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Class: BE E&TC-A

Roll no:16

```
<!DOCTYPE html>
```

```
<html>
```

```
  <head>
```

```
    <title>EXP_1</title>
```

```
  </head>
```

```
<h1>Calculating the Area</h1>
```

```
<list>
```

```
  <button onclick="area_triangle()" id="butn1">Triangle</button>
```

```
  <button onclick="area_rectangle()" id="butn1">Rectangle</button>
```

```
  <button onclick="area_circle()" id="butn1">Circle</button>
```

```
</list>
```

```
<script>
```

```
  function area_triangle(){
```

```
    var side1 = parseInt(prompt("Enter Side1 in cm"));
```

```
    var side2 = parseInt(prompt("Enter Side2 in cm"));
```

```
    var side3 = parseInt(prompt("Enter Side3 in cm"));
```

```
    var s =(side1 + side2 + side3)/2;
```

```
    var area = Math.sqrt(s * ((s-side1) * (s-side2) * (s-side3)));
```

```
    console.log("<br>" + "Area of Triangle is = " + area.toFixed(2) + "sq.cm.");
```

```
    document.write("<br>" + "Area of Triangle is = " + area.toFixed(2) + "sq.cm.");
```

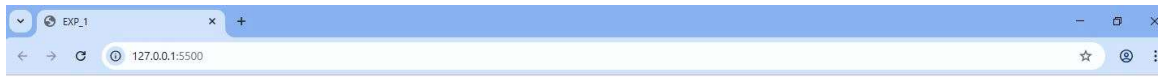
```
  }
```

```
function area_rectangle(){  
    var side1 = parseInt(prompt("Enter Side1"));  
    var side2 = parseInt(prompt("Enter Side2"));  
    var area = side1 * side2;  
    console.log("<br>" + "Area of Rectangle is = " + area.toFixed(2) + "sq.cm");  
    document.write("<br>" + "Area of Rectangle is = " + area.toFixed(2) + "sq.cm");  
}
```

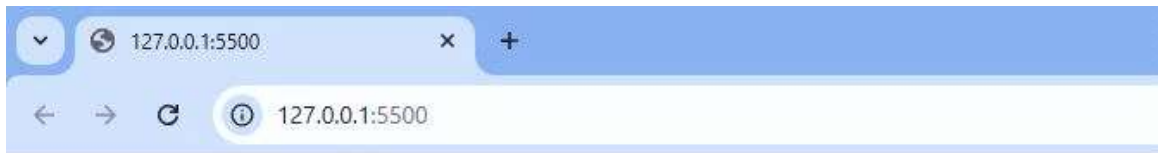
```
function area_circle(){  
    var radius = parseInt(prompt("Enter Radius"));  
    var area = 3.14 * radius * radius;  
    console.log("<br>" + "Area of Circle is = " + area.toFixed(2) + "sq.cm");  
    document.write("<br>" + "Area of Circle is = " + area.toFixed(2) + "sq.cm");  
}
```

</script>

</html>



## Calculating the Area



Area of Rectangle is = 100.00sq.cm