

Andrew Dawson



Full Stack Web Developer
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Profile

I'm a creative and versatile developer in open source and personal work seeking a place at a positive company where I can hone my skills.

Projects

- **Dogs Day Out** is a web app for planning dog play dates and meeting other dog owners.
- **Archeology Headliner** is an app for collecting and taking notes on news articles about archeology.
- **Memory Game** is a guessing game made in React.
- Developer of **Tusky**, an Android app for the social network Mastodon
 - I led a group of contributors and translators through continuous development.
 - Worked with distribution platforms to deploy releases and reached 10k+ users.
 - Did community outreach and ran a website and Mastodon account for the app.
- **Overpaint Bot** is a generative art bot that runs on a Mastodon account. It's written in Python.
- **AftString** is a string library made for working with Unicode text in C and C++.
- **Coral** is a platforming game for desktop made in Unity3D and written in C#.
- **Quartz** and **Scour** are puzzle games made in Java.

Skills

- Front end technology: JQuery, React, Bootstrap, Bulma, HTML, and CSS
- API Design and Implementation
- Database Management with MySQL and MongoDB
- Back end technology: Node.js and Express
- Mobile Development with Java

Education

University of Richmond Coding Boot Camp 2018-2019