

OWNER OF BAJA INTERACTIVE MOBILE OWNER OF BAJA INTERACTIVE MOBILE Unity C# Developer New York, NY I am a former Android Developer who has been featured by Amazon and have apps sold in the Google Play store and the Apple Appstore which total over 3 million downloads to date. I have a passion for creating immersive Mobile Applications and Virtual Reality experiences and am now looking to get back in the market working in a technical leadership role. Authorized to work in the US for any employer Work Experience OWNER OF BAJA INTERACTIVE MOBILE Baja Interactive is my business January 2013 to Present Developed over 30 mobile applications sold on Google Play Developed website and marketed mobile applications and games Google Play Store Apps for Baja Interactive: -Journey Through the Cosmos Cardboard VR <https://play.google.com/store/apps/details?id=com.bajainteractive.starmazevr> -Star Maze Cardboard VR <https://play.google.com/store/apps/details?id=com.bajainteractive.starmazevr> -Preschool Cannonball Monkey <https://play.google.com/store/apps/details?id=air.com.lightbenderdesign.cannonballmonkeytoddler> -Kids Dinosaur Puzzles <https://play.google.com/store/apps/details?id=air.KidsDinosaurPuzzlesFree>

ANDROID DEVELOPER SCROLLMOTION - New York, NY May 2012 to December 2012 Developed update patches, modules and components for different applications Resolved technical issues and bugs arising in existing and new applications Conceptualized, designed and developed applications for Android based devices Wrote technical specifications and solicit feedback from project managers Come up with cutting edge solutions independently and within a team environment Android Projects at Scrollmotion: -ScrollMotion's Enterprise Mobile Platform -Thomas and Friends Series -Scooby-Do You Play To Books Series -Curious George Series -DC Super Friends Series WEB DEVELOPER/ JAVA DEVELOPER MI TRAVEL - New York, NY April 2009 to January 2011 Developed and maintain web site and middle tier applications Developed and maintain internal reporting and marketing engine DIRECTOR OF FINANCE/WEB DEVELOPER HIGHWAY TOLL ADMINISTRATION - Great Neck, NY January 2006 to March 2009 Responsible for the accuracy of financial statements for investors and members Regulated all accounting/financial operations and reported directly to the CEO Supervised accounting and

administrative departments Contributed to the front-end implementation of the corporate web application BOOKKEEPER/WEB DEVELOPER, HARM REDUCTION COALITION New York, NY
October 2002 to January 2006 Responsible for all A/R, A/P, reimbursements Conducted bi-weekly payroll processing using ADP Administered and updated organization's website and backend application Education ACCOUNTING QUEENS COLLEGE - New York, NY 2002 to 2005
Skills JAVA (10+ years), BLENDER (2 years), C# (2 years), Unity (2 years), VR Development (2 years), Ecommerce Links <https://www.linkedin.com/in/boripat-phansaithong-37002646> Publications
Journey Through the Cosmos Cardboard VR
<https://play.google.com/store/apps/details?id=com.bajainteractive.journeythroughthecosmosvr>
2017-11 Journey Through the Cosmos is a virtual reality space simulation where you will learn about the different sizes and distances of planets, stars and galaxies. Preschool Cannonball Monkey
https://www.amazon.com/Light-Bender-Design-Preschool-Cannonball/dp/B00770A13W/ref=sr_1_1?ie=UTF8&qid=1358921205&sr=8-1&keywords=preschool+cannonball+monkey 2012-03 This app was featured by Amazon on March 27, 2012 which is an arcade style game for Android. Total downloads to date are over 100,000. Cannonball Monkey can be downloaded from the Google Play store and from the Amazon App Store. Additional Information SKILLS PROGRAMMING LANGUAGES AND TECHNOLOGIES C#, Java, Kotlin, Javascript, HTML5, CSS, SQL, XML, JSON, Unity, Virtual Reality, Blender 3D

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