

Team Members

| Name | USN |
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| *Vedavedya B H | 1KS18CS112 |
| *Venkatesh M N | 1KS18CS114 |
| *Rahul P | 1KS18CS078 |

Contribution

| Name | USN |
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|---------------|------------------|
| Vedavedya B H | Logic and coding |
| Venkatesh M N | Debugging |
| Rahul P | Modification |

How it works?

*This code is written in c.

*(Due to some problems) Give the inputs inside the code itself

*Since the code cannot take inputs from the file, we need to manually give the inputs inside the code.

*Give the size i.e V and E.

*Then give the edges manually after the space provided in the main function.(after the equals symbol)

Ex:

```
int V =3 ;  
int E =4 ;  
struct Gp* graph = CG(V, E);
```

```
graph->edge[0].src =1 ;  
graph->edge[0].dest =2 ;  
graph->edge[0].weight = 3;
```

*Compile the program.

*Run the program

Challenges Faced

*Connecting to teammates during this quarantine.

*Coding in a clean and efficient way.

*Distribution of work among the team members.

*Electricity (domestic problems)

What we learnt from this project

*Use of digital medium to solve the problem

*How to analyse a problem systematically

*Handling a problem professionally

*Reference

Tutorial'spoint

Wikipedia

Geeksforgeeks