# authentication based on MACs

# Protocol Purpose

IKE is designed to perform mutual authentication and key exchange prior to setting up an IPsec connection. IKEv2 exists in several variants, the defining difference being the authentication method used.

This variant, which we call IKEv2-MAC, is based on exchanging the MAC of a pre-shared secret that both nodes possess.

# **Definition Reference**

[Kau03]

## **Model Authors**

- Sebastian Mödersheim, ETH Zürich, December 2003
- Paul Hankes Drielsma, ETH Zürich, December 2003

## Alice&Bob style

IKEv2-MAC proceeds in two so-called exchanges. In the first, called IKE\_SA\_INIT, the users exchange nonces and perform a Diffie-Hellman exchange, establishing an initial security association called the IKE\_SA. The second exchange, IKE\_SA\_AUTH, then authenticates the previous messages, exchanges the user identities, and establishes the first so-called "child security association" or CHILD\_SA which will be used to secure the subsequent IPsec tunnel. A (respectively B) generates a nonce Na and a Diffie-Hellman half key KEa (respectively KEb). In addition, SAa1 contains A's cryptosuite offers and SAb1 B's preference for the establishment of the IKE\_SA. Similarly SAa2 and SAb2 for the establishment of the CHILD\_SA. The two parties share a secret in advance, the so-called PSK or pre-shared key. The authenticator message is built by taking a hash of the PSK and the previously exchanged messages.

## IKE\_SA\_INIT

1. A -> B: SAa1, KEa, Na 2. B -> A: SAb1, KEb, Nb

IKE\_SA\_AUTH

3. A  $\rightarrow$  B: {A, AUTHa, SAa2}K

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where K = H(Na.Nb.SAa1.g^KEa^KEb) and
AUTHa = F(PSK.SAa1.KEa.Na.Nb)
4. B -> A: {B, AUTHb, SAb2}K
where
AUTHb = F(PSK.SAa1.KEr.Na.Nb)
```

Note that because we abstract away from the negotiation of cryptographic algorithms, we have SAa1 = SAb1 and SAa2 = SAb2.

#### Model Limitations

Issues abstracted from:

- The parties, Alice and Bob, should negotiate mutually acceptable cryptographic algorithms. This we abstract by modelling that Alice sends only a single offer for a crypto-suite, and Bob must accept this offer.
- There are goals of IKEv2 which we do not yet consider. For instance, identity hiding.
- We do not model the exchange of traffic selectors, which are specific to the IP network model and would be meaningless in our abstract communication model.

# Problems considered: 3

## Attacks Found

None. Note that the use of MAC-based authentication precludes the man-in-the-middle attack that is possible on the first variant, IKEv2-DS.

## **HLPSL Specification**

F: function,

PSK: symmetric\_key,

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SND_B, RCV_B: channel (dy))
played_by A
def=
  local Ni, SA1, SA2, DHX: text,
        Nr: text,
        KEr: message, %% more spefic: exp(text,text)
        SK: message,
        State: nat,
        AUTH_B: message
  const sec_a_SK : protocol_id
  init State := 0
  transition
  %% The IKE_SA_INIT exchange:
  1. State = 0 /\ RCV_B(start) = |>
     State':= 2 /\ SA1' := new()
                /\ DHX' := new()
                /\ Ni' := new()
                /\ SND_B( SA1'.exp(G,DHX').Ni' )
  %% Alice receives message 2 of IKE_SA_INIT, checks that Bob has
  %% indeed sent the same nonce in SAr1, and then sends the first
  %% message of IKE_AUTH.
  %% As authentication Data, she signs her first message and Bob's nonce.
  2. State = 2 /\ RCV_B(SA1.KEr'.Nr') = |>
     State':= 4 /\ SA2' := new()
                /\ SK' := F(Ni.Nr'.SA1.exp(KEr',DHX))
                /\ SND_B( {A.F(PSK.SA1.exp(G,DHX).Ni.Nr').SA2'}_SK' )
                /\ witness(A,B,sk2,F(Ni.Nr'.SA1.exp(KEr',DHX)))
  3. State = 4 \ /\ RCV_B(\{B.F(PSK.SA1.KEr.Ni.Nr).SA2\}_SK) = | >
     State':= 6 /\ AUTH_B' := F(PSK.SA1.KEr.Ni.Nr)
                /\ secret(SK,sec_a_SK,{A,B})
                /\ request(A,B,sk1,SK)
```

end role

```
G: text,
             F: function,
             PSK: symmetric_key,
             SND_A, RCV_A: channel (dy))
played_by B
def=
  local Ni, SA1, SA2: text,
        Nr, DHY: text,
        SK, KEi: message,
        State: nat,
        AUTH_A: message
  const sec_b_SK : protocol_id
  init State := 1
  transition
  1. State = 1 /\ RCV_A( SA1'.KEi'.Ni' ) =|>
     State' = 3 / DHY' := new()
                /\ Nr' := new()
                /\ SND_A(SA1'.exp(G,DHY').Nr')
                /\ SK' := F(Ni'.Nr'.SA1'.exp(KEi',DHY'))
  2. State = 3 /\ RCV_A( {A.F(PSK.SA1.KEi.Ni.Nr).SA2'}_SK ) = |>
     State' = 5 /\ SND_A( {B.F(PSK.SA1.exp(G,DHY).Ni.Nr).SA2'}_SK )
                /\ AUTH_A' := F(PSK.SA1.KEi.Ni.Nr)
                /\ witness(B,A,sk1,SK)
                /\ secret(SK,sec_b_SK,{A,B})
                /\ request(B,A,sk2,SK)
end role
```

role bob(B,A:agent,

role session(A, B: agent,

PSK: symmetric\_key,

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G: text, F: function)
def=
  local SA, RA, SB, RB: channel (dy)
  composition
           alice(A,B,G,F,PSK,SA,RA)
        /\ bob(B,A,G,F,PSK,SB,RB)
end role
role environment()
def=
  const sk1, sk2
                     : protocol_id,
        a, b
                      : agent,
        kab, kai, kbi : symmetric_key,
                      : text,
        g
                   : function
  intruder_knowledge = \{g,f,a,b,i,kai,kbi\}
  composition
        session(a,b,kab,g,f)
     /\ session(a,i,kai,g,f)
     /\ session(i,b,kbi,g,f)
end role
goal
  %secrecy_of SK
  secrecy_of sec_a_SK, sec_b_SK
  %Alice authenticates Bob on sk1
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authentication\_on sk1
 %Bob authenticates Alice on sk2
 authentication\_on sk2
end goal

environment()

# References

[Kau03] Charlie Kaufman. Internet Key Exchange (IKEv2) Protocol, October 2003. Work in Progress.