

Python Developer Python Developer Ruby on Rails Developer Authorized to work in the US for any employer Work Experience Python Developer Vertical Ops - Orem, UT January 2016 to Present Responsibilities Python software developer. Ruby on Rails Developer Game Gear March 2015 to September 2015 Built an advanced artwork approval system ? Built an overdue notification system for internal management to track products going through the production line process. ? RedisDB, Job scheduling ? The system was old and terribly written so tracking down and fixing bugs was a common requirement. ? Built part of a new website using Foundation and fully responsive design. (not live) Django Developer Perfect Pitch Tech August 2014 to January 2015 Split large Django Apps into smaller ones. ? Redesigned PerfectPitchTech.com and TeleServe.com ? comcustom events calendar system for ManGames.com ? Google Material Design ? AngularJS ? Django Rest Framework Lead Developer / Partner Addibuy Inc July 2013 to January 2014 Built an advanced Auction system ? SocketIO / WebSockets ? Facebook and google OAuth API ? Full DevOps Django Web Developer Velocity Webworks July 2011 to July 2013 Python / Django ? Was on a team that built large scale projects ? Individual project manager ? Scaling apps ? Multi-browser Testing including IE7 ? SSL Installation ? E-Commerce Systems ? Customer Support. Phone, e-mail, and in person Web Developer Utah Car and Truck Inc January 2010 to November 2010 Built and Maintained UtahCarandTruck.net ? Joomla Backend ? Custom PHP Joomla modules Education CS Dixie State College 2009 to 2011 Snow Canyon High School 2005 to 2008 Links <http://www.linkedin.com/in/davejohnsonscg> Additional Information SKILLS Django / Rails / Full Stack

Languages: Python, Ruby, Javascript, Coffeescript, PHP, Java, C++, Arduino Frameworks: Django, Rails, AngularJS, Wordpress, Joomla, SMF Web: HTML5, CSS3, SASS, LESS, Slim, Haml, Foundation v5, Bootstrap v3 Databases: MySQL, PostgreSQL, Redis, MongoDB, MSSQL Repositories: Git, Mercurial, SVN, Github, Bitbucket DevOps: CentOS, Ubuntu, Apache, Nginx, Postfix, Dovecot, Haystack/Solr, Vim Other and API's: Google maps API, Authorize.NET, GoEMerchant, Websockets, MailCatcher, Honeybadger, Capistrano, MailChimp, JQuery, Ajax, CAD, AutoCAD Normal Env: Ubuntu 15.04, JetBrains IDE's, Localdev, vim, Github, Jira, Slack/Hipchat PROJECTS Websites / Arduino / Scripting Since 2013: .A Alpinecave.com recent

project that will tie in Candition. AlpineCave will be an online retailer of quality outdoor goods specifically geared toward the canyoneering and hiking community. Since 2011: .I Candition.com built Candition in 27 days to learn Ruby on Rails, I found a need and built a solution. Candition's purpose is to inform the canyoneering community on the current conditions of slot canyons around the world. All submissions are 100% user based and free. Since 2008: SilverCG.com . Was my personal Blog filled with mountain biking adventures and arduino projects, I was in the process of converting it to a portfolio website up until I bought davejohnson.codes. I'll be converting it back into an Arduino project blog. Misc: Done work for Bogley.com, and Wildsurvive.com on the side. Arduino projects.

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