Part B: Final Submission Due: Friday, June 3rd 2022@ 8:40a	m - week 6, Term 2	Mark
Inputs  • Relevant hardware inputs are included	All inputs work correctly and suits the needs of the system	3 - 4
<ul> <li>Relevant software inputs are included</li> <li>Inputs are used correctly for the system</li> </ul>	Some inputs work correctly and suits the needs of the system	1 - 2
<ul> <li>Code Design</li> <li>Code structure demonstrates an understanding of programming principles</li> <li>Good use of local / global variables</li> </ul>	High quality code that meets the functionality/code design requirements. Well written, efficient, clean code with no bugs or errors present.	14 - 20
<ul> <li>Good use of functions</li> <li>Good use of packages / modules / libraries</li> <li>Demonstration of a range of data types</li> <li>Use of the following: <ul> <li>Decisions</li> </ul> </li> </ul>	Good code that meets most of the functionality/code design requirements. Clean code with minimal bugs or errors.	7 - 13
<ul> <li>Pre-Test &amp; Post-Test Loops</li> <li>Data Structures</li> <li>Random Number Generation</li> <li>Overall quality of the final code</li> </ul>	Basic code that meets some of the functionality/code design requirements. Code works but includes bugs or errors.	1 - 6
<ul> <li>Final System Solution</li> <li>Interface design:         <ul> <li>Consistent throughout the system</li> <li>Good screen design</li> <li>Good navigation</li> <li>Ergonomic issues are considered</li> </ul> </li> <li>Multimedia assets are used effectively to enhance the overall</li> </ul>	High quality system that incorporates all dot points. Excellent experience for all users	11 - 15
	Good quality system that incorporates most dot points. Good experience for most users	6 - 10
<ul> <li>experience.</li> <li>User experience is correct for the targeted audience</li> <li>System effectively meets the needs of the initial problem</li> </ul>	Low quality system that incorporates some dot points.	1 - 5
<ul> <li>Internal Documentation</li> <li>Internal documentation such as code commenting</li> <li>Intrinsic documentation including appropriate variable, function &amp; object names</li> </ul>	Thorough use of internal/intrinsic documentation throughout	4 - 6
	Use of internal/intrinsic documentation throughout most of the program	1 - 3
<ul> <li>Testing the Solution</li> <li>Provide documentation of the testing process</li> <li>Create test data &amp; display results of tests</li> <li>Incorporating a comparison with the original design</li> </ul>	Excellent demonstration of testing system, that addresses all dot points	6 - 10
<ul> <li>specifications</li> <li>Applies a variety of testing levels: unit, module, system</li> <li>The use of live test data to check response time, interfaces, modules, etc</li> </ul>	Demonstration of testing the system and addresses some dot points	1 - 5
Completed Logbook  Utilise the logbook template and updated weekly  Documenting activities relating to the system's development	Outstanding logbook. Includes challenges, achievements, and references/links. Entries relate schedule and timing given in Gantt Chart	3 - 5
<ul> <li>Provides insight into all the work completed, including challenges, achievements, and references</li> </ul>	Logbook provided which includes information about the progression of the system's development	1 - 2
	Part B Total:	60