

Junior Software Engineer Junior Software Engineer Junior Software Engineer Saginaw, MI
Detail-oriented and driven entry-level software engineer with organized nature, customer-focused mindset and good critical thinking skills. Talented troubleshooter and problem-solver. Familiar with code review, performance evaluation and project coordination tasks. Work Experience Junior Software Engineer Bay City, MI January 2016 to August 2019 Assumed development role on major project initiatives. Exercised knowledge of IT concepts, strategies, and methodologies. Utilized strong background in architecture and technical standards, design and development tools, and understanding of shared software concepts. Coordinated with other engineers to evaluate and improve software and hardware interfaces Developed Internet and Desktop applications by applying experience in JavaScript, Node.JS, Lua, and other high level programming languages Adjusted software parameters to boost performance and incorporate new features Consulted with engineering team members to determine system loads and develop improvement plans Gathered and defined customer requirements to develop clear specifications for creating well-organized project plans Built databases and table structures following Object-oriented architecture methodology for web applications Conducted regression testing, analyzed results and submitted observations to development team Used Javascript, Python, HTML & CSS/SASS, Lua Worked with many databases such as MongoDB, MySQL, RethinkDB, and many NoSQL databases, quickly learning syntax by referencing documentation Created RESTful APIs using Node.JS and Express backends Graphic Designer Bay City, MI January 2016 to August 2019 Created new design themes for marketing and collateral materials. Collaborated with creative team to design and produce computer-generated artwork for marketing and promotional materials. Participated in production of print and promotional items for key clients under direction of contracted company. Worked on website mockups and software assets. Applied knowledge of production to create high-quality images Coordinated, created and scheduled content, designs and periodic updates to company website Worked with clients to gather and define requirements, establish scopes and managing project milestones Conceptualized and developed graphics products for websites, applications and advertisement projects using Adobe Photoshop, Adobe Illustrator, Adobe Muse, and Blender (3D

Modeling) Combined technical and artistic abilities to accomplish challenging animation objectives

Managed quality assurance program including on site evaluations, internal audits and customer surveys

System Administrator Zeats - Bay City, MI February 2018 to November 2018 Contracted as a full-time systems administrator following initial consulting role to manage and maintain a 60+ mixed server environment (Windows/Unix/Linux), ensuring 99.9% or better uptime. Evaluate, monitor and enhance IT infrastructure with an emphasis on availability, reliability, scalability, security, data confidentiality and system integrity. Established network specifications and analyzed workflow, access, information and security requirements Implemented, developed and tested installation and update of file servers, print servers and application servers in all departments Enhanced availability of infrastructure through enterprise-wide planning, thorough testing, efficient implementation and comprehensive support Managed system-wide operating system and software deployments, as well as any related upgrade problems Analyzed complex project server issues and worked on large enterprise and business-critical applications Led server infrastructure development, quality assurance, staging and production systems Ensured business continuity by designing disaster recovery systems Resolved vulnerabilities by making improvements to network security Installed, configured, and updated Linux machines, with Red Hat, Ubuntu, Debian, and CentOS

Lead Web Developer Zeats - Bay City, MI February 2018 to November 2018 Completed full redesigns of existing websites to improve navigation, enhance visuals and strengthen search engine rankings Took concepts and produced design mockups and prototypes to strengthen designs, enhance user experiences and improve site interactions Designed, implemented and monitored web pages and sites for continuous improvement Implemented Google Campaigns and SEO for various types of websites Designed and executed security measures such as firewalls and encryption Developed landing pages, dashboards and online applications using Node.JS, Webpack, Nuxt.JS, Vue and SASS Researched new technologies, software packages and hardware products for use in website projects Reviewed code to validate structures, assess security and verify browser, device and operating system compatibility Tested websites and performed troubleshooting prior to deployment

Education Bachelor of Science in Computer Science Delta

College - Bay City, MI August 2022 Skills Git, Javascript, Node.js, Json, Python, Virtualization, MongoDB, Database, Mysql, Lua, Customer support, Mapping, Documentation, Software documentation, Maintenance Additional Information Skills Database programming w/ MySQL, MongoDB, RethinkDB, and other databases Virtualization technologies Software applications Software Documentation Testing and maintenance Policy and procedure adherence Analytics Programming Languages such as Javascript/Node.JS, Python, Lua, and others Git proficiency Developing release packages Customer support JSON mapping

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