Lab 1

Hanjing Wang(516030910015)

**Database System** 

Prof. Feifei Li

ACM Class, Zhiyuan College, SJTU

Due Date: April 23, 2019

**Design Decisions** 

simpledb.TupleDesc

private TupleDesc constructor

A private constructor is added along with the arraycopy method with consideration of merge

performance. It is not necessary to use deep copy and constructor in the merge method since

there is no public API for users to modify a tuple descriptor once constructed.

simpledb.Catalog

Attribute: idMappedTable and nameMappedTable

Give the consideration that database systems are usually query-intense in the real world appli-

cations, the efficiency of query operation is one of the first-order problems. Therefore, two Con-

currentHashMap idMappedTable and nameMappedTable maintain two mappings, tableid-

to-Table and tablename-to-tableid corresponddingly, to efficiently respond to different queries.

simpledb.BufferPool

pidMapedTrans

In addition to the PageId-to-Page table, a PageId-to-Tid table is maintained as a simple lock.

When the getPage method try to access a page, its page id is first checked to make sure the

page will not be opened by two transcations, therefore being threadsafe. And when a page is

not busy, it is removed from the table by releasePage method.

simpledb.HeapFile

public DbFileIterator iterator

Since the interpage iterator has been implemented, the HeapFile iterator is designed as a wrap-

per of it with additional design enabling it switching from page to page. When a new page is

accessed, the iterator locks it and releases it when the iterator leaves.

1

## **Difficulties**

I spent approximately 15 hours in the project. The major difficulty lay in the comprehension of the whole architect of the design since there are tens of definitions and methods. I usually found myself confused when spotted a new definition. Thankfully, the instructions from the javadocs helped me a lot. And another problem is that we are not familiar with Java and the related tool chain. Hence debug is not efficient either.