

Software Engineer Software Engineer Software Engineer Shoreline, WA A software developer with over 6 years of experience developing applications in the healthcare field. Has shipped multiple releases. Skilled in handling the full life of a project from the design phase through development and testing. Has a strong eye for user experience and code maintainability. Looking to challenge myself and expand my skillset. Willing to work with languages and technologies I don't have experience with.

Work Experience Software Engineer Microsoft - Intune April 2019 to August 2019 Software Developer Epic Systems October 2012 to August 2018 Developer on the Intensive Care Unit team, primarily developing for the Epic Monitor. The Epic Monitor is a Windows desktop application written in C# using the .NET WPF framework. It communicates with an M database. Programming Instructor Id Tech Camp - Santa Clara, CA 2009 to 2010 Taught Introduction to Programming (Java and C++). Instructed students in the fundamentals of programming. Education B.S. in Computer Science Game Design in Computer Science Game Design University of California Santa Cruz - Santa Cruz, CA June 2012 Design UCSC June 2006 Skills Visual studio, C#, C++, Coding, Desktop applications, Git, Mumps, Python, Svn, Mvvm, Ui, Wpf, Database, Java, Version control Additional Information Skill Summary Over 5 years of experience professionally developing desktop applications using C# and the WPF UI framework and MVVM. Also did database coding with M (Mumps). Well versed in using the Visual Studio IDE and SVN for version control. Have some experience with other languages such as C, C++, Java, and Python. Also has experience with Git and Azure.

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