

Media Lab Fellow Media Lab Fellow Creative Developer / Design Technologist / Animator / Prototyper / UX, AR, Experiential Brooklyn, NY Seeking a creative development or design savvy / animation heavy front- end engineering role Authorized to work in the US for any employer Work Experience Media Lab Fellow The Economist - New York, NY July 2019 to September 2019 10-week Fellowship with the Business Development & Innovation team Focus on augmented reality in journalism contexts Ideating, building AR prototypes and presenting moonshot design initiatives UX Engineer dv01 - New York, NY January 2019 to May 2019 Building and maintaining a style guide as React.js components in Storybook Hybrid prototype engineer, UX role at a fintech startup for SaaS app Freelance Developer / Animator Fake Love - Brooklyn, NY September 2018 to October 2018 6-week Freelance role building a prototype for an animated multi-screen permanent multi-screen experiential installation. SVG D3.js SASS GSAP Highcharts Front- End Developer / Animator JPMorgan Chase & Co - New York, NY January 2016 to July 2018 J.P. Morgan Chase, Consumer Banking: (full-time employee) Our group is a new internal design agency at JPMC. We built numerous microsites for Chase, JPMorgan Chase. I built several high profile projects such as Jamie Dimon's Annual Report website, front- end dev for the JPMC careers site, and the framework for the JPMorgan.com 2018 rebuild. Freelance Front- End Developer / Animator J.P. Morgan - New York, NY May 2011 to December 2015 J.P. Morgan, Corporate Investment Bank: (contractor, 20-30/hours week) Our 3 person group built and maintained the JPMorgan.com site for the 2012 rebuild and the 2015 rebuild. My primary function was to build modules and reusable front end components. This process involved everything from the visual design of the modules to the architecture design for the reusability of the component in the CMS (Oracle Web Center). Freelance HTML5 & Javascript Animator Macys.com March 2011 to December 2015 HTML5 banner animations using SVG, canvas and GSAP. (I worked as a contractor roughly 20/hours a week at Macy's, 20/hours a week at J.P.Morgan and and taught courses at Pratt) Visiting Instructor Graduate Communications Design Department January 2011 to December 2015 I taught Interactive Design & Development in the Graduate Communications Design Department <http://courses.ericbintner.com/> Visiting Professor Missouri State University - Animation and Digital

Arts - Springfield, MO September 2010 to December 2010 Art 230 - Computer Animation I Art 210 - Introduction to Digital Arts <http://courses.ericbintner.com/> Web Developer / After Effects Animator
CS DesignWorks - New York, NY October 2009 to August 2010 Digital content development for Cushman & Wakefield (After Effects & HTML/CSS/JS) Multiple single page websites for real estate Education MFA in 2D Design Cranbrook Academy of Art September 2005 to April 2007 BFA in Animation / Sculpture Missouri State University September 1999 to April 2005 Skills CSS (10+ years), SVG (10+ years), HTML5 (10+ years), javascript (10+ years), OpenFrameworks (2 years), GSAP (10+ years), SCSS / SASS / LESS (4 years), node.js (3 years), Grunt / Gulp (3 years), Angular.js (1 year), Cinder (Less than 1 year), After Effects (10+ years), Illustrator (10+ years), Photoshop (10+ years), Trapcode (3 years), Paper.js (3 years), WebGL (1 year), Front-End, Animation (10+ years), Motion Graphics (8 years), Git (3 years), Infographics (6 years), React (Less than 1 year), jQuery (10+ years), WebAR (Less than 1 year), ARkit (Less than 1 year), Unity (Less than 1 year), Xcode (3 years), Blender 3D (1 year), Lightwave 3D (3 years) Links <http://ericbintner.com>

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