

SOFTWARE DEVELOPER SOFTWARE DEVELOPER SOFTWARE DEVELOPER - UPS SCS
Atlanta, GA Work Experience SOFTWARE DEVELOPER UPS SCS January 2018 to Present * Use .NET Core (C#) and Xamarin to develop an enterprise mobile application for UPS's scanning system: NextGenScanning. * Develop a full-stack MVVM architecture for NextGenScanning, including the classes, methods, and user interface. * Design mockups with Balsamiq and front-end code to create an exquisite user interface and user experience. * Generate SQL Lite queries to store essential scanning app data pertaining to shipments, cargos, and transit times. * Release builds, automate DevOps processes, and provide OTA updates to users' devices in UAT. * Make web requests to Microsoft Azure's APIs to identify and confirm user registrations. * Convert manual QA scripts with Appium (Selenium) to automate regression tests. * Perform extensive debugging and testing to improve the application's functionality, stability, and performance. CUSTOM INTEGRATION SPECIALIST Dow Electronics June 2008 to August 2017 * Worked as a salesman and made pitches to convince customers to buy Dow Electronics' products. * Assisted customers by providing solutions to daily challenges in home automation. * Accomplished testing of home automation products to ensure they met customers' requirements. * Setup demos successfully to demonstrate the workings of IoT and other technologies to customers. * Met monthly quotas of product sales, increasing company revenue overtime. * Kept track of inventory for redistribution in order to avoid shortages of products. * Maintained a log of customer feedback regarding audio and video products. BOOK SWAP (Laravel, Bootstrap) January 2017 to May 2017 * Led team on principal user interface design and user experience, and improved front-end skills greatly. * Applied in-class knowledge and employed external resources by brainstorming app ideas, modeling use cases and class diagrams, designing wireframes, and implementing code to develop the web app. * Contributed to requirements and worked in an Agile environment. Chemistry Game August 2016 to December 2016 * Led team on principal user interface design and user experience, and improved front-end skills greatly. * Wrote the game's JavaScript for game functionality. * Handled documentation for the team. Space Craft Game January 2016 to May 2016 * Contributed to project by writing Java methods for collision of game objects. * Designed and implemented player

character and its stats. * Designed website to illustrate and represent overview and mechanics of the game. Education B.S. in Information Technology Georgia Gwinnett College - Lawrenceville, GA December 2017 Skills Graphic design, Illustrator, .net, Visual studio, C#, Git, Bootstrap, .net core, Oop, Xamarin, Android, Mvvm, Ui, Asp, Asp.net, Selenium, Sql, Html5, Ux, Premiere Links <http://www.linkedin.com/in/xavierlazo> Additional Information SKILLS Languages: C#, XAML, HTML5, CSS3, SQL Technologies: ASP.NET, .NET Core, Xamarin, Selenium, CI/CD, Microsoft Azure, Android, Bootstrap, SQL Lite Tools: Visual Studio, Appium, Git, Sourcetree, Photoshop, Illustrator, Premiere, Balsamiq Concepts: Agile/Scrum, OOP, MVVM | UI/UX/Responsive/Graphic Design

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