A Novel Supervised Deep Learning Solution to detect Distributed Denial of Service (DDoS) attacks on Edge

Systems using Convolutional Neural Networks (CNN)

SCIENTEER PROJECT ID: 182334

1: Background and Rationale

- The growing foray of Distributed Denial of Service (DDoS) attacks has caused the unavailability of millions of cloud services,
- Up to \$660 Billion in loss of revenue (1),
- DDoS is a threat to basic internet standards and security.
- DDoS attacks critical services and flood the network with malicious traffic.
- In the first half of 2022 alone, there were 6,019,888 DDoS attack devices across the world. (2)

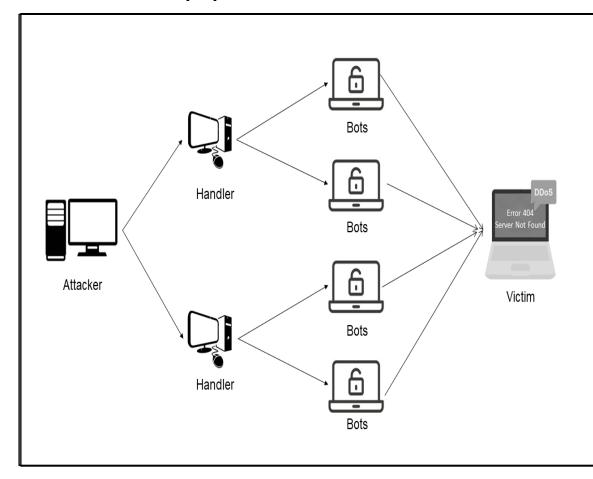


Fig. 1: Attacker to User network connectivity

- Therefore, models to defend and mitigate DDoS traffic need to have three features.
- Scalability, Flexibility, Reliability
- Current state of the art models, lack at least one of these components.
- The model **proposed will** have to include these 3 features and use machine learning to build an active intrusion detective system (IDS)

Rationale: Create a novel supervised model, that can handle any size of data and differentiate between malicious and benign traffic consistently. This model should be functional on private and public networks

2a: Engineering Question

Can a dynamic deep learning model effectively differentiate between malicious and benign traffic based on different characteristics of the dataset? Additionally, can CNN models be successfully applied to the field of cybersecurity?

2b. Engineering Goal

The engineering goal of this project is to design and develop a dynamic deep learning model that can accurately identify malicious and benign network traffic across a wide range of attack methods and situations, even when dealing with large amounts of real-time data in short time constraints.

3: Dataset and Materials

- Data was used from the Canadian Institute of Cybersecurity's (CIC) DDoS Evaluation Dataset released in 2019
 - CICDDoS2019 contains benign and the most up-to-date common DDoS attacks, which resembles the true real-world data (PCAPs).
 - Ideal for deep learning models because of variety of attacks and headers.
- Materials:
 - Computer
 - Linux Mint VM
 - Python Environment (using the Conda Framework and VSCode)
 - Keras API easily builds layers in the CNN Model.
 - Python wrapper for Pyshark, allowing python packet parsing using Wireshark dissectors.
 - Seaborn/Matplotlib functions to visualize data
 - TensorFlow to build the model in Python
 - Wireshark to visualize the packets in the dataset
 - CIC Dataset (8)

4a: Procedure

Data Preprocessing Algorithm

In order to analyze the dataset and implement our CNN model, we had to preprocess our data to ensure the fairness and equality of the spread of data to get the most accurate results.

- Algorithm 1 uses key feature extraction to parse packets into "flows" and time stamps (headers and columns) to easily feed into the CNN Model.
- Normalize and pad the resultant flow of data

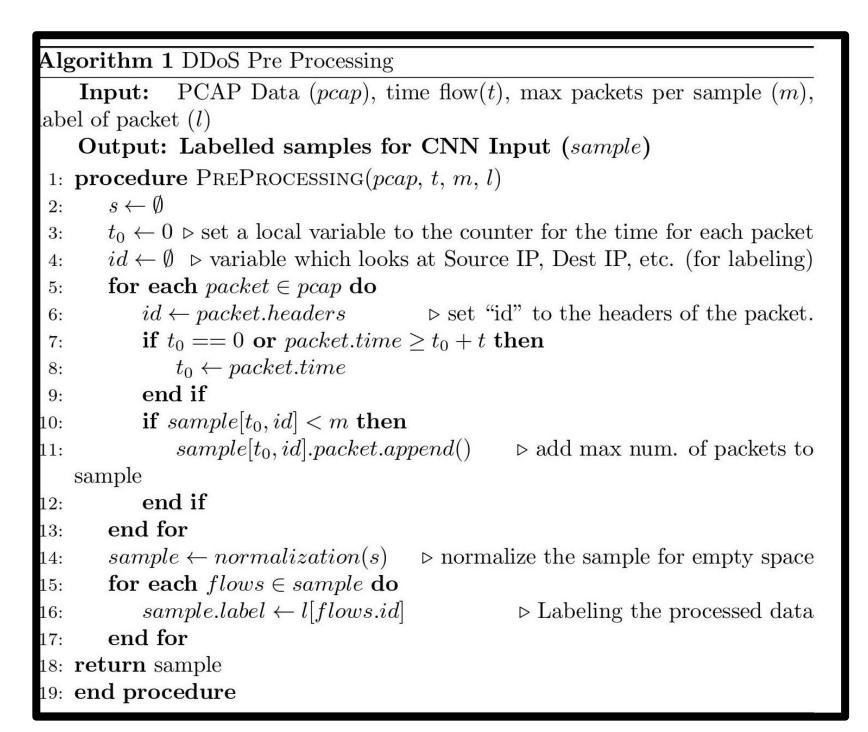


Fig. 2: Algorithm with DDoS data preprocessing in Python

2. CNN Model Architecture

Next, we implemented our CNN model using TensorFlow and the Keras API for ease of coding and debugging. (See 4b. CNN Architecture)

3. Training

Finally, we will use the Adam optimizer for training the model and set the learning rate, batch size, and number of epochs as hyperparameters that the model tunes each iteration.

The data will be evenly split into 3 distinct sets (train, test, val) in HDF5 format for readability

4. Testing

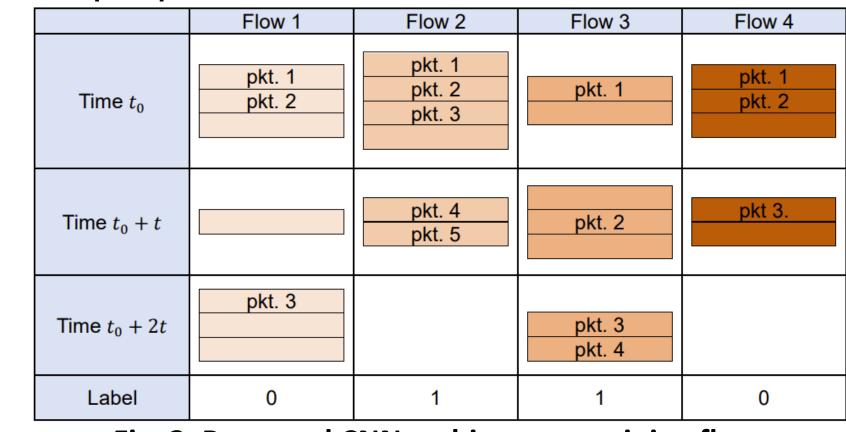
The model will be tested under common performance metrics such as a confusion matrix, accuracy, and F1 Score (See 5. Results for more information)

It achieved a training accuracy of **96.7%**

performance: 96.4%

4b: CNN Architecture

1. The output of the preprocessing algorithm (Fig. 5) will then input the proposed CNN Architecture to be trained.



- 2. A 2D convolutional layer with 64 filters and a kernel size of 3 x 3.
- The convolutional layer will be responsible sliding the filters over the input and
- 3. A dropout layer with a recommended dropout rate of 0.5 (11).
- This layer will randomly set a certain during training time, which helps prevent overfitting.
- Here we will use the ReLU (Rectified Linear Unit) activation function. This function calculates the output of a neuron as the mathematically represented as
- Turns off neurons that do not affect the
- 4. A GlobalMaxPooling2D layer. This layer will perform max pooling on the input, which reduces the spatial dimensions of the input while retaining important features. 5. A flattened layer. This layer will flatten the
- dimensional tensor. 6. The final fully connected layer will contain a **sigmoid activation function**
- Outputs a number between 0 and 1 as labels to designate benign vs malicious traffic
- DDoS attack, otherwise it is benign.

5a: Training and Results

In the training phase, the model goes over a grid of hyperparameters, maximum 1000 epochs for each point in the grid. The

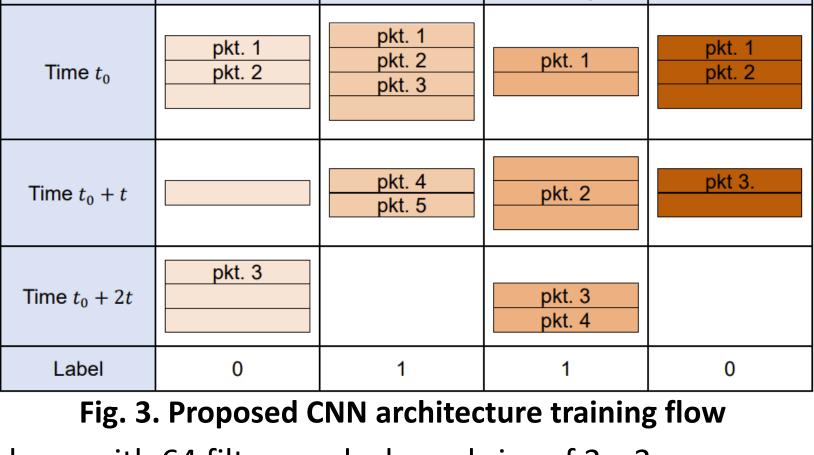
training process can stop earlier if no progress towards the minimum loss is observed for PATIENCE=10 consecutive epochs.

Fig. 6. Flow from the input (DDoS attack) to the various training layers, and output of ML algorithm predicting an attack

Performance (F1 score) is defined as the harmonic mean between precision and recall. It is used as a statistical measure to rate

The final model resulted in a 64-kernel convolutional model trained over 20000 flows of data. (Figure 6)

(Figure 6)



for extracting features from the input data by computing dot products (9).

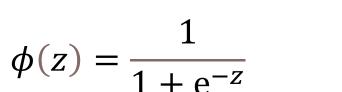
- percentage of input units to 0 at each update
- maximum between 0 and the input value

prediction

 $f(x) = \max(0,1)$

output of the previous layer into a one-

(Figure 6) (12).



- This layer will perform the final computation to output a probability of the input being a DDoS attack.
- When p > .5, the attack will be classified as a

Training Dataset Testing Dataset Deep Learning Algorithms Trained Deep Learning Model

Fig. 4. Flow Chart illustrating the algorithm

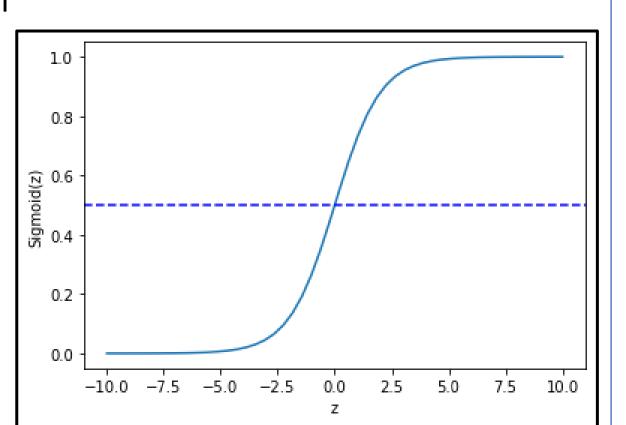


Fig. 5. Probability of a DDoS attack (in the fully connected layer as a function of the input data set)

Note: Figures are created from cited sources or are my own

5b: Results

- The proposed model was tested on over 5000 samples of unseen DDoS flows.
- The Confusion Matrix below shows that our model was very successful. We can use these values to analyze our results in the form of other common performance metrics
 - True Negative (TNR), True Positive (TPR)
 - False Negative (FNR), False Positive (FPR)

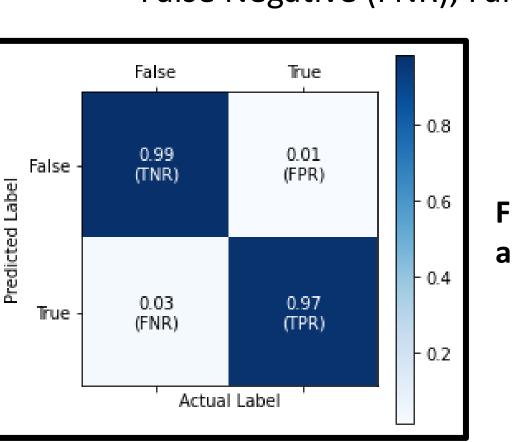


Fig. 7. Confusion Matrix of Testing accuracy of CNN Model

Accuracy: $\frac{(TPR+TNR)}{(TPR+TNR+FPR+FNR)} = 97.7\%$ F1 Score: $\frac{(TP+TN)}{TP+TN+FP+FN} = 97.2\%$

6: Discussion / Conclusions

Strengths of this study:

- Automated hyperparameter setup to fine tune and optimized to not keep lower accuracy model
- The model's use of validation-test split optimizes the model for different features in PCAP files
- The ReLU Activation and kernel technique was able to successfully identify the importance of specific features with respect to others.

Further Research

- The model is based on a lab- based environment and dataset
- However, the algorithm can be trained for more complicated circumstances
- Can be developed into an active IDS platform to implement in the real

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Code of Preprocessing Data

```
000
                                        pre-processing.py
import sys
import pyshark
import socket
import argparse
import ipaddress
from sklearn.feature_extraction.text import CountVectorizer
from multiprocessing import Process, Manager, Value, Queue
import util_functions
dataset = {'attackers': ['172.16.0.5'], 'victims': ['192.168.50.1', '192.168.50.4']}
#identify IP's of victims/attackers as given in the documentation
#main function to parse packets for input --> label
def process_traffic(capture, dataset_type, labels, max_flow_duration, traffic_kind='all',
window_duration=TIME_WINDOW):
    start = time.time()
    flow_dict = OrderedDict()
    labeled_flows = []
    window_start = start
    window_end = start + window_duration
    if isinstance(capture, pyshark.LiveCapture):
        for packet in capture.sniff_continuously():
            if time.time() >= window_end:
            parsed_packet = parse_packet(packet)
            flow_dict = store_packet(parsed_packet, flow_dict, window_start,
max_flow_duration)
   elif isinstance(capture, pyshark.FileCapture):
        while time.time() < window_end:</pre>
                packet = capture.next()
                parsed_packet = parse_packet(packet)
                flow_dict = store_packet(parsed_packet, flow_dict, window_start,
max_flow_duration)
            except StopIteration:
    apply_labels(flow_dict, labeled_flows, labels, traffic_kind)
    return labeled_flows
```

Code of CNN model

```
000
 import tensorflow as t
 import random as rn
 import csv
 #layers and hyperparameters of model
PATIENCE = 10
DEFAULT_EPOCHS = 1000
     "learning_rate": [0.1,0.01,0.001],
    "batch_size": [1024,2048],
    "kernels": [1,2,4,8,16,32,64],
    "regularization" : ['l1','l2'],
    "dropout" : [0.5,0.7,0.9]
 #build the model and it's layers
 def Conv2DModel(model_name,input_shape,kernel_col,
 xernels=64,kernel_rows=3,learning_rate=0.01,regularization=None,dropout=None):
    model = Sequential(name=model_name)
    regularizer = regularization
    model.add(Conv2D(kernels, (kernel_rows, kernel_col), strides=(1, 1),
 .nput_shape=input_shape, kernel_regularizer=regularizer, name='conv0'))
    if dropout != None and type(dropout) == float:
        model.add(Dropout(dropout))
    model.add(Activation('relu'))
    model.add(GlobalMaxPooling2D())
    model.add(Dense(1, activation='sigmoid', name='fc1'))
    print(model.summary())
    compileModel(model, learning_rate)
    optimizer = Adam(learning_rate=lr, beta_1=0.9, beta_2=0.999, epsilon=None, decay=0.0,
    model.compile(loss='binary_crossentropy', optimizer=optimizer, metrics=['accuracy'])
```

Supplementary Information

Code of CNN model

```
000
                                              cnn.py
import tensorflow as tf
import numpy as np
import random as rn
import os
import csv
#scoring our model
def report_results(true_labels, predicted_labels, num_packets, model_name, data_source,
prediction_duration, result_writer):
  ddos_rate = '{:04.3f}'.format(sum(predicted_labels) / predicted_labels.shape[0])
  if true_labels is not None and len(true_labels.shape) > 0: # if we have the labels, we can
compute the classification accuracy
    true_labels = true_labels.reshape((true_labels.shape[0], 1))
    accuracy = accuracy_score(true_labels, predicted_labels)
    f1 = f1_score(true_labels, predicted_labels)
     tn, fp, fn, tp = confusion_matrix(true_labels, predicted_labels, labels=[0, 1]).ravel()
     tnr = tn / (tn + fp)
    fpr = fp / (fp + tn)
    fnr = fn / (fn + tp)
    tpr = tp / (tp + fn)
    cm_display = metrics.ConfusionMatrixDisplay(confusion_matrix = confusion_matrix,
display_labels = [False, True])
    cm_display.plot()
    plt.savefig('output.png')
    row = {'Model': model_name, 'Time': '{:04.3f}'.format(prediction_duration), 'Packets':
num_packets,
            'Samples': predicted_labels.shape[0], 'DDOS%': ddos_rate, 'Accuracy':
 '{:05.4f}'.format(accuracy), 'F1Score': '{:05.4f}'.format(f1),
           'TPR': '{:05.4f}'.format(tpr), 'FPR': '{:05.4f}'.format(fpr), 'TNR':
 '{:05.4f}'.format(tnr), 'FNR': '{:05.4f}'.format(fnr), 'Source': data_source}
else:
    row = {'Model': model_name, 'Time': '{:04.3f}'.format(prediction_duration), 'Packets':
num_packets,
            'Samples': predicted_labels.shape[0], 'DDOS%': ddos_rate, 'Accuracy': "N/A",
 'F1Score': "N/A",
           'TPR': "N/A", 'FPR': "N/A", 'TNR': "N/A", 'FNR': "N/A", 'Source': data_source}
pprint.pprint(row, sort_dicts=False)
result_writer.writerow(row)
def main(argv):
  #command line
  #applies pre-processing methods on model
   samples = process_live_traffic(cap, args.dataset_type, labels, max_flow_len,
traffic_type="all", time_window=time_window)
            if len(samples) > 0:
                X,Y_true,keys = dataset_to_list_of_fragments(samples)
                X = np.array(normalize_and_padding(X, mins, maxs, max_flow_len))
                if labels is not None:
                    Y_true = np.array(Y_true)
                else:
                    Y_true = None
                X = np.expand_dims(X, axis=3)
                pt0 = time.time()
                Y_pred = np.squeeze(model.predict(X, batch_size=2048) > 0.5,axis=1)
                pt1 = time.time()
                prediction_time = pt1 - pt0
                [packets] = count_packets_in_dataset([X])
                report_results(np.squeeze(Y_true), Y_pred, packets, model_name_string,
data_source, prediction_time, predict_writer)
                predict_file.flush()
```

Note: Figures are created from cited sources or are my own

Current Day State of the Art Drawbacks.

Current detection approaches mostly use filtering (4) or rate limiting, which can help in reducing some types of attacks such as spoofing IP addresses as used by attackers to hide their identity but are not flexible when new attacks are made and can slow down website performance speeds. Reactive techniques are often required, and detection is needed to alert about the attack to perform some automatic action. (Figure 6)

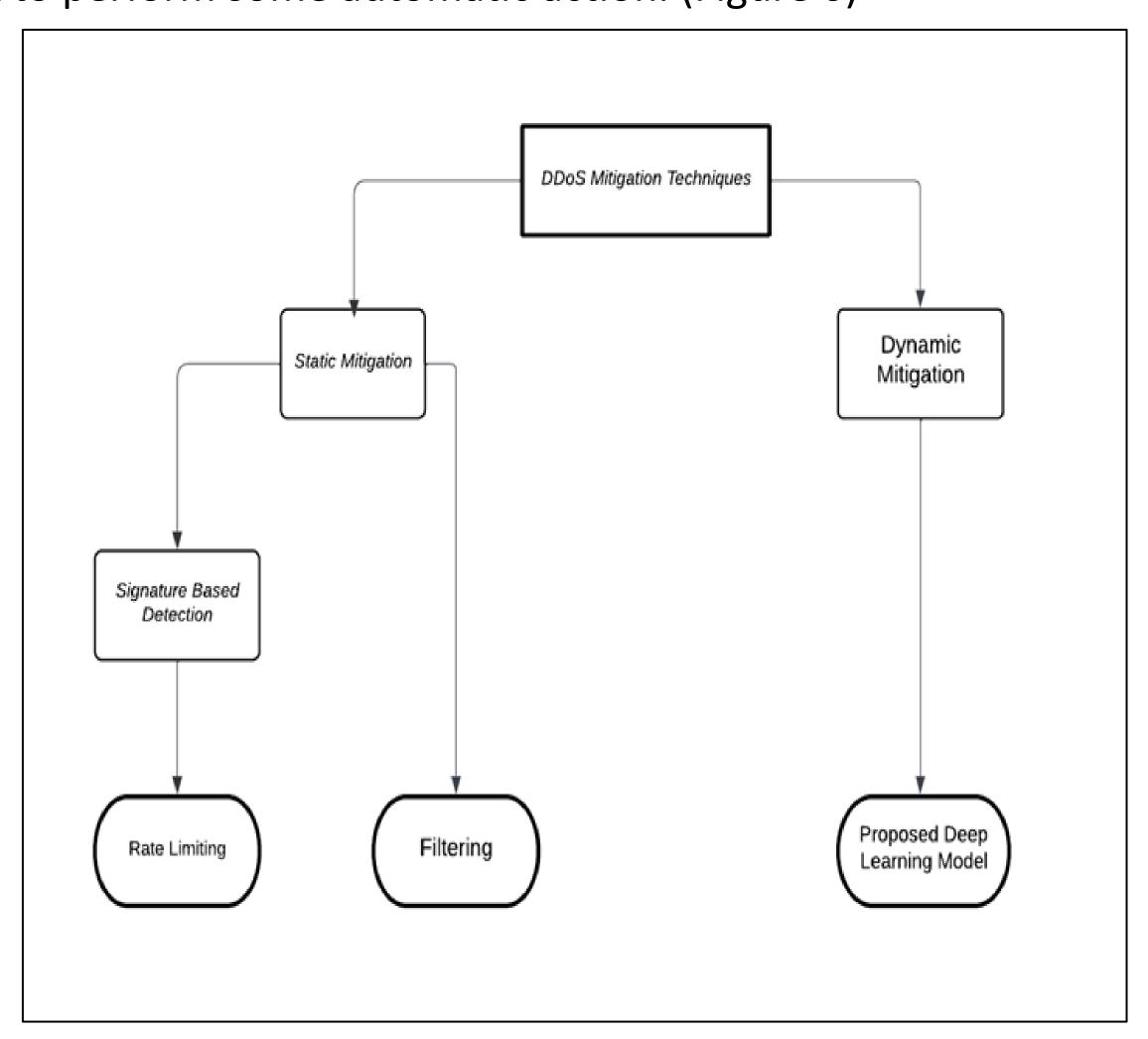


Fig. 8: Flow Diagram of the current state of DDoS mitigation techniques Additionally, a problem in many solutions is that it is always challenging to differentiate malicious flows from legitimate flows (5). In commonplace networks, existing defense mechanisms against DDoS attacks have limited success because they cannot meet the considerable challenge of achieving simultaneously efficient detection, effective response, acceptable rate of false alarm, and the real-time transfer of all packets (6).

Future Work

1.Implement the model in a real-world environment: The high accuracy of the model suggests that it would be effective in a real-world setting, so implementing the model in a network security system would be a crucial next step.

2.Incorporate more data sources: Currently, the model is based on a single public dataset, but incorporating data from additional sources, such as private datasets or real-time network data, could further improve the model's accuracy and generalizability.

3.Evaluate performance under different types of attacks: The current model has been tested on a variety of attack types, but evaluating the model's performance on a larger and more diverse set of attack types would provide a more comprehensive understanding of its capabilities.

4. Evaluate the impact of network characteristics on performance: The network characteristics, such as network size and architecture, can impact the effectiveness of the model. Evaluating the model's performance under different network conditions would help understand the role that these factors play.

5.Consider the impact of data preprocessing techniques: The data preprocessing techniques used in this project, such as normalization and padding, are crucial to the model's performance. Evaluating alternative preprocessing techniques and optimizing these steps could lead to further improvements in the model's accuracy.

6.Address interpretability and transparency concerns: As the model is used in security-critical applications, understanding why the model makes certain predictions is important.

predictions would be valuable.

Research into methods for increasing the interpretability and transparency of the model's

Abstract

OFFICIAL ABSTRACT and CERTIFICATION

A Novel Supervised Deep Learning Solution to detect Distributed Denial of Service (DDoS) attacks on Edge Systems using Convolutional Neural Networks (CNN)

<u>Category</u>

Systems Software

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Cybersecurity attacks are becoming increasingly sophisticated and pose a growing threat to individuals, and private and public sectors. DDoS attacks are one of the most harmful of these threats in today's Internet, disrupting the availability of essential services. This project presents a novel deep learning-based approach for detecting DDoS attacks in network traffic using the industry-recognized CICDDoS2019 dataset, which contains packet captures from real-time DDoS attacks, creating a broader and more applicable model for the real world. The algorithm employed in this study exploits the properties of Convolutional Neural Networks (CNN) and common deep learning algorithms to build a novel mitigation technique that classifies benign and malicious traffic. The proposed model preprocesses the data by extracting packet flows and normalizing them to a fixed length. The data is then fed into a CNN architecture consisting of a 2D convolutional layer with 64 filters, kernel size of 3x3, and kernel regularization, followed by layers regulating node dropout, normalization, and a sigmoid activation function to out a binary classification. This will allow for the model to process the pcaps effectively and look for the nodes that contribute to DDoS attacks while dropping the "noise" or the distractors. The results of this study demonstrate the effectiveness of the proposed algorithm in detecting DDOS attacks in network traffic as well as being scalable for any network environment.

interacted with (check ALL	potentially hazardous biological agents	
I/we worked or used equip setting: Yes	ment in a regulated research institution or industrial No	
This project is a continuati Yes	ion of previous research: No	
My display board includes (other than myself): Yes	non-published photographs/visual depictions of humans No	CIENTEE
	ly procedures performed by me/us, reflects my/our n, and represents one year's work only: No	* REGIONAI
I/we herby certify that the correct and properly reflect	abstract and responses to the above statements are the my/our own work:	PPRIVES

This stamp or embossed seal attests that his project is in compliance with all federal and state laws and regulations and that all appropriate reviews and approvals have been obtained including the final clearance by the Scientific Review Committee.