```
#include <stdlib.h>
#include <locale.h>
int main(void) {
  setlocale(LC ALL, "RU");
  int array[] = \{0, 1, 2, 3, 4,
                5, 6, 7, 8, 9};
  int *p, *q;
 p = &array[2];
  q = p + 3;
 p += 6;
 printf("%d\n", *p);
 printf("%d\n", *q);
  return EXIT SUCCESS;
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
int main(void) {
  setlocale(LC ALL, "RU");
  int array[] = \{0, 1, 2, 3, 4,
                5, 6, 7, 8, 9};
  int *p, *q;
 p = &array[8];
  q = p - 3;
 p -= 6;
 printf("%d\n", *p);
 printf("%d\n", *q);
  return EXIT SUCCESS;
```

```
#include <stdlib.h>
#include <locale.h>
int main(void) {
  setlocale(LC ALL, "RU");
  int array[] = \{0, 1, 2, 3, 4,
                 5, 6, 7, 8, 9};
  int *p, *q, i;
 p = &array[5];
  q = &array[1];
  i = p - q;
 printf("%d\n", i);
  i = q - p;
 printf("%d\n", i);
  return EXIT SUCCESS;
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
int main(void) {
  setlocale(LC ALL, "RU");
  int array[] = \{0, 1, 2, 3, 4,
                5, 6, 7, 8, 9};
  int *p, *q;
 p = &array[5];
  q = &array[1];
 printf("%d\n", p <= q);
  return EXIT SUCCESS;
```

```
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
#define SIZE 10
int main(void) {
  setlocale(LC_ALL, "RU");
  int array[SIZE] = \{1, 2, 3, 4, 5,
                     6, 7, 8, 9, 10};
  int *p, sum = 0;
  for (p = \&array[0]; p < \&array[SIZE]; p++) {
    sum += *p;
 printf("%d\n", sum);
  return EXIT SUCCESS;
```

```
#include <stdlib.h>
#include <locale.h>
#define SIZE 10
int main(void) {
  setlocale(LC ALL, "RU");
  int array[SIZE] = \{1, 2, 3, 4, 5,
                     6, 7, 8, 9, 10};
  int *p;
  p = &array[3];
  printf("%p\n", p);
  *p++ = 100; // *(p++);
  printf("%p\n", p);
  printf("%d\n\n", *p);
  for (int i = 0; i < SIZE; i++) {
    printf("%d ", array[i]);
  }
  puts("");
  return EXIT SUCCESS;
  (*p)++;
  *++p = 100; // *(++p);
  ++*p; // ++(*p);
```

```
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
#define SIZE 10
int main(void) {
  setlocale(LC ALL, "RU");
  int array[SIZE] = \{1, 2, 3, 4, 5,
                      6, 7, 8, 9, 10};
  int *p, sum = 0;
  p = &array[0];
  while (p < &array[SIZE]) {</pre>
    sum += *p++;
  }
  printf("%d\n", sum);
  return EXIT SUCCESS;
```

```
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
#define SIZE 10
int main(void) {
  setlocale(LC ALL, "RU");
  int array[SIZE];
  *array = 7;
  *(array + 1) = 12;
  for (int i = 0; i < SIZE; i++) {
   printf("[%d]: %d\n", i + 1, array[i]);
  }
 puts("");
  return EXIT SUCCESS;
```

```
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
#define SIZE 10
int main(void) {
  setlocale(LC_ALL, "RU");
  int array[SIZE] = \{1, 2, 3, 4, 5,
                      6, 7, 8, 9, 10};
  int *p, sum = 0;
  for (p = array; p < array + SIZE; p++) {</pre>
    sum += *p;
  printf("%d\n", sum);
  return EXIT SUCCESS;
```

```
#include <stdlib.h>
#include <locale.h>
void Zeroing(int array[], int size);
int main(void) {
  setlocale(LC ALL, "RU");
  int array[] = \{5, 7, -2, 34, 0\};
  int size = sizeof(array) / sizeof(array[0]);
  Zeroing(array, size);
  for (int i = 0; i < size; i++) {
    printf("[%d]: %d\n", i + 1, array[i]);
  }
  return EXIT SUCCESS;
void Zeroing(int array[], int size) {
  for (int i = 0; i < size; ++i) {
    array[i] = 0;
  const int array[]
  Zeroing(&array[2], size - 2);
```

```
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
#define SIZE 10
int main(void) {
  setlocale(LC_ALL, "RU");
  int array[SIZE] = \{1, 2, 3, 4, 5,
                     6, 7, 8, 9, 10};
  int *p = array, sum = 0;
  for (int i = 0; i < SIZE; i++) {
    sum += p[i];
 printf("%d\n", sum);
  return EXIT SUCCESS;
```

```
#include <stdlib.h>
#include <locale.h>
#define ROWS 5
#define COLUMNS 5
int main(void) {
  setlocale(LC ALL, "RU");
  int row = 0, column = 0;
  int array[ROWS][COLUMNS];
  for (row = 0; row < ROWS; row++) {
    for (column = 0; column < COLUMNS; column++) {</pre>
      array[row][column] = 0;
  }
  for (row = 0; row < ROWS; row++) {
    for (column = 0; column < COLUMNS; column++) {</pre>
      printf("%d\t", array[row][column]);
    puts("");
  return EXIT SUCCESS;
  int *p = NULL;
  for (p = \alpha ray[0][0]; p \le \alpha ray[ROWS - 1][COLUMNS - 1]; p++) {
    *p = 0;
  }
```

```
#include <stdlib.h>
#include <locale.h>
#define ROWS 5
#define COLUMNS 5
int main(void) {
  setlocale(LC ALL, "RU");
  int row = 0, column = 0;
  int array[ROWS][COLUMNS] = \{\{1, 2, 3, 4, 5\},
                               {1, 2, 3, 4, 5},
                               {1, 2, 3, 4, 5},
                               {1, 2, 3, 4, 5},
                               {1, 2, 3, 4, 5}};
  int *p = NULL, i = 1;
  for (p = array[i]; p < array[i] + COLUMNS; p++) {</pre>
    *p = 0;
  }
  for (row = 0; row < ROWS; row++) {
    for (column = 0; column < COLUMNS; column++) {</pre>
      printf("%d\t", array[row][column]);
    puts("");
  }
  return EXIT SUCCESS;
  Zeroing(array[1], COLUMNS);
```

```
#include <stdlib.h>
#include <locale.h>
#define ROWS 5
#define COLUMNS 5
int main(void) {
  setlocale(LC ALL, "RU");
  int row = 0, column = 0;
  int array [ROWS] [COLUMNS] = \{\{1, 2, 3, 4, 5\},
                               {1, 2, 3, 4, 5},
                                {1, 2, 3, 4, 5},
                                {1, 2, 3, 4, 5},
                                {1, 2, 3, 4, 5}};
  int (*p) [COLUMNS], i = 1;
  for (p = &array[0]; p < &array[ROWS]; p++) {</pre>
    (*p)[i] = 0;
  }
  for (row = 0; row < ROWS; row++) {
    for (column = 0; column < COLUMNS; column++) {</pre>
      printf("%d\t", array[row][column]);
    puts("");
  }
  return EXIT SUCCESS;
  for (p = array; p < array + ROWS; p++) {</pre>
    (*p)[i] = 0;
  }
  Zeroing(array[0], ROWS * COLUMNS);
```

```
#include <locale.h>
int main(void) {
  setlocale(LC ALL, "RU");
 printf("Карандаш сильнее ручки.\n\t/Poберт Пирсиг/\n\n");
 puts ("Осень. \nКак много на земле жёлтых листьев! \nЯ никогда столько не видел зеленых.");
  return EXIT SUCCESS;
  char *p, ch;
 p = "abc";
  *p = 'z';
  ch = "abc"[1];
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
#define STRING LENGTH 80
int main(void) {
  setlocale(LC ALL, "RU");
  char string[STRING LENGTH + 1];
  char currentDate[11] = "21 октября";
  char currentDate[11] = {'2', '1', ' ', 'o', 'k',
                          'т', 'я', 'б', 'р', 'я',
                           '\0'};
  char currentDate[15] = "21 октября";
  char currentDate[5] = "21 октября";
  char currentDate[] = "21 октября";
  char *currentDate = "21 октября";
  return EXIT SUCCESS;
```

#include <stdio.h>
#include <stdlib.h>

```
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
int main(void) {
  setlocale(LC ALL, "RU");
  char string[] = "Добродетель суть среднее.";
 printf("%.5s\n", string);
 puts(string);
  return EXIT SUCCESS;
#include <stdio.h>
#include <stdlib.h>
#include <locale.h>
#define STRING LENGTH 80
int main(void) {
  setlocale(LC ALL, "RU");
  char string[STRING LENGTH + 1];
  printf("Введите текст:\n");
  scanf("%s", string);
 puts(string);
  return EXIT SUCCESS;
 printf("Введите текст:\n");
  gets s(string, STRING LENGTH);
 puts(string);
```