Vedang Anand Korde

Bachelor of Engineering
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Objective

A perpetual learner having keen interest in understanding analytical and technical skills and capable of efficient time management. Seeking a position where I can make the best of my potential while working with a team as a responsible member and utilize and enhance my skills while contributing to the growth of the organization.

Education

2018-2022	Yeshwantrao Chavan College of Engineering, Nagpur *(*An autonomous institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University*)* Bachelor of Engineering, Mechanical Engineering　　　　　　CGPA: 7.07/10
2017	12th (Higher Secondary Examination)　　　　　　74.31% Maharashtra Board of Secondary Education
2015	10th (Secondary Examination)　　　　　　CGPA: 8.4/10 Central Board of Secondary Education

Internship

Jan-May'22	Internship at Mesh Matrix FEM, Meshing of 1D,2D and 3D elements was carried out on different elements which was followed by the different types of analysis.

Technical Skills

Languages/Tools	Core Java, SQL, OOPs, DBMS,DSA
Other Tools	AutoCAD, Catia V5

Academic Projects

Nov'21-Apr'22	The project deals with the design and fabrication of an Electric scooter. As the initial step, a literature survey on related systems and projects was conducted. Then the concept was converted in 3D model using requisite design procedure. Material selection was carried with rigorous literature review and understanding the practical applications. Analysis for its suitability was carried out with ANSYS which shows good result. Afterwards, fabrication was carried out to check the performance of the scooter in actual practice. Results are very impressive, as we were able to achieve the objectives.

Courses/Trainings

Aug'23-Present	JAVA Backed Specialization Clearing challenges on Data Structures and Algorithms and involving cs fundamental like DBMS, SQL, network system, OOPs, and operating system Project done in Course SNAKE GAME:- The technology used for making the Snake game is Java Swing library, which provides lightweight components for making window-based applications. Classes that will be used in the game include J Button, J check boxes, combo box, J File Chooser, and J Frame

Extracurricular Activities

2022-2024	Working as a ED-Support Volunteer at an NGO named Make A Difference(MAD) since Aug 2022 Hobbies include listening to music, watching and playing football and cricket.
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