PROFESSIONAL SUMMARY

- Over 5 years plus of experience in Business Modeling and Analysis, Deployment and Integration of **Software Development Life Cycle (SDLC)** using **Java/J2EE/Spring technologies**.
- Over 5 years plus of strong proven experience building software with Unity (games or apps) and Android Studio, ideally that are consumer facing and content driven.
- Strong experience in Design and development of multi-tier web-based applications using J2EE technologies JAVA, Spring, Servlets, JSP, Oracle, MySQL and JDBC.
- Expertise in Scrum technology along with **Agile** Software Development Methodology.
- Experience in full life-cycle development of software using **Object Oriented Programming/** methodologies (OOPs). Experience in **Design** and **development** of Internet/Intranet applications using JAVA/EJB 3/Spring/JSP/Servlets/JDBC/Hibernate technologies.
- Expertise in client scripting language and server-side scripting languages like **JavaScript**, **jQuery**, **Angular**, **JSON**, **Node.is**, **JSF** and **JSP**.
- Experience in building enterprise Applications and Distributed Systems using technologies such as Core Java, J2EE (Servlets, JSP, Spring, JDBC, JMS).
- Extensive work on MVC architecture and J2EE Design Patterns like Singleton, Session Facade, Service locator, DAO, and Business Delegate in the development of web based, mobile based and distributed Enterprise Applications.
- Experienced in implementing Service Oriented Architecture (SOA) with XML based Web Services (SOAP/UDDI/WSDL) using Top-down Approach and Bottom up Approach.
- Create **RESTful APIs** for client consumption, test them using **POSTMAN**. Used **Swagger** to document RESTful APIs.
- Experience in designing User Interface (UI) applications and professional single page web applications using HTML, XHTML, XML, Bootstrap, JavaScript, ReactJS, React Spring, Flutter, Angular, Material-UI React, jQuery, JSON and CSS.
- Proficient in programming by using the IDE's such My Eclipse, Eclipse, IntelliJ, Microsoft Visual Studio.
- Proficient in Graphic Designing tools like **Adobe Photoshop**, **Illustrator**, **Blender**, **3Ds Max** and Game Engines like **Unity and Unreal Engine**.
- Excellent working knowledge on **Git** for code management and version control.
- Experience of Database design in **Oracle/SQL Server/MongoDB** query-based programming and PL/SQL procedure programming and proficient in Database programming using JDBC and SQL.
- Experience with developing UNIT test cases using Junit, Android Junit and Mockito.
- Worked with **Cloud Computing Services like AWS** products like **EC2** to deploy and run web application.
- Experience with **Elasticsearch** to store, search, and analyze huge volumes of data quickly in near milliseconds.

TECHNICAL SKILLSET

Platforms	Windows and Sun Solaris, Linux, UNIX, MacOS
Programming	JDK, J2EE, Python
Server Scripting	JSP, Custom Tags, NodeJS

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Client Scripting	jQuery, jQuery UI, JavaScript, Dart, ReactJS, Angular, JSX, Bootstrap, CSS, HTML
Database Tools	Toad for Oracle, Toad for MySQL, Toad for DB2, Toad for MS-SQL,
	MySQL Workbench, SQL Developer
Databases	MySQL, Oracle, MongoDB, PostgreSQL
Version Control	GitHub, Bitbucket
IDEs	Eclipse, MyEclipse, IntelliJ, NetBeans, JBuilder 2007, JDeveloper, Microsoft Visual Studio, WebStorm
Continuous	Jenkins
Integration	
Webservice Tools	SoapUI, SOAP WS
Whitebox Testing	Junit, DB Unit, HttpUnit, Android Junit
Blackbox Testing	LoadUI, WinRunner
Web Servers	Tomcat, Apache, ExpressJS
UI Mockup Tools	Adobe Xd, Figma
Methodologies	Agile (XP, Scrum), Rational Unified Process (RUP), Waterfall, Kanban
HTML Editors	Adobe Dreamweaver, Coffee Cup HTML
Cloud Computing	AWS – EC2
Microservices	Spring Microservices, AWS microservices
Coding Principles	SOLID, GRASP
Design patterns	MVC3, Business Delegate, Business Object, Value Object, Front Controller, Database Access Object, Factory, Singleton, Session Facade.

EDUCATION

Bachelor of Science, Computer Science University of Louisiana Monroe

May 2021

PROFESSIONAL EXPERIENCES

University of Louisiana Monroe, Monroe, LA

Jan. 2021 – May. 2021

Role: Group Leader/Head Programmer

Description:

AIMS is a software company that creates software solutions for petroleum distributors. As a part of the project, our group created a mobile app for their company. The AIMS Dispatcher Mobile App is a phone or tablet application tightly integrated with the AIMS Dispatcher web app. The mobile app received data from, and sent data to, AIMS Dispatcher.

Technical Responsibilities:

Expertise in Scrum technology, involve in requirements gathering, and adopt Agile
Methodology to plan using JIRA for project management and issues tracking and GIT as source
control system.

- Involved in Documentation and **Use case design** by using **UML** modeling includes development of Class diagrams, Sequence diagrams and Use Case Transaction diagrams.
- Designed **UI mockup** using **Figma** and develop them **using Android Studio**, **JSP**, **JSTL**, **Maven**, **XML**, and **JSON**
- Gained expertise in MVC Pattern to leverage its features like Dependency Injection and Interceptor
- Fetched data from and sent data to the **RESTful APIs** generated by the AIMS web dispatcher app.
- Tracked and stored driver's **real-time** location information using **Location Managers**.
- Designed and constructed a map with live navigation and direction features with the help of **RESTful APIs** by **Here.**
- Implemented J2EE design patterns such as Business Object (BO), Service locator, Session façade, Model View Controller, DAO (Data Access Object) and DTO, Front Controller, Singleton
- Implemented Model View View Model(MVVM) architecture for communication between UI components and Business Logic Levels.
- Implemented libraries like **Volley and Retrofit** to fetch, and post data from and to the dispatcher's web application.
- Implemented DAO using Hibernate Reverse Engineering, AOP and service layer using Spring, MVC design.
- Experience with SQL Database like **Room**, **SQLite and** to process and store huge amount of data.
- Used services like **Shared Preferences** to save data in device's cache for quick retrieval and update.
- Developed **SQL queries** to interact with **Oracle** database and involved in writing **PL/SQL** code for procedures and functions.
- Used **LogCat** for application logging.
- Involved in writing the **Junit test cases** as part of unit testing.

Other responsibilities:

- Lead a group of 5 people, driving performance targets, optimizing potential, developing a strong team culture, and resolving conflicts.
- Helped every team member with their tasks and assigned jobs to different team members.
- Principal contact and facilitation lead on multiple internal systems and software pilot projects.
- Facilitated timed daily group stand-ups with a cross-functional team sharing insights, recognition, feedback and ensuring goals were aligned.

University of Louisiana Monroe, Monroe

Aug. 2018 – Dec. 2019 Role: Office Secretary

Description:

ULM's Office of Extended Learning houses the Continuing Education program, the Dual Enrollment program, coordination of (non-athletic) summer camps, coordination of university week events, and facilitation of faculty development. My job was to guide and instruct interested individuals through the overall process of admission.

Responsibilities:

• Entrusted to manage salient and high-priority projects and downsize the office loads with more than 40% efficiency.

- Effected broad responsibilities regarding maintaining confidential and sensitive information in 10 different student databases.
- Fielded and successfully resolved special requests of 20 different student organizations.
- Repeatedly praised for innovating creative approach to solve long and tedious tasks in a quick time. Advised the database inspector to integrate Elastic Searching for quick retrieval of student data.
- Facilitated department's administrative coordinator with scrupulous tasks and coordinated the office with 8 employees in her absence.