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Chapter 2

Quick start

2.1 Introduction


```
3 | P1 = [0,0] #one corner of box
4 | P2 = [5,10]#other corner
5 | box = nmesh.box( P1,P2 )
6 |
7 | bbox = [[0,0],[5,10]]
8 |
9 | mesh = nmesh.mesh(bounding_box=bbox, objects=[box])
10 |
11 | nmesh.visual.plot2d_ps( mesh
```



```
x = nmesh.box( [0,0],[1,1], transform=[("scale",[10,2])])  
bbox = [[-2,-2],[12,4]]
```

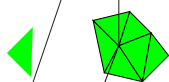
The transformation to rotate around $[0,0,1]$ for 45 degrees would thus read

```
("rotate3d" , [0, 0, 1] , 45)
```

The complete example is

|

|

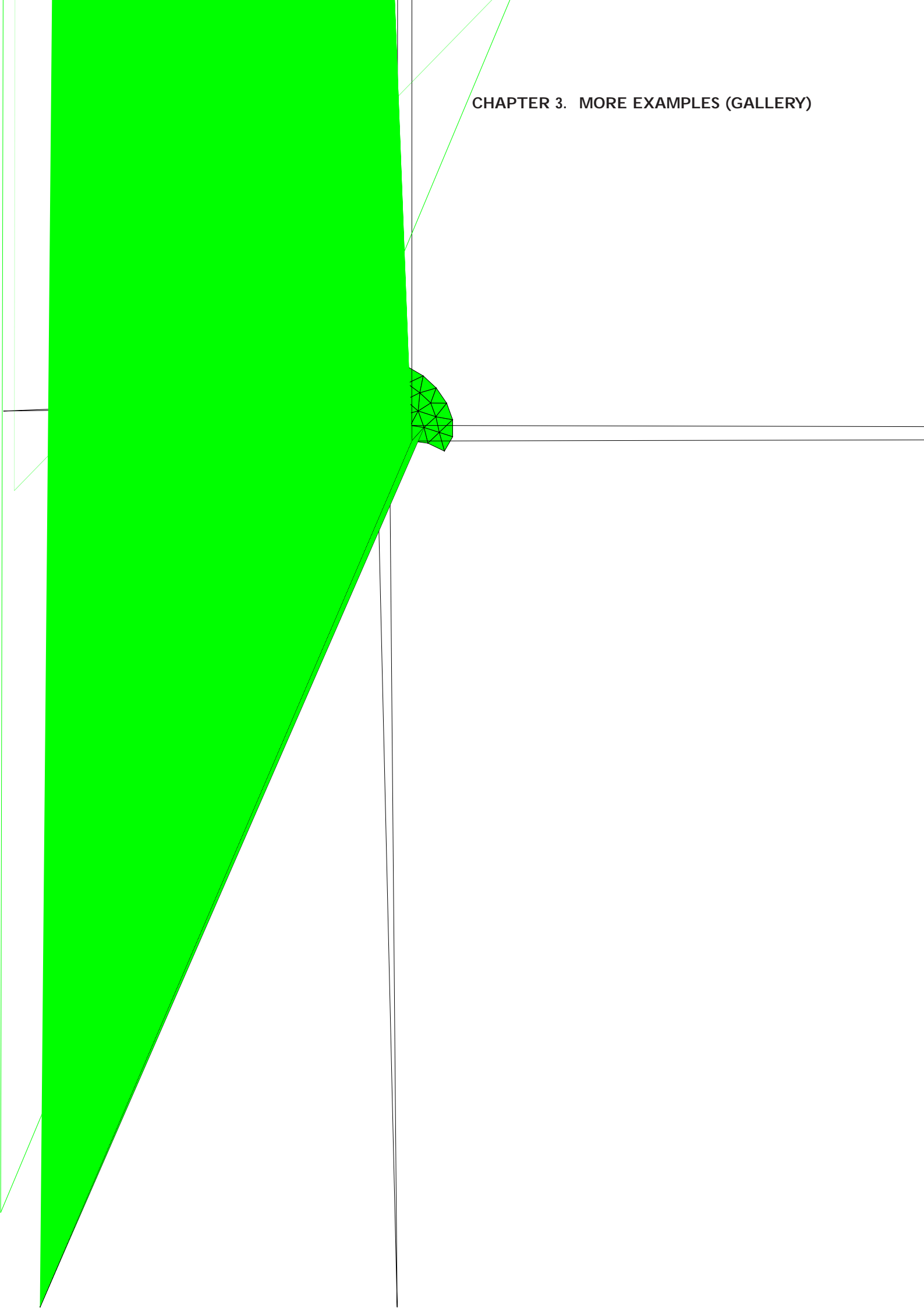




2.9. MESHING IN

Chapter 3

CHAPTER 3. MORE EXAMPLES (GALLERY)



5.2 Access to the mesh from Python (tolists.py)

NF - Calling d_x

VF -

- $\text{time_step_scale} = \mathbf{S} \cdot \text{time_step}$