Methods in Java

Method describe behavior of an object. A method is a collection of statements that are group together to perform an operation.

Syntax :

```
return-type methodName(parameter-list)
{
 //body of method
}
```

Parameter Vs. Argument

While talking about method, it is important to know the difference between two terms parameter and argument.

Parameter is variable defined by a method that receives value when the method is called. Parameter are always local to the method they dont have scope outside the method. While argument is a value that is passed to a method when it is called.

call-by-value and call-by-reference

There are two ways to pass an argument to a method

1. call-by-value : In this approach copy of an argument value is pass to a method. Changes made to the argument value inside the method will have no effect on the arguments.

2. call-by-reference : In this reference of an argument is pass to a method. Any changes made inside the method will affect the agrument value.

Example of call-by-value

```
public class Test
{
   public void callByValue(int x)
   {
      x=100;
   }
   public static void main(String[] args)
   {
     int x=50;
      Test t = new Test();
```

```
        t.callByValue(x);  //function call
        System.out.println(x);
    }

}
```
Output : 50

Example of call-by-reference

```
public class Test
{
    int     x = 10;
    int     y = 20;
    public void callByReference(Test t)
    {
        t.x=100;
        t.y=50;
    }
    public static void main(String[] args)
    {

        Test ts = new Test();
        System.out.println("Before "+ts.x+" "+ts.y);
        ts.callByReference(ts);
        System.out.println("After "+ts.x+" "+ts.y);
    }

}
```
Output :
Before 10 20
After 100 50

Method overloading

If two or more method in a class have same name but different parameters, it is known as method overloading.

Method overloading is one of the ways through which java supports polymorphism.

Method overloading can be done by

1) Changing number of arguments or

2) Changing the data type of arguments.

3) Changing the order of arguments

If two or more method have same name and same parameter list but differs in return type are not said to be overloaded methods

Different ways of Method overloading

There are three different ways of method overloading

Method overloading by changing data type of Arguments

Example :

```
class Calculate
{
 void sum (int a, int b)
 {
  System.out.println("sum is"+(a+b)) ;
 }
 void sum (float a, float b)
 {
  System.out.println("sum is"+(a+b));
 }
 public static void main (String[] args)
 {
  Calculate  cal = new Calculate();
  cal.sum (8,5);      //sum(int a, int b) is method is called.
  cal.sum (4.6, 3.8); //sum(float a, float b) is called.
 }
}
```

Output:
Sum is 13

Sum is 8.4

You can see that sum() method is overloaded two times. The first takes two integer arguments, the second takes two float arguments.

Method overloading by changing no. of argument.

Example :

```
class Area
{
 void findArea(int l, int b) //area of rectangle
 {
  System.out.println("Area is"+(l*b)) ;
 }
 void findArea(int l, int b,int h)
 {
  System.out.println("Area is"+(l*b*h)); //area of box
 }
 public static void main (String[] args)
 {
  Area  ar = new Area();
  ar.findArea(8,5);     //find(int l, int b) is method is called.
  ar.findArea(4,6,2);    //find(int l, int b,int h) is called.
 }
}
```

Output:

Area is 40

Area is 48

In this example the find() method is overloaded twice. The first takes two arguments to calculate area, and the second takes three arguments to calculate area.

When an overloaded method is called java look for match between the arguments to call the method and the method's parameters. This match need not always be exact, sometime when exact match is not found, Java automatic type conversion plays a vital role.

Example of Method overloading with type promotion.

```
class Area
{
 void find(long l,long b)
 {
  System.out.println("Area is"+(l*b)) ;
 }
 void find(int l, int b,int h)
 {
  System.out.println("Area is"+(l*b*h));
```

```
 }
 public static void main (String[] args)
 {
  Area  ar = new Area();
  ar.find(8,5);     //automatic type conversion from find(int,int) to find(long,long) .
  ar.find(2,4,6)    //find(int l, int b,int h) is called.
 }
}
```

Output:

Area is 40

Area is 48

Method overloading by changing order of arguments.

Example :

```
class Sample
{
 void m1(int a, float b)
 {
  System.out.println(“int then float”) ;
 }
 void m1(float b, int a)
 {
  System.out.println("float then int”);
}
 public static void main (String[] args)
 {
  Sample  s = new Sample();
  s.m1(8,5.0f);     // m1(int a, float b)is method is called.
  s.m1(4.0f,8);    // m1(float b, int a) is called.
 }
}
```

Output:

int then float

float then int

Note: Static methods can also be overloaded.

Class Work:

1. WAP to overload method print in which print method with no parameter prints * character 5 times, second print method prints * character n times and third print method prints any character n times. Conclude on method overloading.
2. WAP to find volume of cylinder and sphere using method overloading.(volume of cylinder is $V = \pi r^2 h$ and volume of sphere is $V = \frac{4}{3}\pi r^3$
3. WAP to overload double getarea() method to compute area of a circle and rectangle.