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Experiment No.	7

AIM:	To implement N Queens problem
PROBLEM STATEMENT:	To implement N Queens problem using backtracking
ALGORITHM/ THEORY:	The goal of the N Queens problem is to arrange N queens on a NxN chessboard so that no two queens threaten one other. In other words, no two queens may be in the same row, column, or diagonal at the same time. Backtracking, a general algorithmic approach that includes systematically trying out different solutions and undoing those that don't work until a solution is discovered, can be used to solve the problem.
	<ol> <li>Algorithm:         <ol> <li>Start in the leftmost column</li> <li>If all queens are placed, return true</li> <li>Try all rows in the current column. For each row:</li></ol></li></ol>

```
PROGRAM:
```

```
#include <stdio.h>
#include <stdlib.h>
int n;
int check(int row, int col, int (*arr)[n])
      if (arr[i][j])
     if (arr[i][j])
int queens(int col, int (*arr)[n])
          arr[i][col] = 1;
```

```
arr[i][col] = 0;
      printf("\t%d ", arr[i][j]);
printf("No. of Queens(n): ");
scanf("%d", &n);
int arr[n][n];
      arr[i][j] = 0;
   printf("\nSolution doesn't exist.\n");
```

## **RESULT:**

```
* Executing task: /usr/bin/clang /Users/stephen03/Dev/repos/stepDAA/exp7/q2.c -o ../excs/q2 && ../excs/q2
   No. of Queens(n): 4
   Solution:
                       0
                                  1
                                            0
             1
                       0
                                  0
                       0
             0
                                  0
                                            1
             0
                       1
                                  0
                                            0
       Terminal will be reused by tasks, press any key to close it
CONCLUSION:
                   Successfully understood N Queens problem and its implementation using
                   Backtracking in C
```