ECE 375 PRELAB 4
Writing Assembly Code - Prelah

Lab Time: Thursday 1000-1200

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## **PRELAB QUESTIONS**

1. The stack pointer is a register that stores a memory address pointing to the location on a first-in first-out (FIFO) region of memory called the "stack". It can be used to keep track of a call stack or for data-although in this lab, its main purpose should be as an augment to the program counter (PC). It is initialized in the SPI\_INIT: section of our AVR code to the manual-prescribed memory address (see manual page 13).

## Pseudocode:

```
Initialization Region:
   R16 = High byte of RAMEND // const
   Stack Pointer 1 = R16
   R16 = low byte of RAMEND // const
   Stack Pointer high = r16
   //Cannot combine instructions
```

2. The AVR instruction LPM is short for "Load Program Memory". It loads the value pointed to by Z to the specified register. It is different from the regular load command, which loads from data memory, not program memory. Program memory is organized in 2B words. Here is some pseudocode to demonstrate its operation:

## Pseudocode:

```
r17:16 = loadProgramMemory(Z) // r17:16 = programMemory[Z]
```

3. This assembly definition file provides a series of useful macros, similar to the atmel c headers (Discussed in Prather\_Eric\_Lab2\_Report.pdf). For example, the I/O pins are all given names and values here via .equ commands. Some other important features, such as the special registers and special data pointers, are also defined here. This question requires examples of definitions to be provided, so here is a screenshot:

```
; DDRA - Port A Data Direction Register
                        ; Data Direction Register, Port A, bit 0
.equ
        DDA0
                = 0
        DDA1
                = 1
                        ; Data Direction Register, Port A, bit 1
.equ
.equ
        DDA2
                = 2
                        ; Data Direction Register, Port A, bit 2
                        ; Data Direction Register, Port A, bit 3
.equ
        DDA3
                = 3
        DDA4
                = 4
                        ; Data Direction Register, Port A, bit 4
.equ
.equ
        DDA5
                = 5
                        ; Data Direction Register, Port A, bit 5
.equ
        DDA6
                = 6
                        ; Data Direction Register, Port A, bit 6
                        ; Data Direction Register, Port A, bit 7
.equ
        DDA7
                = 7
; PINA - Port A Input Pins
                        ; Input Pins, Port A bit 0
.equ
        PINA0
                = 0
        PINA1
                        ; Input Pins, Port A bit 1
.equ
                = 1
        PINA2
                        ; Input Pins, Port A bit 2
.equ
                        ; Input Pins, Port A bit 3
.equ
        PINA3
                = 3
                        ; Input Pins, Port A bit 4
.equ
        PINA4
                = 4
                        ; Input Pins, Port A bit 5
.equ
        PINA5
                = 5
                        ; Input Pins, Port A bit 6
.equ
        PINA6
                = 6
        PINA7
                = 7
                        ; Input Pins, Port A bit 7
.equ
```