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## **Experiment No 4**

Aim: To create interactive form using form widget

## Code:

```
import 'dart:io';
import 'package:facebook clone/core/constants/app colors.dart';
import 'package:facebook clone/core/constants/constants.dart';
import 'package:facebook clone/core/utils/utils.dart';
import 'package:facebook clone/core/widgets/pick image widget.dart';
import 'package:facebook clone/core/widgets/round button.dart';
import 'package:facebook clone/core/widgets/round text field.dart';
importpackage: facebook clone/features/auth/presentation/widgets/birthday p
icker.dart';
import'package:facebook clone/features/auth/presentation/widgets/gender pi
cker.dart';
final formKey = GlobalKey<FormState>();
class CreateAccountScreen extends ConsumerStatefulWidget {
 const CreateAccountScreen({super.key});
 static const routeName = '/create-account';
 @override
 ConsumerState<CreateAccountScreen> createState() =>
      CreateAccountScreenState();
 File? image;
 DateTime? birthday;
 String gender = 'male';
 bool isLoading = false;
 late final TextEditingController fNameController;
```

```
late final TextEditingController emailController;
late final TextEditingController passwordController;
@override
void initState() {
  fNameController = TextEditingController();
  lNameController = TextEditingController();
  passwordController = TextEditingController();
  super.initState();
@override
void dispose() {
 fNameController.dispose();
  lNameController.dispose();
  emailController.dispose();
  passwordController.dispose();
  super.dispose();
Future<void> createAccount() async {
  if ( formKey.currentState!.validate()) {
   formKey.currentState!.save();
    setState(() => isLoading = true);
        .read(authProvider)
        .createAccount(
          fullName: '${ fNameController.text} ${ lNameController.text}',
         birthday: birthday ?? DateTime.now(),
         email: emailController.text,
         password: passwordController.text,
          image: image,
        .then((credential) {
      if (!credential!.user!.emailVerified) {
        Navigator.pop(context);
      setState(() => isLoading = false);
    setState(() => isLoading = false);
```

```
@override
Widget build(BuildContext context) {
  return Scaffold(
    backgroundColor: AppColors.realWhiteColor,
    appBar: AppBar(),
    body: SingleChildScrollView(
      child: Padding (
        padding: Constants.defaultPadding,
        child: Form(
          key: formKey,
          child: Column (
            children: [
              GestureDetector(
                onTap: () async {
                  image = await pickImage();
                child: PickImageWidget(image: image),
              const SizedBox(height: 20),
              Row (
                children: [
                    child: RoundTextField(
                      controller: fNameController,
                      hintText: 'First name',
                      textInputAction: TextInputAction.next,
                      validator: validateName,
                  const SizedBox(width: 10),
                    child: RoundTextField(
                      controller: _lNameController,
```

```
textInputAction: TextInputAction.next,
const SizedBox(height: 20),
  onPressed: () async {
    birthday = await pickSimpleDate(
      context: context,
     date: birthday,
    setState(() {});
const SizedBox(height: 20),
 gender: gender,
 onChanged: (value) {
    gender = value ?? 'male';
    setState(() {});
const SizedBox(height: 20),
RoundTextField(
  hintText: 'Email',
  textInputAction: TextInputAction.next,
  keyboardType: TextInputType.emailAddress,
  validator: validateEmail,
const SizedBox(height: 20),
RoundTextField(
  controller: passwordController,
  hintText: 'Password',
```

Output: