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Modification 1:

```
#include<stdio.h>
void mergesort(int[],int,int);
void mergearray(int[],int,int,int);

void sort(int arr[],int first, int last, int arr2[])
{
	int middle=first+last/2;
	int i=first,j=middle,k=0;

	while(i<middle && j<last)
	{
		if(arr[i] < arr[j])
			arr2[k++] = arr[i++];
		else
			arr2[k++] = arr[j++];
	}

	while(i<middle)
		arr2[k++] = arr[i++];

	while(j<last)
		arr2[k++] = arr[j++];

}


void quicksort(int x[],int first,int last)
{
	int pivot,i,j,t;
	if(first<last)
	{
		pivot=first;
		i=first;
		j=last;
		while(i<j)
		{
			while(x[i]<=x[pivot]&&i<last)
```

```
                        i++;
                        while(x[j]>x[pivot])
                        j--;
                        if(i<j)
                        {
                                t=x[i];
                                x[i]=x[j];
                                x[j]=t;
                        }
                }
                t=x[pivot];
                x[pivot]=x[j];
                x[j]=t;
                quicksort(x,first,j-1);
                quicksort(x,j+1,last);
        }
}

void mergesort(int a[],int beg,int end)
{
int mid;
if(beg<end)
{
        mid=(beg+end)/2;
        mergesort(a,beg,mid);
        mergesort(a,mid+1,end);
        mergearray(a,beg,mid,end);
}
}
void mergearray(int a[],int beg,int mid,int end){
        int i,leftend,num,temp,j,k,b[50];
        for(i=beg;i<=end;i++)
                b[i]=a[i];
        i=beg;
        j=mid+1;
        k=beg;
        while((i<=mid)&&(j<=end)) {
                if(b[i]<=b[j])
                {
                        a[k]=b[i];
                        i++;
                        k++;
                }
```

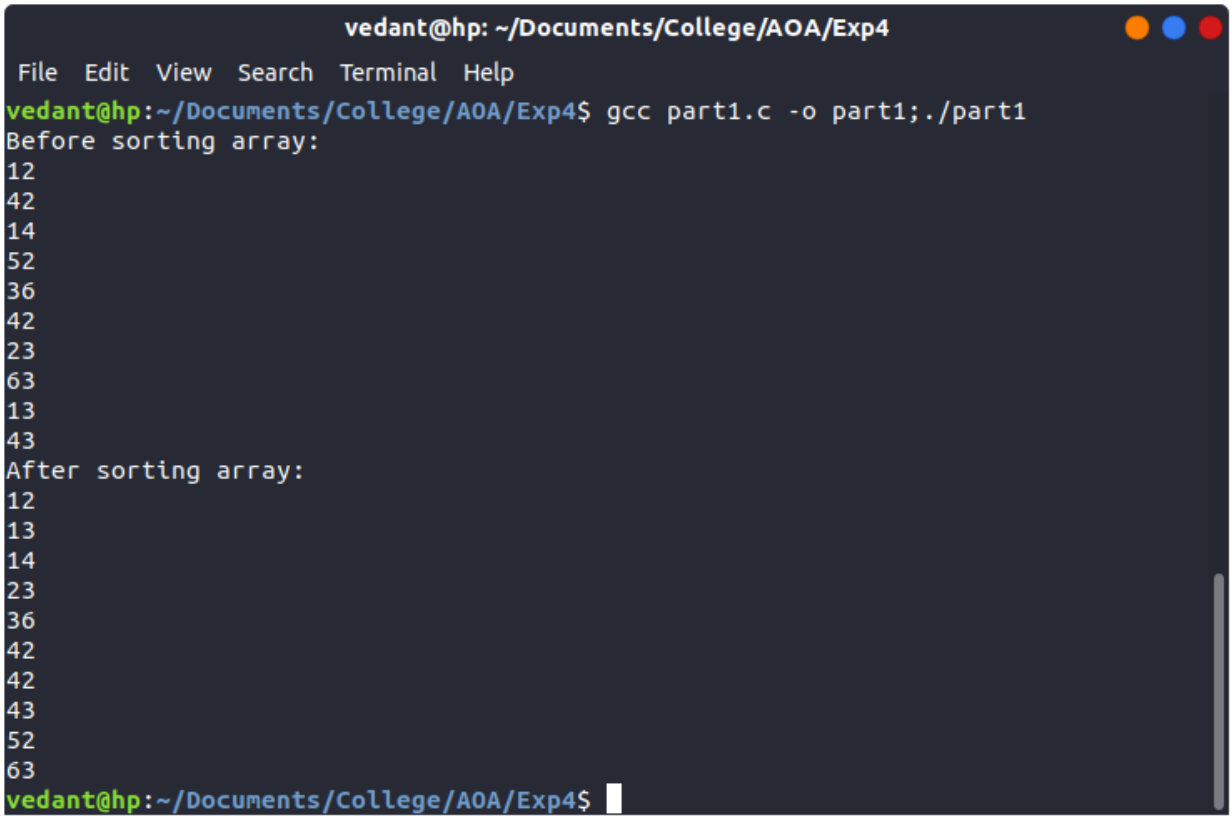
```
                else  {
                        a[k]=b[j];
                        j++;
                        k++;
                }
        }

        if(i<=mid){
                 while(i<=mid) {
                        a[k]=b[i];
                        i++;
                        k++;
                }
        }
        else {
                while(j<=end){
                        a[k]=b[j];
                        j++;
                        k++;
                }
        }
}

void main()
{
        int arr[10]={12,42,14,52,36,42,23,63,13,43};
        int arr2[10];
        printf("Before sorting array:\n");
        for(int i=0;i<10;i++)
                printf("%d\n",arr[i]);

        quicksort(arr,0,4);
        mergesort(arr,5,9);
        sort(arr,0,10,arr2);

        printf("After sorting array:\n");
        for(int i=0;i<10;i++)
                printf("%d\n",arr2[i]);
}
```



Modification 2:

```
#include<stdio.h>
#include<stdlib.h>

struct node{
        int data;
        int id;
        struct node *next;
};

struct node *top = NULL;
struct node *ptr = NULL;

void insert()
{
        struct node *new_node = (struct node *) malloc(sizeof(struct node));
```

```
        scanf("%d",&new_node->data);
        new_node->next = NULL;

        if (top == NULL){
                new_node->id = 0;
                top = new_node;
                return;
        }
        else{
                struct node *last = top;
                while(last->next != NULL)
                        last = last->next;
                new_node->id = (last->id)+1;
                last->next = new_node;
                return;
        }
}

void print()
{
        ptr = top;
        while(ptr!=NULL)
        {
                printf("%d\n",ptr->data);
                ptr = ptr->next;
        }
}

void ptrAtId(int pid)
{
        ptr = top;
        while(ptr->id!=pid)
                ptr = ptr->next;
```

```
}

int ptrData(int pid)
{
	ptrAtId(pid);
	return ptr->data;
}

void changeData(int pid,int value)
{
	ptrAtId(pid);
	ptr->data = value;
}

void mergearray(struct node *top,int beg,int mid,int end){
	int i,j,k,b[50];

	for(i=beg;i<=end;i++)
		b[i]=ptrData(i);

	i=beg;
	j=mid+1;
	k=beg;

	while((i<=mid)&&(j<=end)) {
		if(b[i]<=b[j])
		{
			changeData(k,b[i]);
			i++;
			k++;
		}
		else  {
			changeData(k,b[j]);
```

```
                j++;
                k++;
            }
        }

        if(i<=mid){
             while(i<=mid) {
                changeData(k,b[i]);
                i++;
                k++;
            }
        }
        else {
            while(j<=end){
                changeData(k,b[j]);
                j++;
                k++;
            }
        }

}

void mergesort(struct node *top,int beg,int end)
{
int mid;
if(beg<end)
{
        mid=(beg+end)/2;
        mergesort(top,beg,mid);
        mergesort(top,mid+1,end);
        mergearray(top,beg,mid,end);
}
}
```

```
void sort(struct node *top,int first, int last, int arr2[])
{
	int middle=first+last/2;
	int i=first,j=middle,k=0;

	while(i<middle && j<last)
	{
		if(ptrData(i) < ptrData(j))
			arr2[k++] = ptrData(i++);
		else
			arr2[k++] = ptrData(j++);
	}

	while(i<middle)
		arr2[k++] = ptrData(i++);

	while(j<last)
		arr2[k++] = ptrData(j++);

}


void quicksort(struct node *top,int first,int last)
{
	int pivot,i,j,t;
	if(first<last)
	{
		pivot=first;
		i=first;
		j=last;
```

```
            while(i<j)
            {
                  while(ptrData(i)<=ptrData(pivot)&&i<last)
                  i++;
                  while(ptrData(j)>ptrData(pivot))
                  j--;
                  if(i<j)
                  {
                        t=ptrData(i);
                        changeData(i,ptrData(j));
                        changeData(j,t);
                  }
            }

            t=ptrData(pivot);
            changeData(pivot,ptrData(j));
            changeData(j,t);

            quicksort(top,first,j-1);
            quicksort(top,j+1,last);

      }
}



void main()
{
      int n;
      printf("Enter number of elements:\n");
      scanf("%d",&n);

      printf("Enter elements:\n");
```

```
        for (int i = 0; i < n; i++)
       insert();

        quicksort(top,0,(n/2)-1);
        mergesort(top,(n/2),n-1);
        int arr2[n];
        sort(top,0,n,arr2);
        printf("After sorting\n");
        for(int i=0;i<n;i++)
                printf("%d\n",arr2[i]);

}
```