

7. WAP to Implement doubly link list with primitive operations

- a) Create a doubly linked list.
- b) Insert a new node to the left of the node.
- c) Delete the node based on a specific value
- d) Display the contents of the list

```
#include <stdio.h>
#include <stdlib.h>

// Structure of doubly linked list node
struct Node {
    int data;
    struct Node *prev;
    struct Node *next;
};

// Create doubly linked list
struct Node* createList() {
    struct Node *head = NULL, *temp, *newNode;
    int n, value;

    printf("Enter number of nodes: ");
    scanf("%d", &n);

    for (int i = 0; i < n; i++) {
        newNode = (struct Node*)malloc(sizeof(struct Node));
        printf("Enter data: ");
        scanf("%d", &value);

        newNode->data = value;
        newNode->prev = newNode->next = NULL;

        if (head == NULL) {
```

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head = newNode;
} else {
    temp = head;
    while (temp->next != NULL)
        temp = temp->next;
    temp->next = newNode;
    newNode->prev = temp;
}
}

return head;
}

// Insert a new node to the left of a given value
struct Node* insertLeft(struct Node *head, int key, int value) {
    struct Node *temp = head;

    while (temp != NULL && temp->data != key)
        temp = temp->next;

    if (temp == NULL) {
        printf("Value %d not found\n", key);
        return head;
    }

    struct Node *newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = value;

    newNode->next = temp;
    newNode->prev = temp->prev;

    if (temp->prev != NULL)
        temp->prev->next = newNode;
}

```

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else
    head = newNode;

temp->prev = newNode;

printf("Inserted %d to the left of %d\n", value, key);

return head;
}

// Delete node with specific value
struct Node* deleteNode(struct Node *head, int key) {
    struct Node *temp = head;

    while (temp != NULL && temp->data != key)
        temp = temp->next;

    if (temp == NULL) {
        printf("Value %d not found\n", key);
        return head;
    }

    if (temp->prev != NULL)
        temp->prev->next = temp->next;
    else
        head = temp->next;

    if (temp->next != NULL)
        temp->next->prev = temp->prev;

    free(temp);
    printf("Deleted %d from list\n", key);

    return head;
}

```

```
}
```

```
// Display the list  
void display(struct Node *head) {  
    if (head == NULL) {  
        printf("List is empty\n");  
        return;  
    }
```

```
    printf("Doubly Linked List: ");  
    while (head != NULL) {  
        printf("%d ", head->data);  
        head = head->next;  
    }  
    printf("\n");
```

```
// Main function
```

```
int main() {  
    struct Node *head = NULL;  
    int choice, key, value;  
  
    while (1) {  
        printf("\nMenu:\n");  
        printf("1. Create List\n");  
        printf("2. Insert Left of Node\n");  
        printf("3. Delete Node\n");  
        printf("4. Display List\n");  
        printf("5. Exit\n");  
        printf("Enter choice: ");  
        scanf("%d", &choice);
```

```
switch (choice) {  
    case 1:  
        head = createList();  
        break;  
    case 2:  
        printf("Enter existing value and new value: ");  
        scanf("%d %d", &key, &value);  
        head = insertLeft(head, key, value);  
        break;  
    case 3:  
        printf("Enter value to delete: ");  
        scanf("%d", &key);  
        head = deleteNode(head, key);  
        break;  
    case 4:  
        display(head);  
        break;  
    case 5:  
        return 0;  
    default:  
        printf("Invalid choice\n");  
}  
}
```

```
Menu:  
1. Create List  
2. Insert Left of Node  
3. Delete Node  
4. Display List  
5. Exit  
Enter choice: 1  
Enter number of nodes: 4  
Enter data: 10  
Enter data: 20  
Enter data: 30  
Enter data: 40  
  
Menu:  
1. Create List  
2. Insert Left of Node  
3. Delete Node  
4. Display List  
5. Exit  
Enter choice: 2  
Enter existing value and new value: 50  
  
5  
Value 50 not found  
  
Menu:  
1. Create List  
2. Insert Left of Node  
3. Delete Node  
4. Display List  
5. Exit  
Enter choice: 3  
Enter value to delete: 50  
Value 50 not found  
  
Menu:  
1. Create List  
2. Insert Left of Node  
3. Delete Node  
4. Display List  
5. Exit  
Enter choice: 4  
Doubly Linked List: 10 20 30 40  
  
Menu:  
1. Create List  
2. Insert Left of Node  
3. Delete Node  
4. Display List  
5. Exit  
Enter choice: 5  
  
Process returned 0 (0x0) execution time : 35.554 s  
Press any key to continue.
```