Assignment 1

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Compile: g++ -std=c++17

a)

I have implemented the Baum-Welch algorithm to solve this problem. The Baum-Welch algorithm, also known as the Forward-Backward algorithm, is a dynamic programming algorithm used in the estimation of parameters for hidden Markov models (HMMs).

Then I implement Alpha and Beta Matrix, with forward and backward Algorithms.

Then I use the Baum-Welch algorithm, to update the probabilities;

b)

For Part b), We can directly use the Alpha Matrix and then accumulate the result of the last column.

For Part c), I use the dynamic programming algorithm with backtracking to generate the answer, like VITERBI ALGORITHM

$$v_t(j) = \max_{i=1}^{N} v_{t-1}(i) a_{ij} b_j(o_t)$$

function VITERBI(observations of len T, state-graph of len N) **returns** best-path, path-prob

create a path probability matrix *viterbi*[N,T]

for each state s from 1 to N do ; initialization step

 $viterbi[s,1] \leftarrow \pi_s * b_s(o_1)$ $backpointer[s,1] \leftarrow 0$

for each time step t from 2 to T do ; recursion step

for each state s from 1 to N do $viterbi[s,t] \leftarrow \max_{s'=1}^{N} viterbi[s',t-1] * a_{s',s} * b_s(o_t)$ $backpointer[s,t] \leftarrow \max_{s'=1}^{N} viterbi[s',t-1] * a_{s',s} * b_s(o_t)$ $bestpathprob \leftarrow \max_{s=1}^{N} viterbi[s,T] ; termination step$ $bestpathpointer \leftarrow \underset{s=1}{\operatorname{argmax}} viterbi[s,T] ; termination step$

 $bestpath \leftarrow$ the path starting at state bestpathpointer, that follows backpointer[] to states back in time return bestpath, bestpathprob