Web Developer Web Developer Wiami, FL Motivated web developer with a passion for creating elegant solutions involving front end and back end technologies. Enthusiastic about developing responsive web applications. Recently completed a nine-week intensive web development bootcamp focused on full stack technologies. Former 3D artist with ten years of industry experience. Driven learner and tenacious researcher seeking an opportunity to explore web-based proficiencies and interests. Authorized to work in the US for any employer Work Experience Web Developer Self-employed - Miami, FL April 2015 to Present Create 3D real estate sales apps using JavaScript and WebGL framework Babylon.JS. Design and develop report processing applications for construction and civil engineering management firms. Direct general company operations, including, but not limited to relevant accounting duties, client relations, and project management. Project Manager/3D Artist The Realization Group, Inc - Miami, FL February 2008 to April 2015 Implemented an efficient project production pipeline to ensure high-quality and timely product delivery. Presented visualization marketing materials and products to various architectural design teams and project owners. Oversaw a team of eight architectural visualization artists and provided quality customer service to Architectural design clients. 1 Education Certificate in Web Development Ironhack - Miami, FL June 2019 to August 2019 Associate in Arts Miami Dade College - Miami, FL Skills Api, Git, Html, Javascript, Bootstrap, Node.js, Html5, Ajax, Css. Mongodb, **Passport** http://linkedin.com/in/pablo-vazquez-fayat iquery, Links http://github.com/PabloVazquezFayat Additional Information TECHNICAL SKILLS JavaScript, React.js, Express.js, MongoDB, Node.js, Babylon.js, HTML, CSS, SCSS, AJAX, jQuery, Responsive Design, Bootstrap, Git. GitHub DEPLOYED **PROJECTS** Jedi Survival https://pablovazquezfayat.github.io/gameProject Jedi Survival is a 2D game where players must survive as long as possible as a Jedi Knight against enemy Stormtroopers. Technologies used: JavaScript, HTML5, CSS, and the WebGL framework Babylon.js Materials https://materials-3d.herokuapp.com Materials is a cloud-based image repository for 3D artists. Materials allows users to create and archive texture assets in a simple and intuitive user-friendly Technologies used: JavaScript, Express.js, MongoDB, Node.js, HTML, CSS, SCSS, platform.

Handlebars.js, Passport.js, Babylon.js, and Heroku Cobalt https://cobalt-chat.herokuapp.com Cobalt is a mobile friendly chat application which allows users to communicate with their peers, create chat groups, add contacts, and share whimsical GIFs with friends. Technologies used: React.js, JavaScript, Node.js, MongoDB, Express.js, Passport.js, HTML, CSS, Giphy API, Socket.io.

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