

Docker



What is Docker ?

Docker is an open platform for developing, shipping, and running applications. Docker enables you to separate your applications from your infrastructure so you can deliver software quickly. Docker provides the ability to package and run an application in a loosely isolated environment called a container.

CONTAINERS

Containers are an abstraction at the app layer that packages code and dependencies together. Multiple containers can run on the same machine and share the OS kernel with other containers, each running as isolated processes in user space. Containers take up less space than VMs (container images are typically tens of MBs in size), can handle more applications and require fewer VMs and Operating systems.

VIRTUAL MACHINES

Virtual machines (VMs) are an abstraction of physical hardware turning one server into many servers. The hypervisor allows multiple VMs to run on a single machine. Each VM includes a full copy of an operating system, the application, necessary binaries and libraries – taking up tens of GBs. VMs can also be slow to boot.

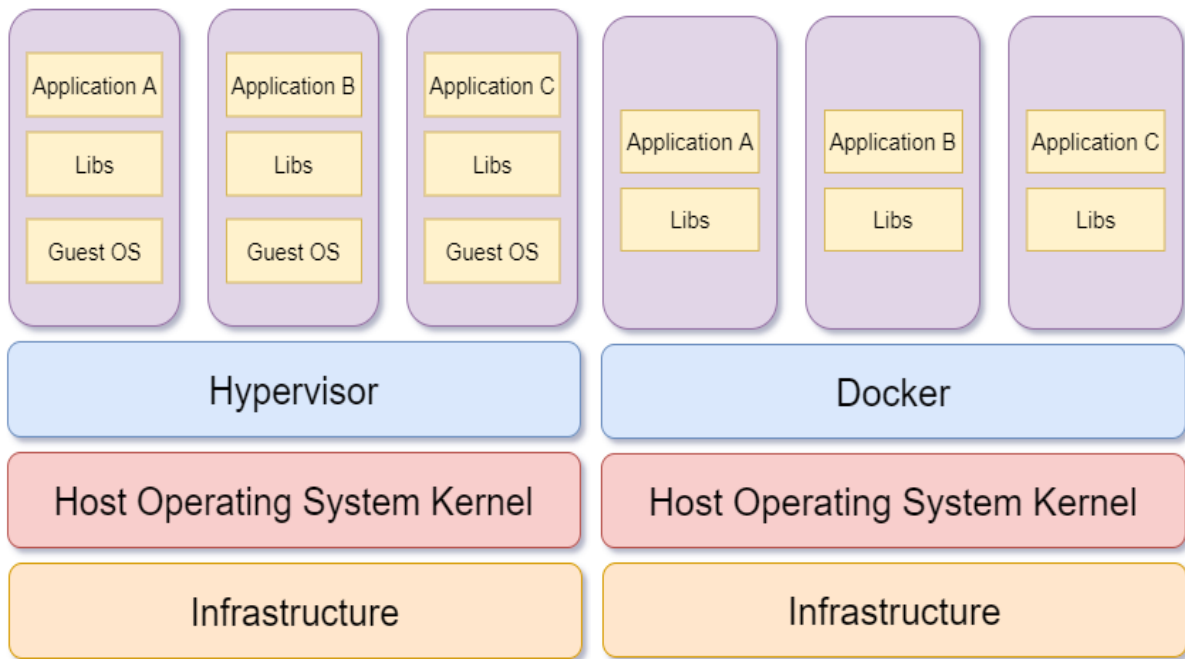
What is Image ?

A Docker image is a read-only template that contains a set of instructions for creating a container that can run on the Docker platform. It provides a convenient way to package up applications and preconfigured server environments, which you can use for your own private use or share publicly with other Docker users. Docker images are also the starting point for anyone using Docker for the first time.

Virtualization - Hardware is dedicated upfront

Containerization - No dedicated hardware upfront

Containerization involves encapsulating or packaging up software code and all its dependencies so that it can run uniformly and consistently on any infrastructure.



+++++

Let's consider a real life scenario here

Book Management Application

store information regarding all the books you own, and can also serve the purpose of a book lending system for your friends.

If you make a list of the dependencies, that list may look as follows:

- Node.js
- Express.js
- SQLite3

Taking all these into account, the final list of dependencies is as follows:

- Node.js
- Express.js
- SQLite3
- Python 2 or 3
- C/C++ tool-chain

What if you have a teammate who uses Windows while you're using Linux. That is the idea behind containerization: putting your applications inside a self-contained package, making it portable and reproducible across various environments. Or the fact that popular technologies like nginx are not well optimized to run on Windows. Some technologies like Redis don't even come pre-built for Windows.

All these issues can be solved if only you could somehow:

- Develop and run the application inside an isolated environment (known as a container) that matches your final dPut your application inside a single file (known as an image) along with all its dependencies and necessary deployment configurations.
- And share that image through a central server (known as a registry) that is accessible by anyone with proper authorization.
- deployment environment.

+++++

In comparison to the traditional virtualization functionalities of hypervisors, Docker containers eliminate the need for a separate guest operating system for every new virtual machine.

Docker implements a high-level API to provide lightweight containers that run processes in isolation.

A Docker container enables rapid deployment with minimum run-time requirements. It also ensures better management and simplified portability.

This helps developers and operations team in rapid deployment of an application.

+++++

Create Ubuntu Machine on AWS

All Traffic - anywhere

Connect using MobaxTerm

Downloading Mobaxterm

<https://mobaxterm.mobatek.net/download-home-edition.html>

<https://get.docker.com/>

Go to Root Account

```
$ sudo su -
```

```
# curl -fsSL https://get.docker.com -o get-docker.sh
```

(this will download shell script in the machine)

```
# sh get-docker.sh ( This will execute the shell script, which will install docker )
```

How to check the docker is installed or not

```
# docker --version
```

Terminology:

1) Docker Images

Combinations of binaries / libraries which are necessary for one software application.

2) Docker Containers

When image is executed comes into running condition, it is called container.

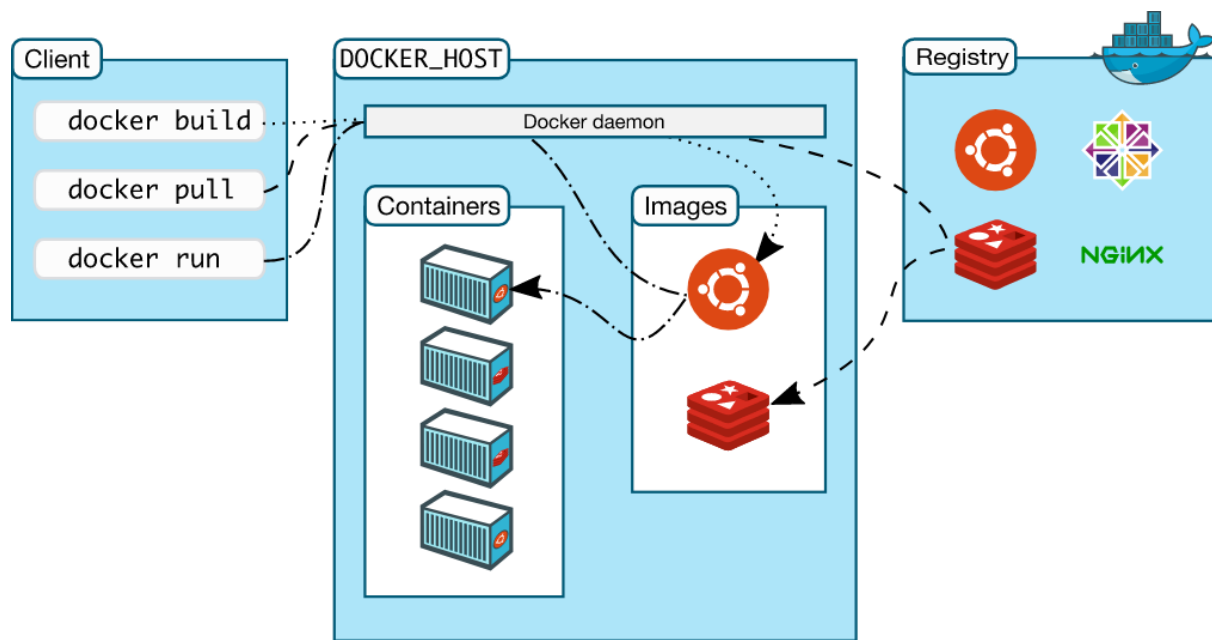
3) Docker Host

Machine on which docker is installed, is called as Docker host.

4) Docker Client

Terminal used to run docker run commands (Git bash)

On linux machine, git bash will work like docker client.



Docker Commands

Working on Images

- 1 To download a docker image
`docker pull image_name`
- 2 To see the list of docker images
`docker image ls`
(or)
`docker images`
- 3 To delete a docker image from docker host
`docker rmi image_name/image_id`
- 4) To upload a docker image into docker hub
`docker push image_name`
- 5) To tag an image
`docker tag image_name ipaddress_of_local_registry:5000/image_name`
- 6) To build an image from a customised container
`docker commit container_name/container_id new_image_name`
- 7) To create an image from docker file
`docker build -t new_image_name`

- 8) To search for a docker image
docker search image_name
- 9) To delete all images that are not attached to containers
docker system prune -a

Working on containers

- 10) To see the list of all running containers
docker container ls
- 11) To see the list of running and stopped containers
docker ps -a
- 12) To start a container
docker start container_name/container_id
- 13) To stop a running container
docker stop container_name/container_id
- 14) To restart a running container
dock restart container_name/container_id
To restart after 10 seconds
docker restart -t 10 container_name/container_id
- 15) To delete a stopped container
docker rm container_name/container_id
- 16) To delete a running container
docker rm -f container_name/container id
- 17) To stop all running containers
docker stop \$(docker ps -aq)
(q will give image ids)
- 18) To restart all containers
docker restart \$(docker ps -aq)
- 19) To remove all stopped containers

```
docker rm $(docker ps -aq)
```

20) To remove all containers (running and stopped)

```
docker rm -f $(docker ps -aq)
```

21) To see the logs generated by a container

```
docker logs container_name/container_id
```

22) To see the ports used by a container

```
docker port container_name/container_id
```

23) To get detailed info about a container

```
docker inspect container_name/container_id
```

24) To go into the shell of a running container which is moved into background

```
docker attach container_name/container_id
```

25) To execute any command in a container

```
docker exec -it container_name/container_id command
```

Eg: To launch the bash shell in a container

```
docker exec -it container_name/container_id bash
```

26) To create a container from a docker image (img)

```
docker run image_name
```

+++++

Run command options

-it for opening an interactive terminal in a container

--name Used for giving a name to a container

-d Used for running the container in detached mode as a background process

-e Used for passing environment variables to the container

-p Used for port mapping between port of container with the docker host port.

-P Used for automatic port mapping i.e., it will map the internal port of the container with some port on the host machine.

This host port will be some number greater than 30000

-v Used for attaching a volume to the container

--volume-from Used for sharing volume between containers

--network Used to run the container on a specific network

--link Used for linking the container for creating a multi container architecture

--memory Used to specify the maximum amount of ram that the container can use

+++++

docker images (There are no images)

To download tomcat image

docker pull tomee

docker images

docker pull ubuntu

If you do not specify the version, by default, we get latest version

I want to download jenkins

docker pull jenkins

To create a container from an image

docker run --name mytomcat -p 7070:8080 tomee

docker run --name c1 -p 7070:8080 tomee

docker exec -it mytomcat bash

To check the tomcat is running or not

http://13.126.59.69:7070

(7070 is port number mapped in docker host)

Lets remove the container (Open another gitbash terminal)

```
# docker stop c1
```

```
# docker rm -f c1
```

```
# docker run --name mytomcat -p 7070:8080 -d tomee
```

(The above command runs tomcat in detached mode , so we get out # prompt back)

```
# docker container ls
```

TO start jenkins

```
# docker run --name myjenkins -p 9090:8080 -d jenkins/jenkins
```

To check for jenkins (Open browser)

<http://13.126.59.69:9090>

To create ubuntu container

```
# docker run --name myubuntu -it ubuntu
```

Observation: You have automatically entered into ubuntu

```
# ls ( To see the list of files in ubuntu )
```

```
# exit ( To comeout of container back to host or us ctrl + p + q)
```

+++++

Scenario:

Start tomcat as a container and name it as "webserver". Perform port mapping and run this container in detached mode

```
# docker run --name webserver -p 7070:8080 -d tomee
```

To access homepage of the tomcat container

Launch any browser

public_ip_of_dockerhost:7070

+++++

Scenario:

Start jenkins as a container in detached mode , name is as "devserver", perform port mapping

```
# docker run -d --name devserver -p 9090:8080 jenkins/jenkins
```

To access home page of jenkins (In browser)
public_ip_of_dockerhost:9090

+++++

Scenario : Start nginx as a container and name as "appserver", run this in detached mode , perform automatic port mapping

Generally we pull the image and run the image

Instead of pulling, i directly

```
# docker run --name appserver -P -d nginx
( if image is not available, it perform pull operation automatically )
( Capital P , will perform automatic port mapping )
```

How to check nginx is running or not? (we do not know the port number)

To know the port that is reserved for nginx)

```
# docker port appserver
80/tcp -> 0.0.0.0:32768
```

80 is nginx port

32768 is dockerhost port

or

```
# docker container ls ( to see the port of nginx and docker host )
```

To check nginx on browser

13.126.59.69:49153

+++++

To start centos as container

```
# docker run --name mycentos -it centos
```

```
# exit ( To come back to dockerhost )
```

+++++

To start mysql as container, open interactive terminal in it, create a sample table.

```
# docker run --name mydb -d -e MYSQL_ROOT_PASSWORD=laxman mysql:5
```

```
# docker container ls
```

I want to open bash terminal of mysql

```
# docker exec -it mydb bash
```

To connect to mysql database

```
# mysql -u root -p
```

enter the password, we get mysql prompt

TO see list of databases

```
> show databases;
```

TO switch to a database

```
> use db_name
```

```
> use mysql
```

```
> exit
```

```
# exit
```

```
# exit
```

----- Multi container architecture using docker -----

This can be done in 2 ways

1) --link / network

2) docker-compose

1) --link option

Use case:

Start two busybox containers and create link between them

(BusyBox combines tiny versions of many common UNIX utilities into a single small executable)

Create 1st busy box container

```
# docker run --name busybox1 -it busybox
```

```
/ #
```

How to come out of the container without exit
(ctrl + p + q)

Create 2nd busy box container and establish link to c1 container
docker run --name busybox2 --link busybox1:busybox1-alias -it busybox (
busybox1-alias is alias name)

/ #

How to check link is established for not?

/ # ping c10

Ctrl +c (to come out from ping)

(ctrl + p + q)
+++++

Ex : Creating development environment using docker

Start mysql as container and link it with wordpress container.

Developer should be able to create wordpress website

1) TO start mysql as container

docker run --name mydb -d -e MYSQL_ROOT_PASSWORD=laxman mysql:5

(if container is already in use , remove it
docker rm -f mydb)

Check whether the container is running or not
docker container ls

2) TO start wordpress container

docker run --name mysite -d -p 5050:80 --link mydb:mysql wordpress

13.232.183.233:5050

Check wordpress installed or not

Open browser

public_ip:5050

18.138.58.3:5050

Lets delete all the container

```
# docker rm -f $(docker ps -aq)
```

To start jenkins as a container

```
# docker run --name devserver -d -p 7070:8080 jenkins/jenkins
```

to check jenkins is running or not?

Open browser

public_ip:7070

http://18.138.58.3:7070

We need two tomcat containers (qa server and prod server)

```
# docker run --name qaserver -d -p 8080:8080 --link devserver:jenkins tomee
```

to check the tomcat use public_ip but port number will be 8080

http://18.138.58.3:8080

```
# docker run --name prodserver -d -p 9090:8080 --link devserver:jenkins tomee
```

to check the tomcat of prodserver

http://18.138.58.3:9090

All the commands we learnt till date are adhoc commands.

In the previous usecase we have installed two containers (chrome and firefox)

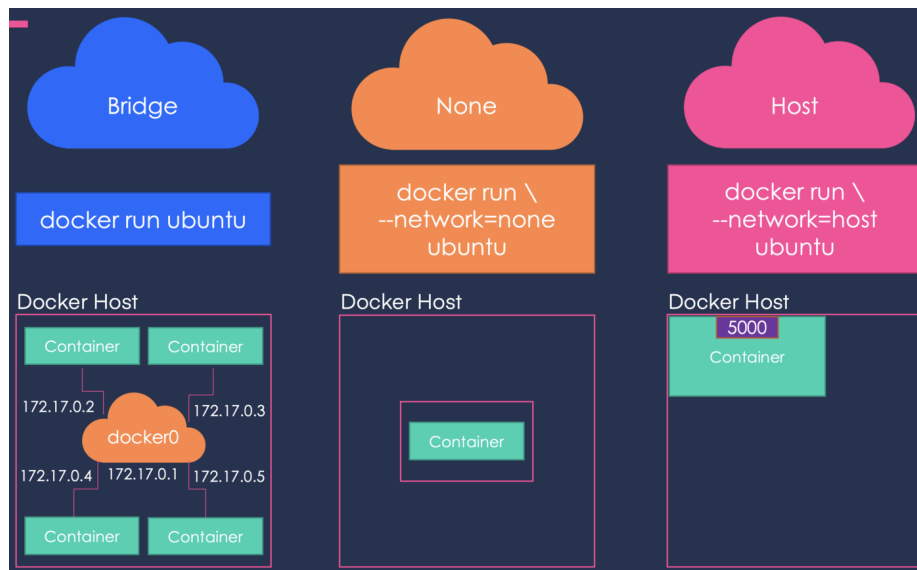
Lets say you need 80 containers?

Do we need to run 80 commands?

Instead of 80 commands, we can use docker compose which we will see in coming sections.

=====

Docker Networking



One of the reasons Docker containers and services are so powerful is that you can connect them together.

Network Drivers

Docker supports networking for its containers via network drivers.

In this article, we will be discussing how to connect your containers with suitable network drivers. The network drivers used in Docker are below:

- Bridge
- Host
- None
- Overlay
- Macvlan

Bridge

It is a private default network created on the host

Containers linked to this network have an internal IP address through which they communicate with each other easily

The Docker server (daemon) creates a virtual ethernet bridge `docker0` that operates automatically, by delivering packets among various network interfaces

These are widely used when applications are executed in a standalone container

Host

It is a public network

It utilizes the host's IP address and TCP port space to display the services running inside the container

It effectively disables network isolation between the docker host and the docker containers.

None

In this network driver, the Docker containers will neither have any access to external networks nor will it be able to communicate with other containers

This option is used when a user wants to disable the networking access to a container

In simple terms, None is called a loopback interface, which means it has no external network interfaces

Overlay

This is utilized for creating an internal private network to the Docker nodes in the Docker swarm cluster

Note: Docker Swarm is a service for containers which facilitates developer teams to build and manage a cluster of swarm nodes within the Docker platform

It is an important network driver in Docker networking. It helps in providing the interaction between the stand-alone container and the Docker swarm service

Macvlan

It simplifies the communication process between containers

This network assigns a MAC address to the Docker container. With this Mac address, the Docker server (daemon) routes the network traffic to a router

Note: Docker Daemon is a server which interacts with the operating system and performs all kind of services

It is suitable when a user wants to directly connect the container to the physical network rather than the Docker host

When you start Docker, a default bridge network (also called bridge) is created automatically, and newly-started containers connect to it unless otherwise specified. You can also create user-defined custom bridge networks. User-defined bridge networks are superior to the default bridge network.

Containers on the default bridge network can only access each other by IP addresses, unless you use the `--link` option, which is considered legacy. On a user-defined bridge network, containers can resolve each other by name or alias.

To list the networks
`docker network ls`

`docker run --name nginx -d -p 8080:80 nginx`

It will automatically attached to default bridge network

Access using hostip

`docker inspect nginx`

```
docker network ls
```

```
docker network create --driver bridge my-network
```

If we don't specify the driver, by default it takes bridge driver only.

```
docker network ls
```

Running nginx and connecting it to my-network

```
docker run --name nginx2 -d --network my-network -p 7070:80 nginx
```

```
docker inspect nginx2
```

```
docker inspect my-network
```

```
docker run -it --name ubuntu1 ubuntu
```

```
docker network inspect bridge
```

```
docker run -it --name ubuntu2 ubuntu
```

```
docker network inspect bridge
```

```
docker exec -it ubuntu1 bash
```

```
ping <internal-ip-of-ubuntu2>
```

and also try to ping using container name that is

```
ping ubuntu2
```

To install ping in the docker container

```
apt-get update
```

```
apt-get install iputils-ping
```

```
docker network ls
```

```
docker inspect my-network
```

```
docker run -it --name ubuntu1 --network my-network ubuntu
```

```
docker inspect my-network
```

```
docker run -it --name ubuntu2 --network my-network ubuntu
```

```
docker inspect my-network
```

Try to ping one container from other with their ip addresses and DNS names(container names)

To install ping in the docker container

apt-get update

apt-get install iputils-ping

To connect a running container to a network:

docker network connect <network-name> <container-name>

docker network disconnect <network-name> <container-name>

To delete the network

docker network rm my-network

docker network ls

Networking using the host network

To start a nginx container which binds directly to port 80 on the Docker host. From a networking point of view, this is the same level of isolation as if the nginx process were running directly on the Docker host and not in a container. However, in all other ways, such as storage, process namespace, and user namespace, the nginx process is isolated from the host.

Attaching a container to host network:

docker run --name nginx --network host -d nginx

Observe, here we are not performing port mapping.

Access the application using docker-host-ip

Docker volumes

Docker containers are ephemeral (temporary)

Where as the data processed by the container should be permanent.

Generally, when a container is deleted all its data will be lost.

To preserve the data, even after deleting the container, we use volumes.

Volumes are of two types

1) Simple docker volumes

2) Sharable volumes

Simple docker volumes

These volumes are used only when we want to access the data, even after the container is deleted.

But this data cannot be shared with other containers.

Docker has 3 options for containers to store files in the host machine, so that the files are persisted even after the container stops:

docker volume types:

1. anonymous volumes
2. named volumes
3. host volume or bind volumes

Anonymous Volumes

Create a container with an anonymous volume which is mounted as /data01 on container. in this case we mention container directory name. On host system it maps to a random-hash directory under /var/lib/docker directory.

```
docker run -it --name webuat01 -v /data01 nginx /bin/bash
```

On Host to verify volume

```
docker volume ls
docker inspect <volume_name>
```

```
watch -n 1 ls /var/lib/docker/volumes/_data
```

Named Volumes

Create a container with a named volume name which is mounted as /data01 on container. You can see volume name as vtwebuat02_data01_val

```
docker run -it --name webuat02 -v webuat02_data01_val:/data01 nginx /bin/bash
```

Create a named volume then attach volume to a container

```
docker volume create uatweb03_data01_vol
docker run -it --name uatweb03 -v uatweb02_data01_vol:/data01 nginx /bin/bash
```

Host Volumes

Create a host volume

```
mkdir /opt/data02
docker run -it --name webuat03 -v /opt/data02:/data02 nginx bash
```

Use case

1) Create a directory called /data ,
start centos as container and mount /data as volume.
Create files in mounted volume in centos container,
exit from the container and delete the container. Check if the files are still available.

Lets create a folder with the name

```
# mkdir /data
```

```
# docker run --name c1 -it -v /data centos ( v option is used to attach volume)
```

```
# ls ( Now, we can see the data folder also in the container)
```

```
# cd data
```

```
# touch file1 file2
```

```
# ls
```

```
# exit ( To come out of the container )
```

```
# docker inspect c1
```

We can see under mounts "data" folder it located in the host machine.

Copy the path

```
/var/lib/docker/volumes/c5c85f87fdc3b46b57bb15f2473786fe7d49250227d1e9dc537  
bc594db001fc6/_data
```

Now, lets delete te container

```
# docker rm -f c1
```

After deleting the container, lets go to the location of the data folder

```
# cd
```

```
/var/lib/docker/volumes/d867766f70722eaf8cba651bc1d64c60e9f49c5b1f1ebb9e781  
260f777f3c7e8/_data
```

```
# ls ( we can see file1 file2 )
```

(Observe , the container is deleted but still the data is persistent)

```
+++++
```

Sharable Volumes

These are also known as reusable volume.

The volume used by one container can be shared with other containers.

Even if all the containers are deleted, data will still be available on the docker host.

Ex:

```
# sudo su -
```

Lets create a directory /data

```
# mkdir /data
```

Lets Start centos as container

```
# docker run --name c1 -it -v /data:/data centos
```

```
# ls ( we can see the list of files and dir in centos )
```

```
# cd data
```

```
# ls ( currently we have no files )
```

Lets create some files

```
# touch file1 file2 ( These two files are available in c1 container)
```

Comeout of the container without exit

```
# Ctrl +p +q ( container will still runs in background )
```

Lets Start another centos as container (c2 container should use the same volume as c1)

```
# docker run --name c2 -it --volumes-from c1 centos
```

```
# cd data
# ls ( we can see the files created by c1 )
```

Lets create some more files

```
# touch file3 file4
# ls ( we see 4 files )
```

Comeout of the container without exit

```
# Ctrl +p Ctrl +q ( container will still runs in background )
```

Lets Start another centos as container

```
# docker run --name c3 -it --volumes-from c2 centos
```

```
# cd data
# ls ( we can see 4 files )
# touch file5 file6
# ls
```

Comeout of the container without exit

```
# Ctrl +p Ctrl +q ( container will still runs in background )
```

Now, lets connect to any container which is running in the background

```
# docker attach c1
# ls ( you can see all the files )
# exit
```

Identify the mount location

```
$ docker inspect c1
( search for the mount section )
```

Take a note of the source path

```
/var/lib/docker/volumes/e22a9b39372615727b964151b6c8108d6c02b13114a3fcce2
55df0cee7609e15/_data
```

Lets remove all the container

```
# docker rm -f c1 c2 c3
```

Lets go to the source path

```
# cd  
/var/lib/docker/volumes/e22a9b39372615727b964151b6c8108d6c02b13114a3fcce2  
55df0cee7609e15/_data
```

```
# ls ( we can see all the files )
```