

COE 718 - Lecture 1: Introduction to Embedded Systems

Topics

- What are embedded systems
- Applications of embedded systems
- Typical subsystems in an embedded system

Introduction

- You all have grown up in a computer age
 - You see computers everywhere
- Not the case in your parents or grandparents age
- Really thanks to VLSI technology

Types of Computers available

- Desktops
- Laptops
- Servers
- Mobile phones

Embedded Systems

- Another computing system is often hidden in our environment
- These are called "embedded" system
- They are much more in common in fact
- But often hidden in the environment they were created for

Embedded Systems

- Essentially any system that is not a laptop or desktop can be thought of as an embedded system
- Example systems
 - Air conditioning system
 - Washing machines
 - Printers
 - Digital cameras

Example Embedded Systems

- Processors for embedded are often very simple and inexpensive
- Simply driven by cost
- Example: microwave oven
 - Intel Pentium 4?
- But not always the case
 - Example: Missile system

Features of Embedded Systems

- Almost always special-purpose or single-functions
 - Executes a single program
 - May have inputs from the environment
 - Sensors that take environmental variables
 - Users input values taken from control panel
- Example: Air conditioning
 - Sensor detects temperature
 - User can set temperature

Features of Embedded Systems

- Most have tight constraints on
 - Cost
 - Energy
 - Form factor
- Consequently, most embedded systems
 - Low cost
 - Low power
 - Small size
 - Relatively fast

Features of Embedded Systems

- Most must react to events in real-time
 - Respond to inputs from the system's environment
 - Must compute results and respond in real-time with minimum delay
 - Delay depends on application

Typical Design Constraints

- So based on features, design constraints follow
- Low cost
 - Generally means low end processor
- Low Energy Consumption
 - Many applications require battery power
- Limited Memory
 - Due to processors
- Real time response

Architecture of an Embedded System

- Most embedded systems are micro-controller based systems
- Microcontrollers are special types of processors that have features we discussed
 - Complete computer in one VLSI cheap
- Generally, embedded systems are not meant to be programmed by end user
 - Comes to you factory programmed

Architecture of an Embedded System

- Generally, embedded systems are not meant to be programmed by end user
 - Comes to you factory programmed
 - Cannot make modifications to the software
 - Can add inputs
- Programmability aspect is changing...
 - Trend is towards more programmability

Schematic of an Embedded System

Other attributes of Embedded Systems

- Embedded system is not a microprocessor sitting inside a traditional computing system (desktop, laptop)
- An embedded system controls another system
- Typically embedded systems are single-chip devices
 - Contain memory, I/O interfaces, processor

Applications

- **Consumer Segment:** Refrigerator, washing machine, A/C machine, camera, microwave oven, TV, security system, etc
- **Office Automation:** Printers, fax machines, photocopying machines, scanners, keycard access, security camera
- **Automobiles:** air bags, ABS, engine control, door lock, GPS system

Applications

- **Communication:** Mobile phones, network switches, WiFi hotspot, modems
- **Other:** automatic door locks, car door opener, car starter