

## EXPERIMENT NO:- 6

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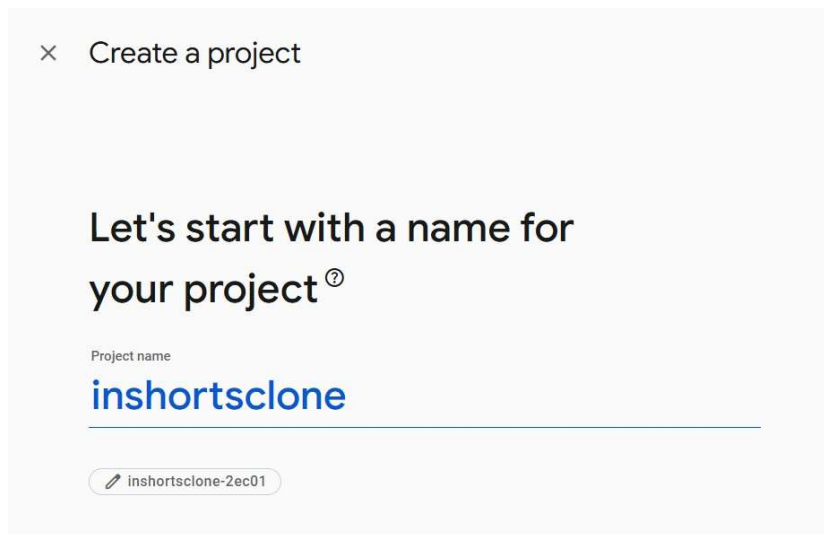
**D15A**

**Roll-no:-47**

Aim:- To Connect flutter UI with firebase database

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### **Creating a New Firebase Project**



First, log in with your Google account to manage your Firebase projects. From within the Firebase dashboard, select the Create new project button and give it a name

In order to add Android support to our Flutter application, select the Android logo from the dashboard. This brings us to the following screen:

### 1 Register app

Android package name 

com.company.appname

App nickname (optional) 

## My Android App

Debug signing certificate SHA-1 (optional) (?)

00:00:00:00:00:00:00:00:00:00:00:00:00:00:00:00:

ⓘ Required for Dynamic Links, and Google Sign-In or phone number support in Auth.  
Edit SHA-1s in Settings.

Register app

The most important thing here is to match up the Android package name that you choose here with the one inside of our application.

Then download the `google-services.json` file, that you will get.

**2 Download and then add config file** Instructions for Android Studio below | [Unity](#) [C++](#)

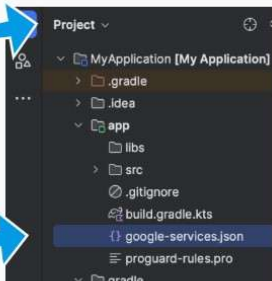
[Download google-services.json](#)

Switch to the **Project** view in Android Studio to see your project root directory.

Move your downloaded `google-services.json` file into your module (app-level) root directory.

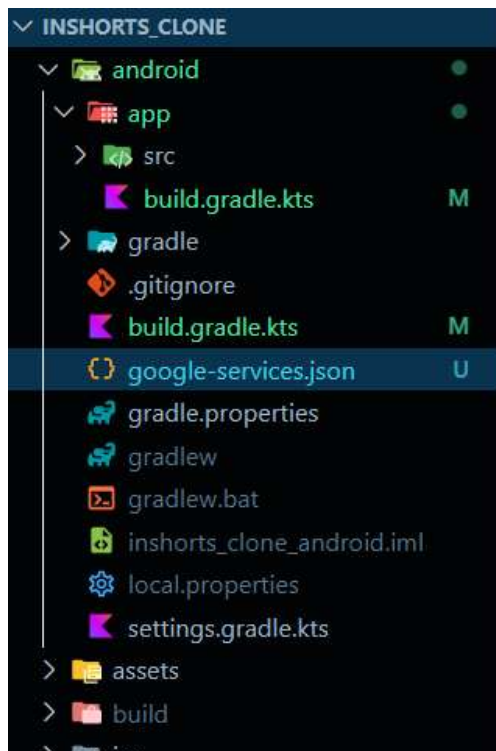
`google-services.json`

[Next](#)



The screenshot shows the Project view in Android Studio. The file tree on the right shows the project structure: MyApplication [My Application] > .gradle > .idea > app > libs > src > .gitignore > build.gradle.kts > google-services.json (highlighted) > proguard-rules.pro > gradle. A blue arrow points from the text 'Move your downloaded google-services.json file into your module (app-level) root directory.' to the google-services.json file in the tree. Another blue arrow points from the 'Download google-services.json' button to the same file.

put that file in the android folder (root level)



then select the build.gradle.kts (Kotlin DSL) part, and then follow the rest instructions

### 3 Add Firebase SDK

Instructions for Gradle | [Unity](#) [C++](#)

★ Are you still using the `buildscript` syntax to manage plugins? [Learn how to add Firebase plugins](#) using that syntax.

1. To make the `google-services.json` config values accessible to Firebase SDKs, you need the Google services Gradle plugin.

☒ Kotlin DSL (`build.gradle.kts`) ☐ Groovy (`build.gradle`)

Add the plugin as a dependency to your **project-level** `build.gradle.kts` file:

**Root-level (project-level) Gradle file** (`<project>/build.gradle.kts`):

```
plugins {  
    // ...  
  
    // Add the dependency for the Google services Gradle plugin  
    id("com.google.gms.google-services") version "4.4.2" apply false  
}
```

2. Then, in your **module (app-level)** `build.gradle.kts` file, add both the `google-services` plugin and any Firebase SDKs that you want to use in your app:

**Module (app-level) Gradle file** (`<project>/<app-module>/build.gradle.kts`):

```
plugins {  
    id("com.android.application")  
    // Add the Google services Gradle plugin  
    id("com.google.gms.google-services")  
    ...  
}  
  
dependencies {  
    // Import the Firebase BoM  
    implementation(platform("com.google.firebase:firebase-bom:33.9.0"))  
  
    // TODO: Add the dependencies for Firebase products you want to use  
    // When using the BoM, don't specify versions in Firebase dependencies  
    // https://firebase.google.com/docs/android/setup#available-libraries  
}
```

By using the Firebase Android BoM, your app will always use compatible Firebase library versions. [Learn more](#)

### 4 Next steps

You're all set!

Make sure to check out the [documentation](#) to learn how to get started with each Firebase product that you want to use in your app.

You can also explore [sample Firebase apps](#).

Or, continue to the console to explore Firebase.

[Previous](#)

[Continue to console](#)

Generate the `firebase_options.dart` file, based on the `google-services.json` file

```
import 'package:firebase_core/firebase_core.dart';

class DefaultFirebaseOptions {
  static FirebaseOptions get currentPlatform {
    return const FirebaseOptions(
      apiKey: "AIzaSyA_VIR7fj4d-b6tNZhW9qJ6GRRx5EXKqs0",
      appId: "1:388272292768:android:33180b2382688b18781ac5",
      messagingSenderId: "388272292768",
      projectId: "inshortsclone-848a9",
      storageBucket: "inshortsclone-848a9.firebaseio.com",
      androidClientId: "1:388272292768:android:33180b2382688b18781ac5",
    );
  }
}
```


In your part select the sign-in method and enable it.

inshortsclone ▾

## Authentication


Users Sign-in method Templates Usage Settings Extensions

Sign-in providers

 Email/Password
 

☒ Enable

Allow users to sign up using their email address and password. Our SDKs also provide email address verification, password recovery, and email address change primitives. [Learn more](#)

 Email link (passwordless sign-in)
 

☐ Enable

Cancel **Save**

## Code:-

LOGIN:

```
import 'package:flutter/material.dart';
import
'package:firebase_auth/firebase_auth.dart
';
import 'package:get/get.dart';
import 'signup.dart';
import 'forgot.dart';
```

```
class Login extends StatefulWidget {
  const Login({super.key});
```

```
  @override
  State<Login> createState() =>
  _LoginState();
}
```

```
class _LoginState extends State<Login> {
  TextEditingController email =
  TextEditingController();
  TextEditingController password =
  TextEditingController();
```

```
  signIn() async {
    if (email.text.isEmpty ||
    password.text.isEmpty) {
```

```
      ScaffoldMessenger.of(context).showSnac
      kBar(
        SnackBar(
          content: Text("Please fill in all
          fields"),
          backgroundColor:
          Colors.redAccent,
        ),
      );
      return;
    }
```

```
    try {
      await
      FirebaseAuth.instance.signInWithEmailAn
      dPassword(
        email: email.text,
        password: password.text,
      );
```

```
      ScaffoldMessenger.of(context).showSnac
```

```
      kBar(
        SnackBar(
          content: Text("Login Successful!"),
          backgroundColor: Colors.green,
        ),
      );
      Get.offAllNamed('/home'); // Navigate
      to home page
    } catch (e) {
```

```
      ScaffoldMessenger.of(context).showSnac
      kBar(
        SnackBar(
          content: Text("Error:
          ${e.toString()}"),
          backgroundColor: Colors.red,
        ),
      );
    }
  }
```

```
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: Colors.grey[200],
      body: Center(
        child: Padding(
          padding: const EdgeInsets.all(20.0),
          child: Card(
            elevation: 5,
            shape: RoundedRectangleBorder(
              borderRadius:
              BorderRadius.circular(20),
            ),
            child: Padding(
              padding: const
              EdgeInsets.all(25.0),
              child: Column(
                mainAxisAlignment:
                MainAxisAlignment.min,
                crossAxisAlignment:
                CrossAxisAlignment.center,
                children: [
                  Text(
                    "Welcome Back!",
                    style: TextStyle(
                      fontSize: 24,
```

```

fontWeight:
FontWeight.bold,
  color: Colors.blueAccent,
),
),
  SizedBox(height: 10),
  Text(
    "Sign in to continue",
    style: TextStyle(fontSize: 16,
color: Colors.grey[700]),
  ),
  SizedBox(height: 20),
  TextField(
    controller: email,
    decoration: InputDecoration(
      labelText: "Email",
      prefixIcon: Icon(Icons.email,
color: Colors.blueAccent),
      border: OutlineInputBorder(
        borderRadius:
BorderRadius.circular(10),
      ),
    ),
    keyboardType:
TextInputType.emailAddress,
  ),
  SizedBox(height: 15),
  TextField(
    controller: password,
    decoration: InputDecoration(
      labelText: "Password",
      prefixIcon: Icon(Icons.lock,
color: Colors.blueAccent),
      border: OutlineInputBorder(
        borderRadius:
BorderRadius.circular(10),
      ),
      obscureText: true,
    ),
  ),
  SizedBox(height: 20),
  ElevatedButton(
    onPressed: signIn,
    style:
ElevatedButton.styleFrom(
      backgroundColor:
Colors.blueAccent,
}
}

```

```

foregroundColor:
Colors.white,
  shape:
RoundedRectangleBorder(
  borderRadius:
BorderRadius.circular(10),
),
  padding:
EdgeInsets.symmetric(vertical: 12,
horizontal: 40),
),
  child: Text(
    "Login",
    style: TextStyle(fontSize:
18),
  ),
),
  SizedBox(height: 15),
  TextButton(
    onPressed: () => Get.to(() =>
Forgot()),
    child: Text(
      "Forgot Password?",
      style: TextStyle(color:
Colors.blueAccent),
    ),
  ),
  Divider(thickness: 1, height:
30),
  TextButton(
    onPressed: () => Get.to(() =>
Signup()),
    child: Text(
      "Don't have an account?
Sign Up now",
      style: TextStyle(color:
Colors.blueAccent),
    ),
  ),
],
),
),
),
),
),
);
}

```

## SIGN UP :

```
import '/wrapper.dart';
import
'package:firebase_auth/firebase_auth.dart
';
import 'package:flutter/material.dart';
import 'package:get/get.dart';

class Signup extends StatefulWidget {
  const Signup({super.key});

  @override
  State<Signup> createState() =>
  _SignupState();
}

class _SignupState extends
State<Signup> {
  TextEditingController email =
TextEditingController();
  TextEditingController password =
TextEditingController();

  signup() async {
    if (email.text.isEmpty ||
password.text.isEmpty) {
      Get.snackbar(
        "Error",
        "Please fill in all fields",
        snackPosition:
SnackPosition.BOTTOM,
        backgroundColor: Colors.redAccent,
        colorText: Colors.white,
      );
      return;
    }

    try {
      await
FirebaseAuth.instance.createUserWithEmailAndPassword(
        email: email.text.trim(),
        password: password.text.trim(),
      );
      Get.offAll(Wrapper()); // Navigate to
Wrapper after successful signup
      Get.snackbar(
```

```
"Success",
        "Account created successfully!",
        snackPosition:
SnackPosition.BOTTOM,
        backgroundColor: Colors.green,
        colorText: Colors.white,
      );
    } catch (e) {
      Get.snackbar(
        "Signup Failed",
        e.toString(),
        snackPosition:
SnackPosition.BOTTOM,
        backgroundColor: Colors.red,
        colorText: Colors.white,
      );
    }
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: Colors.grey[200],
      body: Center(
        child: Padding(
          padding: const EdgeInsets.all(20.0),
          child: Card(
            elevation: 5,
            shape: RoundedRectangleBorder(
              borderRadius:
BorderRadius.circular(20),
            ),
            child: Padding(
              padding: const
EdgeInsets.all(25.0),
              child: Column(
                mainAxisAlignment:
MainAxisSize.min,
                crossAxisAlignment:
CrossAxisAlignment.center,
                children: [
                  Text(
                    "Create Account",
                    style: TextStyle(
                      fontSize: 24,
                      fontWeight:
```



```

FontWeight.bold,
    color: Colors.blueAccent,
  ),
),
  SizedBox(height: 10),
  Text(
    "Sign up to get started",
    style: TextStyle(fontSize: 16,
color: Colors.grey[700]),
  ),
  SizedBox(height: 20),
  TextField(
    controller: email,
    decoration: InputDecoration(
      labelText: "Email",
      prefixIcon: Icon(Icons.email,
color: Colors.blueAccent),
      border: OutlineInputBorder(
        borderRadius:
BorderRadius.circular(10),
      ),
    ),
    keyboardType:
TextInputType.emailAddress,
  ),
  SizedBox(height: 15),
  TextField(
    controller: password,
    decoration: InputDecoration(
      labelText: "Password",
      prefixIcon: Icon(Icons.lock,
color: Colors.blueAccent),
      border: OutlineInputBorder(
        borderRadius:
BorderRadius.circular(10),
      ),
    ),
    obscureText: true,
  ),
  SizedBox(height: 20),
  ElevatedButton(

```

```

    onPressed: signup,
    style:
ElevatedButton.styleFrom(
      backgroundColor:
Colors.blueAccent,
      foregroundColor:
Colors.white,
      shape:
RoundedRectangleBorder(
        borderRadius:
BorderRadius.circular(10),
      ),
      padding:
EdgeInsets.symmetric(vertical: 12,
horizontal: 40),
    ),
    child: Text(
      "Sign Up",
      style: TextStyle(fontSize:
18),
    ),
  ),
),
  SizedBox(height: 15),
  TextButton(
    onPressed: () => Get.back(),
    child: Text(
      "Already have an account?
Login",
      style: TextStyle(color:
Colors.blueAccent),
    ),
  ),
],
),
),
),
),
),
);
}
}

```

## OUTPUT :

```
[3]: Edge (edge)
Please choose one (or "q" to quit): 2
Launching lib/main.dart on Chrome in debug mode...
Waiting for connection from debug service on Chrome... 20.9s
This app is linked to the debug service: ws://127.0.0.1:56889/EEaa4qKHJvU=/ws
Debug service listening on ws://127.0.0.1:56889/EEaa4qKHJvU=/ws

To hot restart changes while running, press "r" or "R".
For a more detailed help message, press "h". To quit, press "q".

A Dart VM Service on Chrome is available at: http://127.0.0.1:56889/EEaa4qKHJvU=
The Flutter DevTools debugger and profiler on Chrome is available at: http://127.0.0.1:9101?uri=http://127.0.0.1:56889/EEaa4qKHJvU=
Firebase initialized successfully!
```

