Software Engineer I Software Engineer I Middlesex, NJ Authorized to work in the US for any employer Work Experience Software Engineer I Gaming Laboratories International, LLC -Lakewood, NJ September 2017 to Present Develop internal systems for use throughout the company. Creating and updating various data models in SQL and .Net entity framework. UI design and development using Vue, bootstrap, html and css Software Developer 8th Sphere - Sparta, NJ May 2016 to May 2017 Sparta, New Jersey May 2016 to May 2017 Designing and Building web applications Software Developer Utilize existing framework and evaluated alternative solutions while adapting them to achieve the unique goals of the clients Collaborate with a globally distributed team to expand in-house software Develop backend code for websites with MVC .NET Lab Support Specialist Rutgers, Department of Physics and Astronomy - New Brunswick, NJ September 2013 to May 2016 Lecture Hall Demonstrations Maintain, build, and present over 100 Physics demonstrations for both in and out of the classroom Leading and delegating tasks to provide lecture support Overseeing the preparation and presentation of traveling Physics demonstration shows Work directly with professors to determine the most effective demonstrations to explain principles of Physics Education Bachelor of Arts Rutgers University - New Brunswick, NJ September 2012 to May 2016 Skills .NET (2 years), Blender (2 years), Matlab (2 years), Python (3 years), C# (2 years), SQL (2 years), Visual Studio (3 years), Javascript, HTML 5, jQuery

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