# **UFS** Logical Driver API

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# 1 Introduction

The Document describes the Generic APIs for the logical driver of UFS host controller. This abstracted APIs will hides the datatype complexity defined at Physical level device driver(PDD) and helps user to build UFS application with reduced data type complexity and also aid in adopting the APIs in test automation framework like Open Hardware Software Interface standard(OpenHSI) .

## 1.1 References

[1] JEDEC 220C, UFS 2.1 Specification document.

# 2 API reference: UFS driver

#### 2.1 ufs\_init

```
Synopsis:
```

```
status_t ufs_init(struct ufs_struct *ufshci);
```

**Purpose:** Initialization of UFS host controller at logical layer.

### **Arguments:**

```
ufshci - Pointer to ufs_struct
```

<u>Pre-condition:</u> ufs\_preinit(struct ufs\_struct \*ufshci, unsigned int vendor\_id, unsigned int device\_id).

**Return values**: UFS\_SUCCESS or FAILURE.

## 2.2 ufs\_preinit

#### **Synopsis:**

```
int ufs_preinit(struct ufs_struct *ufshci,unsigned int
vendor_id, unsigned int device_id);
```

**Purpose:** allocating and initializing ufs\_struct.

#### **Arguments:**

```
ufshci - Pointer to ufs_structvendor_id - ufs vendor iddevice id - ufs device id
```

Return values: 0.

#### 2.3 ufs\_deinit

#### **Synopsis:**

```
status_t ufs_deinit(struct ufs_struct *ufshci);
```

**Purpose:** de-initialization of UFS host controller at logical layer deallocates the memory of private data structure.

#### **Arguments:**

```
ufshci - Pointer to ufs_struct
```

Return values: void.

#### 2.4 ufs\_upiu\_create\_nop\_out

### **Synopsis:**

int ufs\_upiu\_create\_nop\_out(struct ufs\_struct \*ufshci, struct
utp\_transfer\_cmd\_desc \*cmd);

**Purpose:** Creates NOP out UPIU that needs to be sent to device

#### **Arguments:**

**ufshci** - Pointer to ufs\_struct

**cmd** - Unique id that hold command information

**Return values**: UFS\_SUCCESS or FAILURE.

## 2.5 ufs\_upiu\_receive\_nop\_in

## **Synopsis:**

int ufs\_upiu\_receive\_nop\_in(struct ufs\_struct \*ufshci, struct
utp\_transfer\_cmd\_desc \*cmd);

**Purpose:** Sent from Device as a response to NOP out

#### **Arguments:**

ufshci - Pointer to ufs\_struct

**cmd** - Unique id that hold command information

Return values: UFS SUCCESS or FAILURE.

### 2.6 ufs\_create\_scsi\_cmd

#### **Synopsis:**

int ufs\_create\_scsi\_cmd(struct ufs\_struct \*ufshci, unsigned
int flag, unsigned int lba,unsigned int size, unsigned char
pagecode, unsigned char subpage\_code, unsigned char
power\_flush\_loej\_start\_bit);

**Purpose:** Creates SCSI command UPIU that needs to be sent to device

## **Arguments:**

**ufshci** - Pointer to ufs\_struct

flag - Flag value that needs to be configure

in the 1st bit of the SCSI command

**lba** - logical block addr

**size** - size value

**pagecode** - Specifies which mode page to return

buffer id: Specifies a buffer within the

logical unit

select report : Specifies the type of

logical unit addresses that shall be reported

subpage\_code - Specifies which subpage mode page to return

power\_flush\_loej\_start\_bit - value of power\_flush, no\_flush, loej and start bits

**Return values:** UFS\_SUCCESS or FAILURE.

### 2.7 ufs\_upiu\_create\_cmd

## **Synopsis:**

int ufs\_upiu\_create\_cmd(struct ufs\_struct \*ufshci, struct utp\_transfer\_cmd\_desc \*cmd, unsigned char \*data\_buff\_id, unsigned int expected\_data\_len, unsigned char lun, unsigned char flag);

**Purpose:** Creates UPIU command to send to the device

### **Arguments:**

**ufshci** - Pointer to ufs\_struct

**cmd** - Unique id that hold command information

**data\_buff\_id** - Unique\_id that holds the data to be sent

expected\_data\_len - expected data length

**lun** - logical Unit Number

(0 <= LUN <= 127)

**flag** - flag value

(The content of the flags field may vary based on transaction type opcode.

Reference Table 10-12)

**Return values**: UFS\_SUCCESS or FAILURE.

### 2.8 ufs upiu receive response

#### **Synopsis:**

int ufs\_upiu\_receive\_response(struct ufs\_struct \*ufshci, struct utp\_transfer\_cmd\_desc
\*cmd);

**Purpose:** decodes the response received from device to host on UPIU command sent.

#### **Arguments:**

**ufshci** - Pointer to ufs struct

**cmd** - Unique id that hold command information

**Return values:** UFS\_SUCCESS or FAILURE.

#### 2.9 ufs\_upiu\_create\_query\_request

#### **Synopsis:**

int ufs\_upiu\_create\_query\_request(struct ufs\_struct \*ufshci, struct utp\_transfer\_cmd\_desc \*cmd, unsigned char \*data\_xfer\_buff\_id, unsigned char flag, unsigned int data\_segment\_len, ufs\_query\_type query\_op, ufs\_query\_function query\_fun, unsigned char idn\_value, unsigned char index\_val, unsigned char select\_val, unsigned short length, unsigned int value\_data, unsigned char \*min um area size id);

**Purpose:** creates guery request UPIU to be sent from host to device

### **Arguments:**

ufshci - Pointer to ufs\_struct

**cmd** - Unique id that hold command information

**flag** - flag value

('0' or '1'/ 'TRUE' or 'FALSE' for clear and reset respectively)

data\_buff\_id-data segment length

**query\_op** - Query op-code specifies query request operation read/write.

(Reference Table 10-31.)

**query\_fun** - unique value to each query function

(Reference Table 10-29.)

idn\_value - index value

(0-255)

select\_val - selector value

(depends on descriptor length.)

**length** - query data length

(less than, or equal to or greater than actual descriptor size)

value\_data - write attribute value

(32 bit, right justified big endian value, unused upper bit shall be set to zero.)

min\_um\_area\_size\_id - Unique id that holds Minimum Unified memory area size

**Return values**: UFS\_SUCCESS or FAILURE.

## 2.10 ufs\_upiu\_receive\_query\_response

#### **Synopsis:**

int ufs\_upiu\_receive\_query\_response(struct ufs\_struct \*ufshci, struct utp\_transfer\_cmd\_desc \*cmd, unsigned char \*data\_read\_buff\_id, unsigned char \*min\_um\_area\_size\_id);

**Purpose:** checks for the success of the response received from device

### **Arguments:**

ufshci - Pointer to ufs\_struct

cmd - Unique id that hold command informationdata\_read\_buff\_id - Unique id that holds the read data

min um area size id - Unique id that holds Minimum Unified

memory area size

**Return values**: UFS\_SUCCESS or FAILURE.

### 2.11 ufs\_upiu\_create\_task\_management\_request

#### **Synopsis:**

int ufs\_upiu\_create\_task\_management\_request(struct ufs\_struct \*ufshci, struct utp\_task\_mgmt\_req\_desc \*utmrd, unsigned char flag, unsigned char lun, unsigned char tm\_function);

**Purpose:** creates task management request UPIU that needs to be sent to device

## **Arguments:**

**ufshci** - Pointer to ufs struct

**utmrd** - unique value that holds UTMRD data

**flag** - flag value

**lun** - logical unit number

(0-127)

tm\_function -task management function value

(Reference Table 10-23)

**Return values**: UFS SUCCESS or FAILURE.

### 2.12 ufs\_upiu\_receive\_task\_management\_response

#### **Synopsis:**

int ufs\_upiu\_receive\_task\_management\_response(struct ufs\_struct \*ufshci, struct
utp\_task\_mgmt\_req\_desc \*utmrd);

**Purpose:** decodes and check the response received from device

#### **Arguments:**

**ufshci** - Pointer to ufs struct

**utmrd** - Unique id that holds UTMRD related value

**Return values**: UFS\_SUCCESS or FAILURE.

## 2.13 ufs\_destroy\_command

## **Synopsis:**

int ufs\_destroy\_command(struct utp\_transfer\_cmd\_desc \*cmd);

**Purpose:** releases the memory assigned to the input command buffer id

#### **Arguments:**

**cmd** - Unique id that hold command information

#### **Return values:**

## 2.14 ufs\_create\_replay\_protected\_memory\_block\_frame

## **Synopsis:**

void ufs\_pro\_create\_replay\_protected\_memory\_block\_frame (unsigned char
\*rpmb\_buffer\_id, unsigned char \*data\_buffer\_id, unsigned int counter, unsigned short addr,
unsigned short block\_count, unsigned short req\_code);

Purpose: created RPMB data frame

**Arguments:** 

rpmb\_buff\_id - Unique id that holds RPMB related infodata\_buff\_id - Unique Id that holds the data that needs to be

transferred

**counter** - Write Counter value

 $(0-2^20-1.)$ 

**addr** - Address location to read from or to write to

(0-255)

block\_count - Number of blocks to read or write

(0-255)

**req\_code** - RPMB message request

(Reference Table 12-5.)

Return values: void

# 3 LDD WRAPPER API

# 3.1 ufshci\_interrupt\_routine

**Synopsis:** 

int ufshci\_interrupt\_routine(struct ufs\_struct \*ufshci);

**Purpose:** It handles the interrupts of UFSHCI. It checks the interrupt status register and sets respective events.

**Arguments:** 

ufshci - Pointer to ufs\_struct

**Return values:** 0

# 3.2 ufshci\_check\_device\_bus\_master\_support

**Synopsis:** 

int ufshci\_check\_device\_bus\_master\_support(struct ufs\_struct \*ufshci);

**Purpose:** Checks the bus master support capabilities.

**Arguments:** 

ufshci - Pointer to ufs\_struct

**Return values:** 0

# 3.3 ufshci\_check\_device\_management\_entity\_endpoint\_reset

**Synopsis:** 

int ufshci\_check\_device\_management\_entity\_endpoint\_reset(struct ufs\_struct \*ufshci);

**Purpose:** check whether endpoint reset is supported by device or not.

**Arguments:** 

ufshci - Pointer to ufs\_struct

**Return values**: 0

# 3.4 ufshci\_config\_auto\_hibernation

**Synopsis:** 

int ufshci\_config\_auto\_hibernation(struct ufs\_struct \*ufshci, unsigned char timer\_scale, unsigned short timer\_value, unsigned int hclk\_div\_value);

**Purpose:** configures auto hibernation mode after idle state.

#### **Arguments:**

ufshci - Pointer to ufs\_structtimer\_scale - timer scale valuetimer\_value - timer valuehclk\_div\_value - HCLK divider value

**Return values:** 0

# 3.5 ufshci\_verify\_hibernation

#### **Synopsis:**

int ufshci\_verify\_hibernation(struct ufs\_struct \*ufshci);

**Purpose:** checks whether the UNIPRO stack has entered or exited successful in hibernation mode and prints the status of hibernation request .

## **Arguments:**

ufshci - Pointer to ufs\_struct

**Return values**: 0

# 3.6 ufshci\_config\_intr\_aggregation

## **Synopsis:**

int ufshci\_config\_intr\_aggregation(struct ufs\_struct \*ufshci, unsigned char count, unsigned char timer);

**Purpose:** enables interrupt aggregation value and configures counter and timer values.

### **Arguments:**

ufshci - Pointer to ufs\_structcount - counter value

timer - timer value

Return values: void

# 3.7 ufshci\_reset\_intr\_aggregation

#### **Synopsis:**

int ufshci\_reset\_intr\_aggregation(struct ufs\_struct \*ufshci);

**Purpose:** resets interrupr aggregation and resets counter/timer values.

### **Arguments:**

ufshci - Pointer to ufs\_struct

counttimertimer value

**Return values**: void

# 3.8 ufshci\_configure\_buffer\_size

### **Synopsis:**

int ufshci configure buffer size(struct ufs struct \*ufshci, unsigned char buffer size);

**Purpose:** configures buffer size.

### **Arguments:**

buffer\_size - Max Burst length value

Return values: void

# 3.9 ufshci\_configure\_unified\_memory\_extention\_mode

## **Synopsis:**

int ufshci\_configure\_unified\_memory\_extention\_mode(struct ufs\_struct \*ufshci, unsigned long long ume\_base\_addr, unsigned int umaomax);

**Purpose:** configures the UME Base address and upper boundary of the Unified Memory area.

## **Arguments:**

ufshci - Pointer to ufs\_structume\_base\_addr - UME base address

**umaomax** - Upper boundary of the Unified Memory area

Return values: void

# 3.10 ufshci\_enables\_unified\_memory\_extention

#### **Synopsis:**

int ufshci\_enable\_unifies\_memory\_extention(struct ufs\_struct \*ufshci);

**Purpose:** enables unified memory extension feature.

## **Arguments:**

ufshci - Pointer to ufs\_struct

Return values: void

# 3.11 ufshci\_read\_purge\_attribute

## **Synopsis:**

int ufshci\_read\_purge\_attribute(struct ufs\_struct \*ufshci,struct utp\_transfer\_cmd\_desc
\*cmd);

**Purpose:** reads the value present in simplified register offset.

### **Arguments:**

ufshci - Pointer to ufs\_struct

**cmd** - Unique id that hold command information

**Return values:** 0

# 3.12 ufshci\_register\_write

### **Synopsis:**

int ufshci\_register\_write(struct ufs\_struct \*ufshci, unsigned int register\_offset, unsigned int value);

**Purpose:** writes the value to specified register offset.

## **Arguments:**

ufshci - Pointer to ufs\_struct

**value** - value that needs to be stored

register\_offset - register offset

**Return values:** 0

# 3.13 ufshci\_register\_read

#### **Synopsis:**

int ufshci\_register\_read(struct ufs\_struct \*ufshci, unsigned int \*buffer, unsigned int register\_offset);

**Purpose:** reads the value present in simplified register offset.

#### **Arguments:**

ufshci - Pointer to ufs\_structbuffer - buffer to store read registerregister\_offset - register offset

**Return values**: 0

# 3.14 ufshci\_unipro\_config\_dme

#### **Synopsis:**

int ufshci\_unipro\_config\_dme(struct ufs\_struct \*ufshci, unsigned char dme\_opcode, unsigned short mib\_attr, unsigned short gen\_select\_idx, unsigned char reset\_level, unsigned char attr\_set\_type, unsigned int mib\_write\_val);

**Purpose:** configures UNIPRO DME primitives through UIC command registers.

# **Arguments:**

ufshci - Pointer to ufs\_struct

**dme\_opcode** - Op-code of a UIC Command to be

dispatched to local UIC layer

mib\_attr - the ID of the attribute of the requested

**gen\_select\_idx** - targeted M-PHY data lane or CPort or Test Feature when relevant

reset\_level - reset type

attr\_set\_type - indicates whether attribute value is normal or static

mib\_write\_value - indicates value of attribute to be set

**Return values:** 0

# 3.15 ufshci\_unipro\_check\_cmd\_completion

#### **Synopsis:**

int ufshci\_unipro\_check\_cmd\_completion(struct ufs\_struct \*ufshci, unsigned char
dme\_opcode);

**Purpose:** Checks the command completion status.

### **Arguments:**

ufshci - Pointer to ufs\_struct

dme\_opcode - OPCODE of UIC command

Return values: 0

# 3.16 ufshci\_utrd\_doorbell\_complete

#### **Synopsis:**

int ufshci\_utrd\_doorbell\_complete(struct ufs\_struct \*ufshci);

**Purpose:** indicates the host device that the command is configured in the slot by setting respective slot in doorbell register and waits until command completion interrupts occurs.

#### **Arguments:**

ufshci - Pointer to ufs\_struct

pre-condition: ufshci\_utrd\_descriptor()

Return values: 0

# 3.17 ufshci utmrd check response

#### **Synopsis:**

int ufshci\_utmrd\_check\_response(struct ufs\_struct \*ufshci);

**Purpose:** It checks the service response fields of task management response UPI.

**Arguments:** 

ufshci - Pointer to ufs\_struct

Return values: 0

# 3.18 ufshci\_utmrd\_descriptor

### **Synopsis:**

int ufshci\_utmrd\_descriptor(struct ufs\_struct \*ufshci, struct utp\_task\_mgmt\_req\_desc \*utmrd);

**Purpose:** fills up UTMRD descriptor.

**Arguments:** 

ufshci - Pointer to ufs\_struct

**utmrd** - Unique id pointing to UTMRD related info

**Return values:** 0

# 3.19 ufshci\_utrd\_descriptor

#### **Synopsis:**

int ufshci\_utrd\_descriptor(struct ufs\_struct \*ufshci,struct utp\_transfer\_cmd\_desc \*cmd, unsigned short prdt\_len, unsigned char dir, unsigned char intr\_bit);

**Purpose:** fills up UTRD descriptor.

**Arguments:** 

**ufshci** - Pointer to ufs struct

**cmd** - Unique id that hold command information

prdt\_len - PRDT length
dir - data direction
intr\_bit - interrupt bit

**Return values:** 0

# 3.20 ufshci\_utmrd\_doorbell\_complete

**Synopsis:** 

int ufshci\_utmrd\_doorbell\_complete(struct ufs\_struct \*ufshci);

**Purpose:** It indicates that command is configured in the slot by setting respective slot in doorbell register and waits until command completion interrupts occurs, up which it checks OCS field.

#### **Arguments:**

ufshci - Pointer to ufs\_struct

pre-condition: ufshci\_utrmd\_descriptor()

**Return values**: 0

# 3.21 ufshci handle hibernate error

**Synopsis:** 

int ufshci\_handle\_hibernate\_error(struct ufs\_struct \*ufshci);

**Purpose:** To handle this error, it performs re-initialization of the UFS host controller.

**Arguments:** 

ufshci - Pointer to ufs\_struct

**Return values**: 0

# 3.22 ufshci handle device fatal error

**Synopsis:** 

int ufshci\_handle\_device\_fatal\_error(struct ufs\_struct \*ufshci);

**Purpose:** It waits for device fatal error interrupt to occur. To handle this error it performs DME reset and re-initialization of the UFS host controller.

**Arguments:** 

ufshci - Pointer to ufs\_struct

**Return values:** 0

# 3.23 ufshci handle host controller fatal error

**Synopsis:** 

int ufshci\_handle\_host\_controller\_fatal\_error(struct ufs\_struct \*ufshci);

**Purpose:** To handle this error, it performs re-initialization of the UFS host controller.

**Arguments:** 

**ufshci** - Pointer to ufs struct

**Return values**: 0

# 3.24 ufshci\_handle\_system\_bus\_error

**Synopsis:** 

int ufshci\_handle\_system\_bus\_error(struct ufs\_struct \*ufshci);

**Purpose:** This task handles a system bus error which occurs due to bad memory pointers, bad operation and protection violation. It waits for system bus interrupt to occur.

### **Arguments:**

ufshci - Pointer to ufs\_struct

**Return values:** 0

# 3.25 ufshci\_handle\_uic\_error

# **Synopsis:**

int ufshci\_handle\_uic\_error(struct ufs\_struct \*ufshci);

**Purpose:** waits for an UFS interconnect error interrupt to occur. Upon interrupt it checks for UIC layer error registers to know which layer caused an error. To handle this error, it performs reinitialization of the UFS host controller.

## **Arguments:**

ufshci - Pointer to ufs\_struct

**Return values**: 0

# 3.26 ufshci\_erase\_test

## **Synopsis:**

int ufshci\_erase\_test(struct ufs\_struct \*ufshci, struct utp\_transfer\_cmd\_desc \*cmd, unsigned char \*buf\_id, unsigned char lun, unsigned short num\_of\_desc);

**Purpose:** provides type descriptor with value 0x3 and sends the UNMAP command to the device to perform erase operation

#### **Arguments:**

ufshci - Pointer to ufs\_structcmd - pointer to transfer cmd

buf\_id - buffer\_id

**Return values:** 0

# 3.27 ufshci\_release\_memory

#### **Synopsis:**

int ufs\_release\_memory(char \*buffer\_id);

**Purpose:** free-up the acquired memory indicated by a unique id.

#### **Arguments:**

buf\_id - buffer\_id