

Lead Product Engineer Lead Product Engineer Lead Product Engineer - Spotible Deer Park, NY
Innovative professional with extensive project management and team coaching experience. Smart
Software Engineer with strong organization and leadership talent. Authorized to work in the US for
any employer Work Experience Lead Product Engineer Spotible - New York, NY January 2019 to
Present Includes previous responsibilities, along with additional responsibilities: Mentor and
support junior front-end developers and identify potential training needs on the team Provide
code-reviews to members of the team to ensure quality Provide design and development vision on
large projects Work closely with other team leads to provide technical and design decisions in line
with product goals Product Engineer Spotible - New York, NY January 2018 to December 2018
Includes previous responsibilities, along with additional responsibilities: Prototype and develop
new features and ad experiences into product templates for our ad creation platform Perform
quality assurance testing on our ad creation platform to identify and solve bugs and issues Client
Services Engineer Spotible - New York, NY April 2017 to December 2017 Communicate directly
with clients throughout ad development process Write, modify, debug and test custom
cross-browser, responsive experiences for the world's largest publishers (Univision, Tribune,
Financial Times, New York Times, Viacom, TMZ, and more) Translate wireframes, sketches,
PSDs, and concepts into working digital ad experiences Work simultaneously on multiple projects
with project times spanning 1-4 weeks Assistant Web Developer CUNY Graduate Center - New
York, NY December 2013 to March 2017 Redesigned flash-based websites into HTML5
Translated wireframes, sketches, PSDs, and concepts into functional pixel perfect websites.
Created custom WordPress themes Web Developer Intern CUNY Graduate Center - New York, NY
September 2013 to November 2013 Redesigned websites from XHTML to HTML5 and CSS3
Education Bachelor of Science in New Media Interactive Development and 3D Digital Graphics
Rochester Institute of Technology - Rochester, NY September 2007 to May 2013 Skills HTML5 (6
years), CSS3 (6 years), Javascript (6 years), PHP (6 years), MySQL (6 years), Client Relationship
Management (2 years), Product Management (2 years), Quality Assurance (2 years), Project
Management (2 years), Team Management (2 years), Photoshop (6 years), Flash (6 years), Product

Development (2 years) Links <https://www.linkedin.com/in/gretchen-rodriguez-09099617/> Additional Information Personal Project Designed and developed a web-based Visual Novel platform which gives users the ability to create interactive digital stories without having to write a single line of code.

Platform URL <http://storythyme.net/>

Name: Jorge Jackson

Email: jessicawarner@example.org

Phone: 429-774-2407