Software Developer Software Developer Cambridge, MA Software developer with a passion for creating engaging interactive experiences Authorized to work in the US for any employer Work Experience Software Developer Freelance/Self employed January 2017 to Present Developed and optimized Unity and HTML/javascript applications including cellular biology simulations and life skills training games for leading area educational technology organizations. Software Developer Massachusetts Institute of Technology - Cambridge, MA June 2008 to December 2016 Prototyped and developed a wide variety of educational software, including an MMO for learning math and science, agent based simulations, browser based media creation tools, and a blocks based visual programming library. Instructor RoboTech Center - Nashua, NH June 2006 to May 2008 Teaching and curriculum development for classes in digital animation and game development Instructor Center for Digital Imaging Arts at Boston University - Waltham, MA June 2005 to June 2006 Teaching and curriculum development for classes in 3D animation and web development Developer Hookumu Inc. - Londonderry, NH July 2003 to August 2004 Developing websites and web applications Education 3D Animation Center for Digital Imaging Arts at Boston University 2004 to 2005 Information Technology Rochester Institute of Technology 1999 to 2003 Skills Javascript (10+ years), Unity Game Engine, HTML5, Actionscript, 3D Animation, Maya, Photoshop, Python, C#, Java, Flash, CSS, Git, React, JQuery, MySQL, PHP, Laravel, Software Development, HTML 5,

Name: Jon Hogan

Email: shawpriscilla@example.net

Phone: (419)697-9691x31059

Linux, SVN (8 years), SASS (3 years)