

Final Internship Review On ZED 2i AI CAMERA & Jetson Nano

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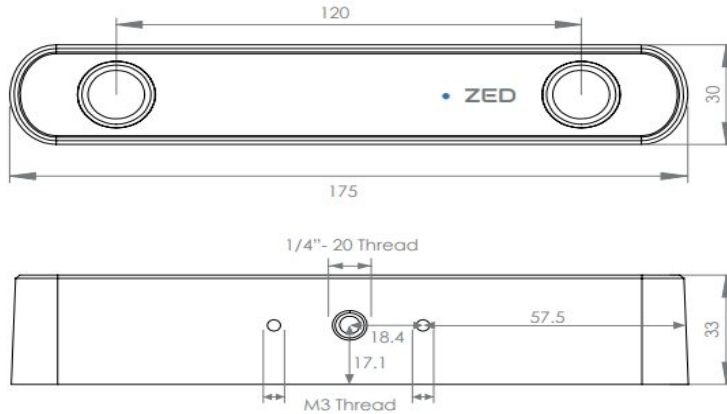


ZED 2 Camera and SDK Overview

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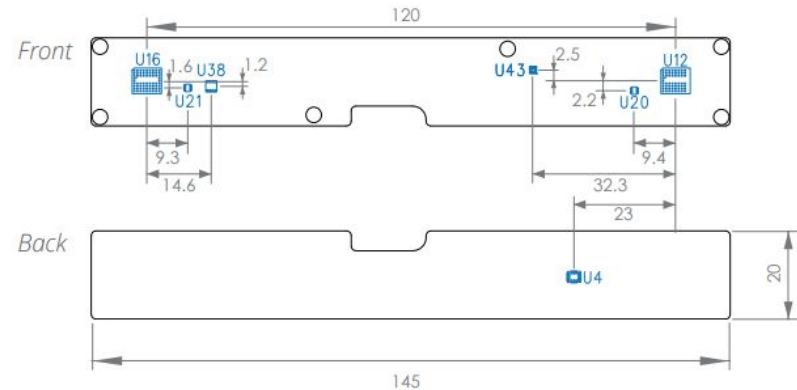
ARCHITECTURE



- Dimensions: 175 mm × 30 mm × 33 mm
- Weight: 229 grams
- Stereo baseline: 120 mm
- Depth range: to 35 meter with 4 mm lens
- < 1% of depth error
- Sensor resolution: 2 × 4MP (2688 × 1520 each)
- Field of view is up to 120 degrees—2.1mm lens
- Lens option: 2.1mm wide/4mm zoom
- Built-in polarizer filter

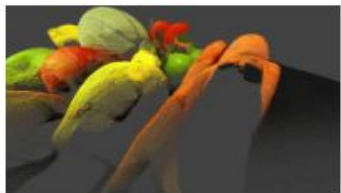
- Environmental rating 1p66
- All-aluminum, sealed enclosure
- Mounting thread: 1/4" 20 UNC + dual m3
- Integrated 9 dof imu
- Additional sensors include temperature sensors & barometers.
- Connectivity through USB Type-C
- Power Consumption: 5V @ 380mA (~1.9W)

Sensors Diagram



ADVANCED TASK IT CAN PERFORM

DEPTH SENSING



OBJECT DETECTION



BODY TRACKING



PLANE DETECTION



POSITIONAL TRACKING



GEO TRACKING



SPATIAL MAPPING



MULTI CAMERA FUSION



DEPTH SENSING

Depth Camera Capabilities

Depth Representation

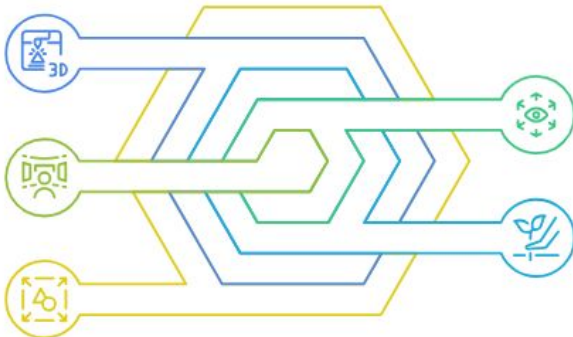
Depth Representation in the form of 3D Point Cloud

Depth Capture

Depth can be captured at longer ranges, up to 35m.

Depth Accuracy

Precision of depth measurements is typically around 1% to 9%

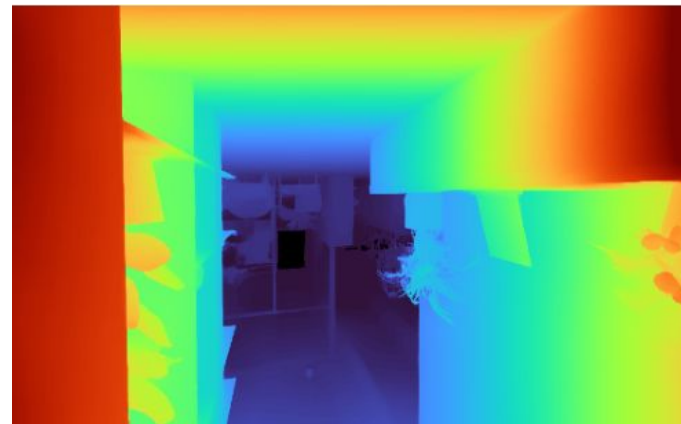


Field of View

Field of view is much larger, up to 110° (H) x 95° (V).

Environmental Versatility

The camera can work indoors & outdoors



Application of Depth Camera in Child Detection



Height Estimation

Can be used to distinguish children from adults, with the help of Depth Derived Height



Occlusion Detection

Identifies partially hidden children using shape + depth.



3D Localization

Determines the child's precise location in 3D space with the aid of point visualization.



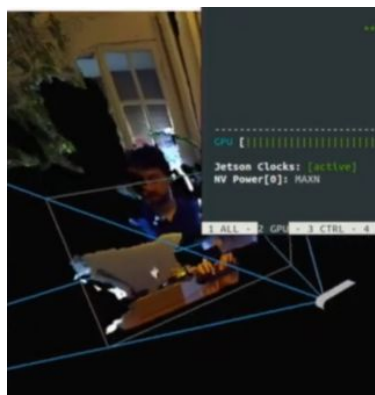
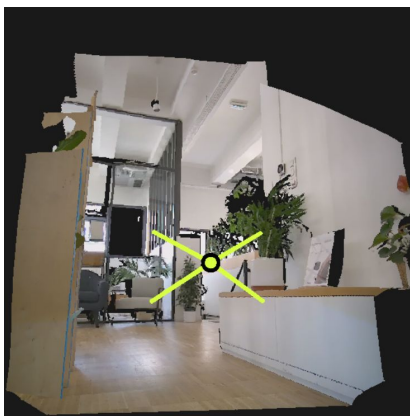
Crowd Handling

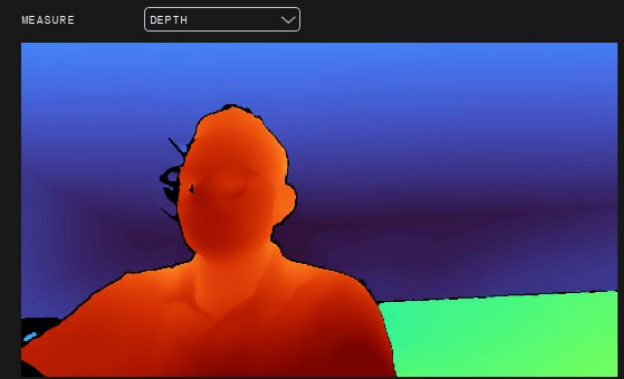
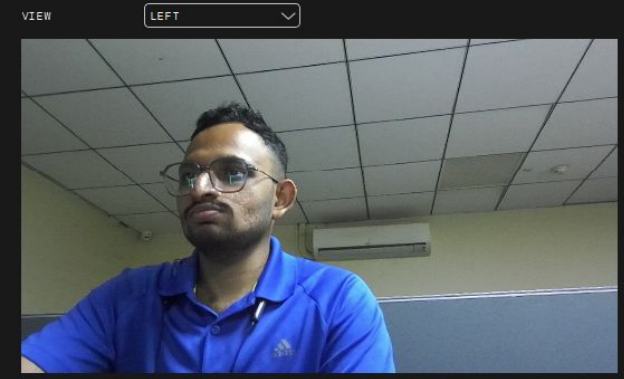
Isolates children from adults in crowded scenes preventing overlaps.



Environment Adaptability

Functions well in various lighting conditions, even solving issues of night vision.



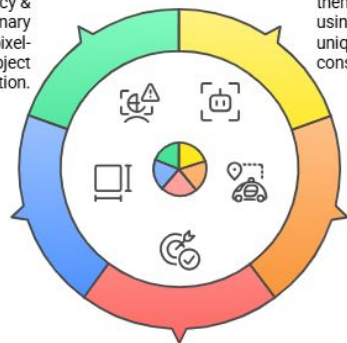


Object Detection

Object Tracking System Features

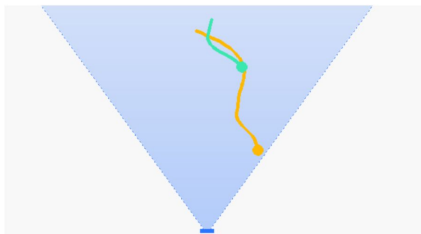
Confidence Scoring & Segmentation

Assigns a confidence score (0–100) for detection accuracy & Generates a binary mask for precise pixel-level object segmentation.



Object Status Tracking

Monitors the object's tracking state: Ok, Searching, Off, or Terminated & Helps assess if the system is actively following or has lost the target.



Object Detection & Classification

Detects objects and classifies them as "person" or "vehicle" using onboard AI & assigns a unique ID for each object for consistent tracking over time.

3D Localization & Movement

Estimates real-world position $[x, y, z]$ and velocity $[vx, vy, vz]$ of each object & Determines action state (Idle or Moving) to understand object behavior



Child Detection Features

Object Status Tracking

Assigns a unique ID to each person, indicating if the child is being followed or lost.

3D Localization

Provides real-world coordinates to determine the child's location in space and detects movement.

Confidence Scoring

Outputs a 0–100 score to show confidence in each child detection.

Bounding Boxes

Creates 2D and 3D boxes around the child for detection and visual overlay. Ignores irrelevant objects.

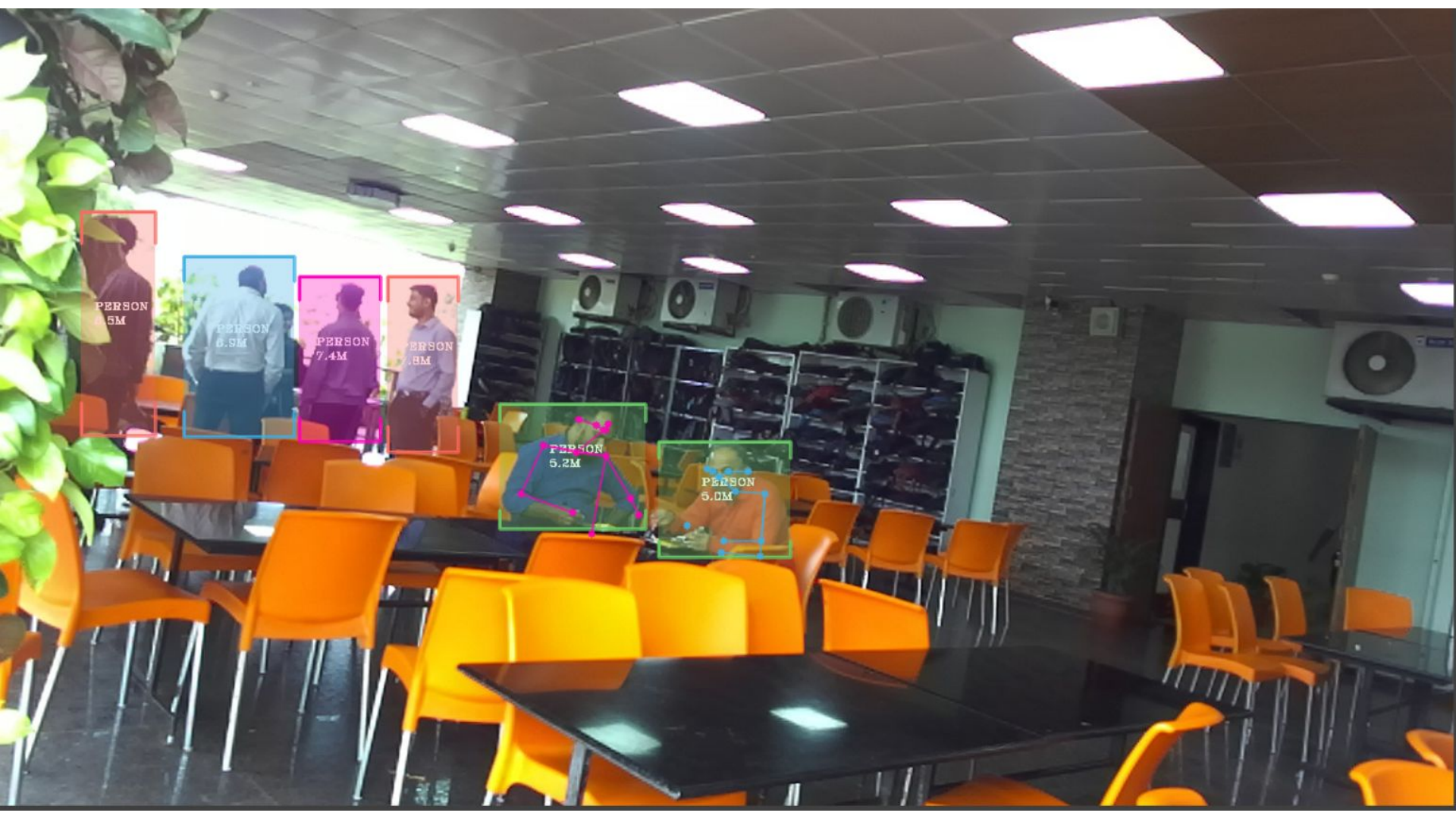
Body Size Estimation

Measures height, width, and length to differentiate children from taller adults.

Pixel-Level Masking

Generates binary masks to segment the child from complex or crowded backgrounds.





Body Tracking

AI-Driven Body Tracking

Keypoint Detection

AI extracts skeletal keypoints in 2D and 3D, representing joints from 18 keypoints following the COCO18 skeleton representation.



Head Positioning

AI calculates precise 3D head center position.



Confidence Scoring

AI assigns confidence values to detected body points.



Head Bounding Box



AI defines 2D and 3D bounding boxes around the head for facial and identity tracking.

Joint Motion Understanding



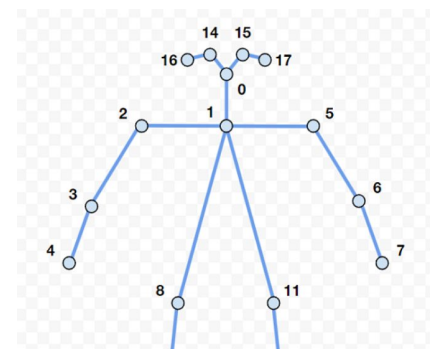
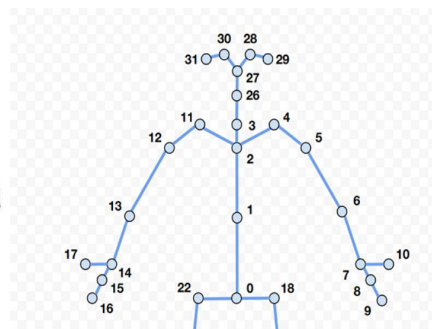
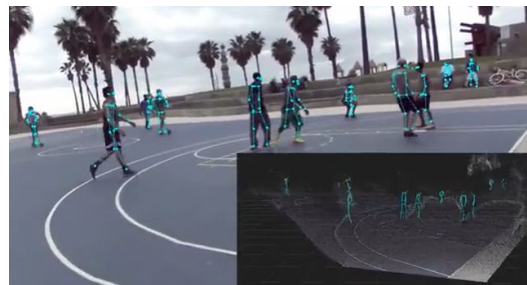
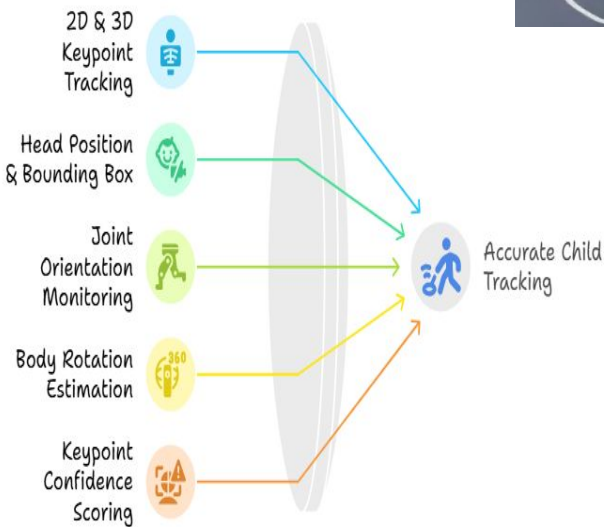
AI tracks the local position and orientation of body joints in 3D using AI.

Global Orientation



AI estimates the global rotation of the body's root joint help understand the direction of child facing

Application in Child Movement Analysis



Spatial Mapping

Spatial Mapping Capabilities

Custom Resolution & Range

Adjusts resolution for optimal mapping at long distances from 1–12 cm (detail) and 1–12 m (distance) to suit application needs.



Real-Time Mapping

Continuously scans and updates 3D maps in both indoor and outdoor environments.



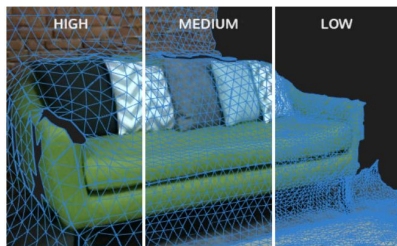
Mesh Filtering

Three presets (High, Medium, Low) to clean, simplify, and optimize 3D models.

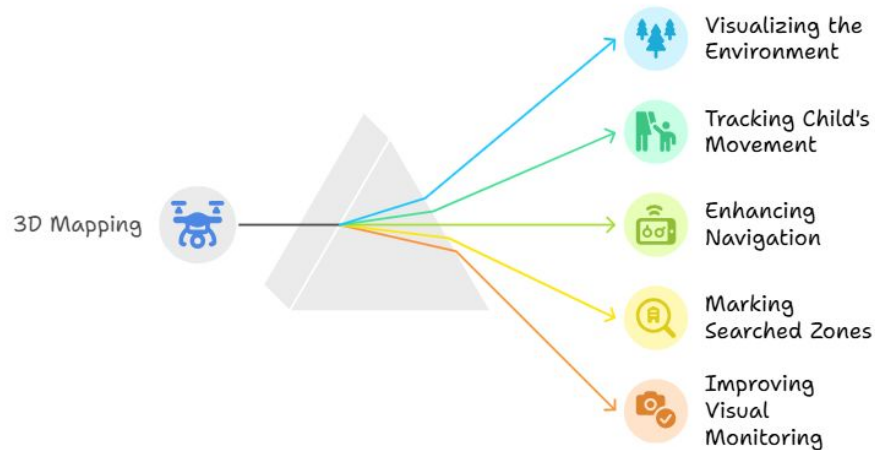


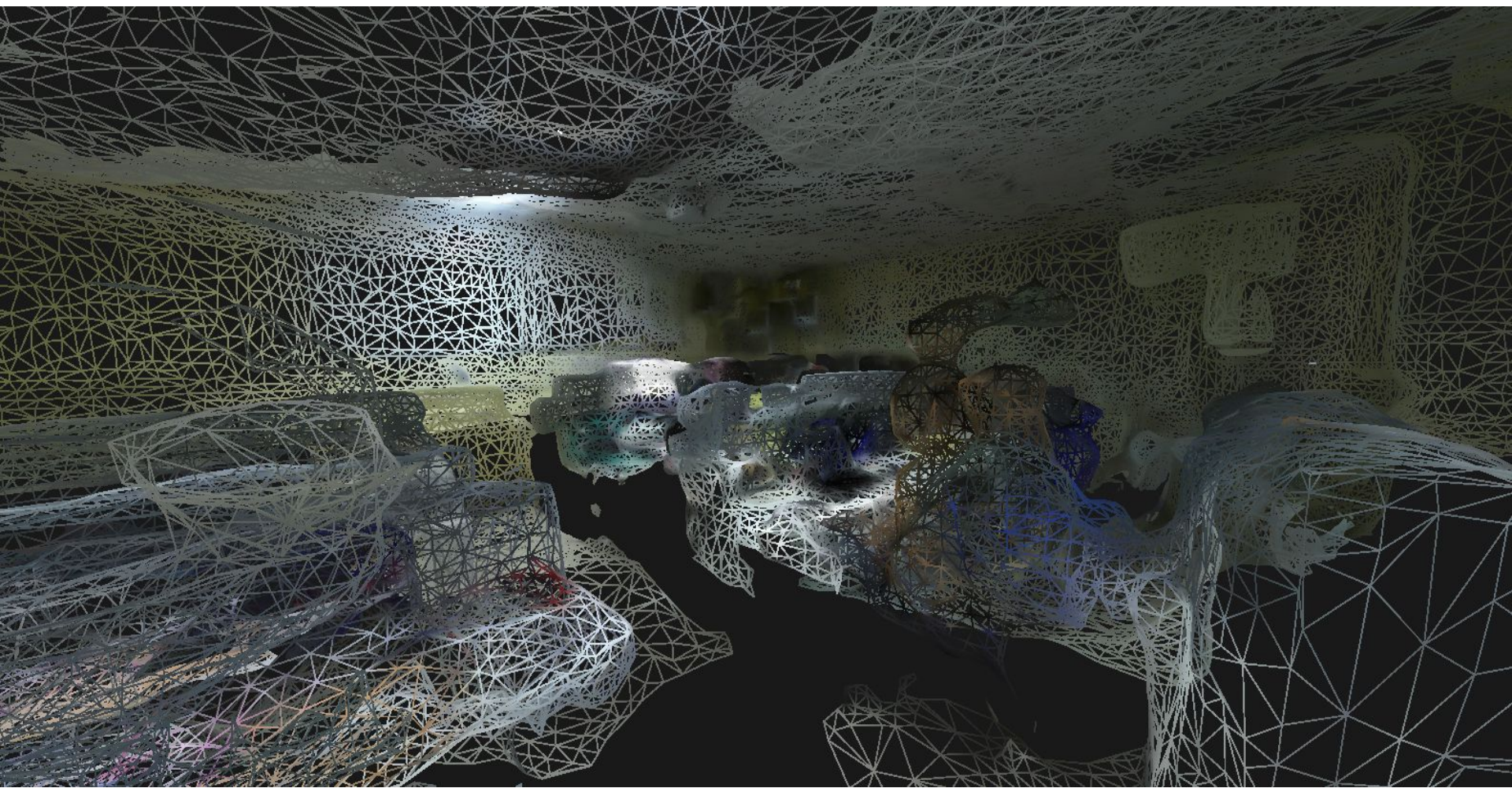
Textured Models

Uses camera images to apply realistic textures to 3D surfaces for visual accuracy.



Application of spatial mapping in child detection system





Other features

GEO TRACKING CAPABILITIES

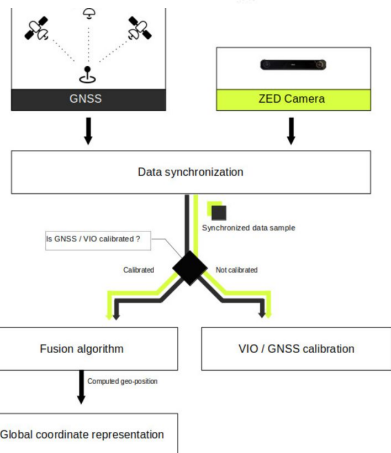
Geo-Aligned Detection

Allow's GNSS data access for robust localization capabilities.



Area Memory Support

Enables consistent positioning by supporting area memory and map reloading.



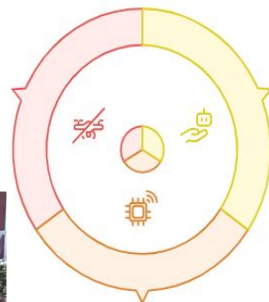
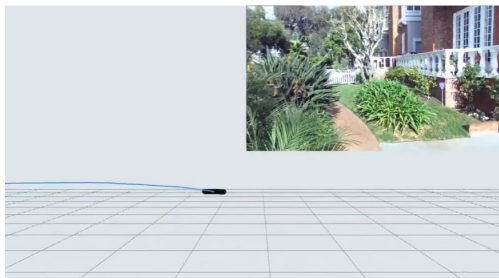
AI Powered Tracking

Anchors tracking using AI and visual-inertial SLAM.

Positional Tracking Capabilities

Auto-Relocalization

Recovers tracking automatically



AI-Powered Tracking

Integrates AI-driven visual odometry and IMU data (ie gyroscope + accelerometer) for stable tracking.

Plane Detection Capabilities

Detect Areas

Helps detect areas where a child might be seated, lying, or hidden (e.g., floor, bench, wall base).



Detect Surfaces

Detects horizontal and vertical flat surfaces from the 3D point cloud in real time.



AI Filters Data

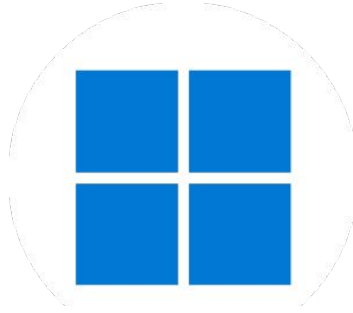
AI filters noisy data and isolates reliable planes using geometry and depth fusion.

Six Degrees of Freedom

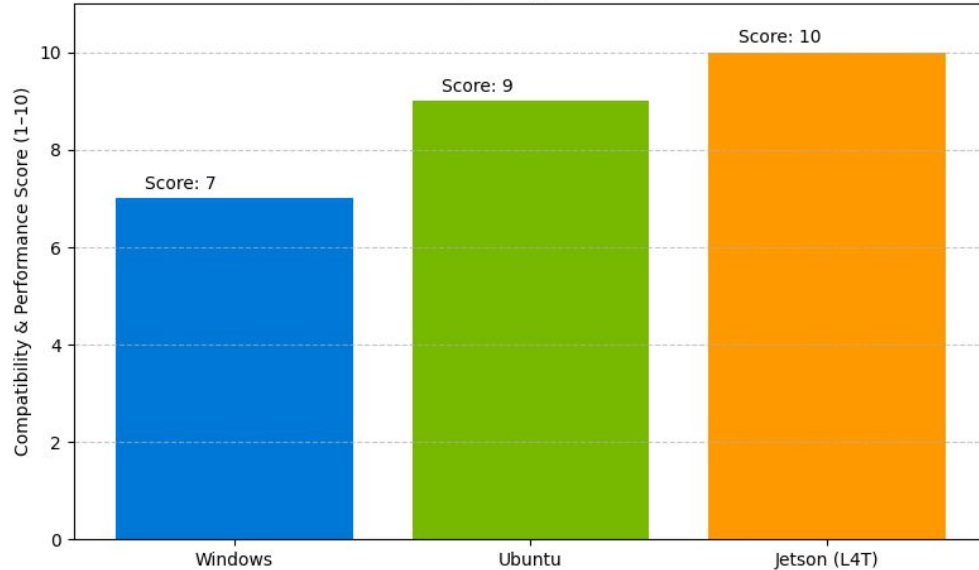
Offers Position (X, Y, Z) + Orientation (Roll, Pitch, Yaw) tracking in 3D space.



Compatibility with Supported Platform



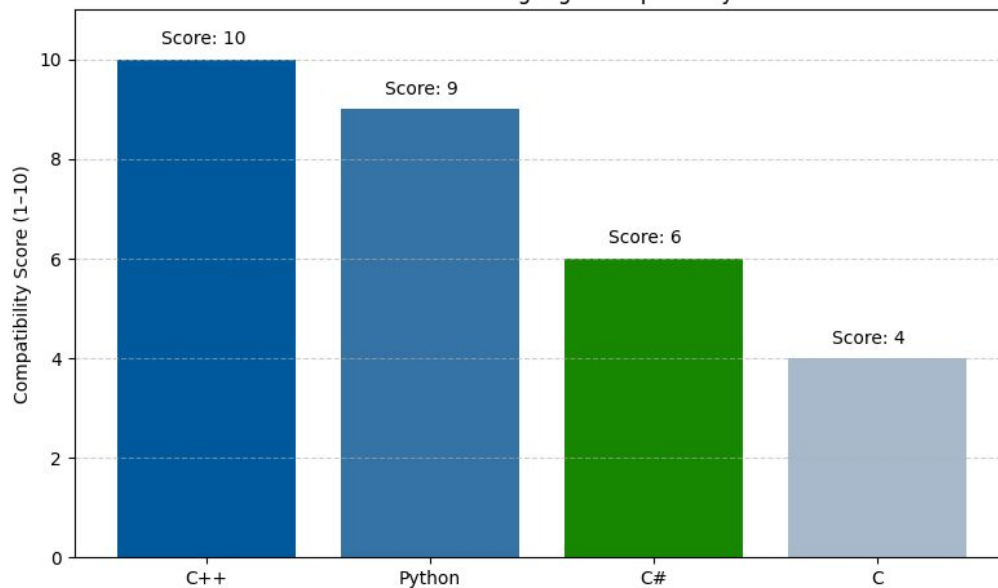
ZED 2i Compatibility Across Platforms



Compatibility with programming language

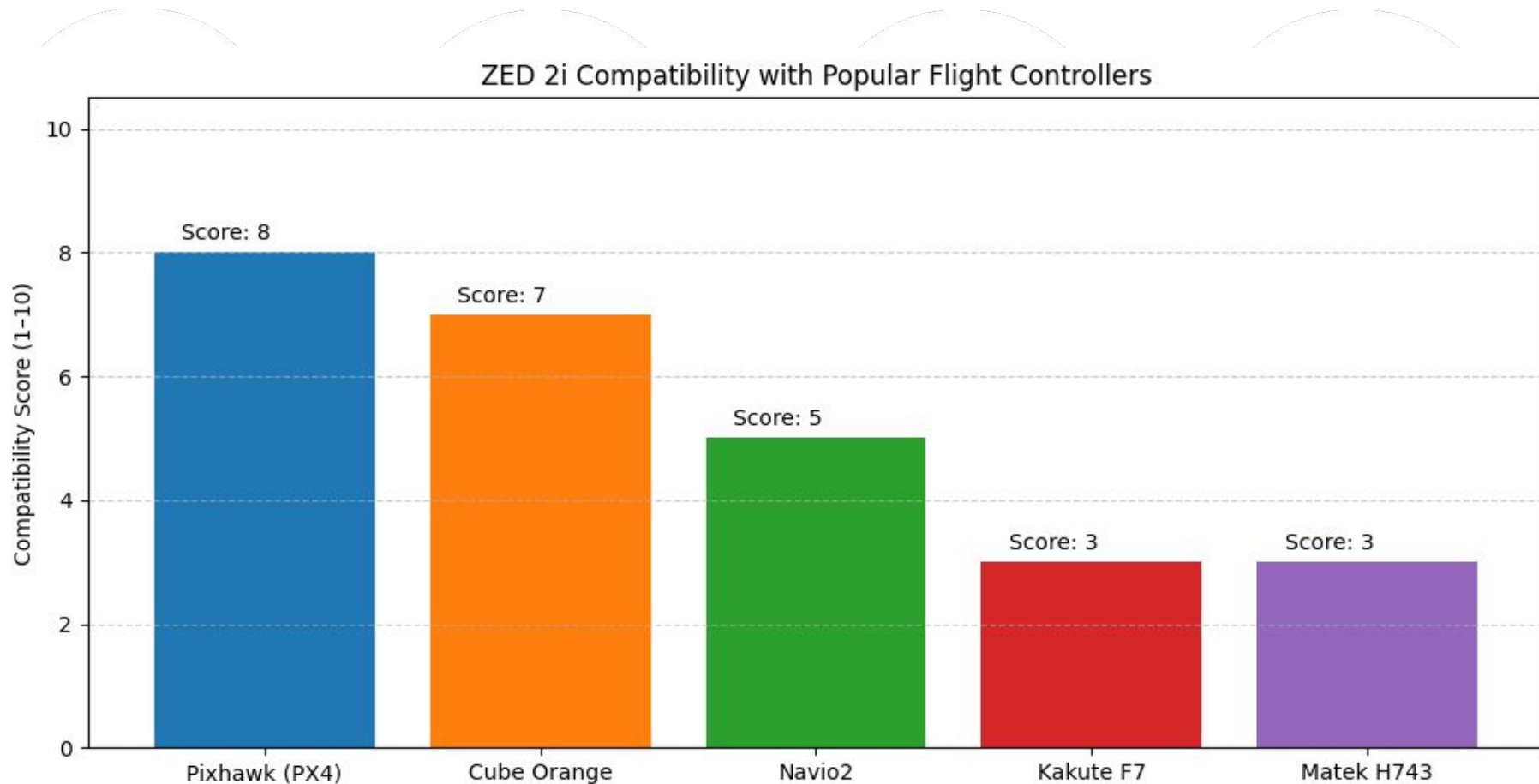


ZED 2i SDK Language Compatibility



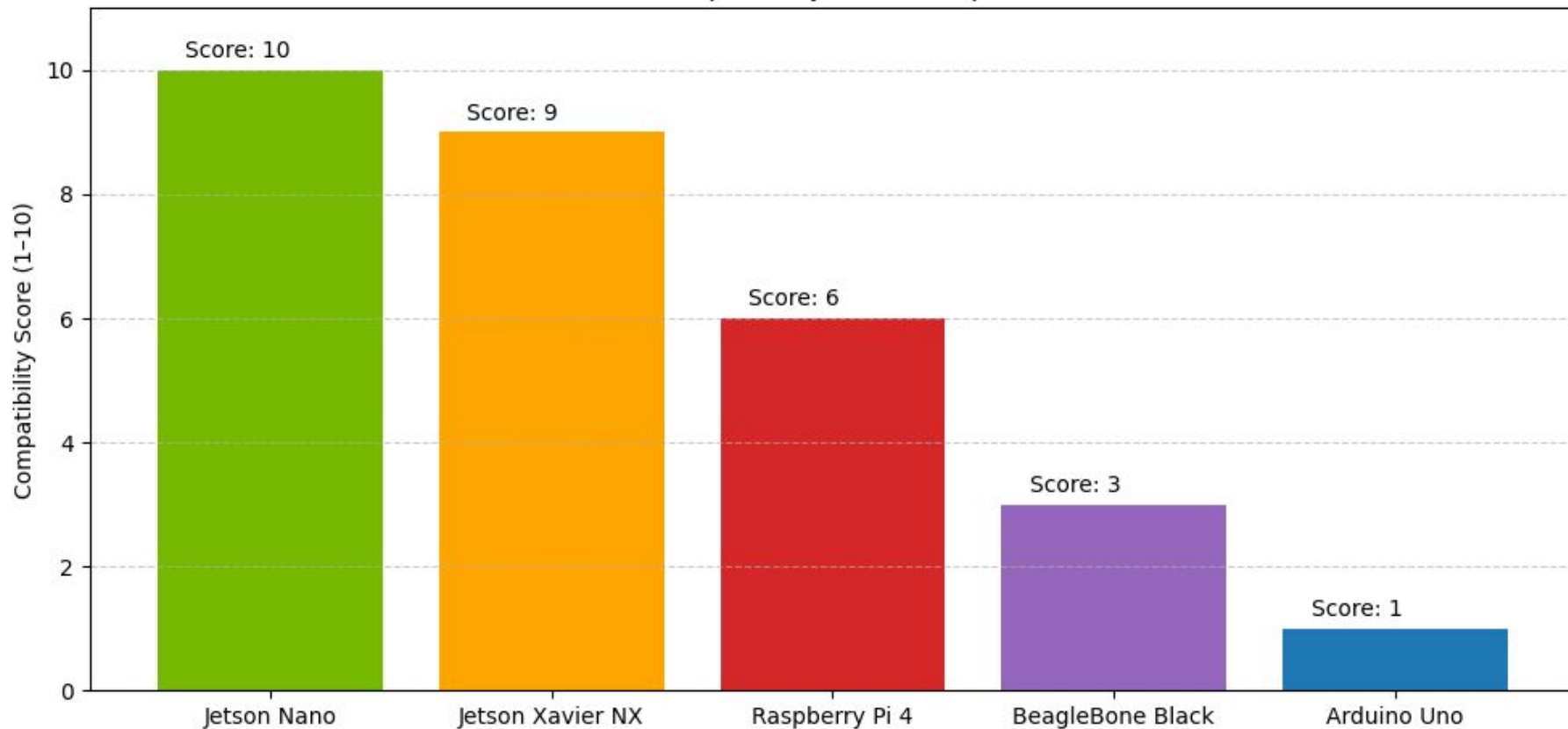
*The scores are
Derived based on
official SDK/API
support

Compatibility with Flight controllers



Compatibility with Microprocessors

ZED 2i Compatibility with Microprocessors



Other Third Party Libraries & Environment

UNITY



UNREAL
ENGINE 5



OPENCV



ROS



ROS 2



PYTORCH



YOLO



MATLAB



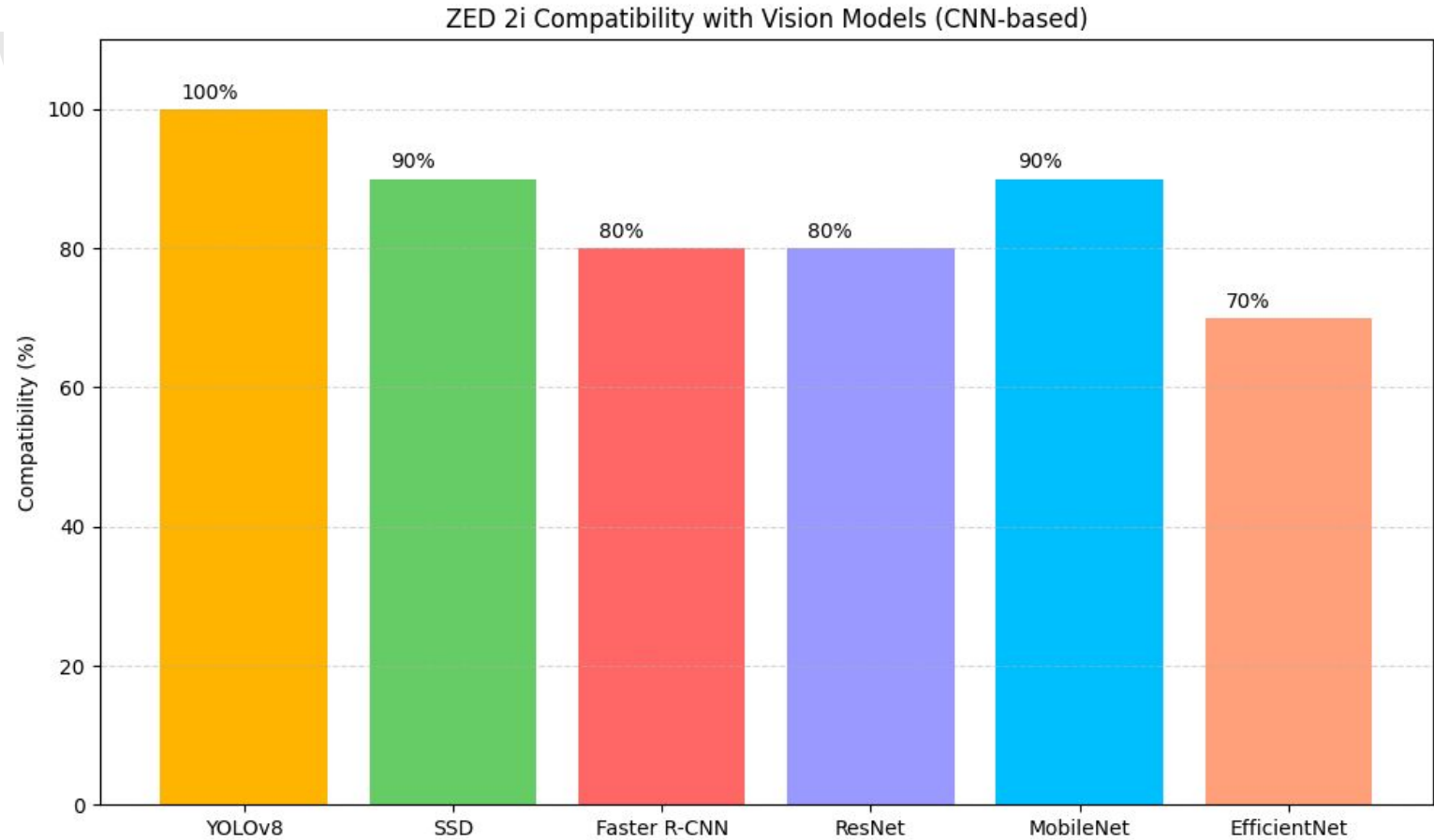
ISAAC SIM



TOUCH
DESIGNER



AI Model's Compatibility Based on Integration Factor



Basic Requirements for Jetson nano



NVIDIA Jetson module and
reference carrier board



microSD card (32GB UHS-1)



Ac8265 wireless nic module



Micro-USB power supply

Implementation steps

Flash SD Card

Prepare the SD card for setup



Connect Hardware

Attach wireless module and cooling fan



Set Up Jetson Nano

Complete initial setup with peripherals



Install Libraries

Download necessary software components



Install Zed SDK

Set up the Zed camera software



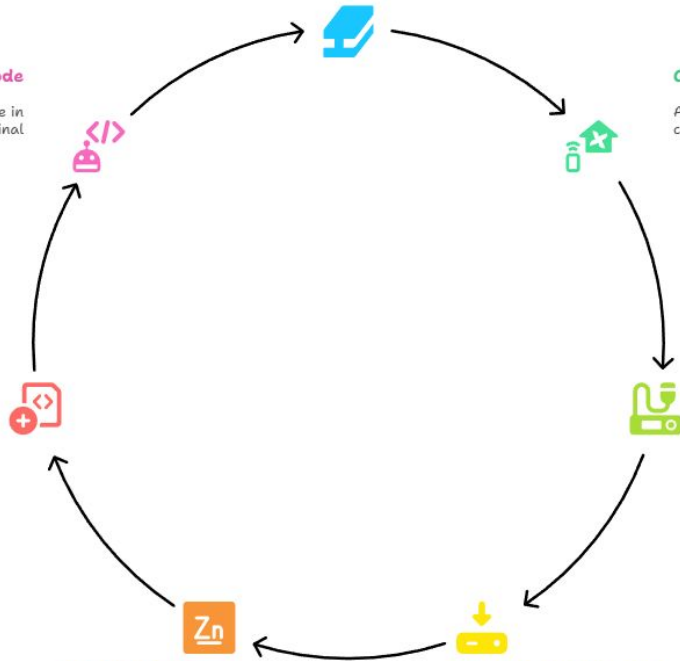
Integrate Code

Combine Zed and AI code with frontend



Execute Code

Run the integrated code in terminal





Thank
You