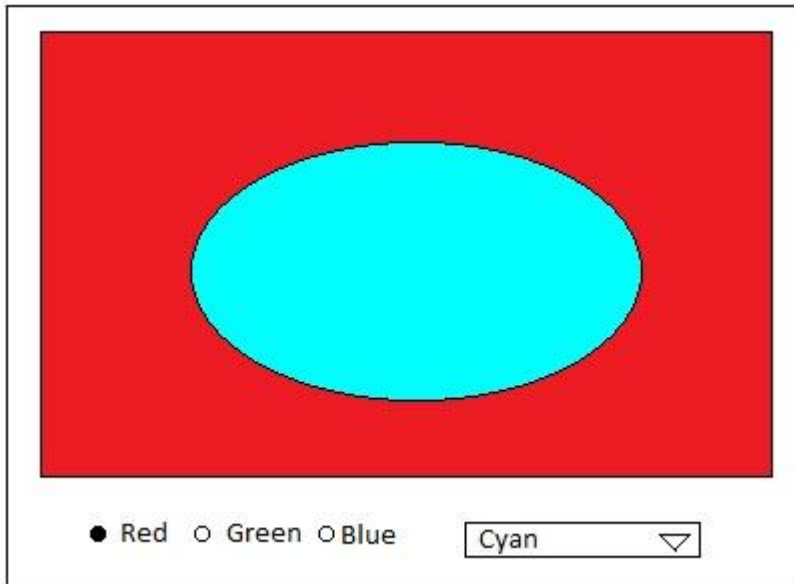


PRACTICAL 11

Event Handling-III and Components

1.	Create a frame having a Menu named Arithmetic . Menu has 5 Menuitems Add, Sub, Mul, Div, Mod. On a frame, there are two textfields also, which are supposed to take two numbers. Create an applet with textarea. Once you click on the menuitem, the answer of appropriate operation should be displayed on textarea of applet. Also handle closing of a frame using windowClosing method and Anonymous Inner class.
2.	Write an applet that contains 3 scroll bars and a 30*30 pixel canvas. The scroll bars adjust the red, green and blue components of the Canvas color i.e. when colors are adjusted using scroll bars, canvas background color should change.
3.	<p>Write a program to create following frame with one canvas, three radio button and one choice. Set background color of canvas according to radio button selected and foreground color of shape drawn in canvas will be set according to item selected from choice.</p> <div data-bbox="433 858 1222 1438"></div>