

SPORTMANIA
Student council 2023-24
Rule Book

1) RINK FOOTBALL

Rink Football Girls (4+2)

1) TEAM:

- Minimum 4 players and Maximum 6 players.
- 4 will be playing and other 2 or less will be substitutes to replace playing ones at any time during game.

2) Duration:

- Match is divided into two halves, each lasting up to 4 minutes, with a 90-second interval between halves.

3) Ground:

- No Goalkeeper.
- The game will commence and resume based on the referee's whistle.
- Teams cannot score directly from a kick off.
- No stoppage time will be provided in ongoing match.
- No offside.
- Corners are allowed.
- Outside will be through kick ins (Single Step).
- Rolling Substitution will be allowed on referee's whistle.

4) Penalty:

- Penalties will be goal to goal (Open Goal)
- A set of 3 penalty shots will be provided.
- After which, "sudden death" will be applicable.
- Penalty shoot out will be applicable only in case of a tied game in normal time.

5) Miscellaneous:

- ID cards are mandatory and will be checked before the commencement of the match.

- Any changes in the team members should be reported 45 minutes before the match. After which, no changes will be tolerated.
- The referee's decision will be final. Any misbehaviour towards the referee will be taken into account when making decisions.
- Teams are expected to report 15 minutes before the allotted match time. Failure to report within the stipulated time will result in disqualification.
- Fair play is expected any under circumstances. Failure to comply, will/may result in disqualification depending on the severity of the offence committed.
- Removal of jersey during the game will not be allowed and will result in immediate sending off/disqualification.
- All items of jewellery (necklaces, rings, bracelets, earrings, leather bands, rubber bands, and watches) are strictly forbidden and must be removed. The use of tape to cover jewellery is not applicable.
- Any misbehaviour with the core members of the organizing committee will not be tolerated and may result in suspension