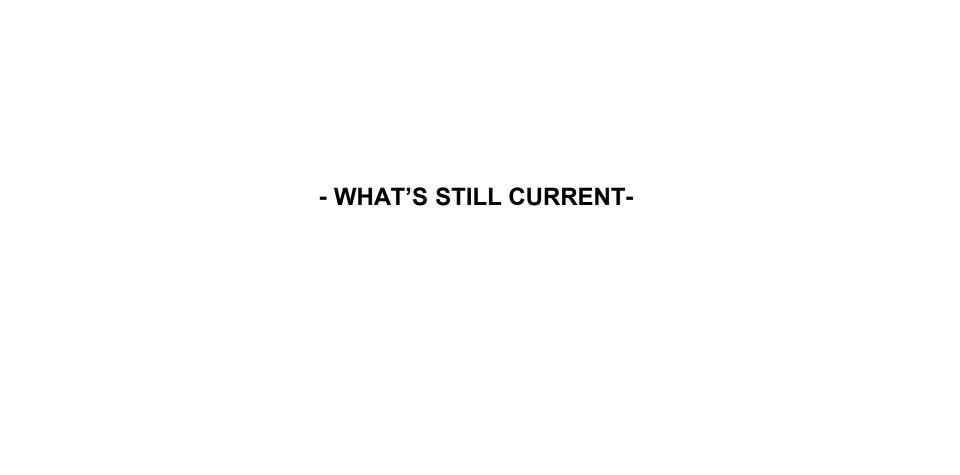
#### **INTERFACE DESIGN**

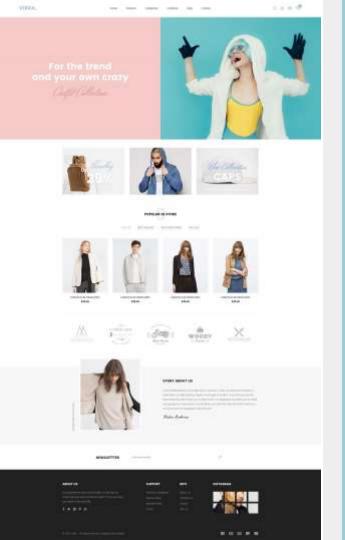
Trends we'll see in 2018 -



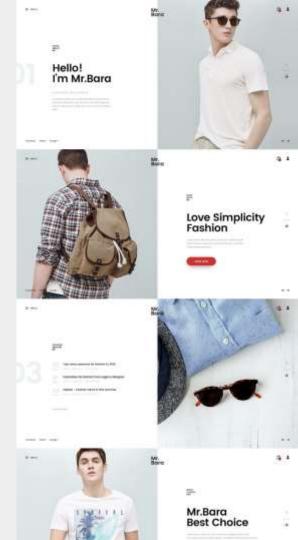
## SIMPLICITY AND CLARITY

The omnipresence of mobile has transformed interfaces and the way content is displayed: the user is shown what he came to look for and is helped to perform a precise action that limits the amount of text.

The presence of white space is very important. We see more and more page designs that are airy and geometric, and sometimes also less structured grids that allow for a more dynamic screen.







### COLOR AND CONTRASTS

#### Simple doesn't mean cold.

Color and gradients bring warmth back to interfaces. The preference is to define a simple interplay of colors and to place the emphasis on the action or accent color to create contrast.











## HIERARCHY AND TYPOGRAPHY

The choice of fonts is fundamental and contributes to the brand and platform identity.

Typography remains an inescapable means to arrange information hierarchically thanks to size differences and variations in weight.

Accessibility constraints which are ever more present in conventional interfaces will give typography back its importance.







# University of Chicago City of Big Data Microsoft CNN

ArrowStream
PointDrive
Intel

## ILLUSTRATION IN ALL ITS FORMS

In response to flat design and the impersonal stock image visuals, we are seeing the increasing appearance of illustrations.

The playful and differentiating approach of an illustration enables us to give personality to interfaces, to affirm the identity of a brand and to find a new way to present content. They are particularly relevant to create storytelling.

It is important for a brand to have its own library of illustrations.



Good Evening, Kanye!















### UI MOTION AND EMOTIONAL DESIGN

Animations aren't just there to create a "wow effect". They help with understanding the interface and user interactions.

Animations are inspired by the laws of physics (e.g. Material Design) while remaining distinct. Micro-interactions enable us to give feedback to the user following an action.

Be careful not to abuse it, to maintain consistency and sense.











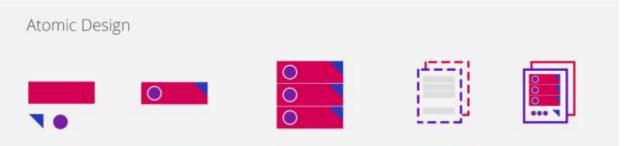


## A VISUAL LANGUAGE

(in praise of consistency)

Having a global and consistent experience across all media relies on the creation of a true visual language.

Future interfaces will thus no longer be conceived by screen but rather as systems of components which are living and evolving.



**ORGANISMES** 

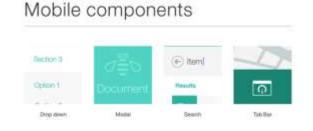




TEMPLATES

PAGES





## you need is here.

**ATOMES** 

LOG OUT >

MOLÉCULES



# CREATIVE ASSETS THAT BREAK OUT OF THE SCREEN

With connected objects and 3D printing, digital is reconnecting with the physical world.

Without going so far as to return to Skeumorphism, we are observing a trend of getting closer to the physical world with interfaces that we want to touch (materials) and with which we want to play (shadows, animations...).















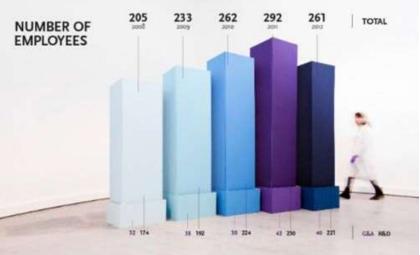
# REPRESENTING DATA

#### Big data is here, there's no longer any doubt for anyone.

This data has to be used and analyzed in order to give the user the best experience possible.

A clear and relevant representation of this data will provide structure, especially in banking applications.









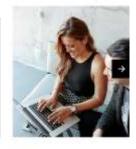
#### **TELLING STORIES**

Storytelling is more than ever the current way to involve the user in a story or, more simply, in a series of arguments.

Very long single pages (no one is afraid of scrolling anymore!) unfold during the course of reading and become true narrations.

This enables us to replace a sometimes monotonous reading of content with a delicious process of discovery.

We're also seeing the death of royaltyfree photos in favor of authentic, living ones. CREATE A BRAND





I left law school, picked up a camera, pursued euriosity, and built the business of my dreams. A decade later, I educate entrepreneurs on how to do the same.

READ MORE













#### Chains

Powerful experiences arise when audiences are encouraged to direct stories themselves creating surprising, impactful narratives that even their creators couldn't imagine.

. . .

#### LEARN MORE

POPULAR PLAYLISTS





Top 10 FoST Films

10 VIDEOS



FOST 20

# LIVING NEW EXPERIENCES

#### There are countless new technologies that just a few years ago were fiction.

Virtual reality, augmented reality, Games that make users go out into the streets (Pokemon Go)...

The user will thus want more and more new experiences (visual, sound and tactile) and products that break established codes.

Thanks to all these technologies, we can expect design that is **personalized**, **predictive**, **and intelligent**.











