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For the CS293 Project, I have exercised option 3, with Professor's approval and have taken up a project on clustering algorithms

# Clustering Algorithms

### Overview

I have implemented four major clustering algorithms:

- K-means clustering
- Gaussian Bayesian Clustering
- Density Based Clustering
- Hierarchical Clustering

I have also implemented a plotter using simplecpp as a renderer for these algorithms. The plotter can render scatter plots for all of the data, showing different colors for different clusters.

#### Structure

```
- include
 ├─ cluster
     densityBasedEstimator.hpp
     ├─ gaussianEstimator.hpp

    hierarchicalEstimator.hpp

     └─ kMeansEstimator.hpp
   plotter
     └─ plotter.hpp
   — util
     — edge.hpp
     ├─ matrix2.hpp
      — point.hpp
      ├── range_point.hpp
       union_point.hpp
     └─ vec2.hpp
- src
   — cluster
     densityBasedEstimator.cpp
     gaussianEstimator.cpp

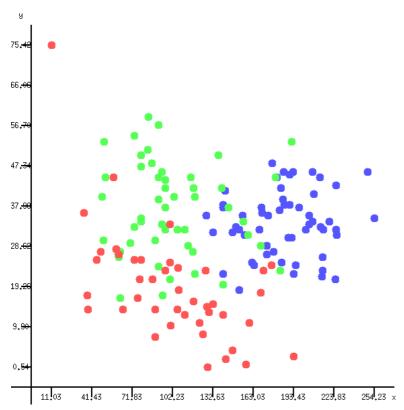
    hierarchicalEstimator.cpp

     └─ kMeansEstimator.cpp
    - plotter
     └─ plotter.cpp
   — util
     — edge.cpp
     matrix2.cpp
       point.cpp
      -- range_point.cpp
       - union_point.cpp
     └─ vec2.cpp
```

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## Example

I have created a sample of the clustering algorithms at work using the Wine Clustering Dataset from Kaggle, which clusters different beverages based on their characteristics. The K-means clustering algorithm works the best for this dataset.



## Use of Datastructures and Algorithms

The following Datastructures were used:

- Hash map:std::unordered\_map<int, int> colors
- Red-black Tree:std::multimap<int, int> clusters
- Priority Queue:std::priority\_queue<edge, std::vector<edge>, std::function<bool(edge &, edge &)>> edge\_list;
- Union finding structure: class union\_point
- Graph:class range\_point

The following algorithms were used:

- K-means clustering
- Gaussian clustering
- Breadth first search