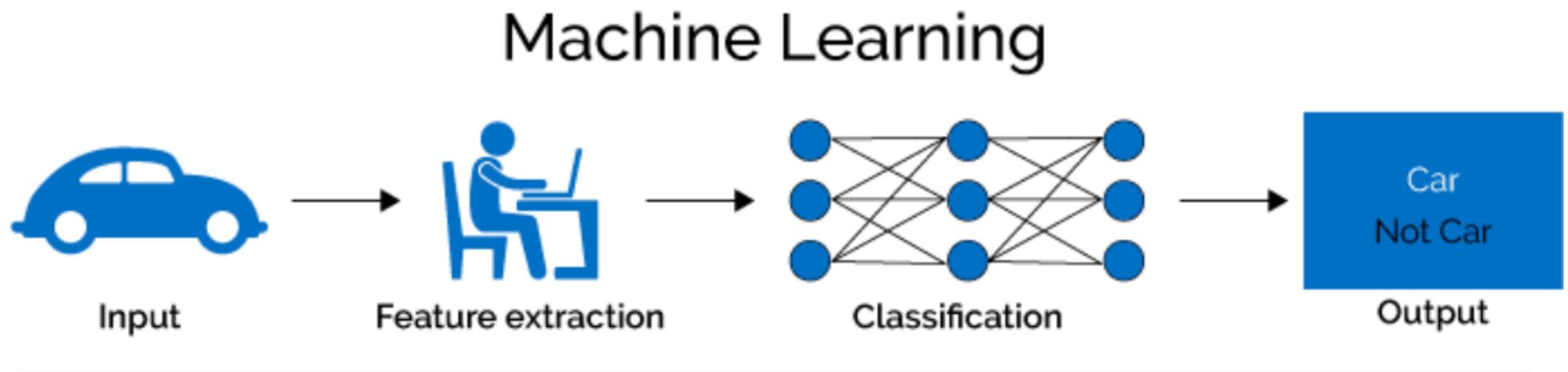
# DEEP LEARNING

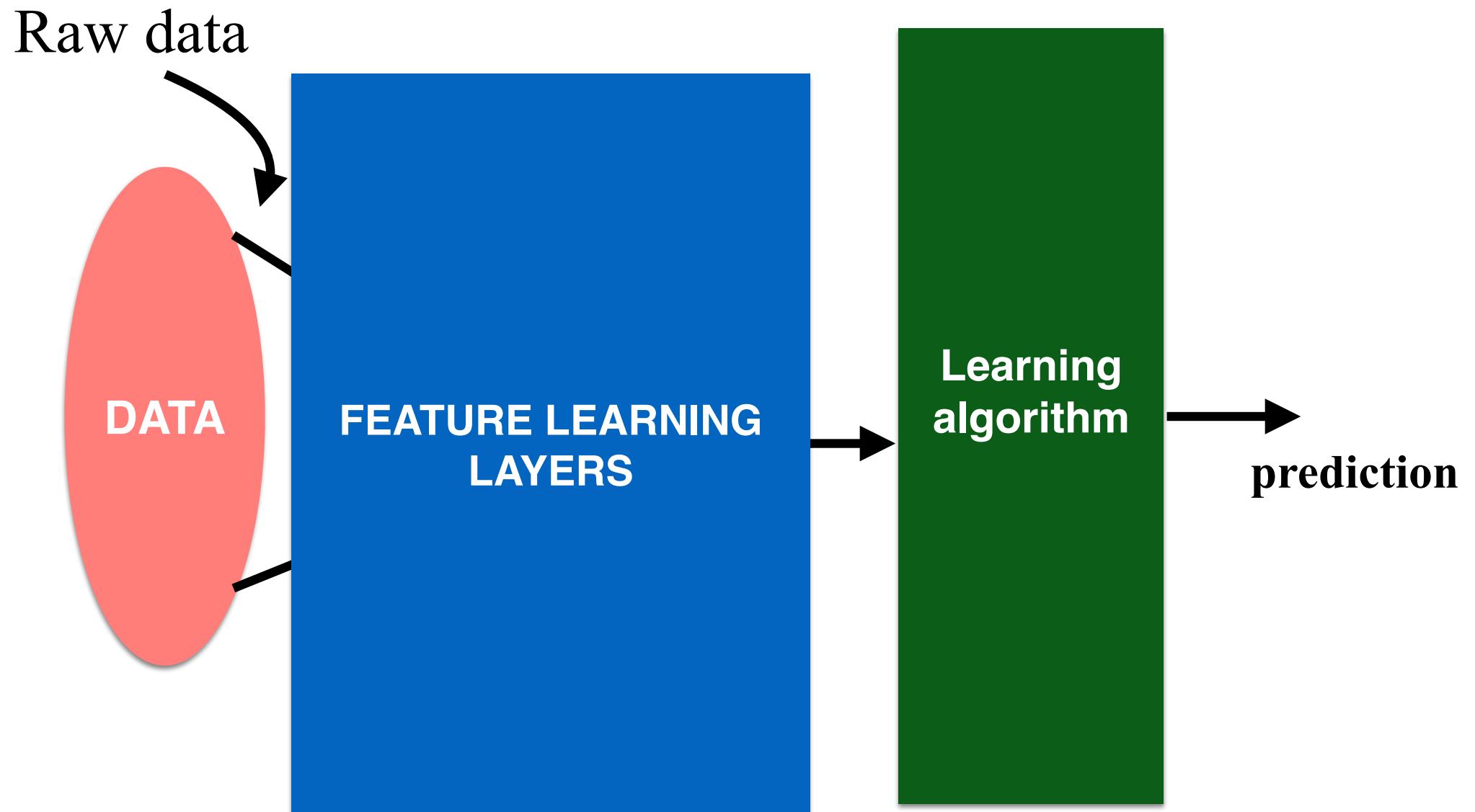


LET THE NETWORK FIGURE THIS OUT (“unsupervised feature extraction”)

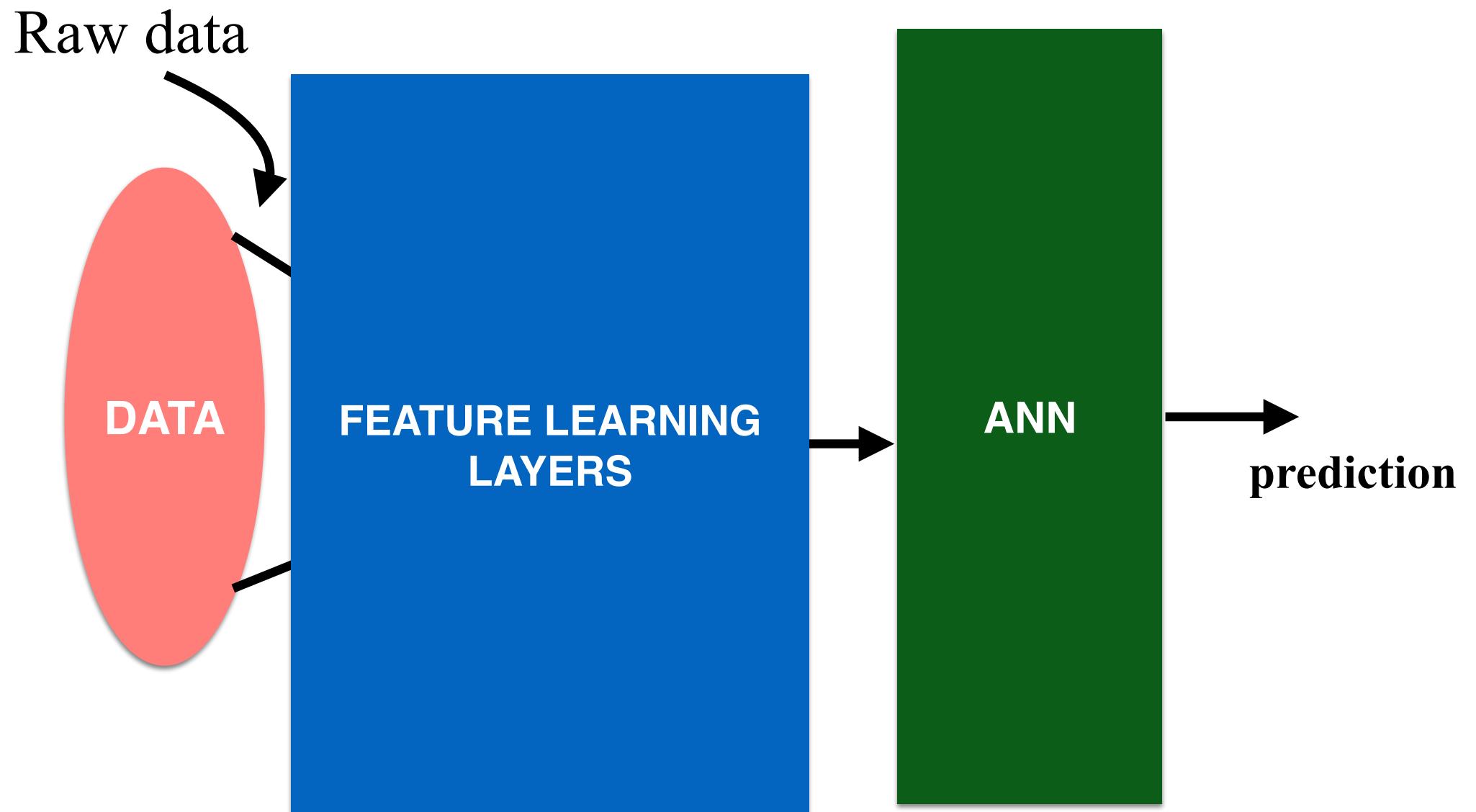
LET'S GO A STEP FORWARD INTO LOOSING CONTROL...

# THIS IS A CHANGE OF PARADIGM!

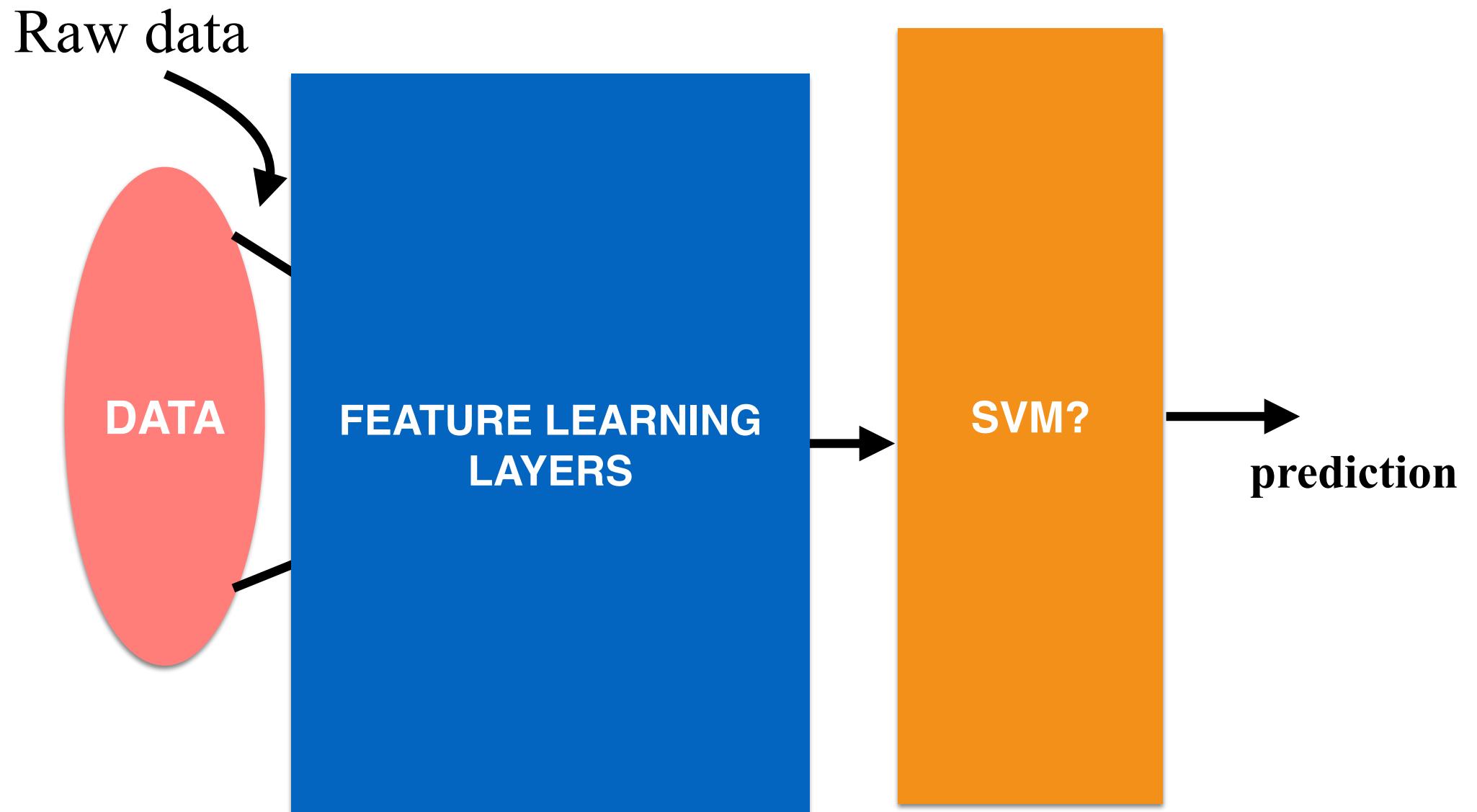




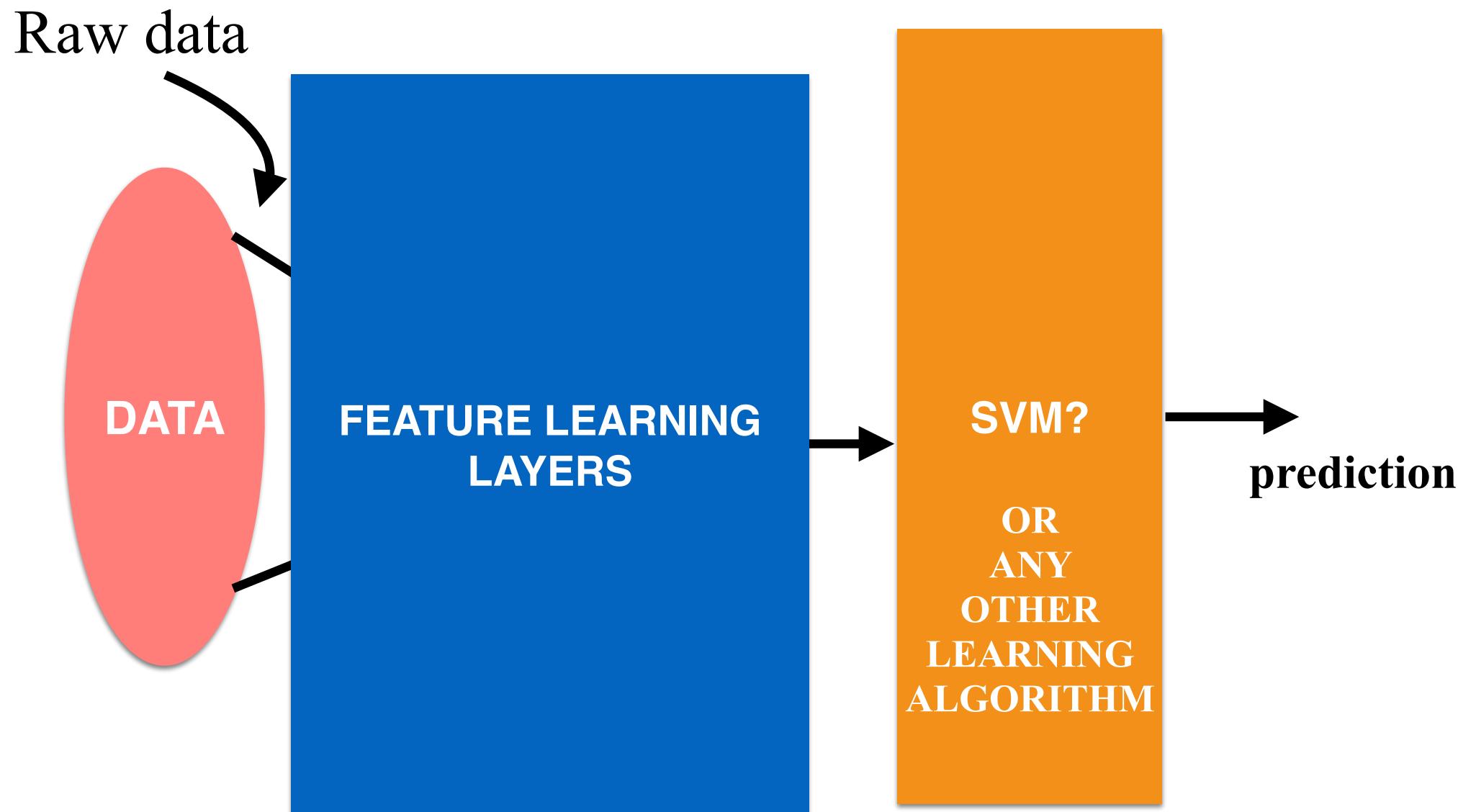
# THE LEARNING ALGORITHM CAN BE CHANGED



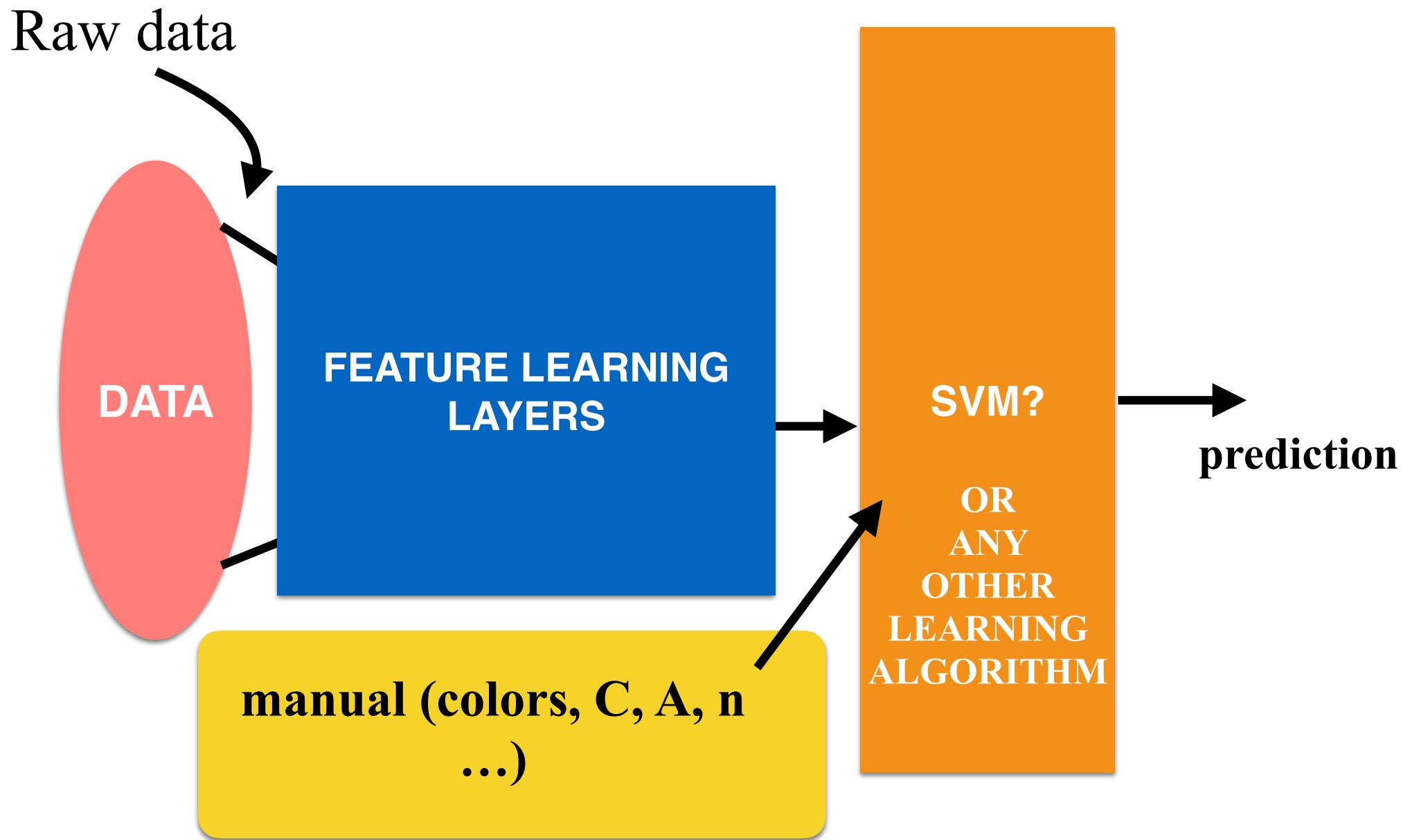
# THE LEARNING ALGORITHM CAN BE CHANGED



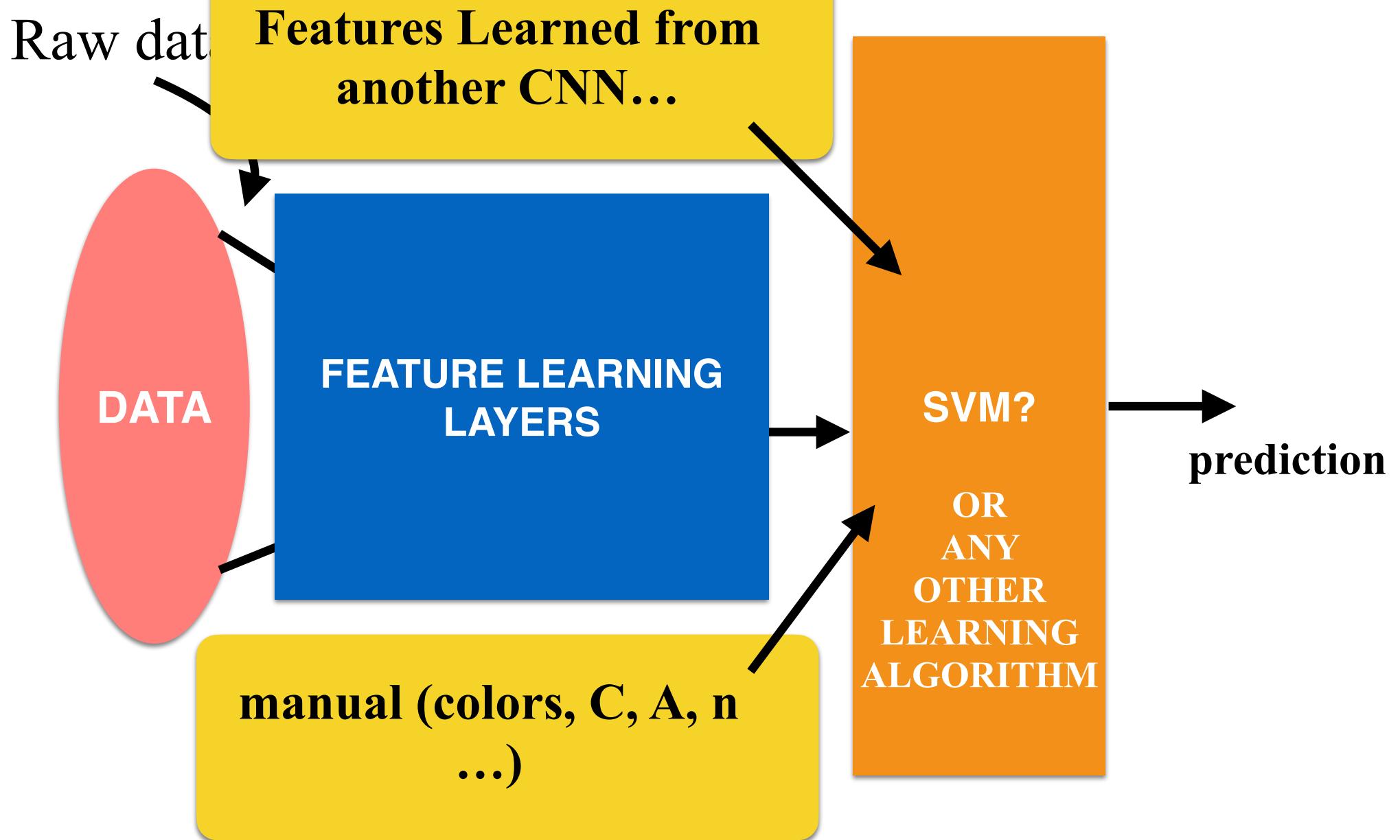
# THE LEARNING ALGORITHM CAN BE CHANGED



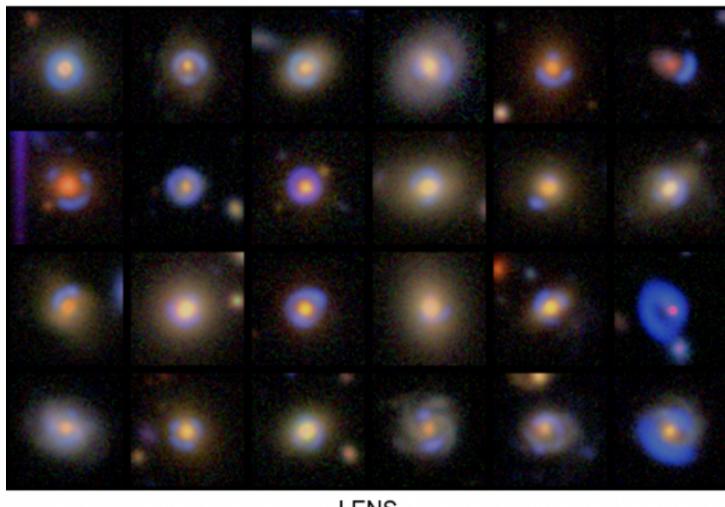
THE FEATURES CAN  
BE MANIPULATED OR COMBINED



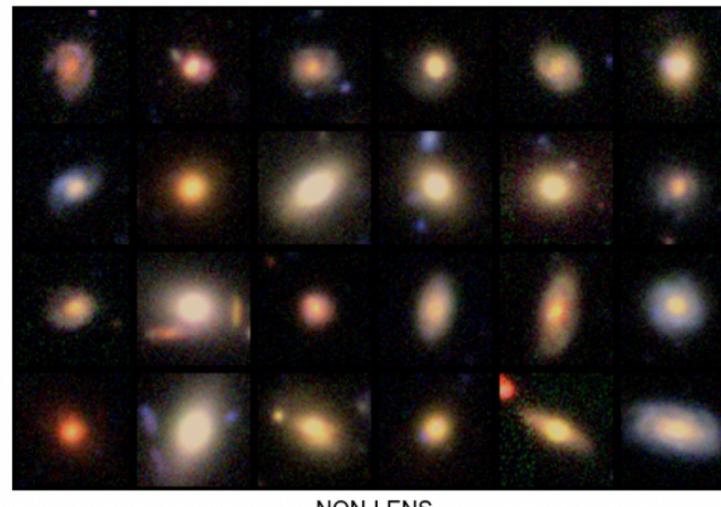
THE FEATURES CAN  
BE MANIPULATED OR COMBINED



# 1. Classification



LENS

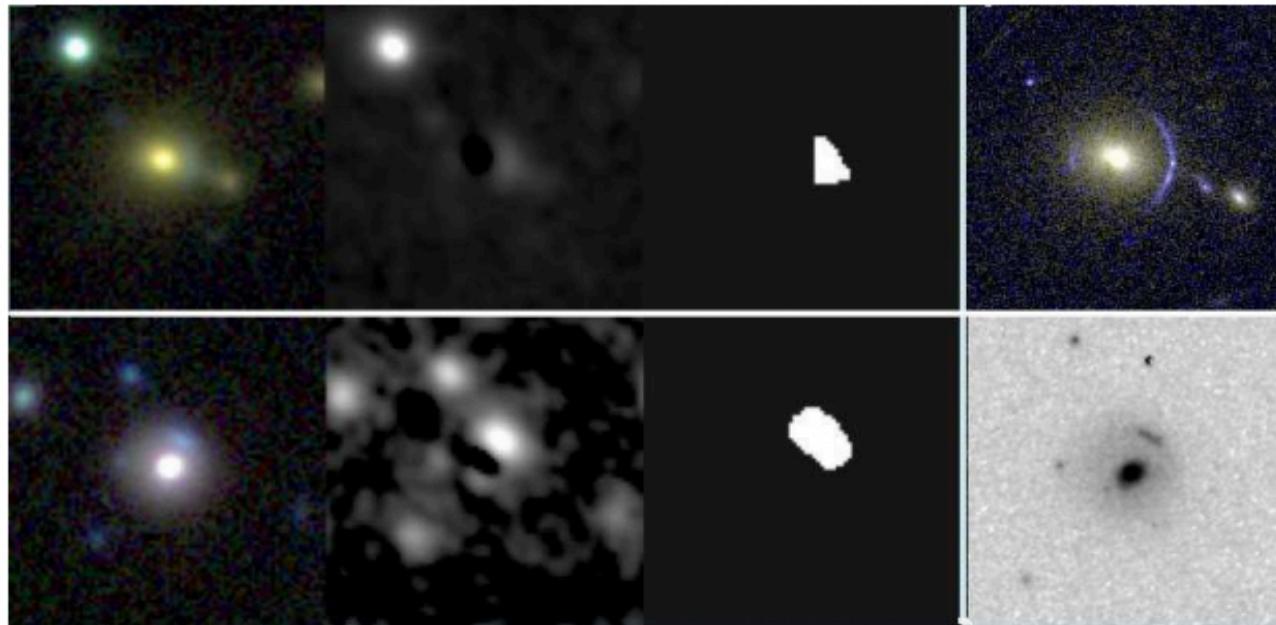


NON-LENS

**Detection of Strong Lenses  
Valuable information of  
Dark Matter properties**

**Future surveys will  
increase the samples by  
orders of magnitude.**

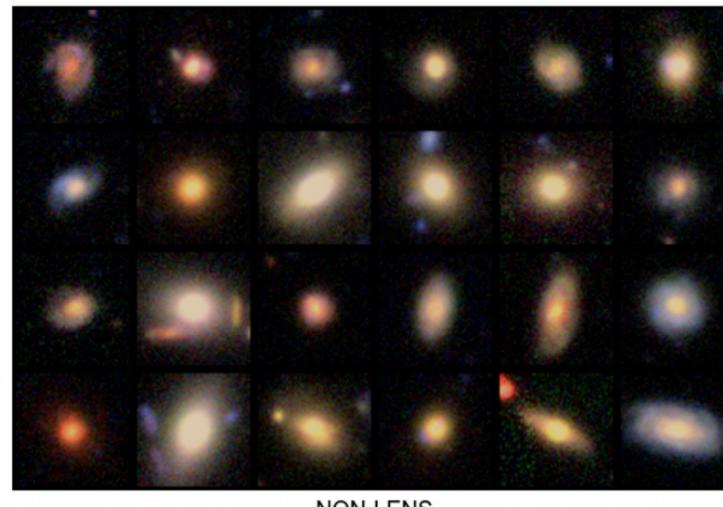
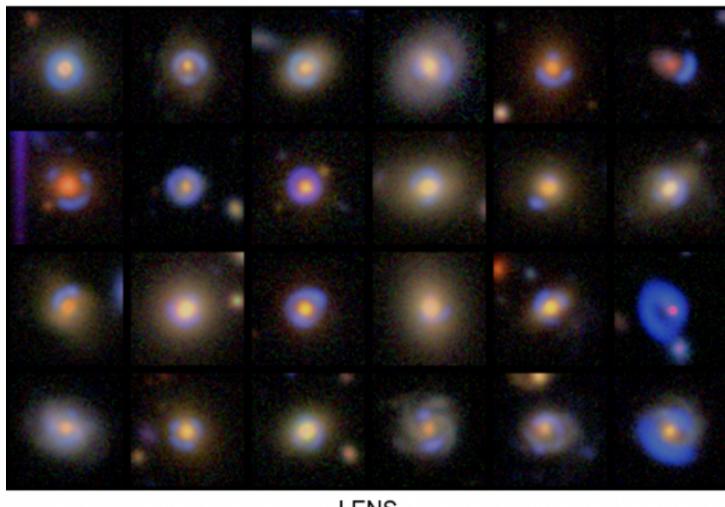
**Jacobs+17**



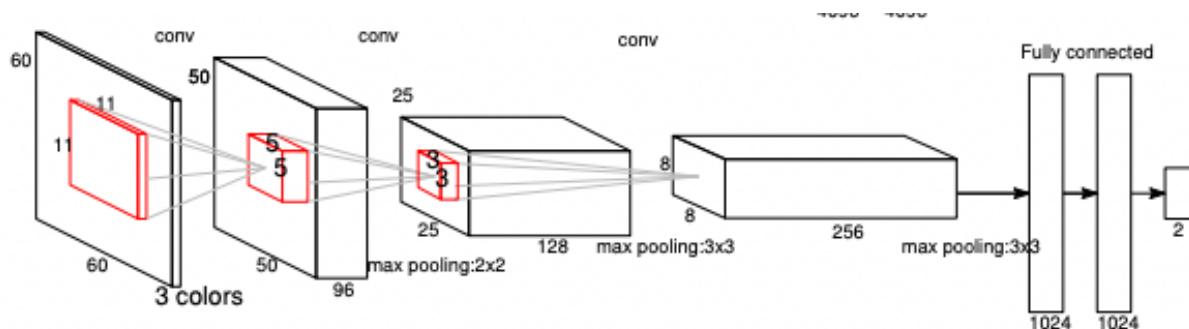
“Pre Deep Learning”  
Approach

**Gavazzi+17**

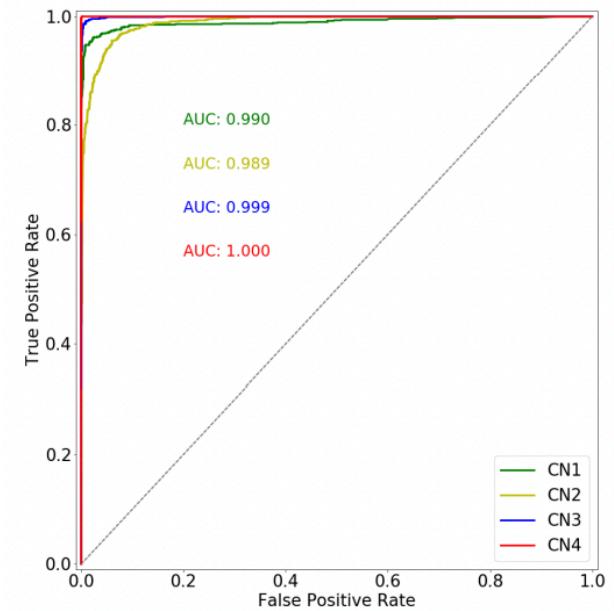
# 1. Classification



**Jacobs+17**



**It illustrates the change of paradigm from an algorithmic centric focus to a purely data driven approach to data**



# 1. Classification

## CNN based classifications reach unprecedented accuracy

Name	type	AUROC	TPR <sub>0</sub>	TPR <sub>10</sub>	short description
CMU-DeepLens-Resnet-ground3	Ground-Based	0.98	0.09	0.45	CNN
CMU-DeepLens-Resnet-Voting	Ground-Based	0.98	0.02	0.10	CNN
LASTRO EPFL	Ground-Based	0.97	0.07	0.11	CNN
CAS Swinburne Melb	Ground-Based	0.96	0.02	0.08	CNN
AstrOmatic	Ground-Based	0.96	0.00	0.01	CNN
Manchester SVM	Ground-Based	0.93	0.22	0.35	SVM / Gabor
Manchester2	Ground-Based	0.89	0.00	0.01	Human Inspection
ALL-star	Ground-Based	0.84	0.01	0.02	edges/gradiants and Logistic Reg.
CAST	Ground-Based	0.83	0.00	0.00	CNN / SVM
YattaLensLite	Ground-Based	0.82	0.00	0.00	SExtractor
LASTRO EPFL	Space-Based	0.93	0.00	0.08	CNN
CMU-DeepLens-Resnet	Space-Based	0.92	0.22	0.29	CNN
GAMOCLASS	Space-Based	0.92	0.07	0.36	CNN
CMU-DeepLens-Resnet-Voting	Space-Based	0.91	0.00	0.01	CNN
AstrOmatic	Space-Based	0.91	0.00	0.01	CNN
CMU-DeepLens-Resnet-aug	Space-Based	0.91	0.00	0.00	CNN
Kapteyn Resnet	Space-Based	0.82	0.00	0.00	CNN
CAST	Space-Based	0.81	0.07	0.12	CNN
Manchester1	Space-Based	0.81	0.01	0.17	Human Inspection
Manchester SVM	Space-Based	0.81	0.03	0.08	SVM / Gabor
NeuralNet2	Space-Based	0.76	0.00	0.00	CNN / wavelets
YattaLensLite	Space-Based	0.76	0.00	0.00	Arcs / SExtractor
All-now	Space-Based	0.73	0.05	0.07	edges/gradiants and Logistic Reg.
GAHEC IRAP	Space-Based	0.66	0.00	0.01	arc finder

**Metcalf+19**

# ALSO FOR GALAXY MORPHOLOGY

SVMs

CNNs

[HUERTAS-COMPANY+14]

AUTOMATIC

Late-Type

13

Early-Type

87

75

25

Early-Type



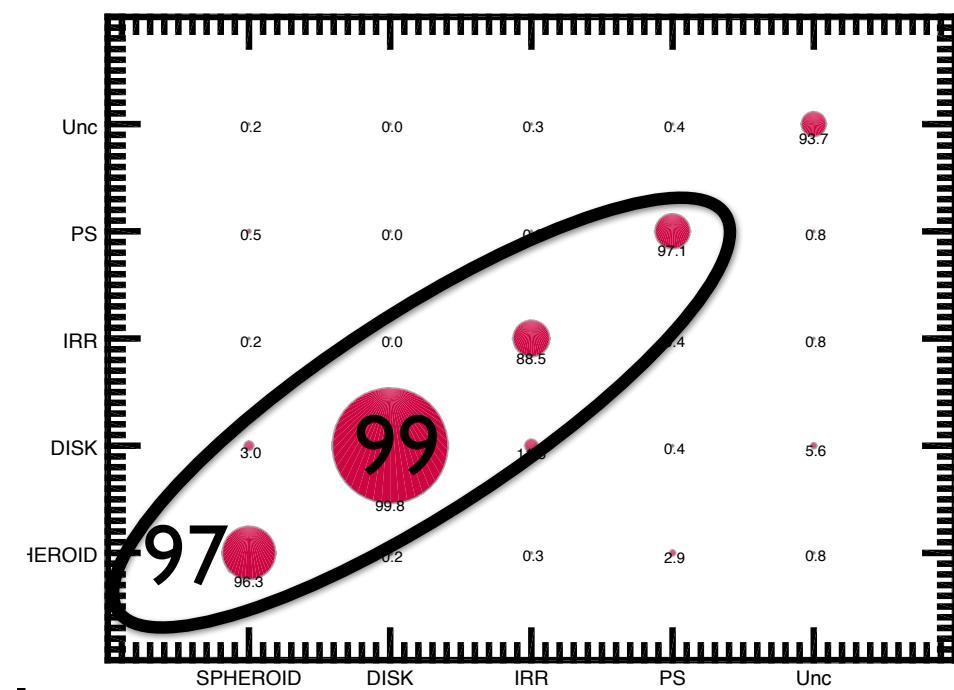
Late-Type



VISUAL

[HUERTAS-COMPANY+15b]

AUTOMATIC

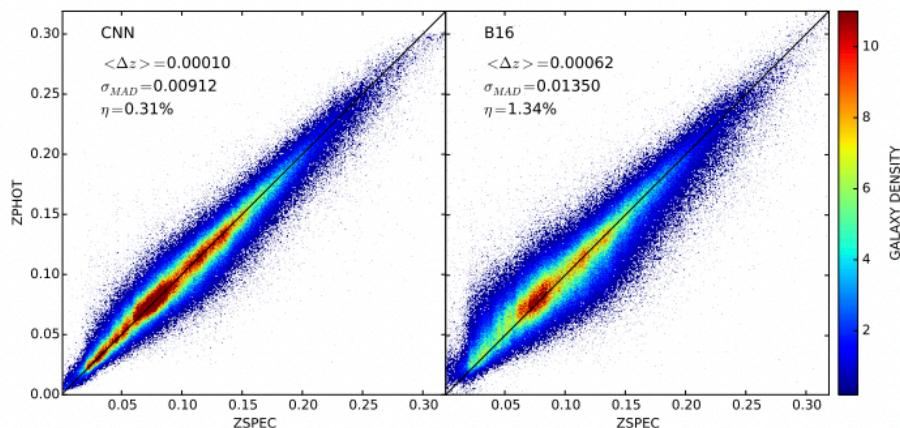


VISUAL

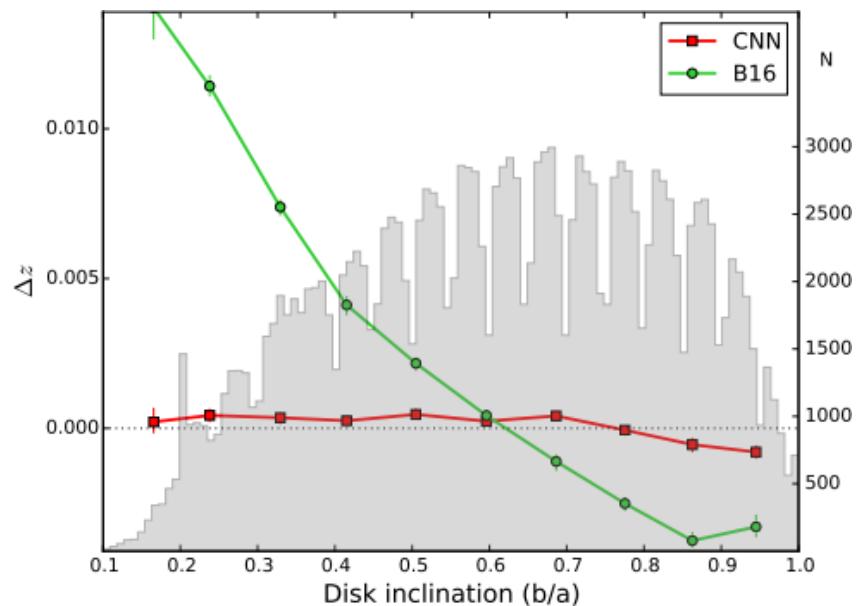


# Photometric Redshifts

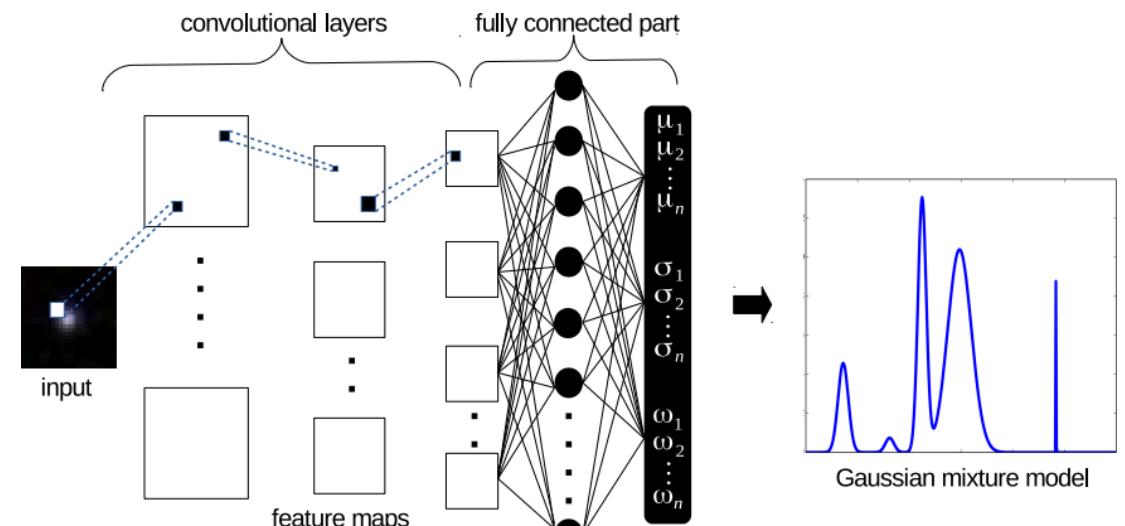
## Deep Learning    Classical approach



**Geometric Effects are automatically considered (beyond photometry)**



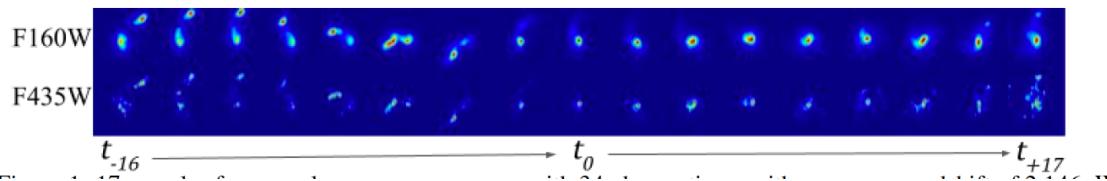
**Pasquet+18**



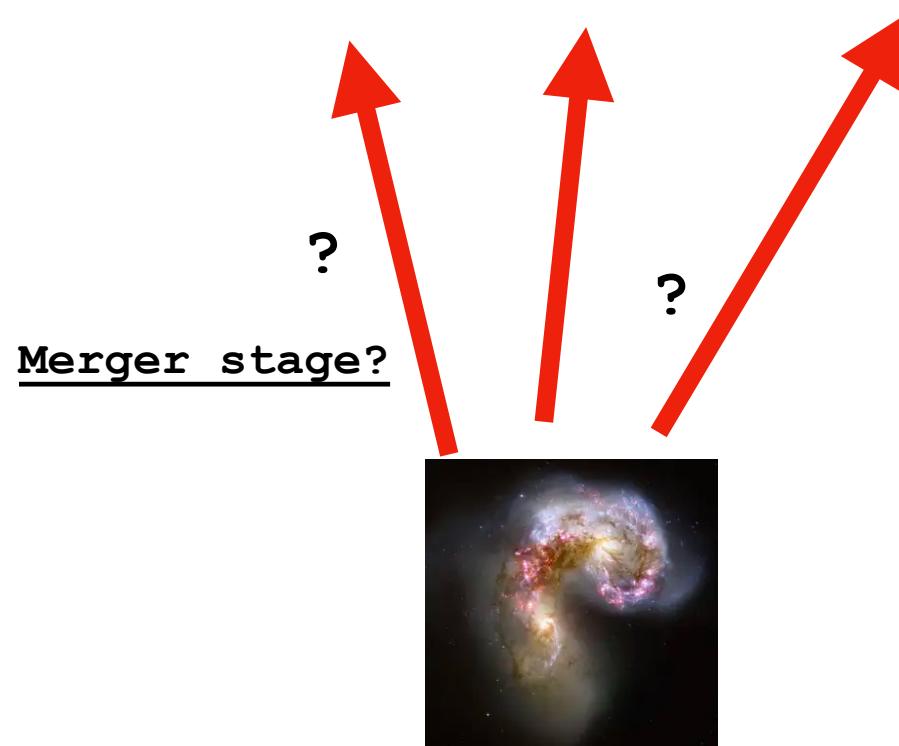
**Disanto+18**

**Uncertainty quantification through Mixture Density Networks**

# Mergers of Galaxies

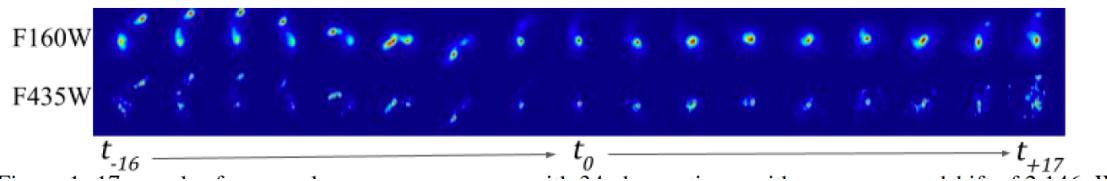


Merger of galaxies sequence  
from cosmological simulations

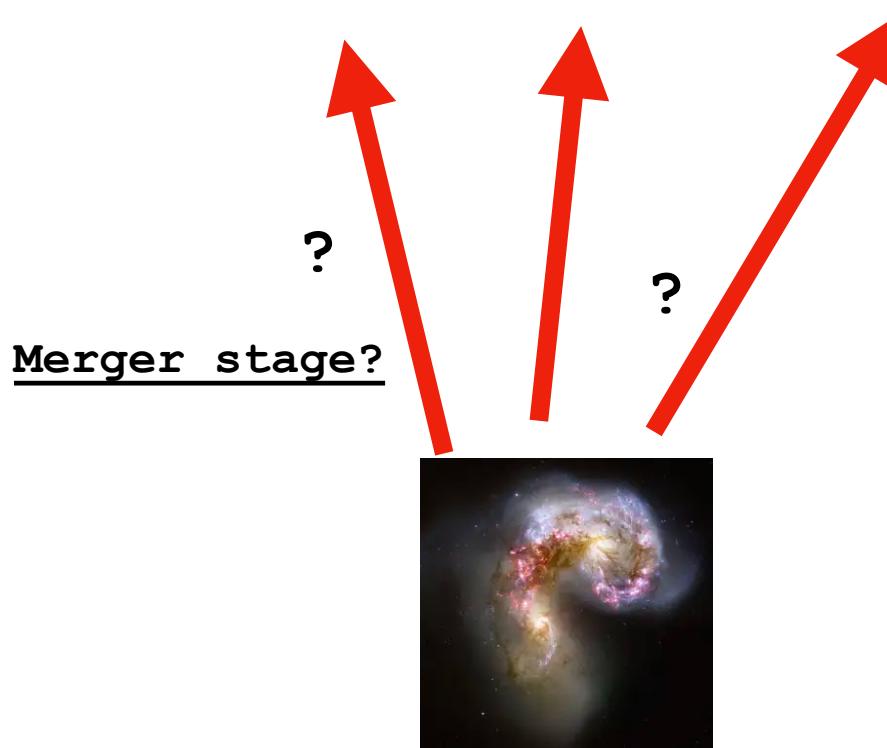


**Neural Networks to find  
relations between observables  
and physical processes**

# Mergers of Galaxies

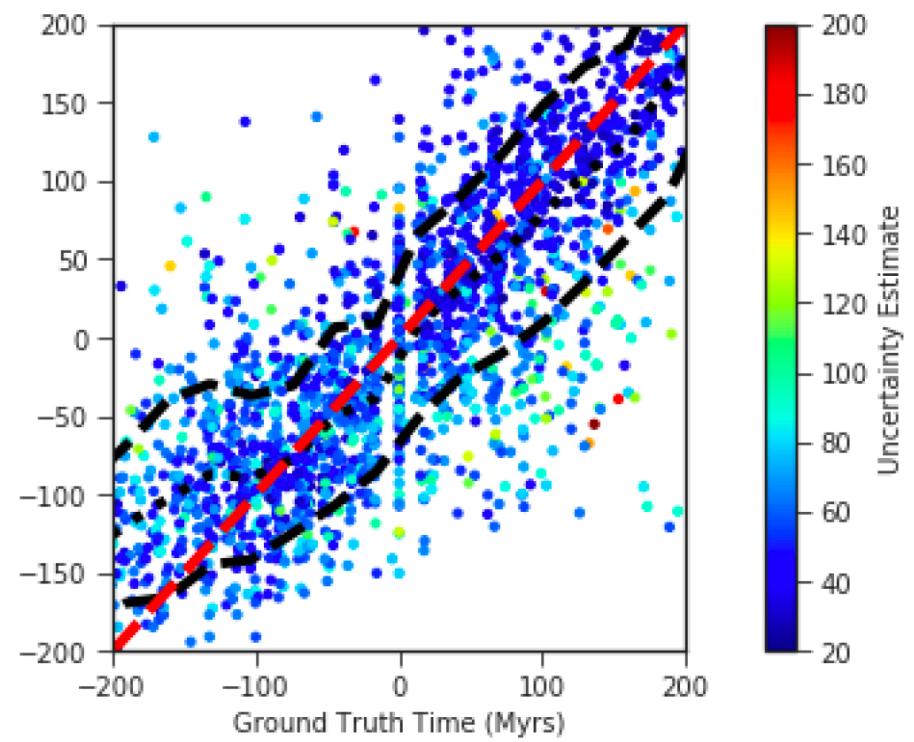


Merger of galaxies sequence  
from cosmological simulations

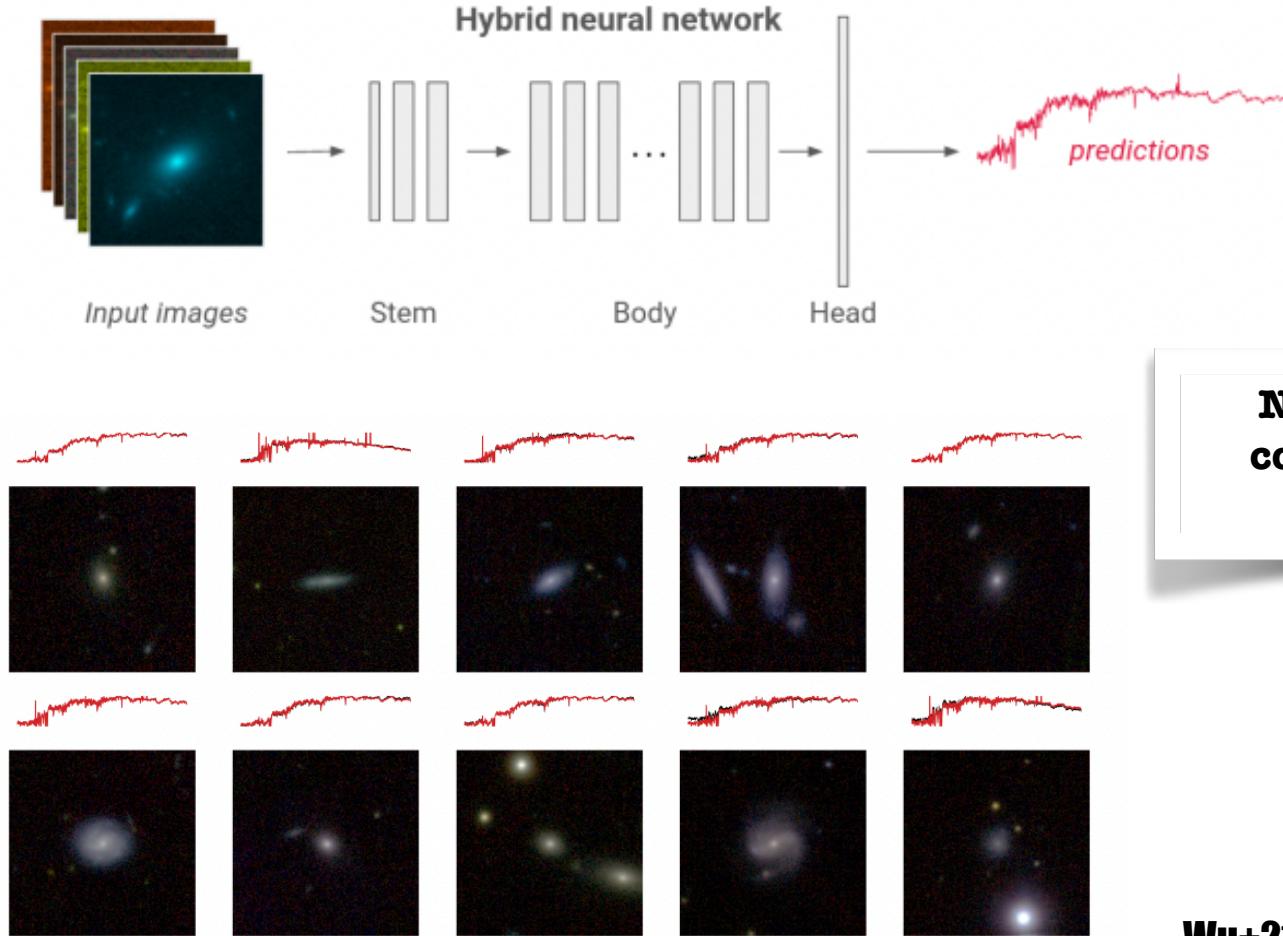


Merger stage?

Neural Networks to find  
relations between observables  
and physical processes



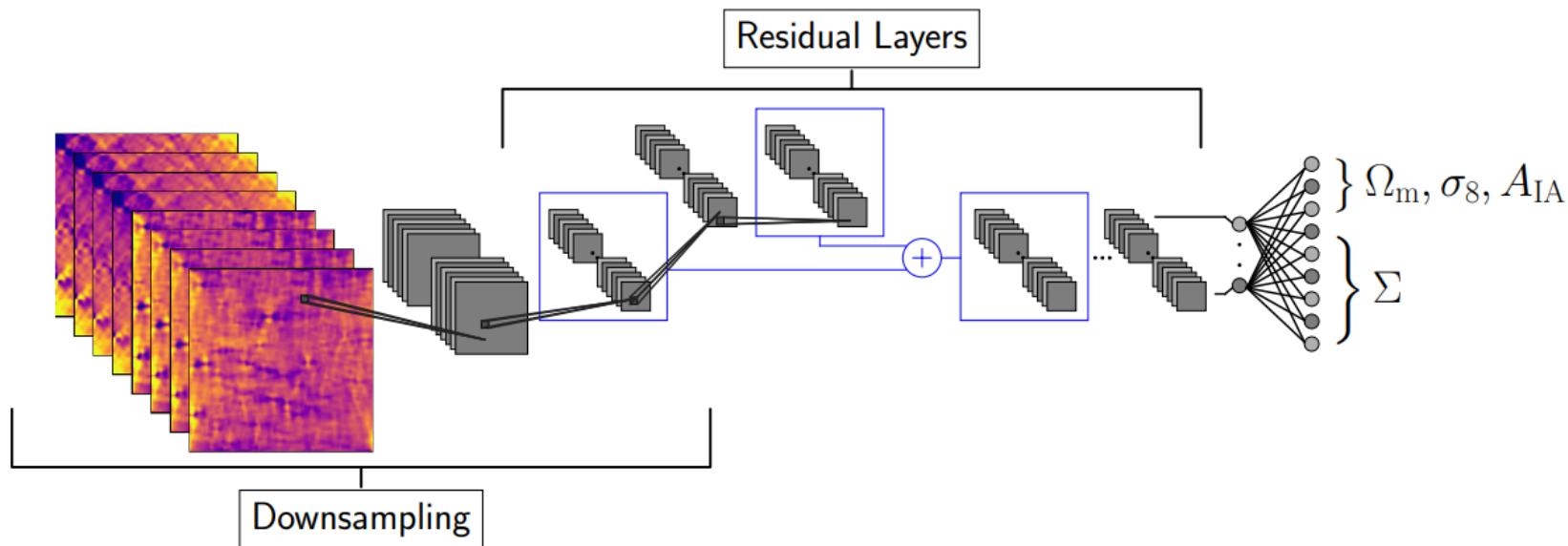
# Virtual Observatory



**Neural Networks to learn  
complex mapping between  
observables**

**Wu+21**

# Deep Learning for Cosmological Inference



Motivation: Generalize comparison of observations with theory, beyond basic summary statistics

Neural Networks are used as efficient feature extractors

# Adding additional invariances

# DATA AUGMENTATION

ANOTHER WAY TO REDUCE OVER-FITTING IS TO  
“AUGMENT” THE SIZE OF THE DATASET AVAILABLE FOR  
TRAINING

FOR MANY APPLICATIONS THE CLASSIFICATION SHOULD

BE INDEPENDENT TO:

TRANSALTIONS

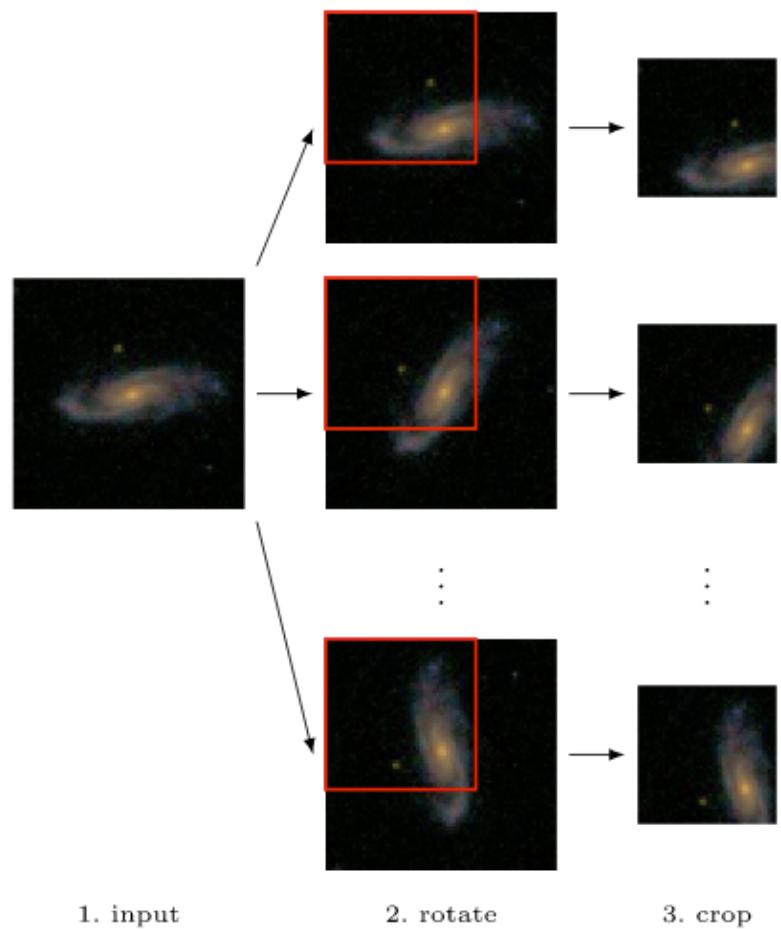
ROTATIONS

SCALINGS

ETC...

- 
- 
-

# DATA AUGMENTATION



FOR MANY APPLICATIONS THE CLASSIFICATION SHOULD BE INDEPENDENT TO:

- TRANSLATIONS
- ROTATIONS
- SCALINGS
- ETC...

# DATA AUGMENTATION



FOR MANY APPLICATIONS THE CLASSIFICATION SHOULD  
BE INDEPENDENT TO:  
- TRANSALTIONS  
- ROTATIONS  
- SCALINGS  
- ETC...