WEEK-1

Q.Write a c program on matrices using functions.

```
#include<stdio.h>
#include<stdlib.h>
int A[3][3];
int B[3][3];
int C[3][3];
void add(int a[3][3],int b[3][3]){
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        C[i][j]=a[i][j]+b[i][j];
     }
  }
  printf("Resultant matrix\n");
  for(int i=0; i<3; i++){
     for(int j=0;j<3;j++){
        printf("%d\t",C[i][j]);
     }
     printf("\n");
  }
void subtract(int a[3][3],int b[3][3]){
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        C[i][j]=a[i][j]-b[i][j];
     }
  }
  printf("Resultant matrix\n");
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        printf("%d\t",C[i][j]);
     printf("\n");
  }
void transpose(int a[3][3]){
  for(int i=0; i<3; i++){
```

```
for(int j=0; j<3; j++){
        C[i][j]=a[j][i];
     }
     printf("\n");
  printf("Resultant matrix\n");
  for(int i=0; i<3; i++){
     for(int j=0; j<3; j++){
        printf("%d\t",C[i][j]);
     }
     printf("\n");
  }
void multiply(int a[3][3],int b[3][3]){
  for(int i=0; i<3; i++){
     for(int j=0;j<3;j++){
        C[i][j]=0;
        for(int k=0; k<3; k++){
           C[i][j]+=a[i][k]*b[k][j];
     }
  }
  printf("Resultant matrix\n");
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        printf("\%d\t",C[i][j]);
     }
     printf("\n");
  }
}
int main(){
  printf("enter the elements for matrix A\n");
  for(int i=0;i<3;i++){
     for(int j=0;j<3;j++){
        scanf("%d",&A[i][j]);
     }
  }
  printf("enter the elements for matrix B\n");
  for(int i=0;i<3;i++){
```

```
for(int j=0; j<3; j++){
     scanf("%d",&B[i][j]);
  }
}
printf("matrix A\n");
for(int i=0;i<3;i++){
  for(int j=0; j<3; j++){
     printf("%d\t",A[i][j]);
  }
  printf("\n");
}
printf("matrix B\n");
for(int i=0; i<3; i++){
  for(int j=0;j<3;j++){
     printf("%d\t",B[i][j]);
  }
  printf("\n");
}
int ch;
printf("1.add\t2.subtract\t3.transpose\t4.multiply\t5.exit\n");
scanf("%d",&ch);
while(ch!=5){
  switch(ch){
     case 1:
        add(A,B);
        break;
     case 2:
        subtract(A,B);
        break;
     case 3:
        printf("enter matrix to transpose(A->1/B->2)\n");
        int c1;
        scanf("%d",&c1);
        if(c1==1){
           transpose(A);
           break;
        }
        else{
           transpose(B);
           break;
```

```
}
          break;
        case 4:
          multiply(A,B);
          break;
        case 5:
          exit(0);
          break;
        default:
          printf("wrong choice entered\n");
          break;
     }
     printf("1.add\t2.subtract\t3.transpose\t4.multiply\t5.exit\n");
     printf("Enter your choice\n");
     scanf("%d",&ch);
  }
}
```

Output:

```
enter the elements for matrix A
2
3
4
5
enter the elements for matrix B
1 3 5 7 9 2 4 6 8
matrix A
                 3
        2
        5
                 6
                 9
matrix B
        3
                 5
                 2
        9
                 8
        6
        2.subtract
                                           4.multiply
                                                             5.exit
                          3.transpose
Resultant matrix
        5
                 8
11
        14
                 8
11
        14
                 17
                                           4.multiply
                                                             5.exit
1.add
        2.subtract
                          3.transpose
Enter your choice
```

```
4.multiply
1.add 2.subtract
                      3.transpose
                                                   5.exit
Enter your choice
Resultant matrix
       -1
      -4
-3
              4
       2
              1
1.add 2.subtract
                     3.transpose 4.multiply 5.exit
Enter your choice
Resultant matrix
27
       39
               33
63
       93
              78
99
       147
              123
1.add 2.subtract
                                     4.multiply
                      3.transpose
                                                    5.exit
Enter your choice
enter matrix to transpose(A->1/B->2)
Resultant matrix
1
2
       4
       5
               8
3
       6
               9
1.add 2.subtract
                                     4.multiply
                      3.transpose
                                                    5.exit
Enter your choice
```