

C API Compilation on Arduino

Version 1.0

• Verified on: M6e

• Supported OS: Windows and Linux



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ThingMagic, A Division of Trimble 1 Merrill St. Woburn, MA 01801

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C API Compilation on Arduino V1.0

Introduction:

This document describes how to configure, compile C API and run sample application for Arduino Mega 2560.



Download Arduino & API:

Download the Arduino IDE from

■ Linux: https://www.arduino.cc/en/Guide/Linux

■ Windows: https://www.arduino.cc/en/Guide/Windows

Follow the installation steps as shown in the corresponding web page

• Download Mercury API SDK from http://www.thingmagic.com/images/Downloads/software/mercuryapi-1.27.3.16.zip

*** Note: Download and install Arduino IDE for Linux/Ubuntu from the above mentioned URL instead of Ubuntu software Center.



API Example & Configuration

Configuring the read.ino

- Open the Arduino IDE and copy the Read.ino sample code.
- If you are using nano module below two changes are required in the 'Read.ino' sample code.
- Set region to NA3 in initializeReader() as nano doesn't support NA region. region = TMR_REGION_NA3;
- 2. Initialize the simple read plan with specified antenna list in readTags() as nano doesn't have internal antenna detection.

```
uint8_t antennaList[1]= {1};
ret = TMR_RP_init_simple(&plan, antennaCount, &antennaList[0],
TMR_TAG_PROTOCOL_GEN2, 1000);
```

For nano sample code refer Read nano.ino

Add required files to Arduino:

Copy the below listed files to one seperate folder from API folder (mercuryapi-1.27.3.16\c\src\api).

- 1. Hex_bytes.c
- 2. Osdep.h
- 3. Osdep_arduino.c
- 4. Serial reader.c
- 5. Serial_reader_imp.h
- 6. Serial_reader_l3.c
- 7. Serial_transport_arduino.c
- 8. Tm config.h
- 9. tm_reader.c
- 10. Tm_reader.h
- 11. Tm_reader_async.c
- 12. Tmr filter.h
- 13. Tmr_gen2.h
- 14. Tmr_gpio.h
- 15. Tmr ipx.h
- 16. Tmr_iso180006b.h
- 17. Tmr_param.c



- 18. Tmr params.h
- 19. Tmr_read_plan.h
- 20. Tmr region.h
- 21. Tmr serial reader.h
- 22. Tmr serial transport.h
- 23. Tmr_status.h
- 24. tmr_strerror.c
- 25. Tmr_tag_auth.h
- 26. Tmr_tag_data.h
- 27. tmr_tag_lock_action.h
- 28. Tmr_tagop.h
- 29. Tmr tag protocol.h
- 30. Tmr_types.h
- 31. Tmr_utils.h
- 32. Tmr_utils.c

Mercury API Configuration

- A. In the tm_config.h, apply the below changes .
- #define TMR_ENABLE_BACKGROUND_READS -> #undef
 TMR_ENABLE_BACKGROUND_READS

undef the below parameter which will disable the background reads which are not in use. By undef this, can disable the <pthread.h>. (this is one of the error we get while Compiling)

- Un comment #define TMR_ENABLE_SERIAL_READER_ONLY
- In windows while compiling, we get some warnings. To overcome these undef the following

#define TMR_ENABLE_ERROR_STRINGS-> #undef TMR_ENABLE_ERROR_STRINGS

- B. Rename Serial_transport_arduino.c to Serial_transport_arduino.cpp
- C. In **osdep_arduino.c**, comment the below header files & statements.

```
// #include <Time.h>
//#include <WProgram.h>
```



```
TMR_TimeStructure
tmr_gettimestructure()
 uint64_t temp;
 time_t now;
 TMR_TimeStructure timestructure;
 static tmElements_t elements;
 temp = tmr_gettime();
 now = temp/1000;
 breakTime(now, elements); // break time_t into elements
 timestructure.tm_year = (uint32_t)(1990 + elements.Year);
 timestructure.tm_mon = (uint32_t)(1 + elements.Month);
 timestructure.tm_mday = (uint32_t)elements.Day;
 timestructure.tm_hour = (uint32_t)elements.Hour;
 timestructure.tm_min = (uint32_t)elements.Minute;
 timestructure.tm_sec = (uint32_t)elements.Second;
 return timestructure;
}*/
```

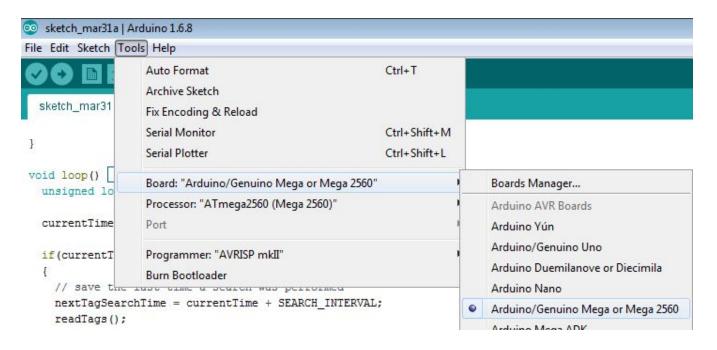
*** Note: Wherever you find the # include <WProgram.h> undef/comment it

• In Arduino IDE, go to Sketch->Include library -> Add zip files and add the folder created in above step.



Compilation Steps

Before Compile the code, select the board 'Arduino Mega 2560' as shown below



Compile the read ino file then you will get result as follows

Sketch uses 67,178 bytes (26%) of program storage space. Maximum is 253,952 bytes. Global variables use 2,722 bytes (33%) of dynamic memory, leaving 5,470 bytes for local variables. Maximum is 8,192 bytes.

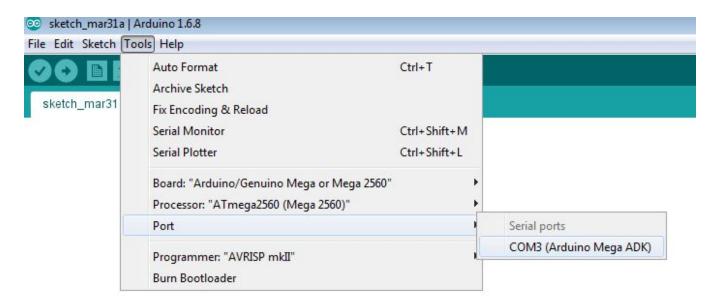


Upload the Code to Board

After compile the code, we have to upload to the board. While upload please take care of below things.

Windows:

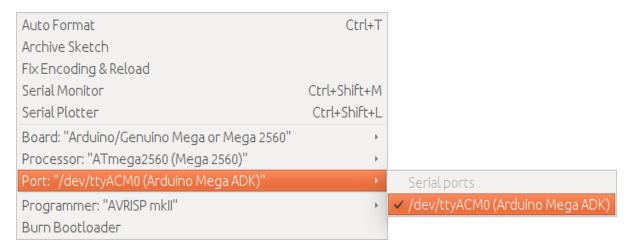
• In Arduino IDE, Go to tools and set PORT shown as below



Linux:

• In Arduino IDE, Go to tools and set PORT shown as below.





Goto Sketch->select the upload option [ctrl+u]

While uploading the code to board, the Receiver & transmitter connected LEDS will blink continuously until upload completes. Once it's completed you can see the below in Arduino IDE.

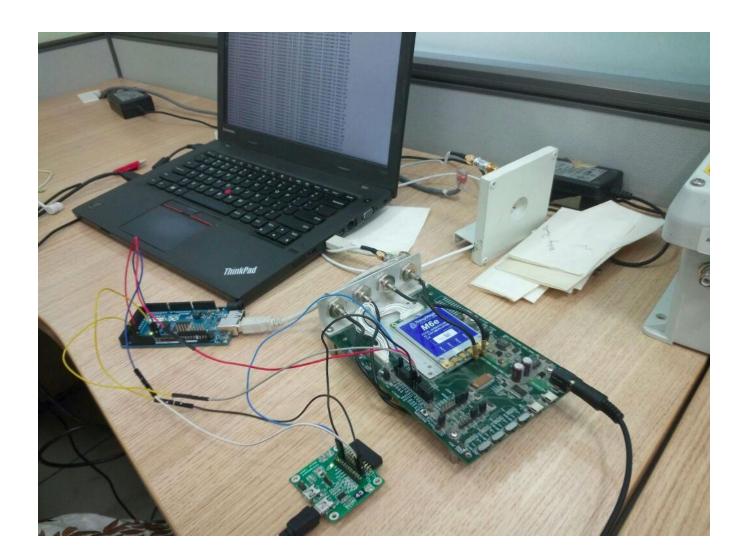




Hardware Configuration:

Arduino Hardware Settings:

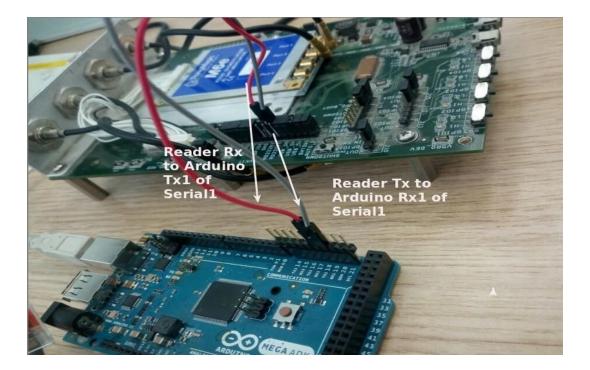
- Here we are consider Two serial ports Serial 0 & serial 1
- To Serial 0: TM Reader m6e should be connected
- To Serial 1: USB to ftdi is connected





TM Reader Settings:

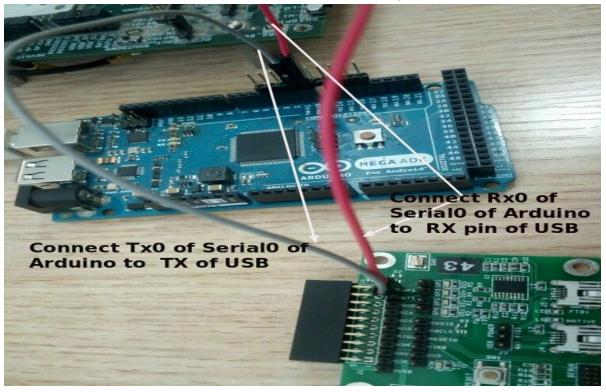
- Connect the wires as shown in below figures
- Connect wires of Reader to Arduino Serial 1 pins of Transmitter and Receiver
- Antenna can be connected to any one of two antennas





Hardware Setting of USB to Arduino

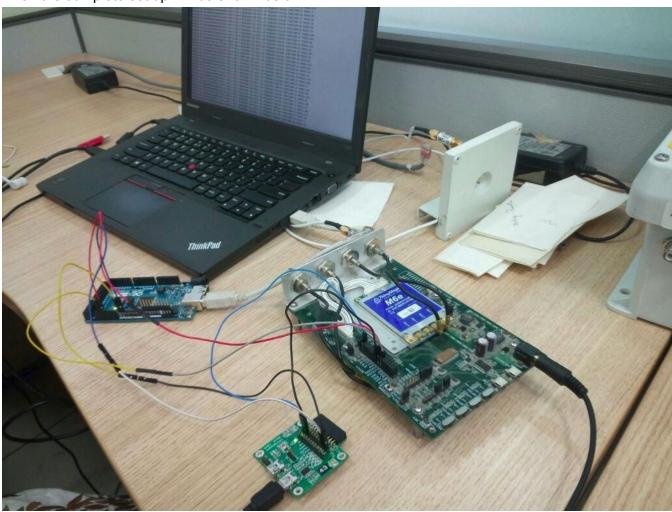
• Connect the pins from Arduino to USB as shown in figure



• Then for the Vin pin of USB give 5v as input voltage and gnd the other pin.



Then the complete set up will be shown below





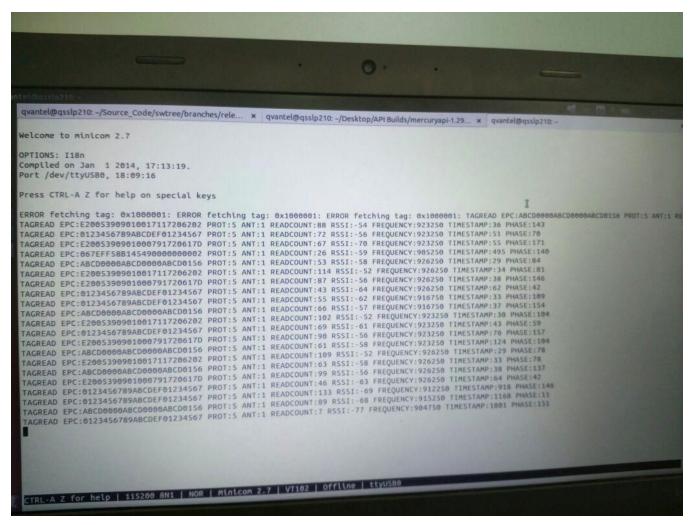
Test Results:

- To see the Tag read, open the Minicom in the command prompt and setting as follows:
 - Select the serial port.
 - Set the name of the USB as USBtty0.
 - Baud rate should be maintained as 115200.

Save it to dlf.

• When the tag is reading, user "L" led will blink . when transmitting, TX LED on the Arduino will blink.





*** while uploading the code remove the connections of SERIAL0 [RX0, TX0]. If those connections are not removed, then you will get AVRDUDE error"



Read.ino

```
#include <osdep.h>
#include <serial_reader_imp.h>
#include <tm_config.h>
#include <tm_reader.h>
#include <tmr_filter.h>
#include <tmr_gen2.h>
#include <tmr_gpio.h>
#include <tmr_ipx.h>
#include <tmr_iso180006b.h>
#include <tmr_params.h>
#include <tmr_read_plan.h>
#include <tmr region.h>
#include <tmr_serial_reader.h>
#include <tmr_serial_transport.h>
#include <tmr_status.h>
#include <tmr_tag_auth.h>
#include <tmr_tag_data.h>
#include <tmr_tag_lock_action.h>
#include <tmr_tag_protocol.h>
#include <tmr_tagop.h>
#include <tmr types.h>
#include <tmr_utils.h>
#define ERROR_BLINK_COUNT
                                      10
#define ERROR_BLINK_INTERVAL 100
#define LOG_SERIAL_COMM 0
                              250
#define TAG_SEARCH_TIME
#define SEARCH_INTERVAL
                              1000
#define CONSOLE_BAUD_RATE
                                     115200
#define TM_BAUD_RATE
                              115200
#define SERIAL_PROXY_BAUD_RATE 115200
#define SERIAL_PROXY_COM1
                                      (&Serial1)
const int sysLedPin
                      = 13;
                      = LOW; // ledState used to set the LED
static int ledState
static HardwareSerial *console = &Serial;
```



```
const int tmGpio1Pin
                                 = 10;
const int tmGpio2Pin
                                 = 9;
const int tmGpio3Pin
                                 = 8;
const int tmGpio4Pin
                                 = 7;
static TMR_Reader r, *rp;
static TMR_TransportListenerBlock tb;
static HardwareSerial *readerModule
                                          = &Serial1;
static unsigned long nextTagSearchTime = 0;
static void blink(int count, int blinkInterval)
{
 unsigned long blinkTime;
 unsigned long currentTime;
 blinkTime = 0;
 currentTime = millis();
 while(count)
 {
        if(currentTime > blinkTime) {
        // save the last time you blinked the LED
        blinkTime = currentTime + blinkInterval;
        // if the LED is off turn it on and vice-versa:
        if (ledState == LOW)
        ledState = HIGH;
        }
        else
        ledState = LOW;
        --count;
        }
        // set the LED with the ledState of the variable:
        digitalWrite(sysLedPin, ledState);
        currentTime = millis();
}
}
static void checkerr(TMR_Reader* rp, TMR_Status ret, int exitval, const char *msg)
{
```

```
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```

```
if (TMR_SUCCESS != ret)
       while (1)
        console->print("ERROR");
        console->print(msg);
        console->print(": 0x");
       console->print(ret,HEX);
        console->print(": ");
       // console->println(TMR_strerror(ret));
       blink(ERROR_BLINK_COUNT,ERROR_BLINK_INTERVAL);
}
static void printComment(char *msg)
 console->print("#");
 console->println(msg);
}
static void initializeReader()
 TMR_Status ret;
 rp = &r;
 ret = TMR_create(rp, "tmr:///Serial1");
 checkerr(rp, ret, 1, "creating reader");
 {
        uint32_t rate;
        rate = TM_BAUD_RATE;
        ret = rp->paramSet(rp, TMR_PARAM_BAUDRATE, &rate);
}
 // Set region to North America
 {
        TMR_Region region;
        region = TMR_REGION_NA;
        ret = TMR_paramSet(rp, TMR_PARAM_REGION_ID, &region);
        checkerr(rp, ret, 1, "setting region");
}
```



```
ret = TMR_connect(rp);
 checkerr(rp, ret, 1, "connecting reader");
 // The number of tags in the field at once is expected to be few, and we want to see those tags as much as
possible
 // So set the Session to 0
       TMR_GEN2_Session value;
       value = TMR GEN2 SESSION S0;
       ret = TMR_paramSet(rp, TMR_PARAM_GEN2_SESSION, &value);
       checkerr(rp, ret, 1, "setting session");
}
// set the reader to toggle targets
       TMR_GEN2_Target value;
       value = TMR GEN2 TARGET AB;
       ret = TMR_paramSet(rp, TMR_PARAM_GEN2_TARGET, &value);
       checkerr(rp, ret, 1, "setting target AB");
}
}
static void reportTags()
 TMR_Status ret;
 while (TMR_SUCCESS == TMR_hasMoreTags(rp))
       TMR_TagReadData trd;
       char epcStr[128];
       // blink(20,300);
       ret = TMR_getNextTag(rp, &trd);
       checkerr(rp, ret, 1, "fetching tag");
       TMR_bytesToHex(trd.tag.epc, trd.tag.epcByteCount, epcStr);
       console->print("TAGREAD EPC:");
       console->print(epcStr);
       if (TMR_TRD_METADATA_FLAG_PROTOCOL & trd.metadataFlags)
```



```
console->print(" PROT:");
       console->print(trd.tag.protocol);
       if (TMR_TRD_METADATA_FLAG_ANTENNAID & trd.metadataFlags)
       console->print(" ANT:");
       console->print(trd.antenna);
       if (TMR_TRD_METADATA_FLAG_READCOUNT & trd.metadataFlags)
       console->print(" READCOUNT:");
       console->print(trd.readCount);
       if (TMR_TRD_METADATA_FLAG_RSSI & trd.metadataFlags)
       console->print(" RSSI:");
       console->print(trd.rssi);
       if (TMR_TRD_METADATA_FLAG_FREQUENCY & trd.metadataFlags)
       console->print(" FREQUENCY:");
       console->print(trd.frequency);
//
       if (TMR_TRD_METADATA_FLAG_TIMESTAMP & trd.metadataFlags)
//
//
       console->print(" TIMESTAMP:");
//
       console->print(trd.dspMicros);
//
       if (TMR_TRD_METADATA_FLAG_PHASE & trd.metadataFlags)
       console->print(" PHASE:");
       console->print(trd.phase);
       }
}
}
static void readTags()
 TMR_Status ret;
 ret = TMR_read(rp, TAG_SEARCH_TIME, NULL);
```



```
checkerr(rp, ret, 1, "reading tags");
 reportTags();
}
void setup()
 // Set the GPIO pins that we are concerned about to output
 pinMode(sysLedPin, OUTPUT);
 // initialize the GPIO pins
 digitalWrite(sysLedPin, 0);
 // start the console interface
 console->begin(CONSOLE_BAUD_RATE);
 initializeReader();
console->print("\n");
void loop() {
 unsigned long currentTime;
 currentTime = millis();
 if(currentTime >= nextTagSearchTime)
       // save the last time a search was performed
        nextTagSearchTime = currentTime + SEARCH_INTERVAL;
        readTags();
currentTime = millis();
}
}
```



Read nano.ino

```
#include <osdep.h>
#include <serial_reader_imp.h>
#include <tm_config.h>
#include <tm_reader.h>
#include <tmr_filter.h>
#include <tmr_gen2.h>
#include <tmr_gpio.h>
#include <tmr_ipx.h>
#include <tmr_iso180006b.h>
#include <tmr_params.h>
#include <tmr_read_plan.h>
#include <tmr_region.h>
#include <tmr_serial_reader.h>
#include <tmr_serial_transport.h>
#include <tmr_status.h>
#include <tmr_tag_auth.h>
#include <tmr_tag_data.h>
#include <tmr_tag_lock_action.h>
#include <tmr_tag_protocol.h>
#include <tmr_tagop.h>
#include <tmr_types.h>
#include <tmr_utils.h>
#define ERROR_BLINK_COUNT
                               10
#define ERROR_BLINK_INTERVAL 100
#define LOG_SERIAL_COMM
#define TAG_SEARCH_TIME
                             250
#define SEARCH_INTERVAL
                            1000
#define CONSOLE_BAUD_RATE
                               115200
#define TM_BAUD_RATE
                            115200
#define SERIAL_PROXY_BAUD_RATE 115200
                              (&Serial1)
#define SERIAL_PROXY_COM1
const int sysLedPin
                       = 13;
```



```
= LOW; // ledState used to set the LED
static int ledState
static HardwareSerial *console = &Serial;
const int tmGpio1Pin
                           = 10;
const int tmGpio2Pin
                           = 9;
const int tmGpio3Pin
                           = 8;
const int tmGpio4Pin
                           = 7;
static TMR_Reader r, *rp;
static TMR_TransportListenerBlock tb;
static HardwareSerial *readerModule = &Serial1;
static unsigned long nextTagSearchTime = 0;
static void blink(int count, int blinkInterval)
{
 unsigned long blinkTime;
 unsigned long currentTime;
 blinkTime = 0;
 currentTime = millis();
while(count)
  if(currentTime > blinkTime) {
   // save the last time you blinked the LED
   blinkTime = currentTime + blinkInterval;
   // if the LED is off turn it on and vice-versa:
   if (ledState == LOW)
    ledState = HIGH;
   }
   else
    ledState = LOW;
    --count;
   // set the LED with the ledState of the variable:
   digitalWrite(sysLedPin, ledState);
```

```
currentTime = millis();
}
}
static void checkerr(TMR_Reader* rp, TMR_Status ret, int exitval, const char *msg)
{
 if (TMR_SUCCESS != ret)
  while (1)
  {
   console->print("ERROR");
   console->print(msg);
   console->print(": 0x");
   console->print(ret,HEX);
   console->print(": ");
  // console->println(TMR_strerror(ret));
   blink(ERROR_BLINK_COUNT,ERROR_BLINK_INTERVAL);
  }
}
}
static void printComment(char *msg)
console->print("#");
console->println(msg);
static void initializeReader()
TMR_Status ret;
 rp = &r;
 ret = TMR_create(rp, "tmr:///Serial1");
checkerr(rp, ret, 1, "creating reader");
```

uint32_t rate;

rate = TM_BAUD_RATE;



```
ret = rp->paramSet(rp, TMR_PARAM_BAUDRATE, &rate);
}
 // Set region to North America
  TMR_Region region;
  region = TMR_REGION_NA3;
  ret = TMR_paramSet(rp, TMR_PARAM_REGION_ID, &region);
  checkerr(rp, ret, 1, "setting region");
}
 ret = TMR_connect(rp);
 checkerr(rp, ret, 1, "connecting reader");
// The number of tags in the field at once is expected to be few, and we want to see those tags as much
as possible
// So set the Session to 0
  TMR_GEN2_Session value;
  value = TMR_GEN2_SESSION_S0;
  ret = TMR_paramSet(rp, TMR_PARAM_GEN2_SESSION, &value);
  checkerr(rp, ret, 1, "setting session");
 }
 // set the reader to toggle targets
  TMR_GEN2_Target value;
  value = TMR_GEN2_TARGET_AB;
  ret = TMR_paramSet(rp, TMR_PARAM_GEN2_TARGET, &value);
  checkerr(rp, ret, 1, "setting target AB");
}
}
static void reportTags()
TMR_Status ret;
```



```
while (TMR_SUCCESS == TMR_hasMoreTags(rp))
TMR_TagReadData trd;
char epcStr[128];
// blink(20,300);
 console->print("\n");
ret = TMR_getNextTag(rp, &trd);
checkerr(rp, ret, 1, "fetching tag");
TMR_bytesToHex(trd.tag.epc, trd.tag.epcByteCount, epcStr);
console->print("TAGREAD EPC:");
console->print(epcStr);
if (TMR_TRD_METADATA_FLAG_PROTOCOL & trd.metadataFlags)
 console->print(" PROT:");
 console->print(trd.tag.protocol);
if (TMR_TRD_METADATA_FLAG_ANTENNAID & trd.metadataFlags)
{
 console->print(" ANT:");
 console->print(trd.antenna);
}
if (TMR_TRD_METADATA_FLAG_READCOUNT & trd.metadataFlags)
 console->print(" READCOUNT:");
 console->print(trd.readCount);
if (TMR_TRD_METADATA_FLAG_RSSI & trd.metadataFlags)
 console->print(" RSSI:");
 console->print(trd.rssi);
if (TMR_TRD_METADATA_FLAG_FREQUENCY & trd.metadataFlags)
 console->print(" FREQUENCY:");
 console->print(trd.frequency);
```



```
// if (TMR_TRD_METADATA_FLAG_TIMESTAMP & trd.metadataFlags)
// {
// console->print(" TIMESTAMP:");
    console->print(trd.dspMicros);
//
// }
  if (TMR_TRD_METADATA_FLAG_PHASE & trd.metadataFlags)
  {
   console->print(" PHASE:");
   console->print(trd.phase);
  }
}
}
static void readTags()
 TMR_Status ret;
       TMR_ReadPlan plan;
       uint8_t antennaCount = 0x1;
       uint8_t antennaList[1]= {1};
        ret = TMR_RP_init_simple(&plan, antennaCount, &antennaList[0], TMR_TAG_PROTOCOL_GEN2,
1000);
       checkerr(rp, ret, 1, "initializing the read plan");
       /* Commit read plan */
       ret = TMR_paramSet(rp, TMR_PARAM_READ_PLAN, &plan);
       checkerr(rp, ret, 1, "setting read plan");
 ret = TMR_read(rp, TAG_SEARCH_TIME, NULL);
 checkerr(rp, ret, 1, "reading tags");
 reportTags();
```



```
}
void setup()
// Set the GPIO pins that we are concerned about to output
 pinMode(sysLedPin, OUTPUT);
// initialize the GPIO pins
digitalWrite(sysLedPin, 0);
// start the console interface
console->begin(CONSOLE_BAUD_RATE);
initializeReader();
console->print("\n");
}
void loop() {
 unsigned long currentTime;
 currentTime = millis();
 if(currentTime >= nextTagSearchTime)
 {
  // save the last time a search was performed
  nextTagSearchTime = currentTime + SEARCH_INTERVAL;
  readTags();
currentTime = millis();
}
}
```