

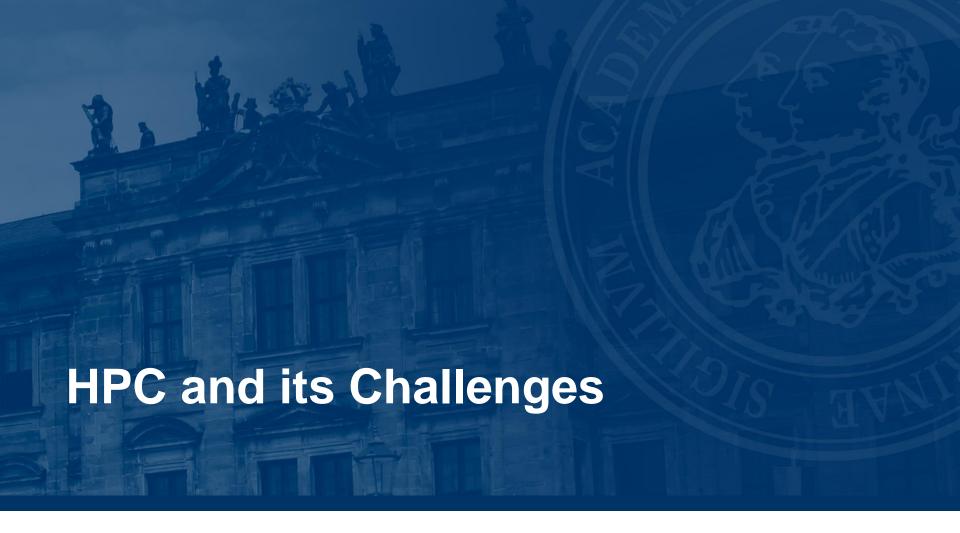




Content

- HPC and its Challenges
- The 3P's
- Code Generation
- Demonstration



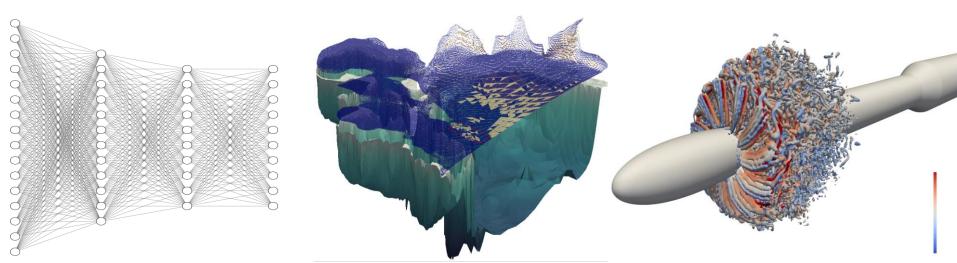






Essential topic for scientific research and computational science

- Simulation of natural phenomena
 - Weather/climate modeling, fluid- and aero-dynamics, molecular dynamics, nuclear fusion, astrophysics, etc.
- ML/AI
 - Natural language/speech processing
 - Prediction of natural phenomena
 - Robotics, computer vision, etc.
- Insurance, Finance, Healthcare, etc.



HPC Platforms



- High resolutions required → Multiple millions of data points
- Increasing demand for computational resources
- Regular workstations may have insufficient compute power







HPC Requirements



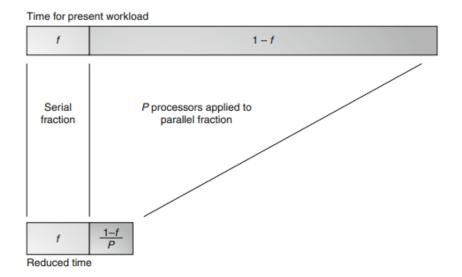
- Important: efficient utilization of expensive hardware
- Example Frontier:
 - ~600 million USD acquisition cost
 - 21 MW power envelope (~250 USD/MWh per hour in Germany)
 - Requires high attention to energy footprint
- > Requirements for software running on such systems
 - > Implementations must be **optimized** for target system
 - > Software must be scalable

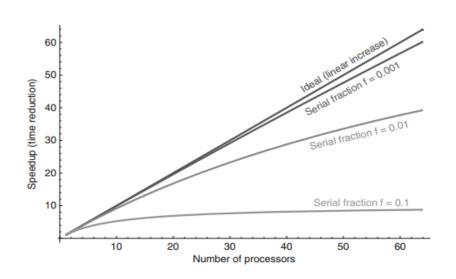
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Meaning of Scalability: Amdahl's Law

- Law for speed-up of fixed-size problems
- Often referred as strong scaling

Speedup =
$$\frac{1}{f + \frac{1-f}{P}}$$
.





<u>cf_https://doi.org/10.1007/978-0-387-09766-4_77</u>





HPC Diversity



- Optimal choice of optimizations is dependent on hardware
- Problem: very large search space
- Systems have different
 - Vendors (Intel, AMD, NVIDIA, ...)
 - Architectures (cf. Flynn's Taxonomy: SISD, SIMD, ...)
 - Chips (CPU, GPU, FPGA, ...)
 - Memory interfaces (Registers, Caches, main memory with DDR/Optane/HBM/...)
 - Notions of parallelism (Shared- and distributed-memory parallelism)
 - Parallelization libraries (OpenMP, MPI, CUDA, HIP, ...)
 - Compilers
 - Network topologies
 - ...

Other HPC Requirements

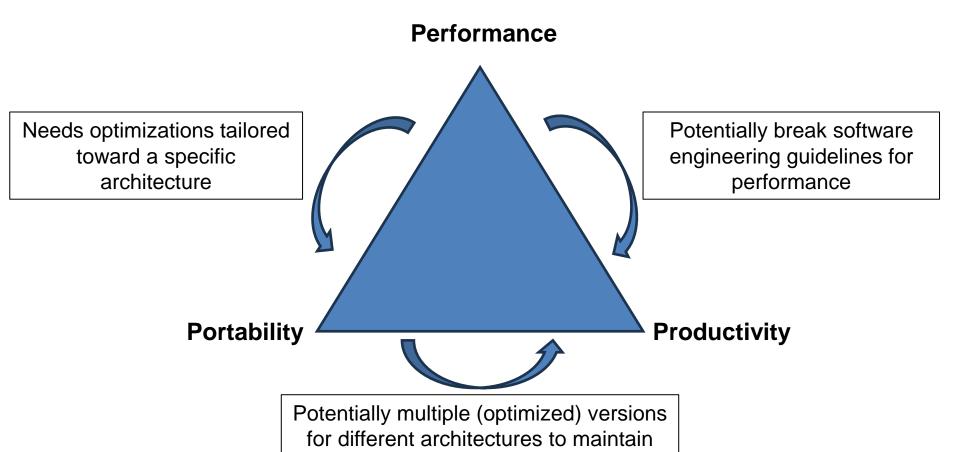


- Hardware evolves quickly (2006: first petaFLOPS, 2022: first exaFLOPS)
- Frequent upgrade of cluster systems
- Changing clusters may impose changes to the code:
 - Extensions to support new hardware and its features
 - Revisit applied optimizations or complete reimplementation
- Next requirement: (performance) portability
- A software engineering goal: minimize development time
 - Maintain code correctness and readability
 - Enable collaboration between experts from different domains
 - ➤ Separation-of-concerns: Domain scientists (e.g. mathematicians) may not be performance-engineers and vice-versa
 - Third requirement: productivity

The 3P's



- All requirements summarized: The 3P's
- Are the requirements conflict-free?
- Common trade-offs:







- Scientific libraries/frameworks (e.g. Kokkos)
 - Provide an performance-portable ecosystem
 - Productivity granted by abstractions of the framework
 - Libraries are commonly highly generic
 - Lack of domain-specific optimizations
- Code Generation with
 - Compiler technology
 - String interpolation (e.g. Jinja templates)

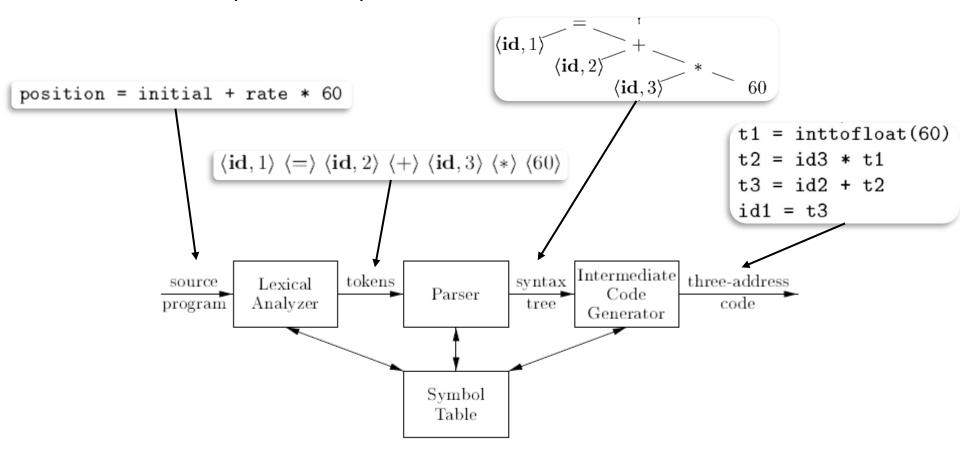








- Recap from lecture 2: compiler front-ends
- Machine-independent steps







- LDF R2, id3 MULF R2, R2, #60.0 Recap from lecture 2: compiler back-ends R1, id2 Machine-dependent steps ADDF R1, R1, R2 STF id1, R1 Front intermediate ! intermediate Codesource target End code code program Generatorprogram
- Source-to-source idea:
 - Generate source code (e.g. in a GPL) instead of machine code
 - Transform code in language A to code in language B
 - Code in language A: typically high-level and domain-specific
 - Code in language B: typically low-level and optimized



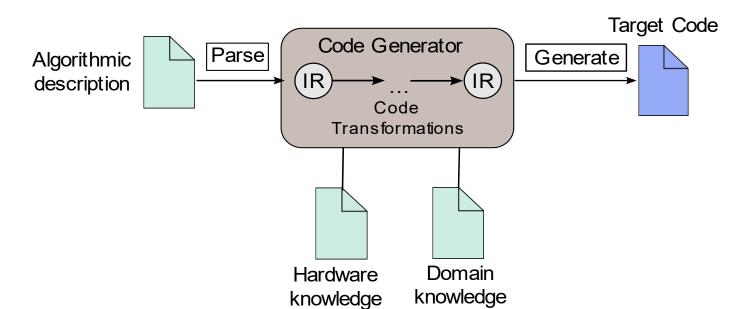
Tackling the 3P's with Code Generation

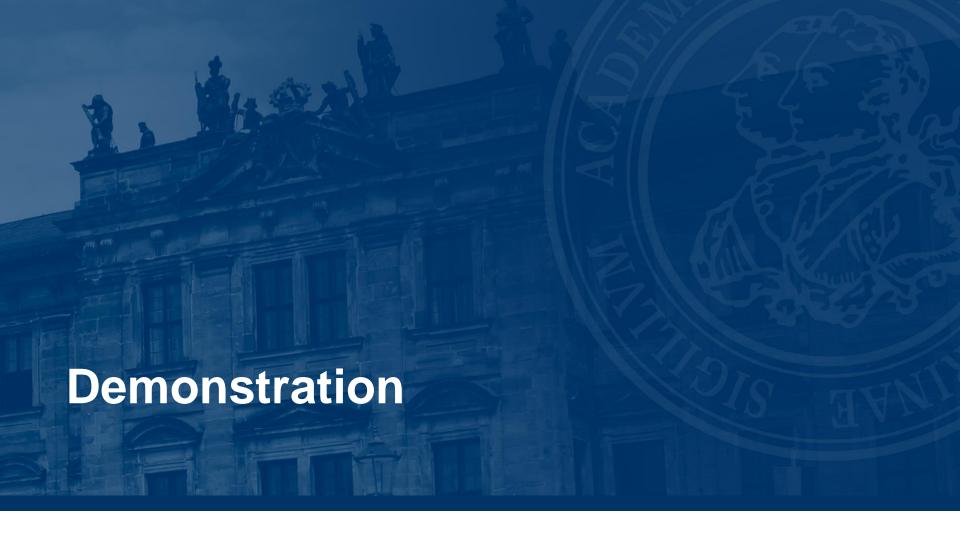
- Description of the algorithm for an abstract machine
- Code generator parses input and produces internal program representation
- Optimizations via code transformations within compiler → Performance
- Provide multiple parallelization back-ends

→ Portability

Separation-of-concerns

- **→** Productivity
- Computer scientists augment compiler with HPC knowledge
- Domain scientists can write algorithms on abstract input layer











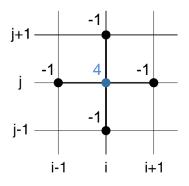
- Very simple and well-known 2D benchmark
- Governing equation

$$-\Delta u = b$$

• Laplace operator $-\Delta$ can be approximated with stencil

$$egin{bmatrix} 0 & rac{-1}{\Delta y^2} & 0 \ rac{-1}{\Delta x^2} & rac{2}{\Delta x^2} + rac{2}{\Delta y^2} & rac{-1}{\Delta x^2} \ 0 & rac{-1}{\Delta y^2} & 0 \end{bmatrix}$$

• And simplifies with $\Delta x = \Delta y = 1$ to







• Results in linear system of equations Au = b with matrix

$$A = \begin{bmatrix} D & -I & 0 & 0 & 0 & \cdots & 0 \\ -I & D & -I & 0 & 0 & \cdots & 0 \\ 0 & -I & D & -I & 0 & \cdots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & \cdots & 0 & -I & D & -I & 0 \\ 0 & \cdots & \cdots & 0 & -I & D & -I \\ 0 & \cdots & \cdots & 0 & -I & D \end{bmatrix}, \qquad D = 4$$

$$I = 1$$

Approximate solution for system can be obtained with iterative Jacobi method

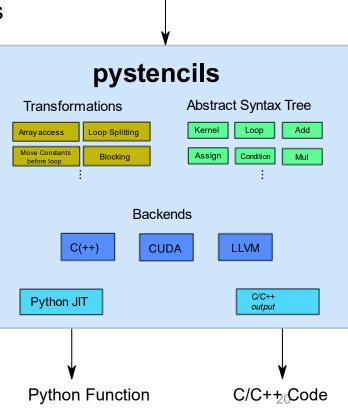
$$x_i^{(k+1)} = rac{1}{a_{ii}} \left(b_i - \sum_{j
eq i} a_{ij} x_j^{(k)}
ight), \quad i = 1, 2, \dots, n.$$

pystencils



- Open-source Python module: https://pypi.org/project/pystencils/
- pystencils

- Kernel code generation for stencil codes
- Built on top of computer algebra module Sympy
- Can also speed up Numpy computations
- Main applications are numerical CFD simulations
- Idea:
 - Define algebraic problem on symbolic input layer
 - Generate fast and portable C/C++ kernels from it
- Clear separation of concerns



sympy Equations containing

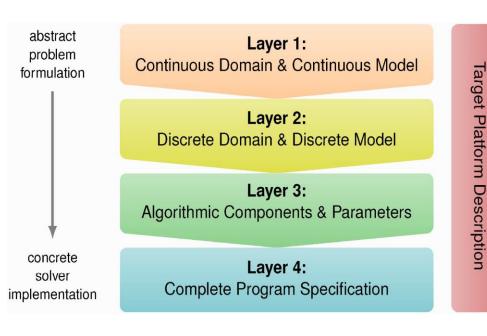
fields (neighbor accesses)

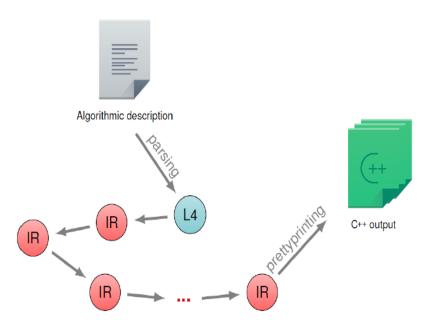
Cf Demonstration Materials

ExaStencils



- Open-source project: https://www.exastencils.fau.de/
- Own multi-layered, domain-specific language (DSL): ExaSlang
- Source-to-source compiler written in Scala
- Generation of whole programs output in C++
- Main applications are CFD simulations
- Automatic parallelization with OpenMP, MPI and CUDA







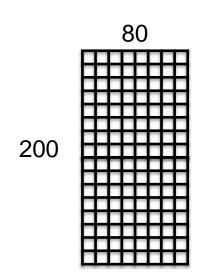


Declare domain and fields

```
Domain global < [0, 0] to [80, 200] >

Layout FieldLayout < Real, Cell > {
  innerPoints = [80, 200]
  /*...*/
}

Field u < global, FieldLayout, 0.0 >[2]
```



Cf
Demonstration
Materials





Declare operators and Jacobi kernel

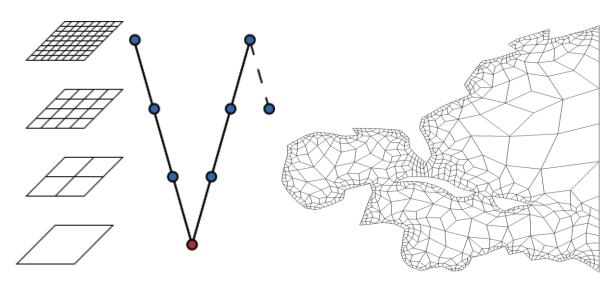
```
Stencil Laplace {
    [0, 0] => 4.0
    [-1, 0] => -1.0
    [1, 0] => -1.0
    [0, -1] => -1.0
    [0, 1] => -1.0
}
```

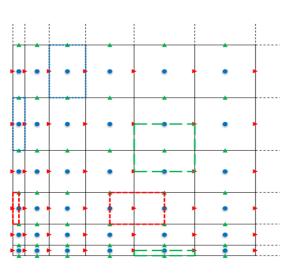
```
Function jacobiStep ( ) {
  communicate u
  loop over u {
    u<next> = u + ( 1.0 / diag ( Laplace ) ) * ( b - Laplace * u )
  }
  advance u
}
```

ExaStencils



- Differences to pystencils?
- Whole program is generated with automatic
 - Build script
 - Synchronization/Communication for parallel programs
 - Automatic memory management
 - I/O routines: Visualization
- Domain: multi-grid method
- > Support for different grids







Thank you for your attention! Questions?

