Game Developer Game Developer Seattle, WA Experienced Game/Front-end Developer with a demonstrated history of working in the HTML5 games industry. Strong engineering professional with a Master's degree focused in Automation Engineer Technology from National Technical University of Ukraine 'Kyiv Polytechnic Institute Authorized to work in the US for any employer Work Experience Game Developer YarkiStudio - Kiev, Ukraine June 2017 to Present - developing base framework for our projects on TypeScript - developing HTML5 games using PixiJS, pixi-sound, pixi-spine - writing small services on node.js using express.js Software Developer II PlazmaTec - Vinnitsa, Ukraine June 2016 to May 2017 - developed Windows Form Application using C#(WindowsForm, ADO.NET, Entity Framwork) for communication Oracle database with equipment(Siemens Simatic Step7); - work with web interface using JavaScript, jQuery, KendoUI; - writing stored procedures on PL/SQL for Oracle DB; Education Master's in Automation of electromechanical systems National Technical University of Ukraine 'Kiev Polytechnic Institute' - Kiev, Ukraine September 2010 to June 2016 Skills TypeScript (2 years), pixi.js (2 years), Javascript (2 years), node.js (Less than 1 year), express.js (Less than 1 year), webpack (Less than 1 year), C# (2 years), Asp.Net MVC (Less than 1 year), Front-End Additional Information Links for my finished projects: VanGogh - https://www.unibet.com/casino/van-gogh-1.1016304   Stacks of Riches - https://www.unibet.com/casino/stacks-of-riches-1.944957

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