Digital Communication

October 22, 2023

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Outline

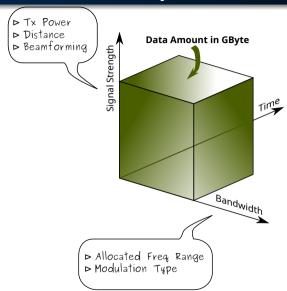


Theory of Communications

Pulse Shaping

Information Theory



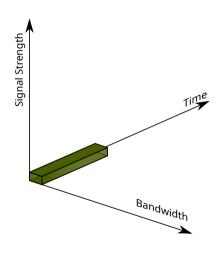




$$C = B\log(1 + \frac{S}{N})$$

Information Theory 2









Optimal Capacity

A 10KHz channel operating in a SNR of 15dB

The Channel has a theoretical maximum information rate of



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$$C = 10,000\frac{1}{5}\log_2(1+10^{\frac{15}{10}}) = 50278\frac{Bits}{s}$$

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A channel operating in a SNR of 7dB in order to transmit the same amount of information per second, we need



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$$B = \frac{C}{\log_2(1+SNR)} = 19.4 \text{kHz}$$

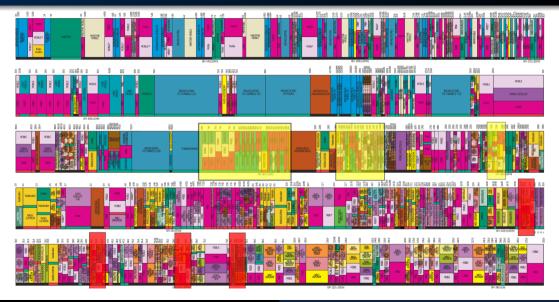
How to Transmit the Amount of X Bytes?



- Bandwidth?
- Signal Strength?
- Noise Considerations?

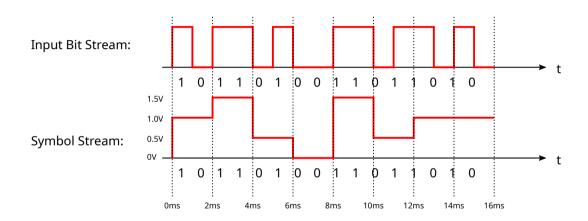
Bandwidth is Limited





Bit Rate vs. Symbol Rate





Symbol Rate, Bit Rate



The bit Rate R_b describes the bits transmitted per second.

In the transmitter a symbol generator generates symbols with M states, where $M=2^m$, from m consecutive bits of the input bit stream.

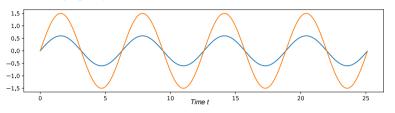
For a bit rate R_b (bit/s) at the modulator input, the symbol rate R_s at the modulator output (the number of changes of state of the carrier per second) is given by:

$$R_s = \frac{R_b}{m} = \frac{R_b}{\log_2 M}$$

Signals at Frequency f have two "Variables"



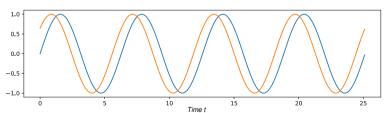




Signal is a Phasor with Real and Imag Part



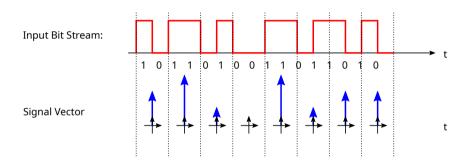
Varying Phase





Amplitude Modulation

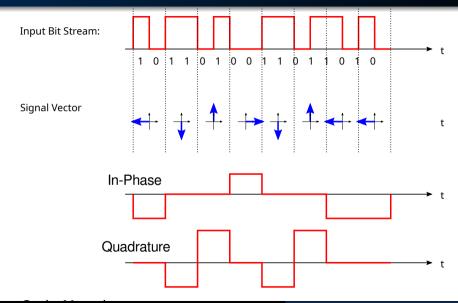




Code Mapping:

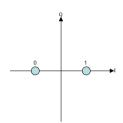
Phase Modulation

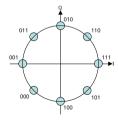


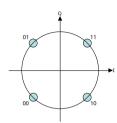


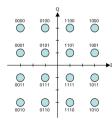
Modulation Scheme Constellations













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 - n_o refers to the **noise power density in W/Hz**, where The total **received noise power** is hence $N = B \cdot n_o$



$$E_b/n_o = \frac{S/R_b}{n_0} = \frac{S}{N} \frac{B}{R_b} = SNR \frac{B}{R_b}$$



BPSK, QPSK

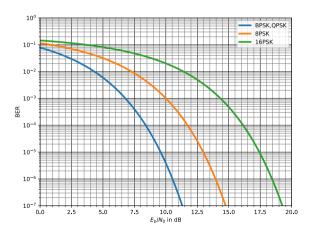
$$BER = \frac{1}{2} \operatorname{erfc} \sqrt{\frac{E_b}{n_0}}$$

for M-PSK with m bits per symbol

$$BER = \frac{1}{m} \operatorname{erfc} \left(\sqrt{m \frac{E_b}{n_0}} \sin \frac{\pi}{M} \right)$$

Bit Error Ratios for Various Modulation Schemes





Outline



Theory of Communications

Pulse Shaping

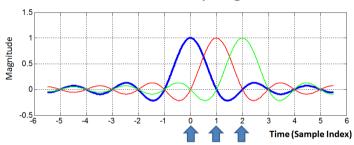
Pulse Shaping



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Pulse Shaping



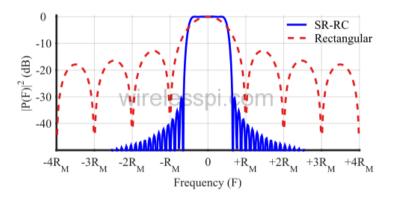
Zero ISI at the sampling instances for three consecutive symbols using a Nyquist Sinc pulse shape

The Nyquist Sinc pulse, extending from negative infinity to infinity, results in a <u>brickwall</u> spectrum of 1/T wide. (Not realizable)

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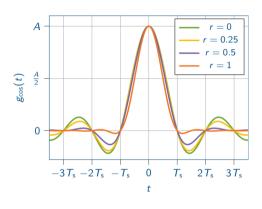
RRC Filtering

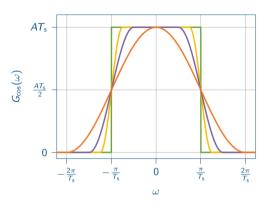




Bandwidth of RRC







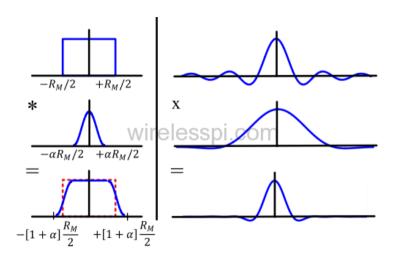
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$$B = 2 \cdot (1 + \alpha) \frac{R_s}{2} = \frac{(1 + \alpha)}{T_s} \tag{1}$$

Impact of α





Spectral Efficiency



the spectral efficiency Γ describes how many bits per 1 Hz bandwidth can be transmitted.

$$\Gamma = \frac{R_b}{B}$$

Therefore the spectral efficiency Γ for an M-ary modulation scheme is following eqn. 1:

$$\Gamma = \frac{R_b}{B} = \frac{R_b T_S}{1 + \alpha} = \frac{\log_2(M)}{1 + \alpha}$$

where $m = \log_2 M$ is the number of bits per symbol.

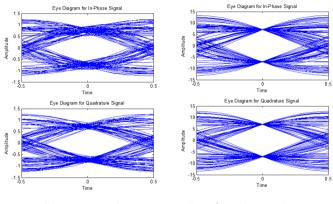


Roll-off Factor $\alpha = 0.35$

- \bullet required bandwidth is 1.35/ T_S and
- \bullet the spectral efficiency is $\Gamma=0.7\frac{bits/s}{\it Hz}$ for BPSK and
- $\Gamma = 1.5 \frac{\text{bits/s}}{\text{Hz}}$ for QPSK



Eye Diagram - QPSK



Alpha = 0.25 RRC Filter

After 2nd RRC (in receiver): RC response

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Digital Modulation			
Modulation		QPSK	
Bitrate	Rb=	300	Mbit/s
Symbol Rate	Rs=	150	Msym/s
Symbol duration	Ts=	6.67E-009	S
Filterung		Raised-cos	
Roll-Off Faktor	Alpha=	0.35	
Bandbreitenbedarf	B=	202.5	Mhz
Spektraleffizienz	Gamma=	1.5	bit/Hz
E/No für QPSK	E/No=	9.78	dB
Bit Error Probability	BEP=	6.5E-006	
C/No	C/No=	94.6	dBHz