#### **EXPERIMENT NO: - 05**

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**<u>AIM: -</u>** To apply navigation, routing and gestures in Flutter App.

### Theory: -

In Flutter, the screens and pages are known as routes, and these routes are just a widget. In Android, a route is similar to an Activity.

In any mobile app, navigating to different pages defines the workflow of the application, and the way to handle the navigation is known as routing. Flutter provides a basic routing class MaterialPageRoute and two methods Navigator.push() and Navigator.pop() that shows how to navigate between two routes. The following steps are required to start navigation in your application.

Gestures enable the app to respond to user interactions, making the application more dynamic and responsive.

### Navigation and Routing in Flutter

Navigation is the process of moving between different screens or pages in an app. Flutter provides a simple and effective way to handle this through the use of the Navigator widget and routes.

### 1. Using Navigator Widget

The Navigator widget manages a stack of routes, allowing for pushing and popping routes on the stack.

- **Pushing a Route**: To navigate to a new screen, use Navigator.push().
- **Popping a Route**: To go back to the previous screen, use Navigator.pop().

ElevatedButton(
onPressed: () {
 Navigator.push(

```
context,
    MaterialPageRoute(builder: (context) => SecondScreen()),
    );},
);
```

#### 2. Named Routes

Flutter also allows the use of named routes to navigate, which can make the routing process cleaner, especially in larger applications.

```
MaterialApp(
initialRoute: '/',
routes: {
  '/': (context) => HomeScreen(),
  '/second': (context) => SecondScreen(),
},
);
Navigate to the route using Navigator.pushNamed()
Navigator.pushNamed(context, '/second');
```

## **Handling Gestures in Flutter**

Gestures refer to user interactions with the app, such as taps, swipes, pinches, and drags. Flutter provides several widgets and gesture detectors to handle these interactions.

## **Tap Gestures**

The most common gesture is the tap, which can be handled using the GestureDetector widget or specific buttons like InkWell or ElevatedButton.

### **Long Press Gesture**

For long press gestures, Flutter provides the onLongPress callback in GestureDetector or InkWell.

### **Swipe and Drag Gestures**

Flutter also provides swipe and drag gesture handling. The onHorizontalDragUpdate and onVerticalDragUpdate callbacks are used for dragging gestures.

### Code: -

# Welcome\_page.dart

```
main.dart
import 'package:flutter/material.dart';
import 'pages/login page.dart';
import 'pages/register page.dart';
import 'pages/otp verification page.dart';
import 'pages/myaccountpage.dart';
import 'pages/home page.dart';
void main() {
runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   debugShowCheckedModeBanner: false,
   title: 'AgriApp',
   theme: ThemeData(
    primarySwatch: Colors.green,
    colorScheme: ColorScheme.fromSeed(seedColor:
Color(0xFF6A9A5B)),
   ),
   initialRoute: '/login', // Set initial page
   routes: {
    '/login': (context) => LoginPage(),
    '/register': (context) => RegistrationPage(),
    '/otp': (context) => OtpVerificationPage(),
    '/myaccount': (context) => MyAccountPage(),
    '/home': (context) => HomePage(),
   },
```

Login_page.dart	fontSize: 15,
	color: Colors.black,
import 'package:flutter/material.dart';	),
1 I 'D 4 1 C 4 C 1W' 1 4 (	),
class LoginPage extends StatefulWidget {	SizedBox(height: 32),
@override	// Form
_LoginPageState createState() =>	Form(
_LoginPageState();	key: _formKey,
}	child: Column(
	children: [
class _LoginPageState extends	_buildTextField(
State <loginpage> {</loginpage>	label: 'Email',
final _formKey = GlobalKey <formstate>();</formstate>	hint: 'Enter your email',
	icon: Icons.email,
@override	validator: (value) {
Widget build(BuildContext context) {	if (value == null
return Scaffold(	value.isEmpty) {
backgroundColor: Colors.white,	return 'Email is required';
body: SafeArea(	} else if
child: SingleChildScrollView(	$(!RegExp(r'^[^@]+@[^@]+\.[^@]+').hasMatch($
child: Padding(	value)) {
padding: const EdgeInsets.all(16.0),	return 'Enter a valid email
child: Column(	address';
crossAxisAlignment:	}
CrossAxisAlignment.stretch,	return null;
children: [	},
SizedBox(height: 50),	).
// Logo	SizedBox(height: 16),
Center(	buildTextField(
child: Image.asset(	label: 'Password',
'assets/images/logo.png',	hint: 'Enter your password',
height: 150,	icon: Icons.lock,
),	isPassword: true,
),	validator: (value) {
SizedBox(height: 16),	if (value == null
// Title	value.isEmpty) {
Text(	return 'Password is required';
'AgriApp: The mix of Agriculture &	} else if (value.length < 6) {
Smart, Scientific, Sustainable, Modern	return 'Password must be at
Technology Methods for Precision Farming.',	least 6 characters';
textAlign: TextAlign.center,	)
style: TextStyle(	fraturn null
	return null;

```
SizedBox(height: 32),
         // Login Button
          ElevatedButton(
                                                          Widget _buildTextField({
           onPressed: () {
                                                           required String label,
                                                           required String hint,
            if
( formKey.currentState!.validate()) {
                                                           required IconData icon,
                                                           bool is Password = false,
Navigator.pushReplacementNamed(context,
                                                           required String? Function(String?) validator,
'/home');
                                                          }) {
                                                           return TextFormField(
           },
                                                             obscureText: isPassword,
           style: ElevatedButton.styleFrom(
                                                             decoration: InputDecoration(
            backgroundColor: Colors.green,
                                                              labelText: label,
            minimumSize: Size(double.infinity,
                                                              hintText: hint,
50),
                                                              prefixIcon: Icon(icon, color: Colors.green),
            shape: RoundedRectangleBorder(
                                                              border: OutlineInputBorder(
             borderRadius:
                                                               borderRadius: BorderRadius.circular(8),
BorderRadius.circular(8),
                                                              ),
                                                              focusedBorder: OutlineInputBorder(
            ),
                                                               borderSide: BorderSide(color:
           ),
           child: Text(
                                                         Colors.green), // Green color applied
                                                               borderRadius: BorderRadius.circular(8),
            'Login',
            style: TextStyle(fontSize: 18, color:
                                                              ),
Colors.white),
                                                             validator: validator,
           ),
          SizedBox(height: 16),
         // Registration link
         Center(
           child: TextButton(
            onPressed: () {
             Navigator.pushNamed(context,
'/register'); // Add registration route later
            },
            child: Text(
             'Don't have an account? Register',
             style: TextStyle(color:
Colors.green), // Green color applied
            ),
```

```
when fetching new data
  });
  final response = await http.get(Uri.parse(
'https://api.openweathermap.org/data/2.5/weathe
r?q=\$ city&units=metric&appid=73cbebdd0322
acd49bda6ede059b2b18'));
  if (response.statusCode == 200) {
   final data = isonDecode(response.body);
   setState(() {
     address = '\{\data['name']\},
${data['sys']['country']}';
     updatedAt = 'Updated At:
${DateTime.fromMillisecondsSinceEpoch(data['
dt'] * 1000).toString()}';
     status =
data['weather'][0]['description'].toUpperCase();
    temp = '${data['main']['temp']}°C';
     tempMin = 'Min Temp:
${data['main']['temp min']}°C';
     _tempMax = 'Max Temp:
${data['main']['temp max']}°C';
     pressure = 'Pressure:
${data['main']['pressure']} hPa';
     humidity = 'Humidity:
${data['main']['humidity']}%';
     windSpeed = 'Wind Speed:
${data['wind']['speed']} m/s';
     sunrise =
DateTime.fromMillisecondsSinceEpoch(data['sy
s']['sunrise'] * 1000).toString();
     sunset =
DateTime.fromMillisecondsSinceEpoch(data['sy
s']['sunset'] * 1000).toString();
    isLoading = false;
     isDataFetched = true; // Set the flag to true
after data is fetched
   });
  } else {
   setState(() {
    isLoading = false;
    isError = true;
    isDataFetched = false; // Reset the flag if
```

isDataFetched = false; // Reset this flag

# add medicine.dart

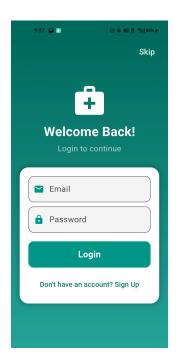
```
import 'package:flutter/material.dart';
import 'package:http/http.dart' as http;
import 'dart:convert';
class PillMate extends StatefulWidget {
 @override
  PillMateState createState() =>
PillMateState();
class PillMateState extends State<PillMate> {
 final formKey = GlobalKey<FormState>();
 final TextEditingController cityController =
TextEditingController();
 String? _city;
 String? address;
 String? updatedAt;
 String? status;
 String? _temp;
 String? tempMin;
 String? tempMax;
 String? windSpeed;
 String? pressure;
 String? _humidity;
 String? sunrise;
 String? sunset;
 bool isLoading = false;
 bool isError = false;
 bool isDataFetched = false; // Add this flag to
control the visibility of weather details
 Future<void> fetchWeather() async {
  setState(() {
   isLoading = true;
   isError = false;
```

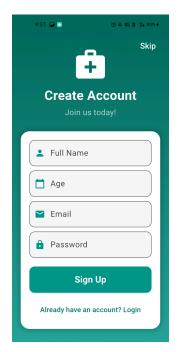
there is an error	controller: cityController,
<b>})</b> ;	decoration: InputDecoration(
}	labelText: 'City',
}	hintText: 'Enter the city name',
	prefixIcon:
@override	Icon(Icons.location_city, color: Colors.green),
Widget build(BuildContext context) {	border: OutlineInputBorder(
return Scaffold(	borderRadius:
appBar: AppBar(	BorderRadius.circular(8),
title: Text('Weather Forecasting'),	).
//backgroundColor: Colors.white,	focusedBorder:
).	OutlineInputBorder(
//backgroundColor: Colors.white,	borderSide: BorderSide(color:
body: SafeArea(	Colors.green),
child: SingleChildScrollView(	borderRadius:
child: Padding(	BorderRadius.circular(8),
padding: const EdgeInsets.all(16.0),	)
child: Column(	),
crossAxisAlignment:	validator: (value) {
CrossAxisAlignment.stretch,	if (value == null
children: [	value.isEmpty) {
SizedBox(height: 50),	return 'City is required';
// Logo	\
Center(	return null;
child: Image.asset(	},
'assets/images/logo.png', // Replace	),
with your logo	SizedBox(height: 16),
height: 150,	ElevatedButton(
_	onPressed: () {
),	if
SizedBox(height: 16),	( formKey.currentState!.validate()) {
// Title	_ ,
	setState(() {
Text(	_city = _cityController.text;
'Weather Forecasting',	}); fotohWoothor();
textAlign: TextAlign.center,	_fetchWeather();
style: TextStyle(	}
fontSize: 18,	},
color: Colors.black,	style: ElevatedButton.styleFrom(
),	backgroundColor: Colors.green
), G: ID (L: 14 22)	minimumSize:
SizedBox(height: 32),	Size(double.infinity, 50),
// Form	shape:
Form(	RoundedRectangleBorder(
key: _formKey,	borderRadius:
child: Column(	BorderRadius.circular(8),
children: [	),
TextFormField(	),

```
child: Text(
                                                                     Text('Sunset: $_sunset'),
                'Get Weather',
                                                                    ],
                style: TextStyle(fontSize: 18,
color: Colors.white),
                                                                     : Container(),
            ],
          SizedBox(height: 32),
          isLoading
            ? CircularProgressIndicator()
            : isError
            ? Text(
           'Error fetching weather data.',
           style: TextStyle(color: Colors.red),
           textAlign: TextAlign.center,
            : isDataFetched
            ? Column(
           crossAxisAlignment:
CrossAxisAlignment.start,
           children: [
            Text(
             'Location: $ address',
             style: TextStyle(fontSize: 16,
fontWeight: FontWeight.bold),
            ),
            SizedBox(height: 8),
            Text('$ updatedAt'),
            SizedBox(height: 16),
            Text('Status: $ status'),
            SizedBox(height: 8),
            Text('Temperature: $ temp'),
            SizedBox(height: 8),
            Text('$ tempMin'),
            SizedBox(height: 8),
            Text('$ tempMax'),
            SizedBox(height: 8),
            Text('$ windSpeed'),
            SizedBox(height: 8),
            Text('$ pressure'),
            SizedBox(height: 8),
            Text('$ humidity'),
            SizedBox(height: 8),
            Text('Sunrise: $ sunrise'),
            SizedBox(height: 8),
```

## **OUTPUT: -**

After clicking on Don't have an account? it navigates to the registration page.





In home page, after clicking on "+" icon it navigates to the add medicine page.



