

Innovation(Visual / Web / App / Motion) Designer Innovation(Visual / Web / App / Motion) Designer

Visual / Branding / Web / App / Motion Designer New York, NY Portfolio:

<https://www.behance.net/junjin0403e268>

Motion

Reel:

<https://www.behance.net/gallery/59428569/MOTION-REEL-2017>

Work

Experience

Innovation(Visual / Web / App / Motion) Designer Ralph Lauren - New York, NY September 2018 to

Present As an innovation designer, concentrating on multidisciplinary design areas(Visual / Web /

App / Motion) for Ralph Lauren Corporation Visual / Web / App / Motion Designer Athlon - New York,

NY June 2018 to August 2018 Focusing on variable design parts(Visual / Web / App / Motion) for

Athlon Advertisement Agency App(UX+UI) / Web / Motion / Visual / Branding Designer & Front- end

Developer Infinage - New York, NY December 2017 to April 2018 Creating all of UX / UI / Branding /

Motion(app prototype) Design for a car dealership application as well as programming for front- end

development stuff with React Native (Skill Sets: React Native, Sketch, Invision, Zeplin, Cinema 4D,

Octane Render, After Effect, Premiere, Photoshop, Illustrator, Indesign) Visual Design Freelancer

Genius Orbit - New York, NY February 2018 to February 2018 Making a 2D / 3D style frame design

for the VIVO smartphone renowned for Chinese technology industry. (Skill Sets: Cinema 4D, Octane

Render, X-Particle, Photoshop, Illustrator) Visual / Motion Design + Video Edit Freelancer mllnnl -

Brooklyn, NY January 2018 to February 2018 Working on 2D / 3D visual + motion design and video

editing for advertising video / cinemagraph. (Skill Sets: Cinema 4D, After Effect, Premiere,

Photoshop, Illustrator, Indesign, Sketch) Visual / Motion Design Freelancer Thornberg & Forest -

New York, NY December 2017 to January 2018 Making a wide variety of broadcasting and

advertising 2D + 3D motion / video for the VIACOM. (Skill Sets: Cinema 4D, After Effect, Premiere,

Photoshop, Illustrator, Indesign) Visual / Motion Design Freelancer Layerflame - Brooklyn, NY

December 2017 to December 2017 Designing a 3D pitch style frame for the SPOTIFY with valentine

day. (Skill Sets: Cinema 4D, Octane Render, After Effect, Premiere, Photoshop, Illustrator, Sketch)

Visual / Motion Design + Video Edit Freelancer Phoenix Media Group - New York, NY October 2017

to November 2017 Designing 2D / 3D visual + motion design and video editing for a wide variety of

advertising / broadcasting projects. (Skill Sets: Cinema 4D, After Effect, Premiere, Photoshop,

Illustrator) Visual / Motion Design Intern Brand New School - New York, NY June 2017 to September 2017 After graduating from School of Visual Arts, worked as an intern with variable 2D / 3D pitch style frames and motion design for GOOGLE Pixel Phone, and AMAZON Echo Dots which got successfully approval from each companies. (Skill Sets: Cinema 4D, Octane Render, After Effect, Premiere, Photoshop, Illustrator) App(UX+UI) / Web / Motion / Visual / Branding Design Intern Tone - New York, NY September 2016 to April 2017 When attending school, worked as an intern based on CPT, and creating app / branding / motion design for the Tone company as well as its clients like Formula 1(F-1) Branding and Fox Sports App Design(Skill Sets: After Effect, Premiere, Photoshop, Illustrator, Indesign, Sketch) Education BFA in Graphic / Interactive / Motion Design School of Visual Arts - New York, NY Skills Cinema 4D (Octane Render, X-particle, MoDynamic / Realflow / Turbulence FD), After Effects, Photoshop, Illustrator, Premiere, Indesign, React Native, GSAP.js / three.js / Bootstrap, Sketch, Zeplin, Invision / Craft, Principle, Wordpress, HTML5 / CSS3 / Javascript Links <https://www.behance.net/junjin0403e268>
<https://www.behance.net/gallery/59428569/MOTION-REEL-2017> Awards 2017 The ADC 96th Annual Awards Winner: GOLD 2017-04 Category: Motion Title Sequence Single Part Project: Pixels Festival Opening Titles Award-Winning: GOLD Cube
<http://www.oneclub.org/awards/adccstudents/-award/26977/pixels-festival-opening-titles> GRAPHIS Poster Annual 2018 Winner: SILVER 2017-04 Category: Poster Design Single Part Project: MoMA Small Scale, Big Change Poster Award-Winning: SILVER
<http://www.graphis.com/entry/0cca3f98-625e-4551-aec6-9ed236d8c44d/> GRAPHIS Design Annual 2018 Winner: SILVER 2017-06 Category: Motion Promotion Part Project: Pixels Festival Opening Titles Award-Winning: SILVER
<http://www.graphis.com/entry/309e1f61-0223-41ca-81ed-7ee29218fd3f/> 2017 GDUSA Design Awards: Winner 2017-07 Category: Motion Design Project: J43 Studio Award-Winning: Winner
<http://contests.gdusa.com/competitions/2017-student-design-awards#> GRAPHIS Design New Talent Annual 2018 Winner: 1st Prize, PLATINUM 2018-01 Category: Motion Graphic Part Project: Pixels Festival Opening Titles Award-Winning: 1st Prize, PLATINUM

<http://www.graphis.com/entry/abedd824-8037-41dd-88c6-e047acbd3c42/> 2015 Korean Air Design Award 2015-10 ADAA 2017 Semifinalist: "J43 Studio" 2017-06 <https://www.adobeawards.com/live/20172794> ADAA 2017 Semifinalist: "Pixels Festival Opening Titles" 2017-06 <https://www.adobeawards.com/live/20172799> Graduating SVA with honors(TOP 5 %) 2017-05 Graduating SVA with honors only given to top 5% persons for excellent grades of GPA(3.8 / 4.0), Portfolio, and Professors Recommendation Additional Information INTERPERSONAL SKILLS Ability to work effectively and effeciently in teams Outgoing Individual Fast learner Great problem solving skills

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