Software Engineer Software Engineer Software Engineer - Alphident Technologies Baltimore, MD Work Experience Software Engineer Alphident Technologies September 2017 to Present Part time)

Developed user authentication program for Alphident Technologies using HTML, CSS, JavaScript, React.js. Participated with Senior Software Engineers to plan future applications for clients and supported project managers. Software Engineer Syneren Technologies Corporation September 2018 to June 2019 Designed and implemented Augmented Reality experiences on Android and iOS using Unity and Android Studio. Investigated new augmented reality prototype concepts for clients and participated in full software development life cycle, from requirements definition through development to maintenance and enhancement, Developed unit tests and fixed bugs for the AR application using Unity, Visual Studio and Android Studio. Application Developer, Intern Washington Suburban Sanitary Commission June 2018 to August 2018 Developed and delivered applications for an Artificial Intelligence and Augmented Reality (AI/AR) project using Unity, Android Studio and MAXST. Created requirements by gathering and analyzing WSSC field data. Analyzed all phases of the software development lifecycle (SDLC) and agile development. Managed testing, implementation, deployment and production support with product managers at WSSC. IT Support Technician Southwest VA Community College September 2016 to June 2017 Performed emergency technical support for Southwest VA Community College faculty, staff and students. Collaborated with IT managers and team to provide support for hardware (PC, Mac, tablets) and software issues. Resolved issues regarding networking through support tickets using internal SWVA Community College support system. Education B.S. in Computer Science. in Databases University of Maryland - Adelphi, MD September 2018 Skills Android, Javascript, Git

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