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## **Experiment No 6**

Aim: To Connect Flutter UI with Firebase

Theory:

FlutterFire is a set of Flutter plugins that enable Flutter developers to integrate their applications with various Firebase services. Firebase is a comprehensive mobile and web application development platform provided by Google. FlutterFire is specifically designed to provide Flutter developers with a seamless way to interact with Firebase services.

Key features of FlutterFire include:

- 1. Firebase Authentication: FlutterFire provides plugins to easily integrate Firebase Authentication, allowing developers to implement user sign-up, sign-in, and password recovery features in their Flutter applications. Firebase supports various authentication methods, including email/password, Google Sign-In, Facebook Sign-In, and more.
- 2. Cloud Firestore and Realtime Database: FlutterFire supports both Cloud Firestore and Firebase Realtime Database, enabling developers to store and retrieve data in real-time. Firestore is a NoSQL document database, while Realtime Database is a JSON-based database.
- 3. Cloud Functions: Developers can deploy serverless functions using Cloud Functions for Firebase, and FlutterFire allows Flutter apps to trigger and interact with these functions.
- 4. Cloud Storage: FlutterFire supports Firebase Cloud Storage, allowing developers to upload, download, and manage files in the cloud. This is useful for handling user-generated content, such as images or videos.
- 5. Firebase Cloud Messaging (FCM): FCM enables developers to send push notifications to their Flutter applications. FlutterFire provides plugins for integrating FCM and handling push notifications.
- 6. Firebase Performance Monitoring: Developers can monitor the performance of their Flutter applications using Firebase Performance Monitoring. This includes measuring app startup time, screen rendering, and network performance.
- 7. Firebase Analytics: FlutterFire includes plugins for integrating Firebase Analytics, enabling developers to gain insights into user behavior and app usage.

- 8. Firebase Remote Config: FlutterFire supports Firebase Remote Config, allowing developers to remotely configure app behavior without publishing updates. This is useful for A/B testing and feature toggling.
- 9. Firebase Crashlytics: FlutterFire includes support for Firebase Crashlytics, providing real-time crash reporting to help developers identify and fix issues quickly.
- 10. Firebase AdMob: FlutterFire includes AdMob plugins for integrating advertisements into Flutter applications using Firebase AdMob.

### Firebase API code:

```
File generated by FlutterFire CLI.
  show defaultTargetPlatform, kIsWeb, TargetPlatform;
static FirebaseOptions get currentPlatform {
 if (kIsWeb) {
   return web;
  switch (defaultTargetPlatform) {
   case TargetPlatform.android:
     return android;
   case TargetPlatform.iOS:
    case TargetPlatform.macOS:
```

```
case TargetPlatform.windows:
     );
        'you can reconfigure this by running the FlutterFire CLI
     );
      );
static const FirebaseOptions web = FirebaseOptions(
  apiKey: 'AIzaSyBg9-swGAvdOLn4vhuIu2PM70VW5ew7wqU',
  appId: '1:466675301682:web:61da688dacd6dccf32ab2b',
  messagingSenderId: '466675301682',
  projectId: 'facebook-clone-5f3aa',
  authDomain: 'facebook-clone-5f3aa.firebaseapp.com',
  storageBucket: 'facebook-clone-5f3aa.appspot.com',
  measurementId: 'G-HZCQMPK1MZ',
);
static const FirebaseOptions android = FirebaseOptions(
  apiKey: 'AIzaSyAbozls46qv00vzLeNxnuq-nQRpiz 7gVw',
  appId: '1:466675301682:android:40a4a7be8fb3eba732ab2b',
  messagingSenderId: '466675301682',
  projectId: 'facebook-clone-5f3aa',
  storageBucket: 'facebook-clone-5f3aa.appspot.com',
);
```

```
static const FirebaseOptions ios = FirebaseOptions(
   apiKey: 'AIzaSyB1gwDnGzEv1MZ3Vg1mVCGgzrzKnXHabSQ',
   appId: '1:466675301682:ios:6283eb03b0d3702832ab2b',
   messagingSenderId: '466675301682',
   projectId: 'facebook-clone-5f3aa',
   storageBucket: 'facebook-clone-5f3aa.appspot.com',
   iosBundleId: 'com.example.facebookClone',
);
}
```

## Login Screen Code:

```
import
screee.dart';
import
import 'package:flutter/material.dart';
import '/core/constants/constants.dart';
import '/core/widgets/round button.dart';
import '/core/widgets/round text field.dart';
import '/features/auth/utils/utils.dart';
final formKey = GlobalKey<FormState>();
 const LoginScreen({super.key});
 @override
 ConsumerState<LoginScreen> createState() => LoginScreenState();
 late final TextEditingController emailController;
 late final TextEditingController passwordController;
```

```
@override
void initState() {
  passwordController = TextEditingController();
 super.initState();
@override
void dispose() {
 emailController.dispose();
 passwordController.dispose();
 super.dispose();
Future<void> login() async {
  if ( formKey.currentState!.validate()) {
   formKey.currentState!.save();
   setState(() => isLoading = true);
   await ref.read(authProvider).signIn(
          email: emailController.text,
          password: passwordController.text,
        );
    setState(() => isLoading = false);
@override
Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(),
   body: Padding(
      padding: Constants.defaultPadding,
      child: Column(
       mainAxisSize: MainAxisSize.max,
        mainAxisAlignment: MainAxisAlignment.spaceAround,
       children: [
          Image.asset(
```

```
Form (
 key: formKey,
 child: Column (
   children: [
      RoundTextField(
        controller: emailController,
        hintText: 'Email',
        keyboardType: TextInputType.emailAddress,
        textInputAction: TextInputAction.next,
        validator: validateEmail,
      const SizedBox(height: 15),
        controller: passwordController,
        keyboardType: TextInputType.visiblePassword,
        textInputAction: TextInputAction.done,
        isPassword: true,
        validator: validatePassword,
      const SizedBox(height: 15),
      RoundButton(onPressed: login, label: 'Login'),
      const SizedBox(height: 15),
        'Forget Password',
        style: TextStyle(fontSize: 18),
      ),
  ),
),
 children: [
      onPressed: () {
        Navigator.of(context).pushNamed(
```

## Create Account Screen Code:

```
import 'dart:io';
import 'package:facebook_clone/core/constants/app_colors.dart';
import 'package:facebook_clone/core/constants/constants.dart';
import 'package:facebook_clone/core/widgets/pick_image_widget.dart';
import 'package:facebook_clone/core/widgets/pick_image_widget.dart';
import 'package:facebook_clone/core/widgets/round_button.dart';
import 'package:facebook_clone/core/widgets/round_text_field.dart';
import
'package:facebook_clone/features/auth/presentation/widgets/birthday_picker
.dart';
import
'package:facebook_clone/features/auth/presentation/widgets/gender_picker.d
art';
import
'package:facebook_clone/features/auth/providers/auth_provider.dart';
import 'package:facebook_clone/features/auth/viils/utils.dart';
import 'package:flutter/material.dart';
import 'package:flutter_riverpod/flutter_riverpod.dart';
final _formKey = GlobalKey<FormState>();
```

```
const CreateAccountScreen({super.key});
@override
ConsumerState<CreateAccountScreen> createState() =>
   CreateAccountScreenState();
File? image;
DateTime? birthday;
String gender = 'male';
bool isLoading = false;
late final TextEditingController fNameController;
late final TextEditingController emailController;
late final TextEditingController _passwordController;
@override
void initState() {
 fNameController = TextEditingController();
  lNameController = TextEditingController();
 emailController = TextEditingController();
 passwordController = TextEditingController();
 super.initState();
@override
void dispose() {
  fNameController.dispose();
  lNameController.dispose();
  emailController.dispose();
 _passwordController.dispose();
 super.dispose();
```

```
if ( formKey.currentState!.validate()) {
   formKey.currentState!.save();
    setState(() => isLoading = true);
   await ref
        .read(authProvider)
        .createAccount(
          birthday: birthday ?? DateTime.now(),
          email: emailController.text,
          password: passwordController.text,
          image: image,
        .then((credential) {
      if (!credential!.user!.emailVerified) {
        Navigator.pop(context);
    setState(() => isLoading = false);
@override
Widget build(BuildContext context) {
  return Scaffold(
    backgroundColor: AppColors.realWhiteColor,
   appBar: AppBar(),
   body: SingleChildScrollView(
      child: Padding(
       padding: Constants.defaultPadding,
          key: formKey,
          child: Column(
           children: [
              GestureDetector(
                onTap: () async {
```

```
image = await pickImage();
    setState(() {});
  child: PickImageWidget(image: image),
const SizedBox(height: 20),
Row (
  children: [
      child: RoundTextField(
        controller: fNameController,
        hintText: 'First name',
        textInputAction: TextInputAction.next,
        validator: validateName,
     ),
    const SizedBox(width: 10),
      child: RoundTextField(
        controller: _lNameController,
        hintText: 'Last name',
        textInputAction: TextInputAction.next,
        validator: validateName,
),
const SizedBox(height: 20),
BirthdayPicker(
  dateTime: birthday ?? DateTime.now(),
    birthday = await pickSimpleDate(
     date: birthday,
    );
    setState(() {});
```

```
gender: gender,
           onChanged: (value) {
              gender = value ?? 'male';
              setState(() {});
          const SizedBox(height: 20),
         RoundTextField(
            controller: emailController,
            textInputAction: TextInputAction.next,
            keyboardType: TextInputType.emailAddress,
            validator: validateEmail,
          ),
         const SizedBox(height: 20),
         RoundTextField(
            controller: passwordController,
            hintText: 'Password',
            textInputAction: TextInputAction.done,
            keyboardType: TextInputType.visiblePassword,
            validator: validatePassword,
            isPassword: true,
          const SizedBox(height: 20),
          isLoading
              ? const Center(child: CircularProgressIndicator())
                  onPressed: createAccount,
                  label: 'Create Account',
),
```

const SizedBox(height: 20),

```
}
}
```

#### Code to Fetch All Posts:

```
import 'dart:async';
import 'package:cloud firestore/cloud firestore.dart';
import
import 'package:facebook clone/core/constants/firebase field names.dart';
import 'package:facebook clone/features/posts/models/post.dart';
import 'package:flutter riverpod/flutter riverpod.dart';
final getAllPostsProvider =
StreamProvider.autoDispose<Iterable<Post>>((ref) {
  final controller = StreamController<Iterable<Post>>();
  final sub = FirebaseFirestore.instance
      .collection(FirebaseCollectionNames.posts)
      .orderBy(FirebaseFieldNames.datePublished, descending: true)
      .snapshots()
      .listen((snapshot) {
    final posts = snapshot.docs.map(
      (postData) => Post.fromMap(
       postData.data(),
     ),
    controller.sink.add(posts);
  });
 ref.onDispose(() {
    sub.cancel();
   controller.close();
 return controller.stream;
});
```

## Chat Screen Code:

```
import 'package:facebook clone/core/constants/app colors.dart';
import 'package:facebook clone/core/screens/loader.dart';
import 'package:facebook clone/core/utils/utils.dart';
import
import
art';
import 'package:flutter/material.dart';
import 'package:image picker/image picker.dart';
   super.key,
   required this.userId,
 });
 final String userId;
 @override
 ConsumerState<ConsumerStatefulWidget> createState() =>
ChatScreenState();
class ChatScreenState extends ConsumerState<ChatScreen> {
 late final TextEditingController messageController;
 late final String chatroomId;
 @override
 void initState() {
   messageController = TextEditingController();
```

```
super.initState();
 @override
 void dispose() {
   messageController.dispose();
   super.dispose();
 @override
 Widget build(BuildContext context) {
   return FutureBuilder(
      future: ref.watch(chatProvider).createChatroom(userId:
widget.userId),
     builder: (context, snapshot) {
        if (snapshot.connectionState == ConnectionState.waiting) {
         return const Loader();
        chatroomId = snapshot.data ?? 'No chatroom Id';
        return Scaffold(
          backgroundColor: AppColors.realWhiteColor,
          appBar: AppBar(
              onPressed: Navigator.of(context).pop,
                Icons.arrow back ios,
               color: AppColors.messengerBlue,
              ),
            ),
            titleSpacing: 0,
            title: ChatUserInfo(
             userId: widget.userId,
          body: Column (
           children: [
                child: MessagesList(
```

```
const Divider(),
            buildMessageInput(),
Widget buildMessageInput() {
  return Container (
    padding: const EdgeInsets.all(8.0),
    child: Row(
      children: [
        IconButton (
            Icons.image,
            color: AppColors.messengerDarkGrey,
          ),
          onPressed: () async {
            final image = await pickImage();
            if (image == null) return;
            await ref.read(chatProvider).sendFileMessage(
                  file: image,
                  chatroomId: chatroomId,
                  receiverId: widget.userId,
                  messageType: 'image',
            FontAwesomeIcons.video,
            color: AppColors.messengerDarkGrey,
```

```
onPressed: () async {
  final video = await pickVideo();
 await ref.read(chatProvider).sendFileMessage(
        file: video,
        chatroomId: chatroomId,
        receiverId: widget.userId,
       messageType: 'video',
child: Container(
 decoration: BoxDecoration(
    color: AppColors.messengerGrey,
   borderRadius: BorderRadius.circular(15),
 ),
 child: TextField(
   controller: messageController,
   decoration: const InputDecoration(
     hintText: 'Aa',
     hintStyle: TextStyle(),
     border: InputBorder.none,
     contentPadding: EdgeInsets.only(
       left: 20,
       bottom: 10,
     ),
    textInputAction: TextInputAction.done,
 Icons.send,
 color: AppColors.messengerBlue,
```

#### Create Post Code:

```
import 'dart:io';
import 'package:facebook_clone/core/constants/app_colors.dart';
import 'package:facebook_clone/core/constants/constants.dart';
import 'package:facebook_clone/core/widgets/round_button.dart';
import 'package:facebook_clone/core/widgets/round_button.dart';
import
'package:facebook_clone/features/posts/presentation/widgets/image_video_vi
ew.dart';
import
'package:facebook_clone/features/posts/presentation/widgets/profile_info.d
art';
import
'package:facebook_clone/features/posts/providers/posts_provider.dart';
import
'package:facebook_clone/features/posts/providers/posts_provider.dart';
import 'package:flutter/material.dart';
import 'package:flutter_riverpod/flutter_riverpod.dart';
class CreatePostScreen extends ConsumerStatefulWidget {
   const CreatePostScreen({super.key});
   static const routeName = '/create-post';
```

```
@override
 ConsumerState<CreatePostScreen> createState() =>
CreatePostScreenState();
class CreatePostScreenState extends ConsumerState<CreatePostScreen> {
 late final TextEditingController _postController;
 File? file;
 String fileType = 'image';
 @override
 void initState() {
   postController = TextEditingController();
   super.initState();
 @override
 void dispose() {
   postController.dispose();
   super.dispose();
 @override
 Widget build(BuildContext context) {
   return Scaffold(
       actions: [
         TextButton (
           onPressed: makePost,
           child: const Text('Post'),
     body: SingleChildScrollView(
       child: Padding(
         padding: Constants.defaultPadding,
         child: Column (
           crossAxisAlignment: CrossAxisAlignment.start,
```

```
children: [
    controller: _postController,
   decoration: const InputDecoration(
     border: InputBorder.none,
     hintText: 'What\'s on your mind?',
     hintStyle: TextStyle(
       fontSize: 18,
       color: AppColors.darkGreyColor,
     ),
    keyboardType: TextInputType.multiline,
   minLines: 1,
   maxLines: 10,
  ),
 const SizedBox(height: 20),
 file != null
         file: file!,
          fileType: fileType,
          pickImage: () async {
            fileType = 'image';
            file = await pickImage();
            setState(() {});
           fileType = 'video';
           file = await pickVideo();
           setState(() {});
 const SizedBox(height: 20),
  isLoading
          child: CircularProgressIndicator(),
```

```
onPressed: makePost,
                    label: 'Post',
Future<void> makePost() async {
  setState(() => isLoading = true);
     .read(postsProvider)
      .makePost(
       content: postController.text,
       file: file!,
       postType: fileType,
      .then((value) {
    Navigator.of(context).pop();
    setState(() => isLoading = false);
  });
  setState(() => isLoading = false);
const PickFileWidget({
 super.key,
 required this.pickImage,
 required this.pickVideo,
final VoidCallback pickImage;
final VoidCallback pickVideo;
@override
```

#### Get all comments

```
import 'package:facebook_clone/core/constants/firebase_field_names.dart';
import 'package:flutter/foundation.dart' show immutable;

@immutable
class Comment {
    final String commentId;
    final String postId;
    final String text;
    final DateTime createdAt;
    final List<String> likes;

const Comment({
    required this.commentId,
    required this.authorId,
    required this.text,
    required this.text,
    required this.createdAt,
    required this.likes,
});
```

```
Map<String, dynamic> toMap() {
    FirebaseFieldNames.authorId: authorId,
    FirebaseFieldNames.postId: postId,
    FirebaseFieldNames.text: text,
    FirebaseFieldNames.createdAt: createdAt.millisecondsSinceEpoch,
    FirebaseFieldNames.likes: likes,
factory Comment.fromMap(Map<String, dynamic> map) {
    commentId: map[FirebaseFieldNames.commentId] ?? '',
    authorId: map[FirebaseFieldNames.authorId] ?? '',
   postId: map[FirebaseFieldNames.postId] ?? '',
    text: map[FirebaseFieldNames.text] ?? '',
    createdAt: DateTime.fromMillisecondsSinceEpoch(
      map[FirebaseFieldNames.createdAt] ?? 0,
    likes: List<String>.from(
      (map[FirebaseFieldNames.likes] ?? []),
```

## Comments Screen

```
import
'package:facebook_clone/features/posts/presentation/widgets/comment_text_f
ield.dart';
import
'package:facebook_clone/features/posts/presentation/widgets/comments_list.
dart';
import 'package:flutter/material.dart';
class CommentsScreen extends StatelessWidget {
   const CommentsScreen({
```

```
super.key,
 required this.postId,
final String postId;
@override
Widget build(BuildContext context) {
   appBar: AppBar(
   body: Column(
     children: [
       CommentsList(postId: postId),
         postId: postId,
```

# Output:



