

Experiment 9

Aim: Implementation of Calculator using LEX and YACC

Description

Implement an expression evaluator which supports integer and decimal numbers. The following operators must be supported, +, -, *, /, (,).

To remember when using lex and yacc together

In the declaration section of lex program, include prog_name.tab.h for making lexer to read the input symbol, so that it can send tokens to Yacc parser. Also use -d switch while invoking bison.

Recognize a valid arithmetic expression

The lexical analyzer part should do the following:

- When a number is encountered in the input, return the token NUMBER to the parser and it's value should be used to set yylval.
- if input contains a tab space, ignore it.
- any other characters should be returned as such.
- if newline is encountered, it means end of expression, so return 0 to terminate lexer execution.

```
%%  
([1-9][0-9]+|[0-9])?(\.[0-9]+)? {  
    yylval.val=strtod(ytext,NULL);  
    return NUMBER; }  
[ \t] ;  
[\n] return 0;  
. return ytext[0];  
%%
```

Calculator using LEX and YACC

For the YACC part, we use the following grammar,

$$E \rightarrow E + E | E * E | E - E | E / E | (E) | NUMBER$$

- The terminal symbol *NUMBER* and operators are the tokens recognized by lexical analyzer.
- The precedence and associativity of operators has to be specified in the YACC specification.
- First define tokens which are getting returned from lexer, in the declaration section
- Then assign precedence and associativity of operators, first defined ones will have least preference. left means left-associativity, and right means right-associativity. , also in the declaration section
- The grammar productions are to be written in the rules section

Things to note

- Here, we have to recognize decimal numbers.
- Matching the pattern in our lexer is easy.
- But assigning the value of the number to `yylval` is not straight forward as its default value will be integer.
- we have to define `%union` as `float val`.
- Also in the rules section we have to write `$<val>$ = $<val>1+$<val>3` instead of `$$=$$1+$$3` as in case of integers.
- So the rule corresponding to the production $E \rightarrow E + E$ is `$<val>$ = $<val>1+$<val>3`
- We can print invalid expression in `yyerror()` function

Remember

Use the `-d` switch, while invoking bison to generate `prog_name.tab.c`

YACC code sample

```
%{  
/* Definition section */  
#include<stdio.h>  
%}  
/* The %union declaration modifies the type of yylval, which  
%union {  
float val;  
}  
%token NUMBER  
%left '+' '-'  
%left '*' '/'  
%left '(' ')'
```

YACC code sample

```
/* Rule Section */
%%
ArithmeticExpression: E{ printf("\nResult=%g\n", $<val>);
return 0;
};
E:E'+'E {$<val>=$<val>1+$<val>3;}
|E'-'E {$<val>=$<val>1-$<val>3;}
|E'*'E {$<val>=$<val>1*$<val>3;}
|E'/'E {$<val>=$<val>1/$<val>3;}
|'('E')' {$<val>=$<val>2;}
| NUMBER {$<val>=$<val>1;}
;
%%
```

YACC code sample

```
%{  
/* Definition section */  
#include<stdio.h>  
%}  
/* The %union declaration modifies the type of yylval, which  
%union {  
float val;  
}  
%token NUMBER  
%left '+' '-'  
%left '*' '/'  
%left '(' ')'
```

YACC code sample

```
//auxiliary functions
void main()
{
    printf("\nEnter any expression which can have operators
        +,-,*,/ and parantheses:\n");
    yyparse();
}
void yyerror()
{
    printf("\nEnterred arithmetic expression is Invalid\n\n");
}
```

Header files in lex part

The header files `stdio.h`, `stdlib.h` and `calc.tab.h`(generated by using `-d` switch with bison) must be included in the lex file.