

Java Developer (Mobile Game) Java Developer (Mobile Game) Java Developer San Jose, CA
Professional software developer with 4 years of experience in Web Development and Game
development. Committed to delivering high-quality code. Always willing to take on challenges.

Solution Development Modular Functionality API Integration Code Refactoring Troubleshooting

Data Maintenance Requirement Analysis SQL Transactions Languages: Java, C#, C++ Web:
JavaScript, JSP, Servlet, jQuery, HTML, CSS, HTML5 Web Services Container: Apache Tomcat
Frameworks: Spring, Hibernate, Struts, Apache Mina Databases: MySQL, Oracle, Redis Tools:
IntelliJ IDEA, Eclipse, Visual Studio, TortoiseSVN, Git Platforms: Windows, Linux Work Experience

Java Developer (Mobile Game) RAFO TECH, Ltd November 2016 to December 2017 Game

Development Team * Game Hall Modular 1) Game servers list display 2) Game server load
balancing 3) Game notices display * Game Functions Development * Game Management System

(web application) 1) Creating the game room 2) Game data statistic Technologies: Java,

Hibernate, Spring, MySQL, Redis, Servlet, JSP, HTML, CSS, JavaScript Java Developer (Mobile

Game) YOUQVHUYU, LTD March 2015 to September 2016 Game Development Team * Game

Functions Development 1) Implement the data communication between the game client and game
server 2) Integration API including login, purchase, statistic * Game management system (web

application) 1) Authority management system 2) Game data statistic 3) Blacklist management

4) Game events management Technologies Used: Java, Hibernate, Spring, MySQL, Servlet, JSP,

HTML, CSS, JavaScript Full-stack web developer Zhonghai Era Digital Technology Development

co. LTD August 2012 to July 2014 Smart City Team * Fire management system * Enterprise

Website Development * Projects deployment and maintenance * Provide training to the customer

Technologies Used: Java, Struts2, Hibernate, Spring, Oracle, JSP, HTML, CSS, JavaScript, JQuery

Education Master's in Computer Science International Technological University - San Jose, CA

September 2019 to December 2020 Bachelor's in Computer Science Zhengzhou University - Zheng

zhou September 2009 to July 2013 Skills HTML 5, CSS, Git, Javascript, JQuery, MYSQL, Java,

Struts, Spring, Hibernate, Cocos2d, Unity3d, Android, XML, SQL, Linux, HTML, Java J2Ee, JSP,

J2Ee Publications Bricks-King(mobile game)

<https://play.google.com/store/apps/details?id=com.qiguang123.bricks> 2019-04 This is a fun and classic block game made by Cocos2d How to play 1. Simply drag the blocks to move them. 2. Try to create full lines on the grid vertically or horizontally. Math learning for Kids(mobile application)

<https://play.google.com/store/apps/details?id=com.lxg.MagicalMath> 2018-10 A magic offline app for kids learning math made by Unity3d Features including 1. Math calculations: addition, minus, multiply, division, mix arithmetic 2. Saving all of the tests data

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