NAME | SYNOPSIS | DESCRIPTION | RETURN VALUE | ERRORS | CONFORMING TO | NOTES | SEE ALSO | COLOPHON

Search online pages

GETTIMEOFDAY(2)

Linux Programmer's Manual

GETTIMEOFDAY(2)

```
NAME top
```

```
gettimeofday, settimeofday - get / set time
```

SYNOPSIS top

```
#include <sys/time.h>
  int gettimeofday(struct timeval *tv, struct timezone *tz);
  int settimeofday(const struct timeval *tv, const struct timezone *tz);
Feature Test Macro Requirements for glibc (see feature_test_macros(7)):
    settimeofday(): _BSD_SOURCE
```

DESCRIPTION top

```
The functions <code>gettimeofday()</code> and <code>settimeofday()</code> can get and set the time as well as a timezone. The <code>tv</code> argument is a <code>struct timeval</code> (as specified in <code><sys/time.h></code>):

struct timeval {
    time_t    tv_sec;    /* seconds */
    suseconds_t tv_usec;    /* microseconds */
};

and gives the number of seconds and microseconds since the Epoch (see time(2)). The <code>tz</code> argument is a <code>struct timezone</code>:

struct timezone {
```

If either tv or tz is NULL, the corresponding structure is not set or returned. (However, compilation warnings will result if tv is NULL.)

/* type of DST correction */

};

int tz dsttime;

The use of the *timezone* structure is obsolete; the *tz* argument should normally be specified as NULL. (See NOTES below.)

Under Linux, there are some peculiar "warp clock" semantics associated with the **settimeofday**() system call if on the very first call (after booting) that has a non-NULL tz argument, the tv argument is NULL and the tz_minuteswest field is nonzero. (The tz_dsttime field should be zero for this case.) In such a case it is assumed that the CMOS clock is on local time, and that it has to be incremented by this amount to get UTC system time. No doubt it is a bad idea to use this feature.

RETURN VALUE top

gettimeofday() and settimeofday() return 0 for success, or -1 for failure (in which case errno is set appropriately).

ERRORS top

EFAULT One of tv or tz pointed outside the accessible address space.

EINVAL Timezone (or something else) is invalid.

EPERM The calling process has insufficient privilege to call **settimeofday**(); under Linux the **CAP_SYS_TIME** capability is required.

CONFORMING TO top

SVr4, 4.3BSD. POSIX.1-2001 describes **gettimeofday**() but not **settimeofday**(). POSIX.1-2008 marks **gettimeofday**() as obsolete, recommending the use of **clock gettime**(2) instead.

NOTES top

The time returned by **gettimeofday**() is affected by discontinuous jumps in the system time (e.g., if the system administrator manually changes the system time). If you need a monotonically increasing clock, see clock gettime(2).

Macros for operating on *timeval* structures are described in timeradd(3).

Traditionally, the fields of struct timeval were of type long.

The $tz_dsttime$ field has never been used under Linux. Thus, the following is purely of historic interest.

On old systems, the field $tz_dsttime$ contains a symbolic constant (values are given below) that indicates in which part of the year Daylight Saving Time is in force. (Note: this value is constant throughout the year: it does not indicate that DST is in force, it just selects an algorithm.) The daylight saving time algorithms defined are as follows:

```
/* not on DST */
DST NONE
            /* USA style DST */
DST USA
            /* Australian style DST */
DST AUST
            /* Western European DST */
DST WET
DST MET
            /* Middle European DST */
            /* Eastern European DST */
DST EET
DST CAN
            /* Canada */
           /* Great Britain and Eire */
DST GB
DST RUM
           /* Romania */
DST TUR
           /* Turkey */
DST AUSTALT /* Australian style with shift in 1986 */
```

Of course it turned out that the period in which Daylight Saving Time is in force cannot be given by a simple algorithm, one per country; indeed, this period is determined by unpredictable political decisions. So this method of representing timezones has been abandoned.

SEE ALSO top

```
date(1), adjtimex(2), clock_gettime(2), time(2), ctime(3), ftime(3),
timeradd(3), capabilities(7), time(7)
```

COLOPHON top

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