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#include<stdio.h>
#include<stdlib.h>
struct node
{
    int st;
    struct node *link;
};

void findclosure(int,int);
void insert_trantbl(int ,char, int);
int findalpha(char);
void findfinalstate(void);
void unionclosure(int);
void print_e_closure(int);
static int
set[20],nostate,noalpha,s,notransition,nofinal,start,finalstate[20],c,r,buffer[20];
char alphabet[20];
static int e_closure[20][20]={0};
struct node * transition[20][20]={NULL};

void main(){
    int i,j,k,m,t,n;

    struct node *temp;
    printf("enter the number of alphabets?\n");
    scanf("%d",&noalpha);
    getchar();
    printf("NOTE:- [ use letter e as epsilon]\n");
    printf("NOTE:- [e must be last character ,if it is present]\n");

    printf("\nEnter alphabets?\n");
    for(i=0;i<noalpha;i++){
        alphabet[i]=getchar();
        getchar();
    }
    printf("Enter the number of states?\n");
    scanf("%d",&nostate);
    printf("Enter the start state?\n");
    scanf("%d",&start);
    printf("Enter the number of final states?\n");
    scanf("%d",&nofinal);
    printf("Enter the final states?\n");
    for(i=0;i<nofinal;i++)
        scanf("%d",&finalstate[i]);
    printf("Enter no of transition?\n");
    scanf("%d",&notransition);
    printf("NOTE:- [Transition is in the form--> qno    alphabet    qno]\n",notransition);
    printf("NOTE:- [States number must be greater than zero]\n");
    printf("\nEnter transition?\n");
    for(i=0;i<notransition;i++) {
        scanf("%d %c%d",&r,&c,&s);
        insert_trantbl(r,c,s);
    }
    printf("\n");

    for(i=1;i<=nostate;i++) {
        c=0;
        for(j=0;j<20;j++) {

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        buffer[j]=0;
        e_closure[i][j]=0;
    }
    findclosure(i,i);
}
printf("Equivalent NFA without epsilon\n");
printf("-----\n");
printf("start state:");
print_e_closure(start);
printf("\nAlphabets:");
for(i=0;i<noalpha;i++)
    printf("%c ",alphabet[i]);
printf("\n States : " );
for(i=1;i<=nostate;i++)
    print_e_closure(i);
printf("\nTnransitions are....\n");
for(i=1;i<=nostate;i++) {
    for(j=0;j<noalpha-1;j++) {
        for(m=1;m<=nostate;m++) set[m]=0;
        for(k=0;e_closure[i][k]!=0;k++) {
            t=e_closure[i][k];
            temp=transition[t][j];
            while(temp!=NULL) {
                unionclosure(temp->st);
                temp=temp->link;
            }
        }
        printf("\n");
        print_e_closure(i);
        printf("%c\t",alphabet[j] );
        printf("{");
        for(n=1;n<=nostate;n++) {
            if(set[n]!=0)
                printf("q%d," ,n);
        }
        printf("}");
    }
}
printf("\n Final states:");
findfinalstate();
}

void findclosure(int x,int sta) {
    struct node *temp;
    int i;
    if(buffer[x])
        return;
    e_closure[sta][c++]=x;
    buffer[x]=1;
    if(alphabet[noalpha-1]=='e' && transition[x][noalpha-1]!=NULL) {
        temp=transition[x][noalpha-1];
        while(temp!=NULL) {
            findclosure(temp->st,sta);
            temp=temp->link;
        }
    }
}

void insert_trantbl(int r,char c,int s) {

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    int j;
    struct node *temp;
    j=findalpha(c);
    if(j==999) {
        printf("error\n");
        exit(0);
    }
    temp=(struct node *) malloc(sizeof(struct node));
    temp->st=s;
    temp->link=transition[r][j];
    transition[r][j]=temp;
}

int findalpha(char c) {
    int i;
    for(i=0;i<noalpha;i++)
        if(alphabet[i]==c)
            return i;
    return(999);
}

void unionclosure(int i) {
    int j=0,k;
    while(e_closure[i][j]!=0) {
        k = e_closure[i][j];
        set[k]=1;
        j++;
    }
}

void findfinalstate() {
    int i,j,k,t;
    for(i=0;i<nofinal;i++) {
        for(j=1;j<=nostate;j++) {
            for(k=0;e_closure[j][k]!=0;k++) {
                if(e_closure[j][k]==finalstate[i]) {
                    print_e_closure(j);
                }
            }
        }
    }
}

void print_e_closure(int i) {
    int j;
    printf("{");
    for(j=0;e_closure[i][j]!=0;j++)
        printf("q%d,",e_closure[i][j]);
    printf("}\t");
}

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