



MICHAEL VINCENT R. ALCOSEBA

COMPUTER ENGINEER

Turning Concepts into Functional Applications with proficiency in Python, C++, JavaScript, and PHP. Experienced in Full-Stack Development, Database Management, and Modern Frameworks, delivering robust and scalable solutions that improve efficiency and user experience.



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<https://cent-portfolio.vercel.app/>

EXPERIENCE

Department of Social Welfare and Development - Computer Engineering Intern

February 2025 - March 2025

MERN Stack Project: Community-Based Organization Registration System

- Developed a multi-step registration system for Community-Based Organizations using the MERN stack.
- Implemented form validation and restriction, file uploads, and responsive UI to digitize manual processes.
- Coordinated with admin staff to align features with real-world workflows.
- Participated in digital transformation events and attended a DICT e-Gov workshop.

Moxitrack - Technical Executive

November 2025

Hands-on Technical Support and Client Engagement During a PHILSME Business Expo

- Demonstrated the product to CEOs and Industry professionals from different countries, securing strong leads.
- Set up a virtual environment for the applications' testing and presentations.
- Walked visitors through core features and workflows of the system.
- Answered technical questions and logged issues and requests.
- Shared findings with the team to support product improvements.

SKILLS AND KEY COMPETENCIES

• Programming & Development

- Python, C++, JavaScript, PHP, SQL, HTML/CSS, React, React Native, Laravel

• Frameworks & Tools

- Node.js, MongoDB, Express.js, MATLAB, Arduino, Git, ChatGPT, Microsoft 365, Google Suite, AppScript

• AI & Data Science

- Machine Learning, Deep Learning, Computer Vision, Data Analysis

• Hardware and Systems

- Digital Signal Processing, Troubleshooting, Internet of Things (IoT), Embedded Systems, Networking

• Communication & Interpersonal

- Written and Verbal Communication, Problem-Solving, Analytical Thinking, Attention to Detail, Research, Team Leadership, Collaboration

EDUCATION

B.S. in Computer Engineering – Technological Institute of the Philippines

2019 – 2025 | Cubao, Quezon City

Dean's Lister, SY 2022–2023 (GWA 1.40)

PROJECTS

• Mobile Application for Student Elective Recommendation – React Native (2024)

- Developed and deployed a cross-platform mobile app for Computer Engineering students at TIP.
- Implemented a questionnaire-based recommendation system to assist in selecting elective tracks.

• Multi-Step Online Registration System for Community-Based Organizations – MERN Stack (2025)

- Built a full-stack web application for the Department of Social Welfare and Development – EPAHP-NPMO.
- Streamlined the validation and registration process of CBO products with a multi-step workflow using MongoDB, Express.js, React, and Node.js.

• Vision-Based Wall Area Estimation for Robotic Coater – Computer Vision, Deep Learning (2025)

- Designed a vision-based system to automate wall surface detection and paint volume estimation for robotic coating applications.
- Applied object detection and segmentation to exclude windows and doors, improving accuracy and efficiency of robotic painting.

• Portfolio Website – React, Vite, CSS Modules, Vercel (2025)

- Developed a personal portfolio website to showcase projects, skills, and certifications with a responsive, modern design.
- Deployed on Vercel with GitHub integration for continuous deployment and optimized performance. You can access it here: <https://cent-portfolio.vercel.app/>