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```
struct ListNode {  
    int val;  
    struct ListNode *next;
```

```
struct ListNode* reverseList(struct ListNode* head){  
    if(head==NULL || head->next==NULL)  
        return head;  
    struct ListNode *ptr=NULL;  
    ptr = head->next;  
    head->next = NULL;
```

```
    struct ListNode *temp = reverseList(ptr);  
    ptr->next=temp;  
    return temp;
```

```
}
```

Snapshot:

Success Details >

Runtime: 4 ms, faster than 74.80% of C online submissions for Reverse Linked List.

Memory Usage: 6.1 MB, less than 100.00% of C online submissions for Reverse Linked List.

Next challenges:

Reverse Linked List II

Binary Tree Upside Down

Palindrome Linked List

Show off your acceptance:



Time Submitted	Status	Runtime	Memory	Language
a few seconds ago	Accepted	4 ms	6.1 MB	c

```
1  /**  
2   * Definition for singly-linked list.  
3   * struct ListNode {  
4   *     int val;  
5   *     struct ListNode *next;  
6   * };  
7   */  
8  
9  
10 struct ListNode* reverseList(struct ListNode* head){  
11     if(head==NULL || head->next==NULL)  
12         return head;  
13     struct ListNode *ptr=NULL;  
14     ptr = head->next;  
15     head->next = NULL;  
16  
17     struct ListNode *temp = reverseList(ptr);  
18     ptr->next=temp;  
19     return temp;  
20  
21  
22 }
```

Testcase Run Code Result Debugger

Accepted Runtime: 0 ms

Your input [1,2,3,4,5]

Output [5,4,3,2,1]

Expected [5,4,3,2,1]