

Assignment No.1

M T W T F S S	
Page No.:	YOUVA
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Title: Process Management (Process Control)

FAQs

1. Explain fork system call with an example.
→ fork system call creates a new process from existing process. The existing process called parent process & new process created called child process. Every process have its own PID (Process ID). If fork() failed in execution returns '-ve' value. init() is the parent of all process of PID=1. Using PID function the child returns zero value & parent returns the PID of child process. Using getpid() we get the process id of process & using getppid returns the parent process id. After a process created, both processes will execute the next instruction following the fork() system call. Data type of process id pid_t defined in sys/types.h header file.

Example:-

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
```

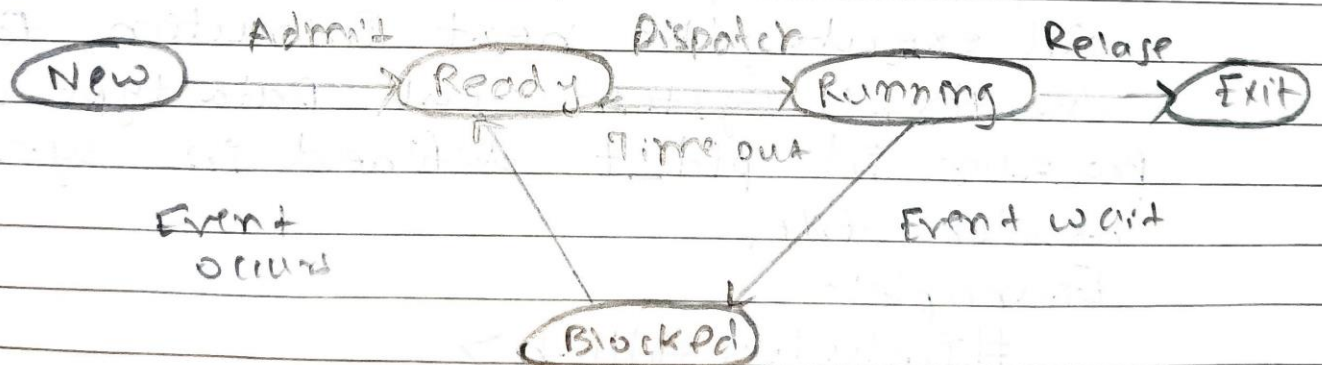
```
pid_t p;
main()
{
```

```

P = fork();
if (P == 0) {
    printf (" This is child process of
           PID ", getpid());
}
else if (P > 0) {
    printf (" The process is parent
           process of PID ", getpid());
}
else {
    printf (" New process not created");
}
}

```

2. Explain the five state process model with a neat diagram.



1) Running :- It means a process that is currently being execute assuming the system is of single process, there will be at most one process executing

at a time.

2) Ready:- A process which is prepared to be executed but is waiting for processor ~~executing~~ at a time allotment.

3) New:- A process which has been created but is not ready for execution and is not loaded in main memory. Its process control block has been created.

4) Blocked:- A process which is waiting for some event like I/O event to occur is in blocked state it cannot continue its execution till the event occurs.

5) Exit:- A process which has completed its execution.

3. Explain mode switching & context switching.

→ A process can be executed in user mode and kernel mode. A process while executing changes its mode of execution i.e. user to kernel or kernel to user due to a system call then this is called as mode switching.

Context switching refers to a technique/method used by the OS to switch processes. E.g. If process A is executing then the dispatcher will switch the process to B. This is done with the help of commands reload and save.

④p
25/8/23