

Image Restoration

1. Let's start with a shift-invariant model, meaning that every point in the original image spreads out the same way in forming the blurred image. We model this with convolution:

$G(u, v) = H(u, v) * F(u, v) + N(u, v)$, where $*$ is 2-D convolution, $H(u, v)$ is the point-spread function (PSF), $F(u, v)$ is the original image, and $N(u, v)$ is noise.

- (a) Model an out-of-focus PSF using `fspecial` function.
- (b) Synthesize a blurred image by implementing circular convolution.
- (c) Apply inverse filtering to obtain the original image.

$$\text{RestoredImage} = \text{IFFT}\{\text{FFT}(\text{BlurredImage}) \div \text{FFT}(\text{PSF})\}$$

2. (a) Let's add some noise: If we define peak SNR (PSNR) as $\text{PSNR} = 10 \log_{10} \frac{[g_{\max} - g_{\min}]^2}{\sigma_u^2}$ then the noise scaling will be $\sigma_u = 10^{-\text{PSNR}/20} \times [g_{\max} - g_{\min}]$. Now, add noise to the blurred image obtained in step:1(b) to get a 40db PSNR.

- (b) Attempt inverse filtering on this noisy image and infer the result.

3. (a) Now, attempt pseudo-inverse filtering, $H_I = \frac{H^*}{|H|^2 + \delta^2}$ then $H_I \approx \frac{1}{H}$ if $|\delta| \ll |H|$ and $H_I \approx 0$ if $|\delta| \gg |H|$

- (b) Implement Wiener filter,

$$\hat{F}(u, v) = \left[\frac{H^*(u, v)}{|H(u, v)|^2 + S_\eta(u, v)/S_f(u, v)} \right] G(u, v)$$

where

$$S_f(u, v) = |F(u, v)|^2$$

and

$$S_\eta(u, v) = |N(u, v)|^2$$

4. (a) Blur an image using different types of filters like averaging filter, Gaussian low pass filter, Prewitt filter and Sobel filter. Show them simultaneously.
- (b) Add 'salt & pepper' noise to all the blurred images obtained above. Restore them all and display.
