



Team Name: **Brainvoltzzzz** 

Team Members Names: Vedang Bhole

Problem Statement: Cracking the Code to Youth Engagement

College/Organisation Name: VIT Bhopal







# CONCLUSION FROM RESEARCH

From various websites and sources we came to know that, the youth and urban people <u>lack awareness and insights</u> <u>about anti-crime and anti drug use.</u>

#### Major problems identified were as follows:

- Lectures about anti-crime & drugs are considered as boring.
- Youth needs an interesting factor to grasp on an awareness.
- As the attention span is low now days, splashy and creative advert and engaging methods are required.
- Positive message is not considered as very Genz.

And the most important thing: the youth now is very mobile and app or social focused with a very short attention span. Everyone wants to be a some kind of an influencer.









## **Proposed Solution**

01

#### Only show what they love

Our app focuses on only showing what each individual youth likes to see, whether it be a splashy advert for geeky people or a minimalistic advert for light social media users.

02

#### **Encourage Gamification/Incentives**

It is very difficult to keep or retain youth for a long time and hence we solve it by providing some rewards for each positive awareness they create.

03

#### Social Media Is A Free Gift

Our app provides unique and attractive posts/stories/stickers for user to share on social media and become a national influencer and hence increasing the user engagement.

## Other Features:

- Treasure Hunt
- Unique Story/Post/Tweet Templates
- · One of a kind Referral Tree

## Tech Used:

- Java- Android Studio/Kodular
- Figma/Photoshop/Canva
- Google Firebase/Tiny DB





## **ROUTE 1**

#### Socials Linking

To be the user of the app you have to link you social media account.

## POST/CREATE AWARNESS TO ACHIVE TOKENS

The user has to create or post/tweet about positive messaging (capped at 1/day).

#### EXTRA BOOST TOKENS FROM <u>TreasureHuntWithOR</u>

In metro cities and hidden places QR will be placed the user just scan and solve the clue on the app to get boost of tokens

#### HIGH ENGAGEMENT/ MESSAGING

The users can redeem the earned tokens for benefits or merch if they continue to post. Else their effort is wasted.

## BADGE UPGRADE WITH MORE TOKENS

The urge to achieve to have the ECI badge on Instagram will make them to be more active and aware others too.







## BE THE CHANGE CAMPAIGN

(The app is 10% ready to be used) (Actual Screenshots)

Won't it be amazing if you could a custom verification badge against your name on your social media? Custom story ring and a drive of fun and thrill to achieve more higher tier badge? Wait no more:

#### #BeTheInfluence

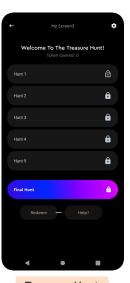


Home Screen



**Token Rewarded** 

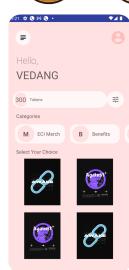
on Posting















Tree







## ONLY SHOWING WHAT YOU WANT TO SEE(ROUTE 2)

What if we had an advert automatically generated for the specific user only and needing no additional input? Won't it be great! We will use the user's social activity and use that to target.

Showing the same campaign/message but different advert for each customer.

 This makes the consumer to click and encourage them to spread awareness and recommend the positive messaging to other people too





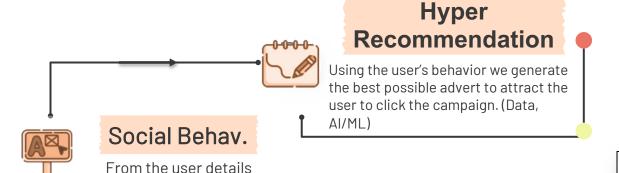
**CORPORATIVE/NEWS SAVVY** 







## How We Do It + Influencer Badge Example



The Profile Image accompanied by the badge the user achieved. To achieve the ultimate badge and show off their badge more positive messaging will occur.











#### AI/ML

we can track their social presence.

Learning the behavior of user

### **Data Analytics**

Helps to determine the next course of action.







- □APK LINK: http://tinyurl.com/HPHAPK
- ☐ Github Link: Pros://oithub.com/Vedz11/Hanvana-Police-Hackathon-App
- □ Video Link: https://youtu.be/IV57mLQ5H9w







HARYANA POLICE

## HACKATHON

**Reinventing Youth Communication** 



## THANK YOU