



## CLI CODES

Router1

PhysicalConfigCLIAttributes

IOS Command Line Interface

```
Router>enable
Router>config term
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#interface fastE 0/0
Router(config-if)#ip add 11.0.0.1 255.0.0.0
^
% Invalid input detected at '^' marker.

Router(config-if)#ip add 11.0.0.0 255.0.0.0
Bad mask /8 for address 11.0.0.0
Router(config-if)#ip add 10.10.0.1 255.0.0.0
Router(config-if)#ip add 50.0.0.1 255.0.0.0
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit
Router(config)#int se0/1/0
Router(config-if)#ip add 10.0.0.1 255.0.0.0
Router(config-if)#encapsulation ppp
Router(config-if)#no shutdown

%LINK-5-CHANGED: Interface Serial0/1/0, changed state to down
Router(config-if)#
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/0, changed state to up

Router(config-if)#exit
Router(config)#router ospf 1
Router(config-router)#network 10.0.0.0 0.255.255.255 area 0
Router(config-router)#network 20.0.0.0 0.255.255.255 area 0
Router(config-router)#network 50.0.0.0 0.255.255.255 area 0
Router(config-router)#exit
Router(config)#int se 0/1/1
Router(config-if)#ip add 20.0.0.1 255.0.0.0
Router(config-if)#encapsulation ppp
Router(config-if)#no shutdown

%LINK-5-CHANGED: Interface Serial0/1/1, changed state to down
Router(config-if)#exit
Router(config)#
%LINK-5-CHANGED: Interface Serial0/1/1, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/1, changed state to up

00:20:02: %OSPF-5-ADJCHG: Process 1, Nbr 60.0.0.1 on Serial0/1/1 from LOADING to FULL, Loading Done

00:23:16: %OSPF-5-ADJCHG: Process 1, Nbr 70.0.0.1 on Serial0/1/0 from LOADING to FULL, Loading Done
```

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Router2

PhysicalConfigCLIAttributes

IOS Command Line Interface

```
--- System Configuration Dialog ---

Would you like to enter the initial configuration dialog? [yes/no]: no

Press RETURN to get started!

Router>enable
Router>config term
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#interface fastE0/0
Router(config-if)#ip add 70.0.0.1 255.0.0.0
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit
Router(config)#int se 0/1/0
Router(config-if)#ip add 10.0.0.2 255.0.0.0
Router(config-if)#clock rate 64000
Router(config-if)#encapsulation ppp
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/0, changed state to up

Router(config-if)#exit
Router(config)#int se 0/1/1
Router(config-if)#ip add 30.0.0.1 255.0.0.0
Router(config-if)#encapsulation ppp
Router(config-if)#no shutdown

%LINK-5-CHANGED: Interface Serial0/1/1, changed state to down
Router(config-if)#exit
Router(config)#router ospf 2
Router(config-router)#network 10.0.0.0 0.255.255.255 area 0
Router(config-router)#
00:23:10: %OSPF-5-ADJCHG: Process 2, Nbr 50.0.0.1 on Serial0/1/0 from LOADING to FULL, Loading Done

Router(config-router)#network 70.0.0.0 0.255.255.255 area 0
Router(config-router)#network 30.0.0.0 0.255.255.255 area 0
Router(config-router)#
%LINK-5-CHANGED: Interface Serial0/1/1, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/1, changed state to up

00:27:33: %OSPF-5-ADJCHG: Process 2, Nbr 80.0.0.1 on Serial0/1/1 from LOADING to FULL, Loading Done
```

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Router3

PhysicalConfigCLIAttributes

IOS Command Line Interface

```
Would you like to enter the initial configuration dialog? [yes/no]: no

Press RETURN to get started!

Router>enable
Router>config term
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#int fastE0/0
Router(config-if)#ip add 60.0.0.1 255.0.0.0
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if)#exit
Router(config)#int se 0/1/1
Router(config-if)#ip address 20.0.0.2 255.0.0.0
Router(config-if)#clock rate 64000
Router(config-if)#encapsulation ppp
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface Serial0/1/1, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/1, changed state to up

Router(config-if)#exit
Router(config)#router ospf 3
Router(config-router)#network 20.0.0.0 0.255.255.255 area 0
Router(config-router)#network
00:19:49: %OSPF-5-ADJCHG: Process 3, Nbr 50.0.0.1 on Serial0/1/1 from LOADING to FULL, Loading Done

% Incomplete command.
Router(config-router)#network 60.0.0.0 0.255.255.255 area 0
Router(config-router)#network 40.0.0.0 0.255.255.255 area 0
Router(config-router)#exit
Router(config)#int se 0/1/0
Router(config-if)#ip add 40.0.0.1 255.0.0.0
Router(config-if)#encapsulation ppp
Router(config-if)#no shutdown

% Invalid input detected at '^' marker.

Router(config-if)#no shutdown

%LINK-5-CHANGED: Interface Serial0/1/0, changed state to down
Router(config-if)#exit
Router(config)#router ospf 4
Router(config-router)#
Router(config)#
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/0, changed state to up

00:27:05: %OSPF-5-ADJCHG: Process 3, Nbr 80.0.0.1 on Serial0/1/0 from LOADING to FULL, Loading Done
```

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Router4

PhysicalConfigCLIAttributes

IOS Command Line Interface

```
SOFTWARE (fc2)
Technical Support: http://www.cisco.com/techsupport
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Compiled Wed 18-Jul-07 04:52 by pt_team

--- System Configuration Dialog ---

Would you like to enter the initial configuration dialog? [yes/no]: no

Press RETURN to get started!

Router>enable
Router>config term
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#int se 0/1/0
Router(config-if)#ip add 40.0.0.2 255.0.0.0
Router(config-if)#clock rate 64000
Router(config-if)#encapsulation ppp
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to up

Router(config-if)#exit
Router(config)#int se 0/1/1
Router(config-if)#ip add 30.0.0.2 255.0.0.0
Router(config-if)#clock rate 64000
Router(config-if)#encapsulation ppp
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface Serial0/1/1, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/1, changed state to up

Router(config-if)#exit
Router(config)#router ospf 4
Router(config-router)#
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/1/0, changed state to up

Router(config-router)#network 80.0.0.0 0.255.255.255 area 0
Router(config-router)#network 40.0.0.0 0.255.255.255 area 0
Router(config-router)#network
00:26:59: %OSPF-5-ADJCHG: Process 4, Nbr 60.0.0.1 on Serial0/1/0 from LOADING to FULL, Loading Done
```

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CSL221-18 Networking and Communication - Laboratory

# Laboratory 6

MARASIGAN, VEM AIENSI A.  
2BSCS-1

## PING

PC16

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 70.0.0.30  
  
Pinging 70.0.0.30 with 32 bytes of data:  
  
Request timed out.  
Reply from 70.0.0.30: bytes=32 time=18ms TTL=125  
Reply from 70.0.0.30: bytes=32 time=23ms TTL=125  
Reply from 70.0.0.30: bytes=32 time=3ms TTL=125  
  
Ping statistics for 70.0.0.30:  
Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 3ms, Maximum = 23ms, Average = 14ms

PC19

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 50.0.0.10  
  
Pinging 50.0.0.10 with 32 bytes of data:  
  
Request timed out.  
Reply from 50.0.0.10: bytes=32 time=12ms TTL=126  
Reply from 50.0.0.10: bytes=32 time=12ms TTL=126  
Reply from 50.0.0.10: bytes=32 time=14ms TTL=126  
  
Ping statistics for 50.0.0.10:  
Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 12ms, Maximum = 14ms, Average = 12ms

PC17

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 80.0.0.50  
  
Pinging 80.0.0.50 with 32 bytes of data:  
  
Request timed out.  
Reply from 80.0.0.50: bytes=32 time=17ms TTL=126  
Reply from 80.0.0.50: bytes=32 time=17ms TTL=126  
Reply from 80.0.0.50: bytes=32 time=17ms TTL=126  
  
Ping statistics for 80.0.0.50:  
Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 17ms, Maximum = 17ms, Average = 17ms

PC2

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 60.0.0.40  
  
Pinging 60.0.0.40 with 32 bytes of data:  
  
Request timed out.  
Reply from 60.0.0.40: bytes=32 time=18ms TTL=126  
Reply from 60.0.0.40: bytes=32 time=20ms TTL=126  
Reply from 60.0.0.40: bytes=32 time=19ms TTL=126  
  
Ping statistics for 60.0.0.40:  
Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 18ms, Maximum = 20ms, Average = 19ms

PC0

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 80.0.0.10  
  
Pinging 80.0.0.10 with 32 bytes of data:  
  
Request timed out.  
Reply from 80.0.0.10: bytes=32 time=2ms TTL=125  
Reply from 80.0.0.10: bytes=32 time=3ms TTL=125  
Reply from 80.0.0.10: bytes=32 time=3ms TTL=125  
  
Ping statistics for 80.0.0.10:  
Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 2ms, Maximum = 3ms, Average = 2ms

PC4

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 70.0.0.20  
  
Pinging 70.0.0.20 with 32 bytes of data:  
  
Request timed out.  
Reply from 70.0.0.20: bytes=32 time=1ms TTL=126  
Reply from 70.0.0.20: bytes=32 time=1ms TTL=126  
Reply from 70.0.0.20: bytes=32 time=1ms TTL=126  
  
Ping statistics for 70.0.0.20:  
Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 1ms, Maximum = 1ms, Average = 1ms

PC9

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 50.0.0.40  
  
Pinging 50.0.0.40 with 32 bytes of data:  
  
Request timed out.  
Reply from 50.0.0.40: bytes=32 time=20ms TTL=126  
Reply from 50.0.0.40: bytes=32 time=20ms TTL=126  
Reply from 50.0.0.40: bytes=32 time=22ms TTL=126  
  
Ping statistics for 50.0.0.40:  
Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 20ms, Maximum = 22ms, Average = 20ms

PC7

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 60.0.0.30  
  
Pinging 60.0.0.30 with 32 bytes of data:  
  
Reply from 60.0.0.30: bytes=32 time=41ms TTL=125  
Reply from 60.0.0.30: bytes=32 time=18ms TTL=125  
Reply from 60.0.0.30: bytes=32 time=2ms TTL=125  
Reply from 60.0.0.30: bytes=32 time=16ms TTL=125  
  
Ping statistics for 60.0.0.30:  
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 2ms, Maximum = 41ms, Average = 19ms

PC11

Physical Config Desktop Programming Attributes

Command Prompt

Cisco Packet Tracer PC Command Line 1.0  
C:\>ping 50.0.0.50  
  
Pinging 50.0.0.50 with 32 bytes of data:  
  
Reply from 50.0.0.50: bytes=32 time=2ms TTL=125  
Reply from 50.0.0.50: bytes=32 time=16ms TTL=125  
Reply from 50.0.0.50: bytes=32 time=2ms TTL=125  
Reply from 50.0.0.50: bytes=32 time=2ms TTL=125  
  
Ping statistics for 50.0.0.50:  
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 2ms, Maximum = 16ms, Average = 5ms



## OSPF Verification commands

The image displays four screenshots of Cisco IOS CLI interfaces for Routers 1, 2, 3, and 4, showing the output of various OSPF verification commands. The commands and their outputs are as follows:

**Router1**

```
Router#enable
Router#show ip ospf neighbor detail
Neighbor 60.0.0.1, interface address 20.0.0.2
  In the area 0 via interface Serial0/1/1
  Neighbor priority is 0, State is FULL, 6 state changes
  DR is 0.0.0.0 BDR is 0.0.0.0
  Options is 0x00
  Dead timer due in 00:00:32
  Neighbor is up for 00:35:38
  Index 1/1, retransmission queue length 0, number of retransmission 0
  First 0x0(0)/0x0(0) Next 0x0(0)/0x0(0)
  Last retransmission scan length is 0, maximum is 1
  Last retransmission scan time is 0 msec, maximum is 0 msec
Neighbor 70.0.0.1, interface address 10.0.0.2
  In the area 0 via interface Serial0/1/0
  Neighbor priority is 0, State is FULL, 6 state changes
  DR is 0.0.0.0 BDR is 0.0.0.0
  Options is 0x00
  Dead timer due in 00:00:39
  Neighbor is up for 00:32:12
  Index 2/2, retransmission queue length 0, number of retransmission 0
  First 0x0(0)/0x0(0) Next 0x0(0)/0x0(0)
  Last retransmission scan length is 0, maximum is 0
  Last retransmission scan time is 0 msec, maximum is 0 msec
Router#show ip ospf neighbor
Neighbor ID Pri State Dead Time Address Interface
60.0.0.1 0 FULL/- 00:00:39 20.0.0.2 Serial0/1/1
70.0.0.1 0 FULL/- 00:00:39 10.0.0.2 Serial0/1/0
Router#show ip route ospf
O 30.0.0.0 [110/128] via 10.0.0.2, 00:30:12, Serial0/1/0
O 40.0.0.0 [110/128] via 20.0.0.2, 00:29:22, Serial0/1/1
O 60.0.0.0 [110/65] via 20.0.0.2, 00:35:10, Serial0/1/1
O 70.0.0.0 [110/65] via 10.0.0.2, 00:32:09, Serial0/1/0
O 80.0.0.0 [110/129] via 10.0.0.2, 00:28:12, Serial0/1/0
[110/129] via 20.0.0.2, 00:28:12, Serial0/1/1
Router#show ip ospf database
OSPF Router with ID (60.0.0.1) (Process ID 1)
Router Link States (Area 0)
Link ID ADV Router Age Seq# Checksum Link count
50.0.0.1 60.0.0.1 161 0x80000006 0x00a80e 5
60.0.0.1 60.0.0.1 1720 0x80000005 0x001349 5
70.0.0.1 70.0.0.1 1701 0x80000005 0x004026 5
80.0.0.1 80.0.0.1 1701 0x80000005 0x00f317 5
Router#show ip ospf interface
Serial0/1/0 is up, line protocol is up
Internet address is 10.0.0.1/8, Area 0
Process ID 1, Router ID 50.0.0.1, Network Type POINT-TO-POINT, Cost: 64
Transmit Delay is 1 sec, State POINT-TO-POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:04
Index 1/1, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 70.0.0.1
Suppress hello for 0 neighbor(s)
FastEthernet0/0 is up, line protocol is up
Internet address is 50.0.0.1/8, Area 0
Process ID 1, Router ID 50.0.0.1, Network Type BROADCAST, Cost: 1
Transmit Delay is 1 sec, State DR, Priority 1
Designated Router (ID) 50.0.0.1, Interface address 50.0.0.1
No backup designated router on this network
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:06
Index 2/2, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 0, Adjacent neighbor count is 0
Suppress hello for 0 neighbor(s)
Serial0/1/1 is up, line protocol is up
Internet address is 20.0.0.1/8, Area 0
Process ID 1, Router ID 50.0.0.1, Network Type POINT-TO-POINT, Cost: 64
Transmit Delay is 1 sec, State POINT-TO-POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:01
Index 3/3, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 60.0.0.1
Suppress hello for 0 neighbor(s)
```

**Router2**

```
Router#enable
Router#show ip ospf neighbor detail
Neighbor 80.0.0.1, interface address 30.0.0.2
  In the area 0 via interface Serial0/1/1
  Neighbor priority is 0, State is FULL, 5 state changes
  DR is 0.0.0.0 BDR is 0.0.0.0
  Options is 0x00
  Dead timer due in 00:00:37
  Neighbor is up for 00:38:44
  Index 1/1, retransmission queue length 0, number of retransmission 0
  First 0x0(0)/0x0(0) Next 0x0(0)/0x0(0)
  Last retransmission scan length is 0, maximum is 0
  Last retransmission scan time is 0 msec, maximum is 0 msec
Neighbor 50.0.0.1, interface address 10.0.0.1
  In the area 0 via interface Serial0/1/0
  Neighbor priority is 0, State is FULL, 7 state changes
  DR is 0.0.0.0 BDR is 0.0.0.0
  Options is 0x00
  Dead timer due in 00:00:36
  Neighbor is up for 00:43:06
  Index 2/2, retransmission queue length 0, number of retransmission 0
  First 0x0(0)/0x0(0) Next 0x0(0)/0x0(0)
  Last retransmission scan length is 0, maximum is 0
  Last retransmission scan time is 0 msec, maximum is 0 msec
Router#show ip ospf neighbor
Neighbor ID Pri State Dead Time Address Interface
80.0.0.1 0 FULL/- 00:00:39 30.0.0.2 Serial0/1/1
50.0.0.1 0 FULL/- 00:00:37 10.0.0.1 Serial0/1/0
Router#show ip route ospf
O 20.0.0.0 [110/128] via 10.0.0.1, 00:49:19, Serial0/1/0
O 40.0.0.0 [110/128] via 30.0.0.2, 00:38:56, Serial0/1/1
O 50.0.0.0 [110/65] via 10.0.0.1, 00:43:18, Serial0/1/0
O 60.0.0.0 [110/129] via 10.0.0.1, 00:38:56, Serial0/1/0
O 70.0.0.0 [110/129] via 30.0.0.2, 00:38:56, Serial0/1/1
O 80.0.0.0 [110/65] via 30.0.0.2, 00:38:56, Serial0/1/1
Router#show ip ospf database
OSPF Router with ID (70.0.0.1) (Process ID 2)
Router Link States (Area 0)
Link ID ADV Router Age Seq# Checksum Link count
70.0.0.1 70.0.0.1 537 0x80000006 0x003e27 5
50.0.0.1 50.0.0.1 801 0x80000006 0x00a80e 5
60.0.0.1 60.0.0.1 560 0x80000006 0x00114a 5
80.0.0.1 80.0.0.1 539 0x80000006 0x00f118 5
Router#show ip ospf interface
Serial0/1/0 is up, line protocol is up
Internet address is 10.0.0.1/8, Area 0
Process ID 2, Router ID 70.0.0.1, Network Type POINT-TO-POINT, Cost: 64
Transmit Delay is 1 sec, State POINT-TO-POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:06
Index 1/1, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 50.0.0.1
Suppress hello for 0 neighbor(s)
FastEthernet0/0 is up, line protocol is up
Internet address is 70.0.0.1/8, Area 0
Process ID 2, Router ID 70.0.0.1, Network Type BROADCAST, Cost: 1
Transmit Delay is 1 sec, State DR, Priority 1
Designated Router (ID) 70.0.0.1, Interface address 70.0.0.1
No backup designated router on this network
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:03
Index 2/2, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 0, Adjacent neighbor count is 0
Suppress hello for 0 neighbor(s)
Serial0/1/1 is up, line protocol is up
Internet address is 30.0.0.1/8, Area 0
Process ID 2, Router ID 70.0.0.1, Network Type POINT-TO-POINT, Cost: 64
Transmit Delay is 1 sec, State POINT-TO-POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:09
Index 3/3, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 80.0.0.1
Suppress hello for 0 neighbor(s)
Router#
```

**Router3**

```
Router#enable
Router#show ip ospf neighbor detail
Neighbor 80.0.0.1, interface address 40.0.0.2
  In the area 0 via interface Serial0/1/0
  Neighbor priority is 0, State is FULL, 6 state changes
  DR is 0.0.0.0 BDR is 0.0.0.0
  Options is 0x00
  Dead timer due in 00:00:35
  Neighbor is up for 00:36:05
  Index 1/1, retransmission queue length 0, number of retransmission 0
  First 0x0(0)/0x0(0) Next 0x0(0)/0x0(0)
  Last retransmission scan length is 0, maximum is 0
  Last retransmission scan time is 0 msec, maximum is 0 msec
Neighbor 50.0.0.1, interface address 20.0.0.1
  In the area 0 via interface Serial0/1/1
  Neighbor priority is 0, State is FULL, 7 state changes
  DR is 0.0.0.0 BDR is 0.0.0.0
  Options is 0x00
  Dead timer due in 00:00:38
  Neighbor is up for 00:43:13
  Index 2/2, retransmission queue length 0, number of retransmission 0
  First 0x0(0)/0x0(0) Next 0x0(0)/0x0(0)
  Last retransmission scan length is 0, maximum is 1
  Last retransmission scan time is 0 msec, maximum is 0 msec
Router#show ip ospf neighbor
Neighbor ID Pri State Dead Time Address Interface
80.0.0.1 0 FULL/- 00:00:37 40.0.0.2 Serial0/1/0
50.0.0.1 0 FULL/- 00:00:39 20.0.0.1 Serial0/1/1
Router#show ip route ospf
O 10.0.0.0 [110/128] via 20.0.0.1, 00:43:26, Serial0/1/1
O 30.0.0.0 [110/128] via 40.0.0.2, 00:35:50, Serial0/1/0
O 50.0.0.0 [110/65] via 20.0.0.1, 00:43:26, Serial0/1/1
O 70.0.0.0 [110/129] via 20.0.0.1, 00:35:50, Serial0/1/1
[110/129] via 40.0.0.2, 00:35:50, Serial0/1/0
O 80.0.0.0 [110/65] via 40.0.0.2, 00:36:10, Serial0/1/0
Router#show ip ospf database
OSPF Router with ID (60.0.0.1) (Process ID 3)
Router Link States (Area 0)
Link ID ADV Router Age Seq# Checksum Link count
60.0.0.1 60.0.0.1 373 0x80000006 0x00114a 5
50.0.0.1 50.0.0.1 614 0x80000006 0x00a80e 5
80.0.0.1 80.0.0.1 353 0x80000006 0x00f118 5
70.0.0.1 70.0.0.1 351 0x80000006 0x003e27 5
Router#show ip ospf interface
Serial0/1/1 is up, line protocol is up
Internet address is 20.0.0.1/8, Area 0
Process ID 3, Router ID 60.0.0.1, Network Type POINT-TO-POINT, Cost: 64
Transmit Delay is 1 sec, State POINT-TO-POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:03
Index 1/1, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 50.0.0.1
Suppress hello for 0 neighbor(s)
FastEthernet0/0 is up, line protocol is up
Internet address is 60.0.0.1/8, Area 0
Process ID 3, Router ID 60.0.0.1, Network Type BROADCAST, Cost: 1
Transmit Delay is 1 sec, State DR, Priority 1
Designated Router (ID) 60.0.0.1, Interface address 60.0.0.1
No backup designated router on this network
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:06
Index 2/2, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 0, Adjacent neighbor count is 0
Suppress hello for 0 neighbor(s)
Serial0/1/0 is up, line protocol is up
Internet address is 40.0.0.1/8, Area 0
Process ID 3, Router ID 60.0.0.1, Network Type POINT-TO-POINT, Cost: 64
Transmit Delay is 1 sec, State POINT-TO-POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:09
Index 3/3, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 80.0.0.1
Suppress hello for 0 neighbor(s)
```

**Router4**

```
Router#enable
Router#show ip ospf neighbor detail
Neighbor 60.0.0.1, interface address 40.0.0.1
  In the area 0 via interface Serial0/1/0
  Neighbor priority is 0, State is FULL, 7 state changes
  DR is 0.0.0.0 BDR is 0.0.0.0
  Options is 0x00
  Dead timer due in 00:00:30
  Neighbor is up for 00:34:01
  Index 1/1, retransmission queue length 0, number of retransmission 0
  First 0x0(0)/0x0(0) Next 0x0(0)/0x0(0)
  Last retransmission scan length is 0, maximum is 0
  Last retransmission scan time is 0 msec, maximum is 0 msec
Neighbor 70.0.0.1, interface address 30.0.0.1
  In the area 0 via interface Serial0/1/1
  Neighbor priority is 0, State is FULL, 6 state changes
  DR is 0.0.0.0 BDR is 0.0.0.0
  Options is 0x00
  Dead timer due in 00:00:30
  Neighbor is up for 00:33:41
  Index 2/2, retransmission queue length 0, number of retransmission 0
  First 0x0(0)/0x0(0) Next 0x0(0)/0x0(0)
  Last retransmission scan length is 0, maximum is 0
  Last retransmission scan time is 0 msec, maximum is 0 msec
Router#show ip ospf neighbor
Neighbor ID Pri State Dead Time Address Interface
60.0.0.1 0 FULL/- 00:00:31 40.0.0.1 Serial0/1/0
70.0.0.1 0 FULL/- 00:00:30 30.0.0.1 Serial0/1/1
Router#show ip route ospf
O 10.0.0.0 [110/128] via 30.0.0.1, 00:34:07, Serial0/1/1
O 20.0.0.0 [110/128] via 40.0.0.1, 00:34:25, Serial0/1/0
O 50.0.0.0 [110/129] via 40.0.0.1, 00:34:07, Serial0/1/0
[110/129] via 30.0.0.1, 00:34:07, Serial0/1/1
O 60.0.0.0 [110/65] via 40.0.0.1, 00:34:25, Serial0/1/0
O 70.0.0.0 [110/65] via 30.0.0.1, 00:34:07, Serial0/1/1
Router#show ip ospf database
OSPF Router with ID (80.0.0.1) (Process ID 4)
Router Link States (Area 0)
Link ID ADV Router Age Seq# Checksum Link count
80.0.0.1 80.0.0.1 253 0x80000006 0x00f118 5
50.0.0.1 50.0.0.1 515 0x80000006 0x00a80e 5
60.0.0.1 60.0.0.1 274 0x80000006 0x00114a 5
70.0.0.1 70.0.0.1 251 0x80000006 0x003e27 5
Router#show ip ospf interface
FastEthernet0/0 is up, line protocol is up
Internet address is 80.0.0.1/8, Area 0
Process ID 4, Router ID 80.0.0.1, Network Type BROADCAST, Cost: 1
Transmit Delay is 1 sec, State DR, Priority 1
Designated Router (ID) 80.0.0.1, Interface address 80.0.0.1
No backup designated router on this network
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:05
Index 1/1, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 0, Adjacent neighbor count is 0
Suppress hello for 0 neighbor(s)
Serial0/1/0 is up, line protocol is up
Internet address is 40.0.0.1/8, Area 0
Process ID 4, Router ID 80.0.0.1, Network Type POINT-TO-POINT, Cost: 64
Transmit Delay is 1 sec, State POINT-TO-POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:01
Index 2/2, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 60.0.0.1
Suppress hello for 0 neighbor(s)
Serial0/1/1 is up, line protocol is up
Internet address is 30.0.0.1/8, Area 0
Process ID 4, Router ID 80.0.0.1, Network Type POINT-TO-POINT, Cost: 64
Transmit Delay is 1 sec, State POINT-TO-POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:01
Index 3/3, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 70.0.0.1
Suppress hello for 0 neighbor(s)
```