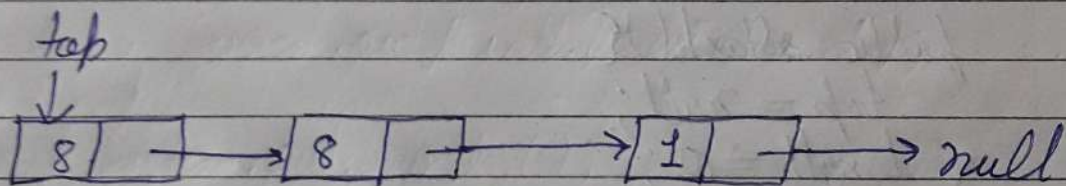


Stack. Data Structure.

- It is a linear data structure used for storing the data.
- It is an ordered list in which insertion and deletion are done at one end, called as top.
- The last element inserted is the first one to be deleted. hence it is called as Last in first Out (LIFO) list.
OR FILO



push \rightarrow add ()

pop \rightarrow remove ()

Represent Stack

import java.util.EmptyStackException;

```
public class Stack {  
    private ListNode top;  
    private int length;
```

```
    private class ListNode {  
        private int data; // can be a generic type  
        private ListNode next; // Reference to next  
                                // ListNode in list
```

```
        public ListNode(int data) {  
            this.data = data;  
            this.next = null;  
        }  
    }  
}
```

```
public Stack() {  
    top = null;  
    length = 0;  
}
```

```
public int length() {  
    return length;  
}
```

```
public boolean isEmpty() {  
    return length == 0;  
}
```

```
public void push(int data) {  
    ListNode temp = new ListNode(data);  
    temp.next = top;  
    top = temp;  
    length++;  
}
```



```

public int pop() {
    if (isEmpty()) {
        throw new EmptyStackException();
    }
    int result = top.data;
    top = top.next;
    length--;
    return result;
}

```

```

public int peek() {
    if (isEmpty()) {
        throw new EmptyStackException();
    }
    return top.data;
}

```

```

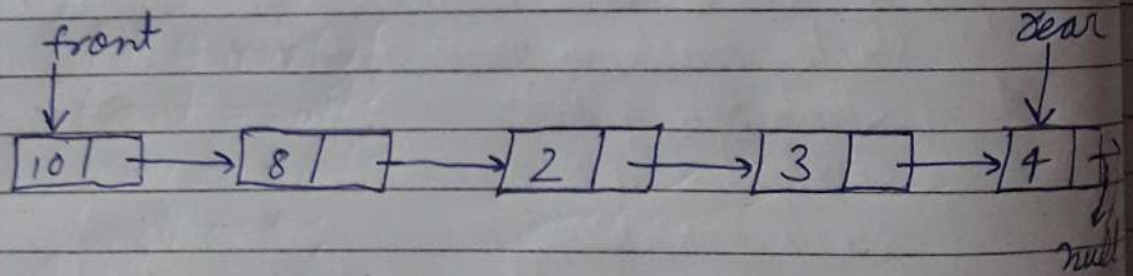
public static void main(String[] args) {
    Stack stack = new Stack();
    stack.push(10);
    stack.push(15);
    stack.push(20);
    System.out.println(stack.peek());
    stack.pop();
    System.out.println(stack.peek());
    stack.pop();
    System.out.println(stack.peek());
}

```

Output: — 20
 15
 10

Queue Data Structure.

- It is a linear data structure used for storing the data.
- It is an ordered list in which insertion are done at one end, called as rear and deletion are done at other end called as front.
- The first element inserted is the first one to be deleted. Hence, it is called as first In first Out (FIFO) list



Queue

← Exit

← Enter

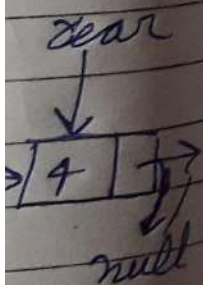
if Queue is Empty.

front \rightarrow null

rear \rightarrow null

ENQUEUE \rightarrow add()

DEQUEUE \rightarrow remove()




```
import java.util.NoSuchElementException;
```

```
public class Queue {
    private ListNode front;
    private ListNode rear;
    private int length;
```

```
    private class ListNode {
        private int data; // Can be a generic type
        private ListNode next; // Reference to next ListNode
                                in list
    }
```

```
    public ListNode(int data) {
        this.data = data;
        this.next = null;
    }
}
```

```
public Queue() {
    front = null;
    rear = null;
    length = 0;
}
```

```
public int length() {
    return length;
}
```

```
public boolean isEmpty() {
    return length == 0;
}
```

```
public void enqueue(int data) {
    ListNode temp = new ListNode(data);
    if (isEmpty()) {
```



```

        front = temp;
    } else {
        rear.next = temp;
    }
    rear = temp;
    length++;
}

public int dequeue() {
    if (isEmpty()) {
        throw new NoSuchElementException("
        Queue is already empty");
    }
    int result = front.data;
    front = front.next;
    if (front == null) {
        rear = null;
    }
    length--;
    return result;
}

public void print() {
    if (isEmpty()) {
        return;
    }
    ListNode current = front;
    while (current != null) {
        System.out.print(current.data + " → ");
        current = current.next;
    }
    System.out.println("null");
}

```

```
public static void main(String[] args) {  
    Queue queue = new Queue();  
    queue.enqueue(10);  
    queue.enqueue(15);  
    queue.enqueue(20);  
    queue.print();  
    queue.dequeue();  
    queue.dequeue();  
    queue.print();  
}
```

Output:- 10 --> 15 --> 20 --> null
 20 --> null.

Best sorting algorithm sort an array in $n \log n$ complexity.

Ques

int a[] = {1, 2, 3, 1, 1, 4};

n = 6

→ Find the majority element in an array.

→
a = [1, 2, 3, 1, 1, 4]

$$\frac{6}{2} = 3$$

In this ^{array} element not majority element

→ a = [1, 2, 1, 1, 4]

$$\frac{5}{2} = 2$$

In this array majority element is 1

import java.util.HashMap;

class Main

{
private static void findMajority(int[] arr)

{
HashMap<Integer, Integer> map = new HashMap<
Integer, Integer>();

for (int i = 0; i < arr.length; i++) {

if (map.containsKey(arr[i])) {

int count = map.get(arr[i]) + 1;

if (count > arr.length / 2) {

System.out.println("Majority element:-
" + arr[i]);
return;

else

{
map.put(arr[i], 1);

}
System.out.println("No Majority element");
}

~~pre~~

public static void main(String[] args)

{
int a[] = new int[] {2, 2, 2, 2, 5, 5, 2, 3, 3};

findMajority(a);
}

Output :- Majority element:- 2.

Q. Find the sub array in a given array whose sum is greater than all subarrays

```
int maxSubArray (int a[]) {
    int maximum = 0;
    int curSum = 0;
    for (int i = 1; i < a.length; i++) {
        curSum = curSum + a[i];
        if (curSum > maximum) {
            maximum = curSum;
        }
        if (curSum < 0) {
            curSum = 0;
        }
    }
    return maximum;
}
```

a = [3, -4, -2, 6, -1]

import java.util.*;

class Main

{ public static void main(String[] args)

{ int[] a = { -2, -3, 4, -1, -2, 1, 5, -3 };

System.out.println("Maximum contiguous sum is: " + maxSubarraySum(a));

} static int maxSubarraySum(int a[])

{ int size = a.length;

int max_so_far = Integer.MIN_VALUE, ~~max~~ max_ending_here = 0;

for (int i = 0; i < size; i++)

{ max_ending_here = max_ending_here + a[i];

if (max_so_far < max_ending_here)

max_so_far = max_ending_here;

if (max_ending_here < 0)

max_ending_here = 0;

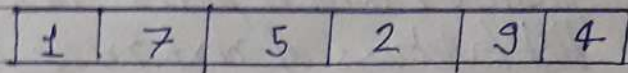
} return max_so_far;

}

Output:- Maximum contiguous sum is 7.

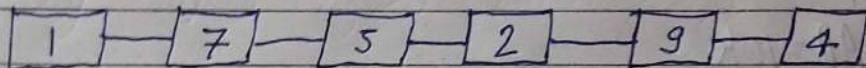
Linked List

Array



Single block of memory with partitions

Linked List



Multiple blocks of memory linked to each other

Limitations in Arrays

- > Fixed size
- > Contiguous block of memory
- > Inserting or deleting is costly.

Properties of Linked List

- > Size can be modified
- > Non-contiguous memory
- > Insertion and deletion at any point is easier.

in java not address we use reference.

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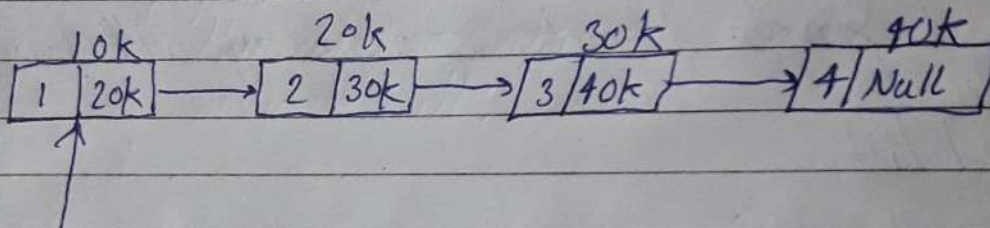
Structure of Linked List:-

NODE

Data	Next
------	------

Data:- int, char, float or double etc.

Next:- it is pointer which point next node in the list (address of next node).



HEAD = 10k

Head pointer store the address of the first node of the linked list.

Important point:- If we find element in a list then Array list is faster than linked list.

→ Linkedlist is a linear data structures


```
package linkedlists;  
import java.util.*;
```

```
public class MainLinkedList {  
    public static void main(String[] args) {
```

~~Integer~~

```
        List<Integer> ll = new LinkedList<>();
```

```
        ll.add(12);
```

```
        ll.add(2);
```

```
        ll.add(32);
```

```
        System.out.println(ll.get(1));
```

```
        // ll.set(2, 13);
```

package linkedlist;

public class MyLinkedList {

^{class}
static Node {

int data;

Node next;

public Node(int data) {

this.data = data;

next = null;

}

}

}

node
class

head
node

Node head;

void add(int data) {

Node toAdd = new Node(data);

Node temp = head;

while (temp.next != null) {

temp = temp.next;

temp.next = toAdd;

}

if list is empty then.

```
Node head;  
void add(int data) {  
    Node toAdd = new Node(data);  
    if (head == null) {  
        head = toAdd;  
        return;  
    }  
}
```

add 1 import java.util.*;

```
public class Ved extends Thread {  
    public static void main (String[] args) {  
        LinkedList<Integer> l1 = new LinkedList<>();  
        l1.add(11);  
        l1.add(22);  
        l1.add(3, 77);  
        System.out.println("L1 linked list: " + l1);  
    }  
}
```

Remove 2. remove()

```
l1.remove(2);
```

set 3. set()

```
l1.set(2, 10);  
output: - 11, 22, 10, 77.
```

addlast 4. addlast(), addLast()

```
l1.addlast(100);  
output: - 11, 22, 10, 77, 100
```

addfirst 5. addFirst()

```
l1.addFirst(0);  
output: - 0, 11, 22, 10, 77, 100
```


6. contains()

contains()

System.out.println(l1.contains(27));

Output:- False (because 27 is not in list)

True (because 27 is present in list)

7. indexOf()

7. indexOf()

indexOf()

System.out.println(l1.indexOf(22));

Output:- 1

8.

788, 566, 18, 19, 1, 5, 6, 7, 9, 0, 670,
lastIndexOf()

System.out.println(l1.lastIndexOf(0));

Output:- 9

9.

```
for (int i = 0; i < l1.size(); i++) {  
    System.out.print(l1.get(i));  
    System.out.print(", ");  
}
```


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String → immutable

Java String are object that allows us to store sequence of character which may contain alpha numeric values enclosed in double quotes ("Ram").

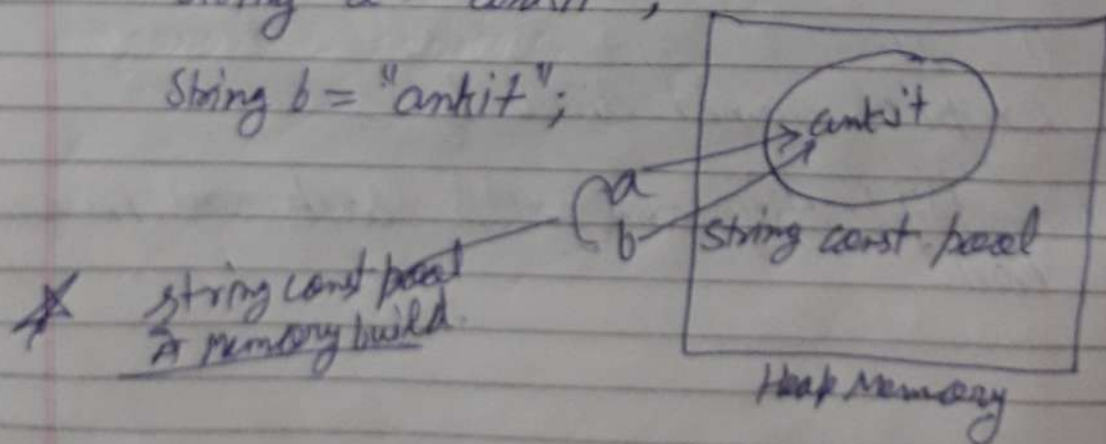
Note:- 1) String are immutable in java.
2) It contains methods that can perform certain operations on strings.
(concat(), equals(), length() etc...)

There are two way to create string object:-
① String literal
② new keyword

1. String literal.

String a = "ankit";

String b = "ankit";



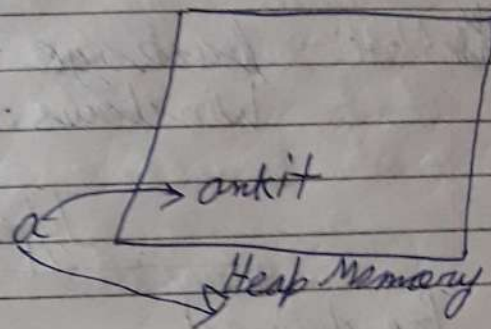
String - final pre-define class
with the help of assignment operator (=) forcefully
we can create string as a mutable.

2. new keyword:-

new is a keyword use to create dynamic memory.

```
String a = new String("ankit");
```

a.concat("kumar");
thus string is immutable.



class A

```
public static void main(String[] args) {  
    String a = new String("ankit");  
    System.out.println(a);
```

```
    String b = new String("ankit");  
    System.out.println(b);  
    a.concat("kumar");  
    System.out.println(a);  
}
```

output
ankit
ankit
ankit

if `a = a.concat("kumar");` or `a = "kumar";`
then last answer = ankittkumar.
forcefully string can be concatenate.