## BT ASNG 4

TITLE:Write a program in solidity to create Student data. Use the following constructs:

```
(1)Structures
(2)Arrays
(3)Fallback
// Solidity program to implement
// the above approach
pragma solidity  = 0.7.0 < 0.8.0 ;
// Build the Contract
contract MarksManagmtSys
{
// Create a structure for
// student details
struct Student
{
int ID;
string fName;
string lName;
int marks;
}
address owner;
int public stdCount = 0;
mapping(int => Student) public stdRecords;
modifier onlyOwner
require(owner == msg.sender);
_;
}
constructor()
owner=msg.sender;
}
// Create a function to add
// the new records
function addNewRecords(int _ID,
string memory _fName,
string memory _lName,
int _marks) public onlyOwner
{// Increase the count by 1
stdCount = stdCount + 1;
// Fetch the student details
// with the help of stdCount
stdRecords[stdCount] = Student(_ID, _fName,
_lName, _marks);
}
// Create a function to add bonus marks
function bonusMarks(int _bonus) public onlyOwner
stdRecords[stdCount].marks =
```

```
stdRecords[stdCount].marks + _bonus;
}
```

```
        № [ Ivm] from: 0x583...eddC4 to: MarksManagmatSys.(constructor) value: 0 wei data: 0x608...60033 lags: 0 hash: 0x1bc...cd886
        Dabug value: 0 wei data: 0x608...cd886

        № [ Ivm] from: 0x583...eddC4 to: MarksManagmatSys.addMessMecords(int256, string, string, int256) 0xd91...39138 value: 0 wei data: 0x966...00000 logs: 0 hash: 0x967...662ab
        Dabug value: 0 wei data: 0x966...00000 logs: 0 hash: 0x967...662ab

        status
        true Transaction mixed and execution succeed

        transaction hash
        0x9674x006x097a6x9576490576557495c4122x067433905745167407.00
        0

        block bash
        0x4008x571e9x1a3177x47x99131101fe47x022x099761as6x25607607647607
        0

        from
        0x5533805a791c5x8545607c8037c580e00C4 Ø
        0

        gat
        137540 gas Ø
        0

        transaction cost
        13699 gas Ø
        0

        sexection cost
        13677 gas Ø

        isput
        0x56c...00000 Ø
        0

        decoded input
        ( *int256 _intx156 _intx157 _intx157 _intx156 _intx157 _intx156 _intx157 _intx157 _intx157 _intx156 _intx157 _in
```

