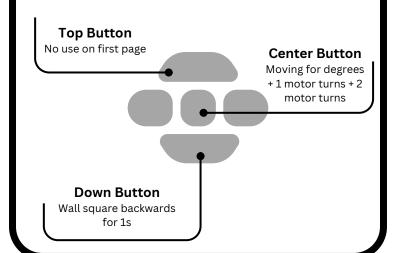
# **Moving Normal**

**Left Motor:** Left Motor Relative Degrees **Right Motor:** Right Motor Relative Degrees



#### **Important Note**

When using code generation for the drivetrain, push the robot firmly into the ground while moving it. Once moved, press the corresponding button to save that movement

# Line Squaring

### Top Button

Line squares with sensors 2 and 3 on the front edge of black and white

### **Center Button**

No use on second page

#### **Down Button**

Line squares with sensors 2 and 3 on the front edge of black and white

#### **Important Note**

For line squaring, align the robot as if it would have finished line squaring, then press the corresponding button to save movement. Make sure the robot is on the right side of the line before the line square

# **Moving Sensor 2**

**Left Motor:** Left Motor Relative Degrees **Right Motor:** Right Motor Relative Degrees

Sensor 2 Color: Sensor 2 Color

#### **Top Button**

Line follows with sensor 2 on the left edge of the line for degrees

#### **Center Button**

Moves until the robot sees the color the robot currently sees with sensor 2

#### **Down Button**

Line follows with sensor 2 on the right edge of the line for degrees

#### **Important Note**

Remember to press on the robot firmly while making the movements. Press the buttons after the movement is made. For the center button, make sure that the sensor is seeing the correct color before pressing the button

# **Moving Sensor 3**

**Left Motor:** Left Motor Relative Degrees **Right Motor:** Right Motor Relative Degrees

Sensor 3 Color: Sensor 3 Color

#### **Top Button**

Line follows with sensor 3 on the left edge of the line for degrees

#### **Center Button**

Moves until the robot sees the color the robot currently sees with sensor 3

#### Down Button

Line follows with sensor 3 on the right edge of the line for degrees

#### **Important Note**

Remember to press on the robot firmly while making the movements. Press the buttons after the movement is made. For the center button, make sure that the sensor is seeing the correct color before pressing the button

# Claw Moving

Claw Absolute Degrees: Claw Motor Absolute Degrees

#### **Top Button**

Opens the claw at a slow speed, does not make corresponding change in code

#### **Center Button**

Makes the code to move the claw to its current position

#### **Down Button**

Closes the claw at a slow speed, does not make corresponding change in

#### **Important Note**

This page is only for moving the claw for absolute degrees. If you want to close the claw to grab something, use page 6. Move the claw with motor control before pressing the center button.

### Claw Seconds

#### **Top Button**

Opens the claw for 1s, does not make corresponding change on robot

#### **Center Button**

Sets the claw speed to close at 100

#### **Down Button**

Closes the claw for 1s, does not make corresponding change on robot

#### **Important Note**

If using the claw for seconds, make sure to use page 4 for motor control so the claw is how it should be. If grabbing an object, press the center button after the down button for better grabbing

# Lift Moving

Lift Absolute Degrees: Lift Motor Absolute Degrees

#### **Top Button**

Lifts up at a slow speed, does not make corresponding change in code

#### **Center Button**

Makes the code to move the lift to its current position

#### **Down Button**

Lowers down at a slow speed, does not make corresponding change in code

#### **Important Note**

This page is only for moving the lift to absolute degrees. If you want to completely lower or lift, use page 8. Move the lift with motor control before pressing the center button.

### Lift Seconds

### **Top Button**

Lifts up for 1s, does not make corresponding change on robot

### Center Button

No use on eighth page

#### **Down Button**

Lowers down for 1s, does not make corresponding change on robot

#### **Important Note**

If using the lift for seconds, make sure to use page 7 for motor control so the lift is how it should be. The pages wrap around so you can press the right button to go back to page 1