

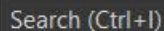
```
1 public class Bag : Item
2 {
3     private Inventory _inventory;
4
5     public Bag(string[] ids, string name, string desc)
6         : base(ids, name, desc)
7     {
8         _inventory = new Inventory();
9     }
10
11     public override string FullDescription
12     {
13         get
14         {
15             return $"In the {Name} you see:\n{_inventory.ItemList}";
16         }
17     }
18
19     public Inventory Inventory
20     {
21         get { return _inventory; }
22     }
23
24     public GameObject Locate(string id)
25     {
26         if (AreYou(id))
27         {
28             return this;
29         }
30
31         return _inventory.Fetch(id);
32     }
33 }
34
```

```
1 using NUnit.Framework;
2
3 [TestFixture]
4 public class BagTests
5 {
6     private Bag _outerBag;
7     private Bag _innerBag;
8     private Item _gem;
9
10    [SetUp]
11    public void Setup()
12    {
13        _outerBag = new Bag(new string[] { "outer bag" }, "a large bag", "A
        large outer bag.");
14        _innerBag = new Bag(new string[] { "inner bag" }, "a small bag", "A
        small inner bag.");
15        _gem = new Item(new string[] { "gem" }, "a shiny gem", "A shiny
        precious gem.");
16        _outerBag.Inventory.Put(_innerBag);
17        _innerBag.Inventory.Put(_gem);
18    }
19
20    [Test]
21    public void TestBagLocatesItems()
22    {
23        Assert.AreEqual(_gem, _innerBag.Locate("gem"));
24    }
25
26    [Test]
27    public void TestBagLocatesItself()
28    {
29        Assert.AreEqual(_outerBag, _outerBag.Locate("outer bag"));
30    }
31
32    [Test]
33    public void TestBagLocatesNothing()
34    {
35        Assert.IsNull(_outerBag.Locate("gem"));
36    }
37
38    [Test]
39    public void TestBagFullDescription()
40    {
41        string expectedDescription = "In the a small bag you see:\n\ta
        shiny gem (gem)";
42        Assert.AreEqual(expectedDescription, _innerBag.FullDescription);
43    }
44
45    [Test]
```

---

```
46     public void TestBagInBag()
47     {
48         Assert.AreEqual(_innerBag, _outerBag.Locate("inner bag"));
49         Assert.IsNull(_outerBag.Locate("gem"));
50     }
51 }
52
```

▼ □ ✕



⚠ 0 Warnings   ❌ 0 Errors

▶ Run | ▶  Debug

## Group Summary


## IdentifiableObjectTests

Tests in group: 24

Total Duration: 17 ms

## Outcomes

✓ 24 Passed

- ▶  PlayerTests (5)