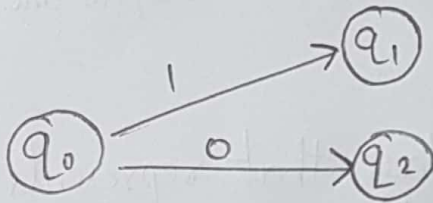


# DETERMINISTIC & NON-DETERMINISTIC ALGO

## • Deterministic Algo: —

for a given particular input, the computer will always produce the same output going through the same states

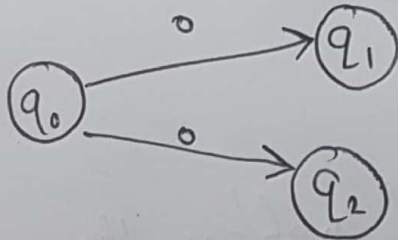
e.g.:



## • Non-Deterministic Algo: —

for the same input, the compiler may produce different output in different runs. They can't be solved in polynomial time and also cannot determine what is the next step.

ex:



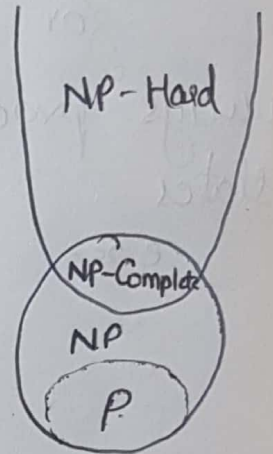
↳ Some terms with Non-Deterministic Algo:

- ① choice(X): chooses any value randomly from the set X
- ② failure(): denotes the unsuccessful soln.
- ③ success(): soln is successful & current thread terminates.

# NP-COMPLETENESS

• NP is a complexity class used to classify decision problems

decision problem: a prob with YES/NO ans.



↳ P: —

it is a complexity class that represents the set of all decision problems that can be solved in polynomial time.

ex: Selection Sort ( $O(n^2)$ ).

↳ NP: —

it is a complexity class that represents the set of all decision problems for which the instances where the answer is YES have proof that can be verified in polynomial time

ex:- Integer factorization

it is a decision based problem the given integers 'n' & 'm' there exists an int 'f' where  $1 < f < m$  and is a factor of 'n'.

Validat<sup>n</sup>: checking in polynomial time by performing the division  $n/f$ .



↳ NP Complete:—

a complexity class which represents the set of all problems  $X$  in NP for which it is possible to reduce any other NP problem  $Y$  to  $X$  in polynomial time.

ex: Vertex Cover problem

↳ NP Hard:—

a problem  $X$  is NP-hard, if there is an NP-complete problem  $Y$ , such that  $Y$  is reducible to  $X$  in polynomial time.

ex: TSP

NOTE:

- out of all the other types NP Complete is the hardest of all to solve
- based on Non-Deterministic Turing Machine