

Day 17: coding workshop in python - 1

① Function to get sum of numbers

input $\begin{matrix} n1 \\ n2 \end{matrix}$ $\xrightarrow{\text{function}}$ sum o/p

py:- `def getSum(number1:int, number2:int) -> int:`

`sum = number1 + number2`

`return sum`

java: `public static int getSum(int num1, int num2)`

`int sum = num1 + num2;`

`return sum;`

y

invocation

`print(getSum(10, 20))`

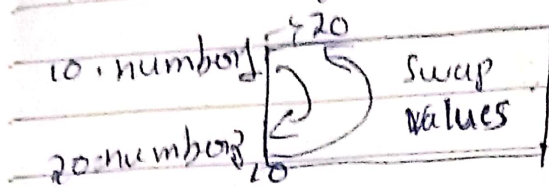
invocation : java

`cout(getSum(10, 20))`

inside main method.

② Function to swap two variable values

swap values

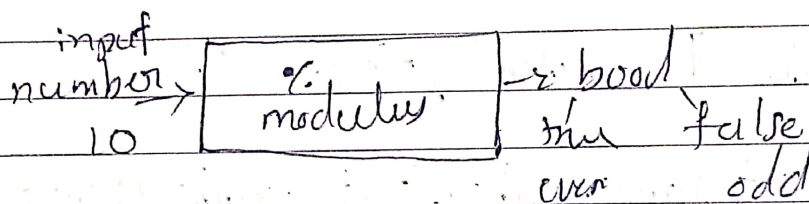


nothing to return
void / None

variable scope use by reference
object create to use reference

```
def swap(number1: int, number2: int):  
    return number2, number1
```

③ Number is even or odd if even → True
else False



a) 10 % 5

$$\frac{10}{5} = 2$$

→ Remainder is 0 (even)

modulus operator gives you remainder

```
def is_even(number: int) -> bool:  
    if number % 2 == 0:  
        return True  
    else:  
        return False
```