

Systems Engineer Systems Engineer Systems Engineer - TECHNICOLOR - Sunset Gower Studios  
Los Angeles, CA Work Experience Systems Engineer TECHNICOLOR - Sunset Gower Studios -  
Los Angeles, CA November 2017 to Present Drive VFX business ahead in Software and hardware.  
Primary systems support for the VFX business, 15 flame artists, 35 CG Artists and the Management  
staff. Help direct and support 4 remote engineers while aligning the systems with Toronto and  
London. Planned and developed future hardware needs for the local group. Growing with tight  
timelines on setting up new workstations and servers. This includes setting up render farms on time  
and under budget. Built a VFX worldwide team between Toronto, London and Los Angeles. This  
included workstations and servers sharing OS and a shared production network. Installed software  
on a central VFX server. VMware for license servers, management and license updates. Managed  
the VFX flame Artist during software updates and during new hardware testing. Systems Engineer  
MOVING PICTURE COMPANY - Culver City, CA February 2014 to November 2017 Primary  
responsibility is to be the full systems support to the Film business in LA. Personally supported  
50+users. The departments include ART, VR, previs / postvis, screening room and film production  
staff, Producers, coordinators and new business. Very experienced in setting up remote film teams.  
Supported no less than 15 people working around the US. Each remote group was setup with a  
Linux server for software licenses, server storage and jobs pipeline services including back up.  
Developed new workstation images for the various departments, upgrading and swapping out  
machines. Created new users and permissions per job and would give orientation of MPC jobs  
and pipeline. Trained and supervised production assistants to help with engineering needs.  
Worked directly with the Executive Director for Film to plan for future Jobs, pertaining to hardware  
needs and artist deployments. Systems Engineer METHOD STUDIOS - Santa Monica, CA  
September 2007 to February 2014 Installation of Avid and Autodesk video and audio hardware.  
Built, installed and supported the 2d /3d workstations. User account creation and management.  
Preventative maintenance and Configuration on all VTRs and signal generators. Charged with  
Calibration of all client facing compositing and editing bays and helped support C03 with Barco  
projector calibration. Main contact for flame and editing bay troubleshooting and upgrades.

Systems Administrator RADIUM INC - Santa Monica, CA March 2005 to September 2007 Supported the Flame and infernos, Installed and supported Microsoft windows 2003 servers and XP workstations. Including the daily support for production staff. LAN / WAN troubleshooting. Machine room support for VTR troubleshooting and installation of rental VTRs. Upgraded the production facility to cat6. Video Engineer DIGITAL DOMAIN INC - Venice, CA May 2002 to March 2005 Terminated, installed and tested audio and video when requested by Production. Supported the tape operators on encoding quality for DVD creation for sales and demos. Responsible for the CRT calibrations for the facility. First contact for Machine room to flame connectivity. Including VTR support for flame ingest and output. Education General Coursework Fresno City College Skills CALIBRATION, LINUX, AUTODESK, DHCP, DNS Links <http://www.linkedin.com/in/ron-rebensdorf> Additional Information TECHNICAL SKILLS Hardware Knowledge DI projectors, Lenovo, HP, Supermicro, Polycom, steaming media and playback servers, Avid and Autodesk, Routing systems, Video Tape Recorders, Photo Research, Mellanox, Extreme. Networking and switch management, setting up remote groups with production tools and managing licenses, calibration of display devices, VR hardware and setup. Software Adobe, Autodesk, PXE, DNS, DHCP, AD groups and permissions, Clonezilla, Acronis, ticketing systems for progress and follow up on resolutions, Foundry, NoMachine, Mocha, Vray Next, Pixologic, Symantec, Nvidia, full suite of production tools. Linux, OSX and Microsoft proficient.

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