EXPERIMENT 5

Aim:

- 1. Write a program to evaluate the following given postfix expressions: a. 231*+9 Output: -4 b. 22+2/5*7 + Output: 17
- 3. Given an expression, write a program to examine whether the pairs and the orders of "{", "}", "(", ")", "[", "]" are correct in the expression or not. Example: Input: exp = "[()]{ }{[()()]()}" Input: exp = "[(])" Output: Balanced Output: Not Balanced

Theory (Evaluation of Postfix Expression):

Postfix (Reverse Polish Notation) expressions place operators after operands, removing the need for parentheses. To evaluate:

- 1. Scan left to right.
- 2. Push operands onto a stack.
- 3. When encountering an operator, pop two operands, apply the operator, and push the result back.
- 4. **Final result** will be on the stack after processing the entire expression.

Program:

```
#include <ctype.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
typedef struct Stack
  int top;
  int capacity;
  int *array;
} Stack;
Stack *createStack(int n);
int isEmpty(Stack *s);
int isFull(Stack *s);
int pop(Stack *s);
void push(Stack *s, int value);
int evaluatePostfix(char *postfix);
int performOperation(int a, int b, char op);
int main(void)
  char postfix[100];
  printf("Enter Postfix Expression: ");
  fgets(postfix, sizeof(postfix), stdin);
```

```
size_t len = strlen(postfix);
  if (len > 0 && postfix[len - 1] == '\n')
     postfix[len - 1] = '\0';
  }
  int result = evaluatePostfix(postfix);
  printf("The result is: %d\n", result);
  return 0;
}
Stack *createStack(int n)
  Stack *s = (Stack *)malloc(sizeof(Stack));
  s->capacity = n;
  s->top = -1;
  s->array = (int *)malloc(s->capacity * sizeof(int));
  return s;
int isEmpty(Stack *s)
  return s->top == -1;
int isFull(Stack *s)
  return s->top == s->capacity - 1;
int pop(Stack *s)
  if (isEmpty(s))
     printf("Stack is Empty\n");
    return -1;
  return s->array[s->top--];
}
void push(Stack *s, int value)
  if (isFull(s))
     printf("Stack Overflow!\n");
    return;
  s->array[++s->top] = value;
```

```
int evaluatePostfix(char *postfix)
  int strlength = strlen(postfix);
  Stack *mystack = createStack(strlength);
  for (int i = 0; postfix[i] != '\0'; i++)
    char ch = postfix[i];
    if (isdigit(ch))
       push(mystack, ch - '0');
       // value of 0 in ASCII is 48
    else if (ch == ' ')
       continue;
    else
       int val2 = pop(mystack);
       int val1 = pop(mystack);
       int result = performOperation(val1, val2, ch);
       push(mystack, result);
    }
  }
  int finalResult = pop(mystack);
  free(mystack->array);
  free(mystack);
  return finalResult;
}
int performOperation(int a, int b, char op)
  switch (op)
  case '+':
    return a + b;
  case '-':
     return a - b;
  case '*':
    return a * b;
  case '/':
    return a / b;
     printf("Invalid operator encountered: %c\n", op);
     return 0;
  }
}
```

Output:

```
PS B:\sem3\ds\23bcp153_dsa\lab6> gcc postfixeval.c -o postfixeval
PS B:\sem3\ds\23bcp153_dsa\lab6> ./postfixeval
Enter Postfix Expression: 2 3 1 * + 9 -
The result is: -4
PS B:\sem3\ds\23bcp153_dsa\lab6> ./postfixeval
Enter Postfix Expression: 2 2 + 2 / 5 * 7 +
The result is: 17
```

Theory (Infix to Postfix):

Infix notation (e.g., A + B) requires parentheses for precedence, while postfix (e.g., AB+) doesn't. To convert:

- 1. Scan the infix expression left to right.
- 2. **Push operators** to a stack and **add operands** to the output.
- 3. Handle parentheses: Push (, pop to the output until) is found.
- 4. **Pop remaining operators** to the output at the end.

Program:

```
// Also always follow alphabetical order
#include <ctype.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
typedef struct Stack
  int top;
  int capacity;
  char *array;
} Stack;
Stack *createStack(int n);
int isEmpty(Stack *s);
int isFull(Stack *s);
char pop(Stack *s);
void push(Stack *s, int value);
char peek(Stack *s);
void removeSpaces(const char *input, char *output);
void infixToPostfix(char *infix, char *postfix);
int precedence(char ch);
int isOperator(char ch);
int main(void)
  char inputstr[100];
  char infix[100];
  char postfix[100];
```

```
printf("Enter Your Operation String: ");
  fgets(inputstr, sizeof(inputstr), stdin);
  removeSpaces(inputstr, infix);
  size_t len = strlen(infix);
  if (len > 0 \&\& infix[len - 1] == '\n') {
    infix[len - 1] = '\0';
  infixToPostfix(infix, postfix);
  printf("Your Postfix Expression:-\n%s", postfix);
  return 0;
}
Stack *createStack(int n)
  Stack *s = (Stack *)malloc(sizeof(Stack));
  s->capacity = n;
  s->top = -1;
  s->array = (char *)malloc(s->capacity * sizeof(int));
  return s;
}
char pop(Stack *s)
  if (isEmpty(s))
  {
    // Underflow
     printf("Stack is Empty\n");
    return '\0';
  }
  char popped = s->array[s->top];
  s->top--;
  return popped;
void push(Stack *s, int value)
  // Overflow (as we do in algo in class)
  if (isFull(s))
  {
     printf("Stack is Full!\n");
     return;
  }
  s->top++;
  s->array[s->top] = value;
  return;
}
int isFull(Stack *s)
```

```
{
  return s->top == s->capacity - 1;
int isEmpty(Stack *s)
  return s->top == -1;
}
void removeSpaces(const char *input, char *output)
  // Index for output string
  int j = 0;
  for (int i = 0; input[i] != '\0'; i++)
  {
    if (input[i] != ' ')
       output[j++] = input[i];
  // Null terminating o/p string
  output[j] = '\0';
}
void infixToPostfix(char *infix, char *postfix)
  int strlength = strlen(infix);
  // printf("%d\n", strlength);
  // printf("%s", infix);
  Stack *mystack = createStack(strlength);
  int i, j = 0;
  push(mystack, '(');
  // Double quotes here in strcat are necessary becasue function takes string type argument only
  strcat(infix, ")");
  for (i = 0; infix[i] != '\0'; i++)
  {
     char ch = infix[i];
    if (isalnum(ch))
       postfix[j++] = ch;
     else if (ch == '(')
       push(mystack, ch);
```

```
else if (isOperator(ch))
       while (isOperator(peek(mystack)) && precedence(peek(mystack)) >= precedence(ch))
         postfix[j++] = pop(mystack);
       push(mystack, ch);
    else if (ch == ')')
       while (peek(mystack) != '(')
         postfix[j++] = pop(mystack);
       // Then pop '('
       pop(mystack);
  postfix[j] = '\0';
  free(mystack->array);
  free(mystack);
char peek(Stack *s)
  if (isEmpty(s))
    return '\0';
  return s->array[s->top];
int precedence(char ch)
  if (ch == '+' || ch == '-')
    return 1;
  if (ch == '*' || ch == '/')
    return 2;
  if (ch == '^')
    return 3;
```

```
return 0;
}

int isOperator(char ch)
{
    return (ch == '+' || ch == '-' || ch == '*' || ch == '/' || ch == '^');
}
```

Output:

```
PS B:\sem3\ds\23bcp153 dsa\lab5> ./postfix
Enter Your Operation String: A + (B * C - (D / E ^ F ) * G) * H
Your Postfix Expression:-
ABC*DEF^/G*-H*+
PS B:\sem3\ds\23bcp153 dsa\lab5> ./postfix
Enter Your Operation String: A + B * C
Your Postfix Expression:-
ABC*+
PS B:\sem3\ds\23bcp153 dsa\lab5> ./postfix
Enter Your Operation String: (A + B) * (C + D)
Your Postfix Expression:-
AB+CD+*
PS B:\sem3\ds\23bcp153 dsa\lab5> ./postfix
Enter Your Operation String: A * (B + C) / D
Your Postfix Expression:-
ABC+*D/
PS B:\sem3\ds\23bcp153 dsa\lab5> ./postfix
Enter Your Operation String: A + B * C - D / E
Your Postfix Expression:-
ABC*+DE/-
PS B:\sem3\ds\23bcp153 dsa\lab5> ./postfix
Enter Your Operation String: A * (B + C * D) - E
Your Postfix Expression:-
ABCD*+*E-
PS B:\sem3\ds\23bcp153 dsa\lab5> ./postfix
Enter Your Operation String: (A + B) * C - D / (E + F)
Your Postfix Expression:-
AB+C*DEF+/-
PS B:\sem3\ds\23bcp153 dsa\lab5> ./postfix
Enter Your Operation String: A ^ B + C * D - E
Your Postfix Expression:-
AB^CD*+E-
```

Theory (Balanced Brackets):

Check if all brackets ((), {}, []) are correctly paired and nested. Steps:

- 1. Push opening brackets onto a stack.
- 2. **Pop the stack** when encountering a closing bracket; ensure it matches the most recent opening bracket.
- 3. If the stack is empty at the end, the brackets are balanced.

Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
typedef struct Stack
  int top;
  int capacity;
  char *array;
} Stack;
Stack *createStack(int n);
int isEmpty(Stack *s);
void push(Stack *s, char value);
char pop(Stack *s);
char peek(Stack *s);
int isMatchingPair(char left, char right);
int isBalanced(char *exp);
int main(void)
  char exp[100];
  printf("Enter expression: ");
  fgets(exp, sizeof(exp), stdin);
  size t len = strlen(exp);
  if (len > 0 \&\& exp[len - 1] == '\n')
  {
     exp[len - 1] = '\0';
  if (isBalanced(exp))
     printf("Balanced\n");
     printf("Not Balanced\n");
  return 0;
}
Stack *createStack(int n)
```

```
Stack *s = (Stack *)malloc(sizeof(Stack));
  s->capacity = n;
  s->top = -1;
  s->array = (char *)malloc(s->capacity * sizeof(char));
}
int isEmpty(Stack *s)
  return s->top == -1;
}
void push(Stack *s, char value)
  s->array[++s->top] = value;
}
char pop(Stack *s)
  if (isEmpty(s))
     printf("Stack Underflow\n");
    return '\0';
  return s->array[s->top--];
}
char peek(Stack *s)
  if (isEmpty(s))
    return '\0';
  return s->array[s->top];
int isMatchingPair(char left, char right)
  return (left == '(' && right == ')') ||
      (left == '{' && right == '}') ||
      (left == '[' && right == ']');
int isBalanced(char *exp)
  int n = strlen(exp);
  Stack *stack = createStack(n);
  for (int i = 0; exp[i] != '\0'; i++)
  {
```

```
char ch = exp[i];

if (ch == '(' || ch == '{' || ch == '[')} {
    push(stack, ch);
}
else if (ch == ')' || ch == '}' || ch == ']')
{
    if (isEmpty(stack) || !isMatchingPair(pop(stack), ch))
    {
        free(stack->array);
        free(stack);
        return 0; // Not Balanced
    }
}
int balanced = isEmpty(stack);
free(stack->array);
free(stack->array);
free(stack);
return balanced;
}
```

Output:

```
PS B:\sem3\ds\23bcp153_dsa\lab6> ./brackets
Enter expression: [( )]{ }{[( )( )]( )}
Balanced
PS B:\sem3\ds\23bcp153_dsa\lab6> ./brackets
Enter expression: [( ])
Not Balanced
```