

# Jay Vegad

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## Objective

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A passionate frontend developer currently pursuing a B.Tech in Computer Science Engineering (CSE). Skilled in creating visually appealing and user-friendly interfaces with a keen interest in contributing to high-quality, industry-level projects.

## Skills

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- **Frontend:** HTML, CSS, JavaScript, React, Tailwind CSS, Bootstrap
- **Backend:** Node.js, Express.js (basic)

## Education

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### B.Tech in Computer Science Engineering (CSE)

Darshan University, Rajkot, India

Currently Pursuing

### 12th Grade

Completed

## Projects

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### News App using React

A news application developed using React. The app fetches and displays news articles via an external API. This project demonstrates frontend skills without any backend involvement.

*Technologies Used:* React, News API

### Stake Mine Game Clone

A clone of the Stake Mine game, built to explore Tailwind CSS capabilities. This project served as a practice in responsive UI design and gaming interface development.

*Technologies Used:* React, Tailwind CSS

### MERN Stack Todo App

A full-stack todo application created using the MERN stack. The project was completed in just 2 days and includes CRUD operations. The backend is powered by Node.js and Express.js, with MongoDB for data storage.

*Technologies Used:* React, Node.js, Express.js, MongoDB

### Tic-Tac-Toe Game (Side Project)

A simple HTML/CSS/JavaScript implementation of the classic Tic-Tac-Toe game, allowing users to play against the computer or a friend.

### Rock Paper Scissors Game (Side Project)

A classic Rock Paper Scissors game developed using HTML, CSS, and JavaScript, showcasing basic game logic and user interaction.

## References

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Available upon request.