Project Title

Build A Grocery Android App - Project

Problem Statement

As we can't remember everything, users frequently forget to buy the things they want to buy. However, with the assistance of this app, you can make a list of the groceries you intend to buy so that you don't forget anything

Data Structure

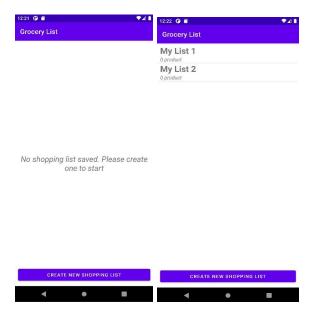
The two main data classes of the application are *ShoppingList* and *Product*. Each shopping list is composed of an hash map by couple a categort (key) and a list of product (value)

User Interface

This application is based on two main activities:

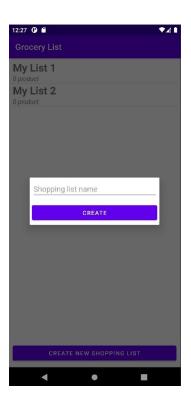
MainActivity:

This first activity display all created shopping lists



The TextView display the name of the shopping list

The ExpandableListView display the products with their associated category
The first Button saved all the marked products The second Button display a dialog to
create a new product



EditShoppingListActivity:

This second activity is displayed when the user presses on a shopping list. It display all the products of the shopping list





Account ID

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Vedant Bhosale