

CNNs

- Images generally have a high dimensionality.
- Think of an image - say 1080p image.
e.g - 1080p = $1920 \times 1080 \times 3$
 ≈ 6 million features
- If you treat each pixel as an independent input variable, the input dimensionality will blow up. (weights)

Equivariance

- A fn. $f(\cdot)$ is equivariant if for a transformation T :
$$f(T(x)) = T(f(x))$$
- In CNNs, we see this principle.

Invariance

- A fn. $f(\cdot)$ is invariant to a transformation T if:
$$f(T(x)) = f(x)$$

We have the output to a particular receptive field as:

$$y = \text{Relu}(w^T x + w_0)$$

Lagrangian

$$\begin{aligned} f(x) &= w^T x \\ g(x) &= x^T x - c = 0 \\ \mathcal{L}(x, \lambda) &= w^T x - \lambda(x^T x - c) \\ \nabla_x \mathcal{L} &= w - 2\lambda x = 0 \\ \Rightarrow x &= \frac{1}{2\lambda} w \\ x &= \alpha w \quad (\alpha = \frac{1}{2\lambda}) \end{aligned}$$

we define Convolution as:

- $I(j, k) \rightarrow$ Image pixels
- $K(l, m) \rightarrow$ Filter pixels

$$C(j, k) = \sum_l \sum_m I(j+l, k+m) K(l, m)$$

Also $C = I \circledast K$ (notation)

Padding

- The convolution map is smaller than the original image.

$$\begin{array}{l} \text{Image} \rightarrow J \times K \\ \text{Kernel} \rightarrow M \times M \end{array} \Rightarrow (J-M+1) \times (K-M+1)$$

Feature-Map

$$J - M + 1 + 2P = J$$

$$2P + 1 = M$$

$$P = \frac{(M-1)}{2}$$

$$K - M + 1 + 2P = K$$

$$2P + 1 = M$$

$$P = \frac{(M-1)}{2}$$

- $P=0$ is no-padding. called valid padding.
- As seen above to achieve the same dimension of the feature map as of the image the we need $\left[P = \frac{m-1}{2}\right]$.
- This is called same padding.

Strides

- Input : J
- Kernel : M
- Padding : P (total len = $J+2P$)

Index : 0 to $J+2P-1$

- First valid start index = 0
- Last valid start index = $J+2P-M$

with stride S , kernel start positions are :

$$0, S, 2S, 3S, \dots, KS \leq J+2P-M$$

$$L = J+2P-M. \text{ The largest } k \text{ is } \left\lfloor \frac{L}{S} \right\rfloor.$$

10.2.5 Multi-dimensional convolution

- Input Tensor = $J \times K \times C$ \nearrow no. of channels
- Kernel = $M \times M \times C$
- (This will have $M^2 C$ weights, regardless of the input size).
- To build more flexible models, we can include multiple such filters.
- Kernel (multidimensional) = $M \times M \times C_{in} \times C_{out}$
- (This will have $(M^2 C_{in} + 1) C_{out}$ weights)



10.2.6 Pooling

- Max Pooling
- Average Pooling

